CPE 202

Lab 7: Implementing a Separate Chaining Hash Table

For this lab you will explore an implementation of a hash table with a separate chaining collision resolution strategy.

Define a class **MyHashTable** that supports separate chaining collision resolution

- **__init__(self, table_size=11):** this function can take one parameter (initial size of hash table) and returns a MyHashTable object, having initialized an empty hash table. The table_size parameter (default value of 11) is the starting size of the table (number of "slots" in the table). This function should initialize the hash table (use a Python list) and any other instance variables used in your MyHashTable class.
- **insert(self, key, item):** this function takes a key, and an item. **Keys are valid Python non-negative integers.** The function will insert the key-item pair into the hash table based on the hash value of the key mod the table size (hash_value = key % table_size). If the key-item pair being inserted into the hash table is a duplicate key, the old key-item pair will be replaced by the new key-item pair. **If the insert causes the load factor of the hash table to become greater than 1.5**, the number of slots in the hash table should be increased to twice the old number of slots, plus 1 (new_size = 2*old_size + 1). **After creating the new hash table, the key-item pairs in the old hash table need to be inserted into the new table.** After inserting the key-item pairs into the new hash table, set collisions to the value it was prior to the creation of the new hash table.
- **get_item(self, key):** this function takes a key and returns the item from the hash table associated with the key. If no key-item pair is associated with the key, the function raises a **LookupError** exception.
- **remove(self, key):** this function takes a key, removes the key-item pair from the hash table and returns the key-item pair. If no key-item pair is associated with the key, the function raises a **LookupError** exception. (The key-item pair should be returned as a tuple).
- **size(self):** this function returns the number of key-item pairs currently stored in the hash table.
- **load_factor(self):** this function returns the current load factor of the hash table.
- **collisions(self):** this function returns the number of collisions that have occurred during insertions into the hash table. A collision occurs when an item is inserted into the hash table at a location where one or more key-item pairs has already been inserted. When the table is resized, do not increment the number of collisions when inserting the key-item pairs from the old list into the new list.

Submit a file **sep_chain_ht.py** containing the above and a file **sep_chain_ht_tests.py** containing your set of test cases.

Note: You may want to implement a "list of lists" for this lab. As an example, to initialize a list of 11 empty lists, you can use the following Python statement:

```
hash_table = [[] for _ in range(11)]
```

In this case, hash_table would be set to:

```
[[], [], [], [], [], [], [], [], [], [], []]
```

The individual lists can then be accessed with indexing, for example:

```
hash_table[5].append((16, 'cat'))
```

Would yield:

```
[[], [], [], [], [], [(16, 'cat')], [], [], [], [], []]
```

Another approach would be to be have a linked list at each array location, with the "head" of each linked list stored in each slot of the array. With this approach, you can define a Node class in the same file for use with your MyHashTable class.