# LOGICAL ENCODING OF PROGRAMS

#### AWS ALBARGHOUTHI

ABSTRACT. These notes describe the process of encoding program executions as a formula in first-order logic. This allows us to apply various forms of automated verification by checking satisfiability of the encodings.

#### 1. Language

Recall the simple imperative language we used to present operational semantics in class. For now, we will use a subset of that language that does not involve while loops.

**Definition 1.1** (Language Syntax). A program P is defined as follows:

$$P ::= x \leftarrow a$$
 assignment  $| \text{ if } b \text{ then } P_1 \text{ else } P_2$  conditional  $| P_1; P_2$  sequential composition

where a is an arithmetic (integer) expression over program variables, and b is a Boolean expression over program variables. We shall use V to denote the set of all program variables. All variables  $v \in V$  are assumed to be integer-typed  $(\mathbb{Z})$ .

**Definition 1.2** (Language Semantics). Recall that a state  $s: V \to \mathbb{Z}$  of a program P is a map from variables V to integer values. Given a program P, the operational semantics define a relation  $\rightarrow$  describing the execution of P beginning at some state s and ending in state s', denoted as follows:

$$\langle P, s \rangle \to s'$$

## 2. Transition Relations

We now define transition relations, which are relations defining the operational semantics of a program. We will later show how to define transition relations in firstorder logic. Given a program P, we will define its transition relation trans(V, V')over two sets of variables, the program variables V and a copy of program variables V'. The idea is that the variables V hold the initial state s of the program, and V'hold the final state s' after the program has completed execution. This is best seen through an example:

**Example 2.1.** Consider the simple program P defined as a single statement:

$$x \leftarrow x + 1$$

The set of variables V of P is the singleton set  $\{x\}$ . The set V' is  $\{x'\}$ . Therefore the transition relation trans(x, x') is over two variables, x and x'. Concretely, transis defined as follows:

$$trans = \{(n, n+1) \mid n \in \mathbb{Z}\}$$

That is, for any number n, the pair (n, n+1) is in the transition relation, denoting that if we start executing the program with x = n, we end up with x' = n + 1.

Observe how there is a one-to-one correspondence between elements of the transition relation and pairs of states s, s' such that  $\langle P, s \rangle \to s'$ .

# 3. First-Order Theory

Recall the first-order theories we discussed in class. To encode the relation trans, we will use the theory of  $linear\ integer\ arithmetic\ (LIA)$ . LIA allows formulas to contain integer-valued variables, equality, inequality, addition, and  $no\ multiplication$  (multiplication will only be to replace addition, i.e., x+x will be written as 2x). Checking satisfiability of formulas in LIA is decidable.

**Definition 3.1** (Linear Integer Arithmetic). Formally, an LIA formula  $\varphi$  is of the following form:

$$\varphi ::= a_1 = a_2$$

$$\mid a_1 \leqslant a_2$$

$$\mid \varphi \land \varphi$$

$$\mid \varphi \lor \varphi$$

$$\mid \neg \varphi$$

$$\mid \exists x. \varphi$$

$$\mid \forall x. \varphi$$

where  $a_1, a_2$  are arithmetic expressions of the form  $c_1x_1 + \ldots + c_nx_n$ , where  $c_i \in \mathbb{Z}$  and  $x_i$  are first-order variables. For instance, 2x + 3y. Note that  $\Rightarrow$  and  $\iff$  can be written using  $\land, \neg$ .

A model m for a formula  $\varphi$ , denoted  $m \models \varphi$ , is a mapping from the free variables of  $\varphi$ , denoted  $fv(\varphi)$ , to integers, that satisfies the formula. For example, consider x+y>0. Let  $m=\{x\mapsto 1,y\mapsto 0\}$ . We have  $m\models x+y>0$ 

### 4. Encoding Transition Relations

**Single assignments** Let us now consider how we would encode a transition relation of a single assignment. Let the assignment be of the form

$$x \leftarrow a$$

We simply transform this into a formula  $\varphi$  defined as follows:

$$\varphi \equiv x' = a \land \bigwedge_{y \neq x, y \in V} y' = y$$

Notice that the variable x on the lhs of the assignment is encoded as x', denoting the final value of x after the assignment is performed. Notice also that the final state of every variable y other than x is the same as its initial value, since it is not modified by the assignment statement.

#### **Example 4.1.** Consider the assignment

$$x \leftarrow x + y$$

This is encoded as the transition relation

$$trans(x, y, x', y') \equiv x' = x + y \land y' = y$$

assuming  $V = \{x, y\}$ 

**Loop-free Programs** Now that we have discussed how to construct *trans* for a simple program comprised of a single assignment, we can define the rules for full (loop-free) programs.

**Definition 4.2** (Transition-Relation Encoding).

$$\begin{split} \operatorname{enc}(x \leftarrow a) &\triangleq x' = a \land \bigwedge_{y \neq x, y \in V} y' = y \\ \operatorname{enc}(\operatorname{if} b \operatorname{then} P_1 \operatorname{else} P_2) &\triangleq (b \Rightarrow \operatorname{enc}(P_1)) \land (\neg b \Rightarrow \operatorname{enc}(P_2)) \\ \operatorname{enc}(P_1; P_2) &\triangleq \exists V''. \ trans_1(V, V'') \land trans_2(V'', V') \end{split}$$

where 
$$trans_1(V, V') \equiv enc(P_1)$$
  
 $trans_2(V, V') \equiv enc(P_2)$ 

To illustrate the encoding, let us consider some examples:

**Example 4.3.** Consider the following program P

if 
$$x > 0$$
 then  $x \leftarrow x + 1$  else  $x \leftarrow y$ 

The encoding enc(P) is a formula over V and V' defined as follows:

$$(x > 0 \Rightarrow x' = x + 1 \land y' = y) \land (x \leqslant 0 \Rightarrow x' = y \land y' = y)$$

The left conjunct defines the transition relation of the *then* branch; the right conjunct defines the *else* branch.

**Example 4.4.** Now consider the following program P:

$$x \leftarrow x + 1; y \leftarrow y + 1$$

The function enc encodes this program one instruction at a time, and combines the results. First, we encode  $x \leftarrow x + 1$  as follows:

$$trans_1(x, y, x', y') \equiv \operatorname{enc}(x \leftarrow x + 1) \equiv x' = x + 1 \land y' = y$$

Then, we encode  $y \leftarrow y + 1$ :

$$trans_2(x, y, x', y') \equiv enc(y \leftarrow y + 1) \equiv y' = y + 1 \land x' = x$$

We now simply conjoin the two transition relations; however, we have to be careful about the variable names: the output variables of  $trans_1$  need be the same as the input variables of  $trans_2$ . Therefore we conjoin them as follows:

$$trans_1(x, y, x'', y'') \wedge trans_2(x'', y'', x', y')$$

Notice that we have renamed the outputs of  $trans_1$  and inputs of  $trans_2$  so that they actually match; these variables are  $V'' = \{x'', y''\}$ . Intuitively, V'' defines the state of the program after executing the first instruction; but since we only care about the final state, we quantify the variables V'' away. Finally, we arrive at the following encoding

$$\exists x'', y''. (x'' = x + 1 \land y'' = y) \land (y' = y'' + 1 \land x' = x'')$$

The first conjunct is  $trans_1(x, y, x'', y'')$ , and the second is  $trans_2(x'', y'', x', y')$ . Notice that the free variables of this formula are x, y and x', y', defining the initial states and final states, respectively.

## 5. Soundness and Completeness

We need to show that our encoding is sound and complete. Soundness ensures that the transition relation does not over-approximate the operational semantics relation  $\rightarrow$ . Completeness, on the other hand, ensures that every element of  $\rightarrow$  is also in the encoding.

**Theorem 5.1** (Soundness). Fix a program P with variables V. Let  $m \models enc(P)$ . Let

$$s = \{v \mapsto m(v) \mid v \in V\}$$
$$s' = \{v \mapsto m(v') \mid v' \in V'\}$$

Then,  $\langle P, s \rangle \rightarrow s'$ .

**Theorem 5.2** (Completeness). Fix a program P with variables V. Let s, s' be such that  $\langle P, s \rangle \to s'$ . Let

$$m = \{v \mapsto s(v) \mid v \in V\} \cup \{v' \mapsto s'(v) \mid v \in V\}$$

Then,  $m \models enc(P)$ .

*Proof.* Both proofs proceed by structural induction on the program.  $\Box$ 

## 6. Verification

Now that we have defined the encoding, we can use it to check if a Hoare triple holds. Suppose we are given a Hoare triple  $\{\phi\}P\{\psi\}$ , where  $\phi$  and  $\psi$  are LIA formulas over program variables. We would like to check if the Hoare triple is valid; informally, for any state s satisfying  $\phi$ , for any state s' such that  $\langle P, s \rangle \to s'$ , we want to make sure that s' satisfies  $\psi$ .

To automatically check if the Hoare triple is valid, we encode *all* executions starting at  $\phi$  and check whether they end up in  $\psi$ . Formally, we check validity of the following formula:

$$(\phi \land \mathsf{enc}(P)) \Rightarrow \psi' \text{ is VALID}$$
 iff  $\{\phi\}P\{\psi\} \text{ is VALID}$ 

Intuitively,  $\phi \wedge \text{enc}(P)$  defines the set executions of P constrained to the ones starting at  $\phi$ . The implication ensures that all final states are contained in  $\psi'$ . Notice that we use a primed version of  $\psi$ , since final states in the encoding are over primed variables.

**Example 6.1.** Let us consider a simple example. To check validity of

$${x > 0}x \leftarrow x + 1{x > 1}$$

we check validity of the following formula:

$$(x > 0 \land x' = x + 1) \Rightarrow x' > 1$$

which is valid.

**Example 6.2.** Here is another example, but this time the Hoare triple is invalid:

$${x > 0}x \leftarrow x + y{x > 1}$$

The formula  $\Psi$ 

$$\Psi \equiv (x > 0 \land x' = x + y \land y' = y) \Rightarrow x' > 1$$

is not valid. Here is a counterexample; i.e., a model m for the negation of the formula,  $\neg \Psi$ :

$$m = \{x \mapsto 0, y \mapsto 0, x' \mapsto 0, y' \mapsto 0\}$$

In other words, m says that if x = y = 0 in the initial state, the final state will be such that x = 0, therefore invalidating the postcondition, which specifies the x > 1 when the program terminates.

### 7. Bounded Verification

We will now enrich our programming language to include while loops. For simplicity, we shall assume a program P contains a single while loop; that is, P is of the form:

$$P_{pre}$$
; while  $b$  do  $P_{body}$ 

where  $P_{pre}$  and  $P_{body}$  are loop-free programs.

Suppose we want to check validity of a Hoare triple  $\{\phi\}P\{\psi\}$  where P contains a while loop. We will now show how to check that the Hoare triple is valid assuming P can only take a bounded number of loop iterations, e.g., 3 loop iterations. In the literature, this process is known as bounded verification, bounded model checking, or symbolic execution.

The first step is to encode executions that take n loop steps in P. We define this using the function  $enc_n(P)$  as follows, where  $n \in [0, \infty)$ .

$$\operatorname{enc}_n(P) \triangleq \operatorname{trans}_{pre}(V, V^1) \land \left( \bigwedge_{i=1}^n b^i \land \operatorname{trans}_{body}(V^i, V^{i+1}) \right) \land \neg b^{n+1}$$

where  $trans_{pre} \equiv \operatorname{enc}(P_{pre})$  and  $trans_{body} \equiv \operatorname{enc}(P_{body})$ . Notice how we rename the variables such that we have n copies of the transition relation of the loop body, where iteration i starts with variables  $V^i$  and ends with variables  $V^{i+1}$ . Also, note that at the end we ensure that the loop-exit condition is true:  $\neg b^{n+1}$ .

Now that we know how to encode n loop iterations, we can check if a Hoare triple is valid for loop  $\leq n$  loop iterations by checking validity of the following formula:

$$\bigwedge_{i=1}^{n} \left( \phi \wedge \operatorname{enc}_{i}(P) \Rightarrow \psi^{i+1} \right)$$

Note that each conjunct i ensures that executions that start in  $\phi$  and run for i loop iterations end in a state satisfying  $\psi$ .

### 8. Induction using Bounded Verification

We have thus far discussed how to check correctness of a program up to an unrolling bound n. We will now show how to use bounded verification to construct an inductive argument that proves correctness of a program for all n.

Suppose we have some predicate prop(i) that is parameterized by some number  $i \in \mathbb{N}$ , and we want to show that prop(i) is true for all  $i \in \mathbb{N}$ . A proof by induction proceeds in two steps:

- (1) **Base case:** Show that prop(0) is true.
- (2) **Inductive step:** Show that for any i, if prop(i) is true, then prop(i+1) is also true.

These two conditions, as we all know from kindergarten, imply that  $\forall i \in \mathbb{N}$ . prop(i) is true.

We can try to apply induction to the proof of validity of a Hoare triple  $\{\phi\}P\{\psi\}$ , as follows:

(1) Base case: Show that

$$(\phi \land trans_{pre}(V, V') \land \neg b) \Rightarrow \psi'$$

is valid. In other words, show that the program satisfies the Hoare triple if it takes 0 loop iterations.

(2) Inductive step: Show that

$$(\psi \land b \land trans_{body}(V, V') \land \neg b') \Rightarrow \psi'$$

is valid. In other words, assuming the program starts in a state satisfying the postcondition, then executing the loop once should maintain that the program still satisfies the postcondition.

Together, these conditions imply that the Hoare triple  $\{\phi\}P\{\psi\}$  is valid.

Example 8.1. Consider the following Hoare triple:

$$\begin{cases} x>0 \} \\ \text{while } x>0 \text{ do} \\ x \leftarrow x-1 \\ \{x\geqslant 0 \} \end{cases}$$

(1) Base case: Since  $P_{pre}$  is the empty program, we get the following formula:

$$(x > 0 \land x = x' \land x' \leqslant 0) \Rightarrow x' > 0$$

This formula is (vacuously) valid, as the program has to execute the loop at least once.

(2) Inductive step: TO BE CONTINUED

University of Wisconsin-Madison *E-mail address*: aws@cs.wisc.edu