

Gonzalo Benitez

Java Developer

Buenos Aires, Argentina

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I'm an advanced student in Computer Science and Systems at Universidad Nacional de General Sarmiento (UNGS), passionate about technology and its transformative potential. My academic background has given me strong skills in software development, database management, and system design. I'm looking for opportunities to apply my knowledge in innovative projects, contribute to a company's success, and continue growing professionally in a collaborative environment fosters collaboration and creativity.

Education

Universidad Nacional de General Sarmiento (UNGS)

Bachelor's Degree in Systems

2021 – Present

Universidad Nacional de General Sarmiento (UNGS)

Associate's Degree in Computer Science

2021 – Present

Technical Skills

- | | | | |
|---------------|-------------------|----------------|----------------------------|
| • Java | • Python | • C | • Go |
| • Spring-Boot | • Hibernate (JPA) | • RESTful APIs | • Spring Data |
| • SQL | • MySQL | • PostgreSQL | • JSON |
| • Git | • GitHub | • GitLab | • Junit |
| • HTML | • CSS | • JavaScript | • Bootstrap |
| • Postman | • GIMP | • Inkscape | • Microsoft-Office-package |

Languages

- | | | |
|--------------------|--------------------------|----------------------|
| • Spanish - Native | • English - Intermediate | • Portuguese - Basic |
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Projects

BetterBidder: This project is an application for managing reservations of a rehearsal room. Users submit offers with schedules and amounts, and the system selects the offers that maximize revenue without overlapping time slots, using a greedy heuristic algorithm. (Java) | github.com/GonzaB11/mejorPostor

Secure Messaging Network: This project solves the problem of securely sending a message to a network of spies while minimizing the probability of interception. Using a graph and Prim's algorithm, it generates a Minimum Spanning Tree (MST) that connects the spies, allowing users to query their information and relationships. (Java) | github.com/GonzaB11/recontraEspionaje

SlidingPuzzle: This project is a puzzle game that offers two game modes: a number-based mode and an image-based mode. In the numeric mode, the goal is to arrange numbers from 1 to 15 in order. In the image mode, players must place the elements in the correct order to complete the puzzle. (Java) | github.com/GonzaB11/rompecabezasDeslizante

CallQueueSystem: This project is a system that manages the waiting queue for calls received, the attention of operators, and the management of customer procedures, and also maintains all the information of customers and operators. Clients are informed via email when important events regarding their procedure occur. (Go - PLpgSQL) | github.com/GonzaB11/Sistema

Others: github.com/GonzaB11?tab=repositories

Certifications

- | | |
|--|------|
| • Front-End Web Development – Argentina Programa 4.0 | 2022 |
| • Java Full-Stack Codo a Codo | 2022 |
| • Digital Graphic Design – UTN - Buenos Aires | 2023 |

Professional Experience

National Institute of Statistics and Census (INDEC)

Buenos Aires

Census Taker

May 2022 – August 2022

- Collect information from assigned households
- Verify the information obtained with residents
- Complete accurate forms and reports
- Follow up on households not surveyed or with missing information
- Comply with the rules and procedures established for the census
- Work as a team with other census takers and supervisors