



Colonial City LittlePack

Do you need to make a graveyard area as part of your city environments? This package is perfect to do it! Get started with scenes and levels for your game with this free sample of assets from [Colonial City Pack](#). Inspired by colonial architecture, a graveyard area was created, with high resolution PBR textures to get that AAA feel for your games. Everything has been optimized for games, mods or any real time applications: polycount, textures, UV maps atlases etc. Like all my products this **Colonial City LittlePack** is handy to use and easy to modify.

This pack is designed to: Show the level of style, fidelity and provide an understanding of the technical specifications for my full [Colonial City Pack](#) series.

Main Features:

- Package contains over 12 prefabs (1 x unique, detailed and beautiful church, 9 x graves combinations, 1 x terrain, 1 x modular wall).
- Each model has a polycount between 12 and 13656 tris.
- Textures maps for each object: Diffuse Map, Normal Map, Metallic Map, Ambient Occlusion Map (2048x2048).
- As an added bonus, it comes with a full demo scene showing off the assets, and can be used as part of my full [Colonial City Pack](#).

Full, paid pack offers over 60 prefabs:

- 25 unique and detailed buildings assets: Houses, Parks, Hotels, Thermoelectric, Churches, Museums, Theaters, Movie, Bridge.
- 10 foliage props to help fill the scenes out.
- Lot of high detailed and optimized unique street and environment props (Signs props, lighting props, modular street props, Park props, modular ground props, trees and bushes props).

Get it [here!](#) and you will be able to build highly detailed colonial town alleys and streets with unique buildings and props in your game. Be sure to pick it today! You won't regret it!

If you would like to see more of my work— please explore my models set! <https://assetstore.unity.com/publishers/42318>.

I intend very much. I hope you like it. Please rate and review this asset. Your honest review and rating will help me know that I'm on track.

Need help? Don't hesitate to contact me. Send me an email at: annaabileva23@gmail.com

Best regards!!!