

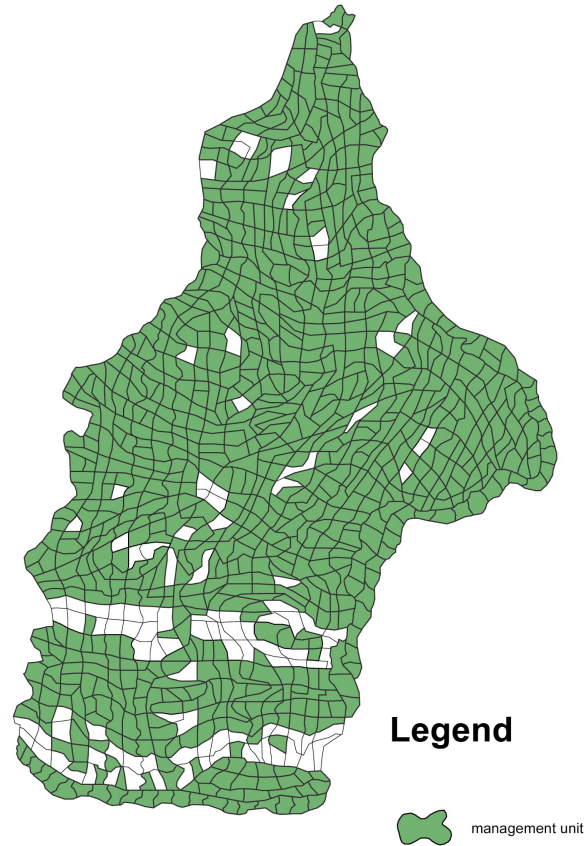
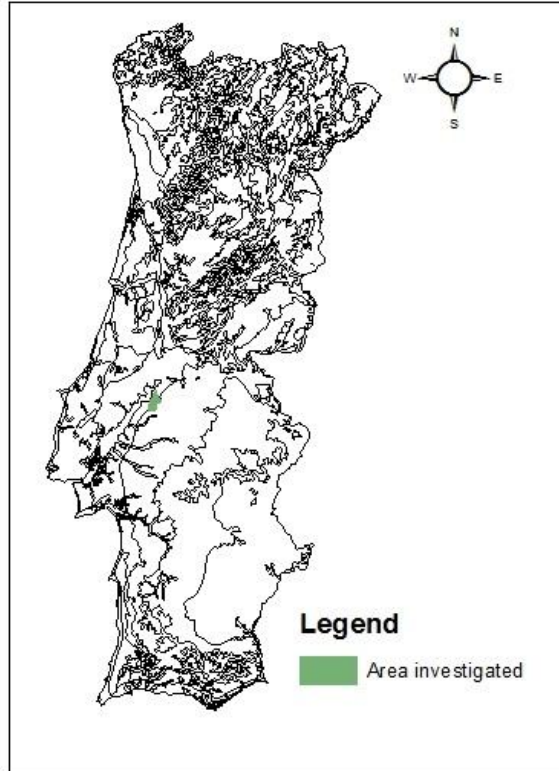
Project 2

A thick yellow diagonal stripe runs from the top right corner towards the bottom left, separating the white background on the left from a solid yellow background on the right.

1.

Introduction

Chouto Parreira



Chouto Parreira

- ▶ Predominantly dominated by eucalyptus
- ▶ This tree is prevalent in Portugal's landscape, which has drawbacks
- ▶ It is a key resource used in paper and pulp manufacturing





2.

Problem Identification

Cost function

$$\max Z = \sum_{i=1}^N \sum_{j=1}^T NPV_{ij} \cdot x_{ij}$$

- ▶ We wish to maximize Z
 - ▶ **NPV** - Net Present Value
 - ▶ **N** - Number of MUs (889)
 - ▶ **T** - Number of years (15)



Our Constraints

$$\text{s.t. } \sum_{j=1}^T x_{ij} = 1, \quad \forall i \in N$$

$$VH_t = \sum_{i=1}^N \sum_{j=1}^T v h_{ij} \cdot x_{ij}$$

$$0.9 \cdot VH_{t-1} \leq VH_t \leq 1.1 \cdot VH_{t-1}, \quad t = 2, \dots, T$$

$$x_{ij} + x_{i'j'} \leq 1, \quad \forall (i, i') \in I, \quad \forall (j, j') \in J$$

$$x_{ij} \in \{0, 1\}, \quad \forall i \in N, \quad \forall j \in T$$



Our Constraints

$$x_{ij} = 0, \quad \forall \text{ } \text{Zero} \text{ } \text{Var}_{ij} = 1$$





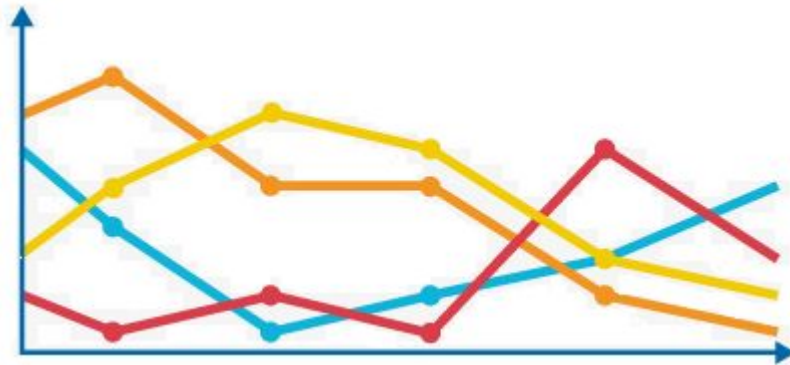
3.

**Solving the Problem
with Matlab**

Our Data

► Our variables

- ▷ **N** - Number of MUs - set to 889
- ▷ **T** - Number of years - set to 15 years
- ▷ **NPV** - Net Present value - 889x15 matrix
- ▷ **VOL** - MU volume - 889x15 matrix
- ▷ **Area** - MU area - 889x1 matrix
- ▷ **ZerosVar** - MU age - 889x15 matrix



Our Data

- ▶ Variables NPV and Vol are defined in m^2
- ▶ It's necessary to multiply tem by the Area of each MU

$$ANPV = \text{Diag}(\text{Area}) * NPV$$

$$AVOL = \text{Diag}(\text{Area}) * NPV$$



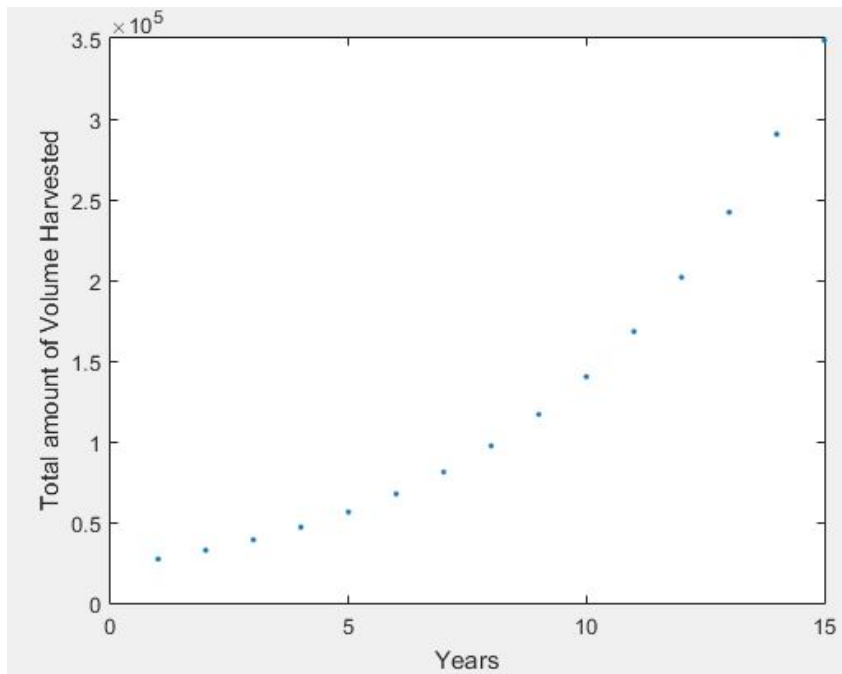
Using CVX

- ▶ Modeling system for Convex optimization
- ▶ Fairly straightforward implementation
- ▶ Accurate results, non-binary output, takes 9-10 seconds to run



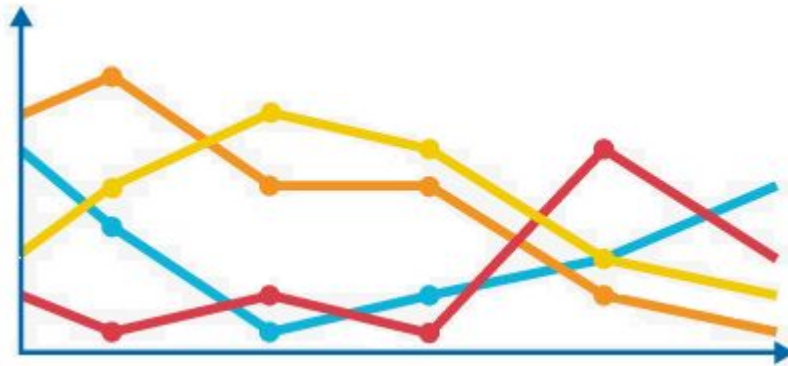
Using CVX

- Despite having a continuous output, it was able to fulfill every constraint



Using Linprog

- ▶ Mixed-integer linear programming solver
- ▶ Can only output a vector, so problem definition is trickier
- ▶ Can only minimize a function



Using Linprog

- ▶ Handling Variation constraints

▶ Variation constraints are of
Type $A \cdot x \leq B$

$$\begin{bmatrix} \dots & \dots & 13335 \\ \vdots & \ddots & \vdots \\ 28 & \dots & \dots \end{bmatrix} * \begin{bmatrix} x_{11} \\ x_{12} \\ \dots \\ \dots \\ x_{1T} \\ x_{21} \\ \dots \\ x_{2T} \\ \dots \\ \dots \\ x_{N1} \\ \dots \\ \dots \\ x_{NT} \end{bmatrix} = [\dots \quad \dots \quad \dots \quad 28]$$

Using Linprog

- ▶ Handling equality constraints

- ▶ Variation constraints are of Type Aeq*x = Beq

$$\begin{bmatrix} 1 & 0 & \dots & 1 & \dots & (13335) \\ 0 & 1 & & \dots & 0 & \dots & \dots \\ (889) & \dots & & & \dots & & \\ \hline (900) & \dots & & \dots & \dots & & \end{bmatrix} * \begin{bmatrix} x_{11} \\ x_{12} \\ \dots \\ \dots \\ x_{1T} \\ x_{21} \\ \dots \\ x_{2T} \\ \dots \\ \dots \\ x_{N1} \\ \dots \\ \dots \\ x_{NT} \end{bmatrix} = [1 \quad 1 \quad 1 \quad \dots \quad 1 \mid 0]$$

Using Linprog

- ▶ Linprog takes less than a second
- ▶ Reaches a similar solution to CVX
- ▶ It Violates the variation constraint 6 times (out of 28)



Comparing both methods

- ▶ After rounding, CVX and Linprog are equal in 13329 out of 13335 cells
- ▶ CVX meets all constraints, Linprog fails in 6



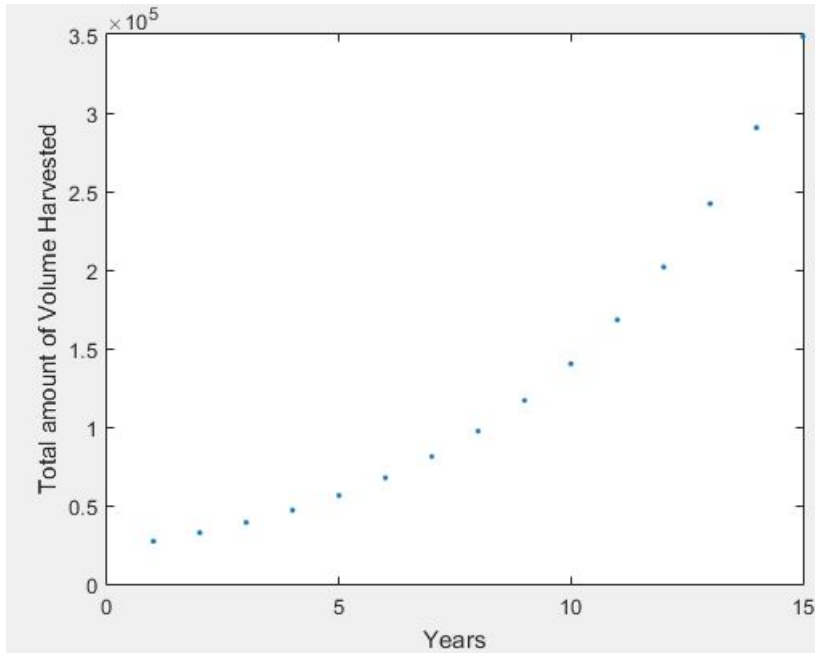
Smoothing the Outputs

- ▶ In Order to turn the continuous outputs into Binaries, we try using “pick the highest” method.
- ▶ For each row, we pick the highest number, set it to one, and reduce the rest to zero
- ▶ After applying this method, CVX and Linprog mach 100%



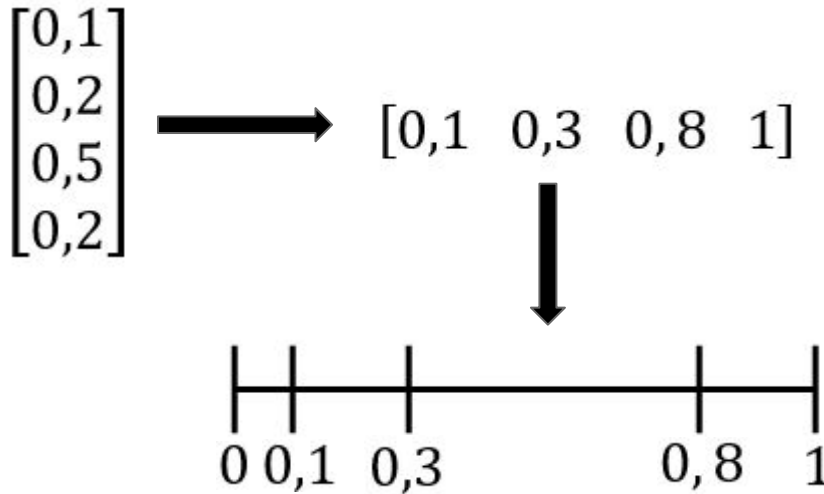
Smoothing the Outputs

- ▶ However, after using “pick the highest”, failure rate is 9 out of 28
- ▶ These violations aren't very severe



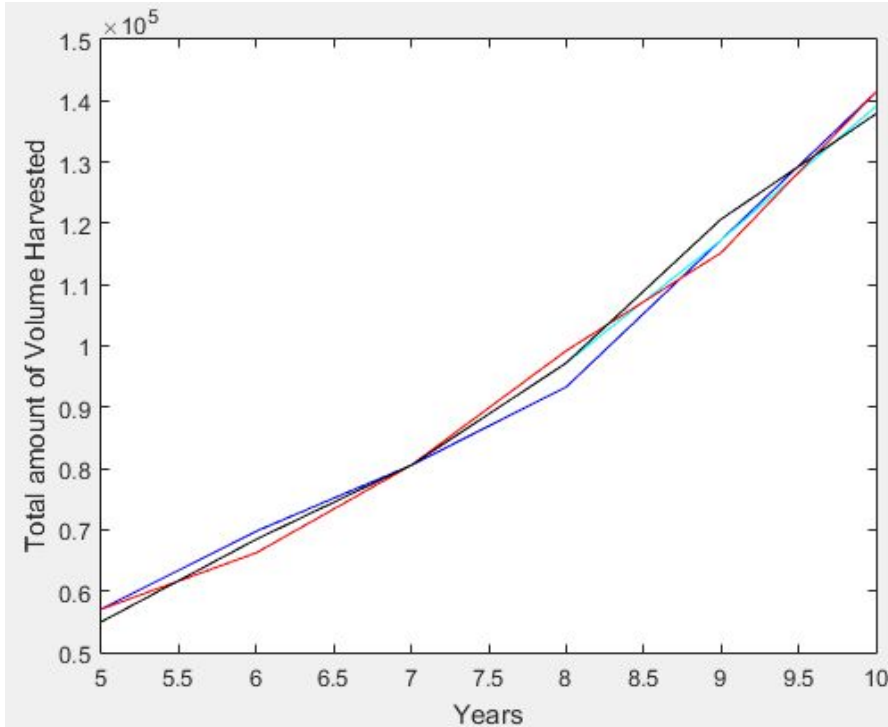
Smoothing the Outputs

- ▶ Another method used to smooth outputs is Monte Carlo



Smoothing the Outputs

- ▶ Running Monte Carlo multiple times run different results



Smoothing the Outputs

- ▶ By running Monte Carlo multiple times, we can get a failure rate of 6 out of 28
- ▶ That's an equal failure rate to inprog, but in binary form



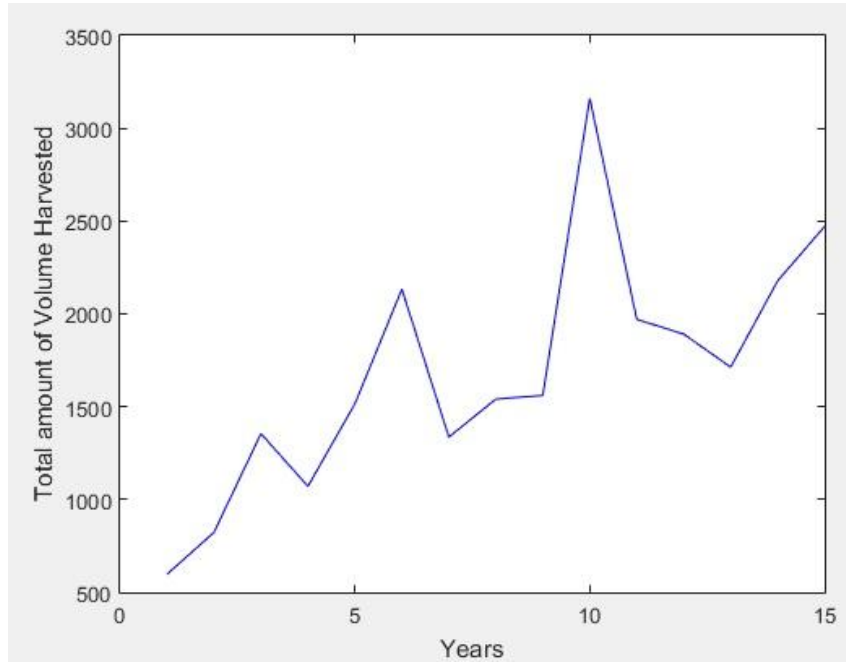
Intlinprog

- ▶ Mixed-integer linear programming solver
- ▶ Similar implementation to linprog
- ▶ Only outputs integer (In our case, binaries)



Intlinprog

- ▶ Can't compute the original problem in useful time
- ▶ We need to reduce the problem to get a result





3.

Adjacency Constraints

Adjacency constraints

- ▶ Finally we revisit the adjacency constraint

$$x_{ij} + x_{i'j'} \leq 1, \quad \forall (i, i') \in I, \quad \forall (j, j') \in J$$

- ▶ The variable adj is a 1803x2 matrix
- ▶ It contains which MUs are neighbours
- ▶ Neighbouring MUs can't be harvested in the same year



Adjacency constraints

- ▶ After adding this constraint to CVX, it goes from 10s running time to 25 minutes
- ▶ Failure rate in this model is computed as the number of solutions near 0,5
- ▶ Failure rate is 1%





4.

Conclusion

Conclusions

- ▶ Binary programming is too computationally heavy
- ▶ Relaxing the output leads to better results, even if their not in the ideal form
- ▶ Those outputs can then be “smoth out” with “pick the highest” or “Monte Carlo” method



Conclusions

- ▶ Monte Carlo outputs are always different, since it's a random method
- ▶ It can however, randomly generate a solution that fits better than the one obtained with “pick the highest”
- ▶ For the optimal solution, several iterations of Monte Carlo should be run, and the one with the lowest failure rate should be picked



Conclusions

- ▶ Adjacency constraints complicate this problem exponentially
- ▶ It would be completely unfeasible to run this constraint with a binary method

