

Game Development Terms:

3 Elements of a Game:

Game Balance

User Generated Content

User Input

Game Loop

FPS

Collision Detection

Inverted-Y Coordinate System

Sprite / Spritesheet

Write an example of a **function** call that has no arguments.

What does this function do?

Write an example of a **function** that has arguments.

What does this function do?

Here is an example of some code that places walls on the screen:

How can the example code be written more efficiently by using a **variable**?

All workshop materials can be found on the Goma Games Multiplayer Game Development Workshop website at <http://stem2016.gomagames.com>.