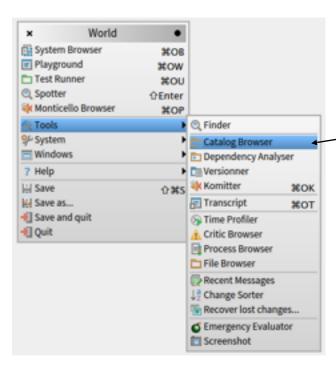
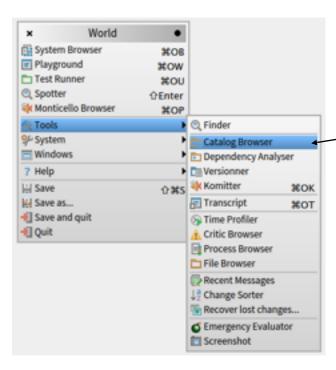
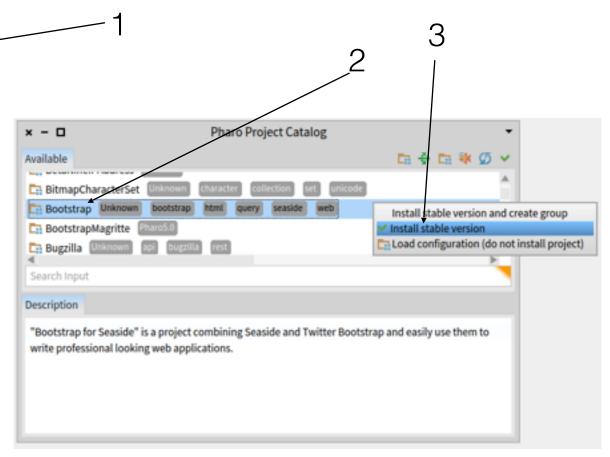
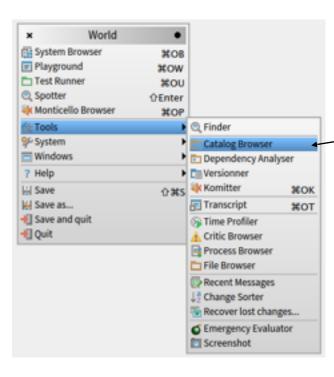


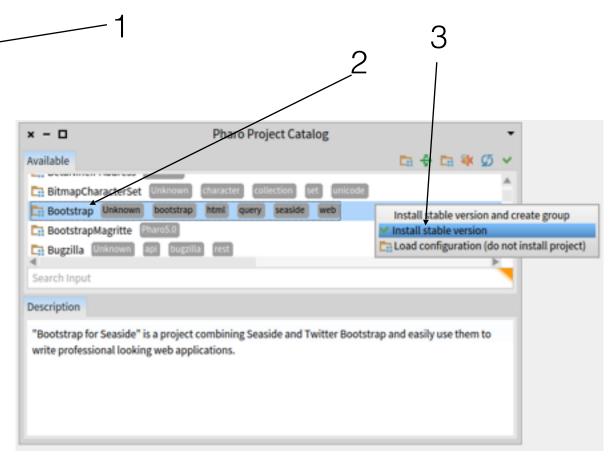
- Framework (y mas) para construir aplicaciones web en Smalltalk
- HTML programático
- Una aplicación consiste de un conjunto de componentes conectados y reutilizables
 - Navegación: se basa en delegación entre componentes
 - Reuso: pueden componerse componentes
- Manejo de sesión "transparente" en el servidor

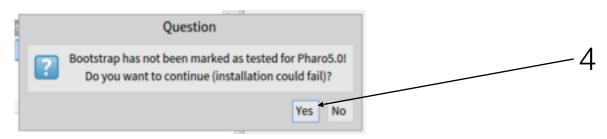


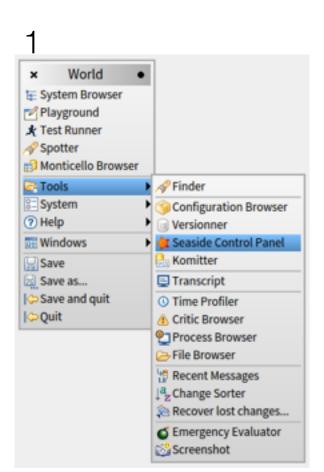


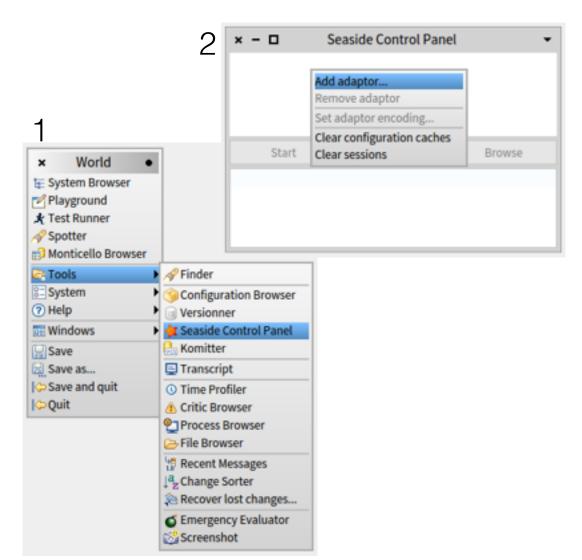


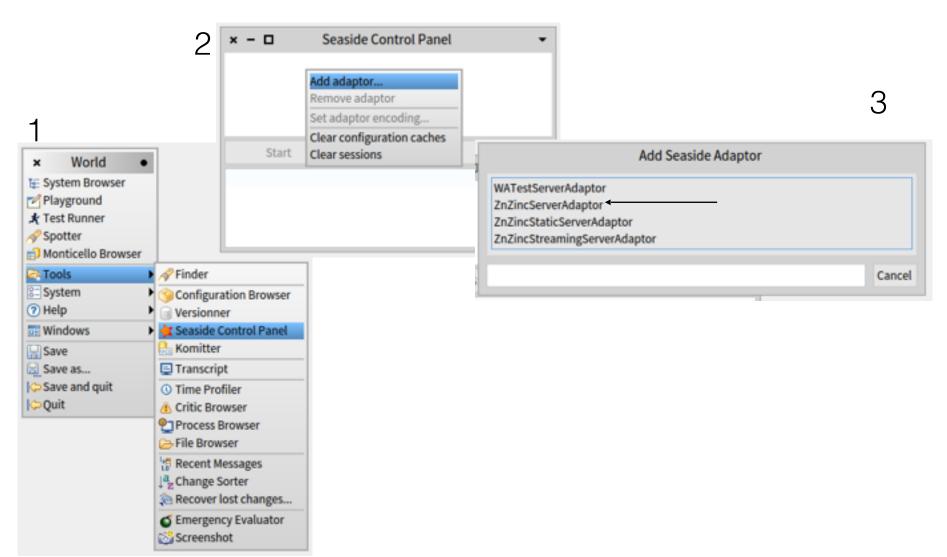


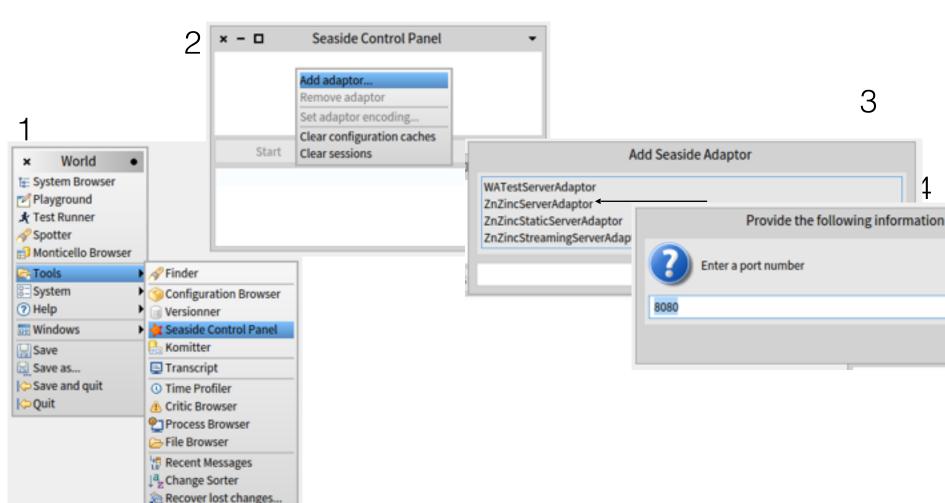




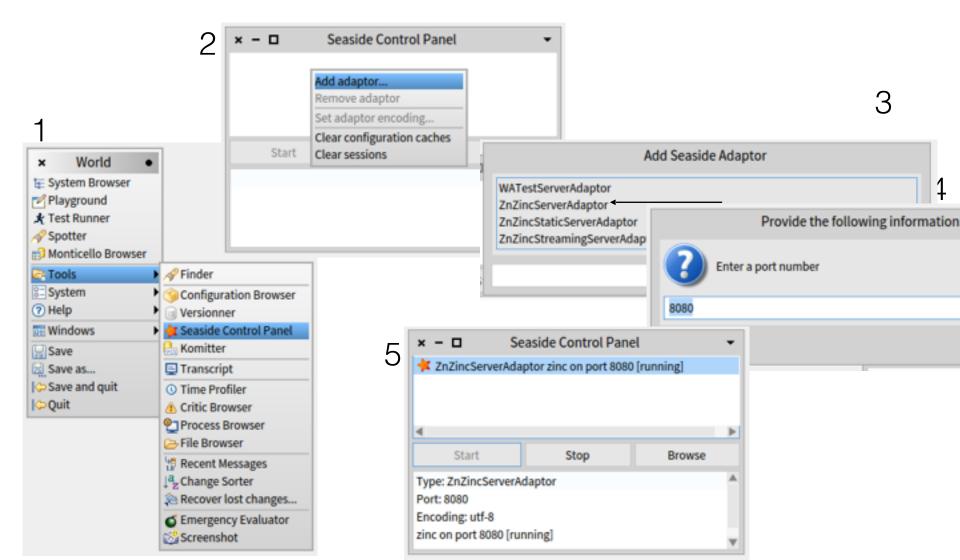




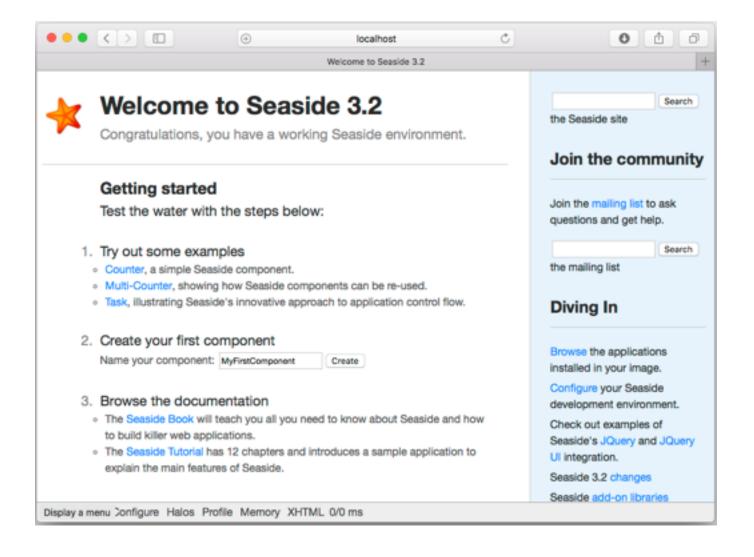


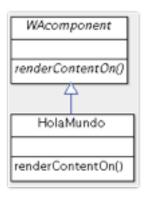


Screenshot



Comprobar que funciona





```
renderContentOn: htmlCanvas
  htmlCanvas heading
    level: 1;
    with: 'Hola Mundo!'.
  htmlCanvas image
    resourceUrl: 'http://www.seaside.st/styles/logo-plain.png';
    altText: 'Logo de seaside'
```

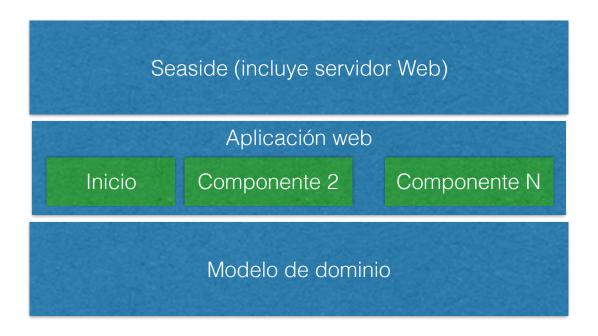
```
WAAdmin register: self asApplicationAt: 'HolaMundo'
```

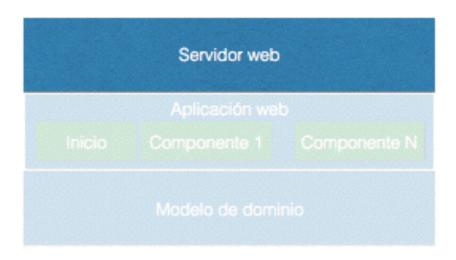
Seaside genera el HTML

```
<html>
<head>
<title>Seaside</title>
</head>
</head>
<body>
<hl>>Hola Mundo!</hl>
<img alt="Logo de seaside" src="http://www.seaside.st/styles/logo-plain.png"/>
</body>
</html>
```



Esqueleto de una aplicación Web de Seaside





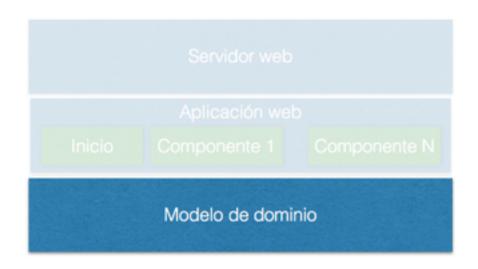
- El servidor escucha pedidos de los navegadores web
- Por cada primer pedido, crea una sesión que recordará el estado de la interacción de ese usuario
- Los pedidos son derivados a componentes (objetos) que se encargan de construir las páginas que ve el usuario

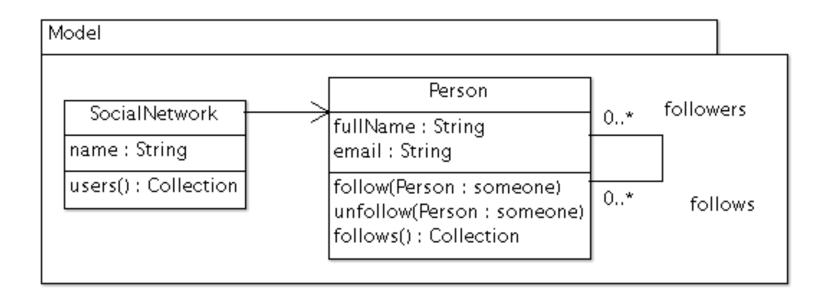
Modelo vs. Ul



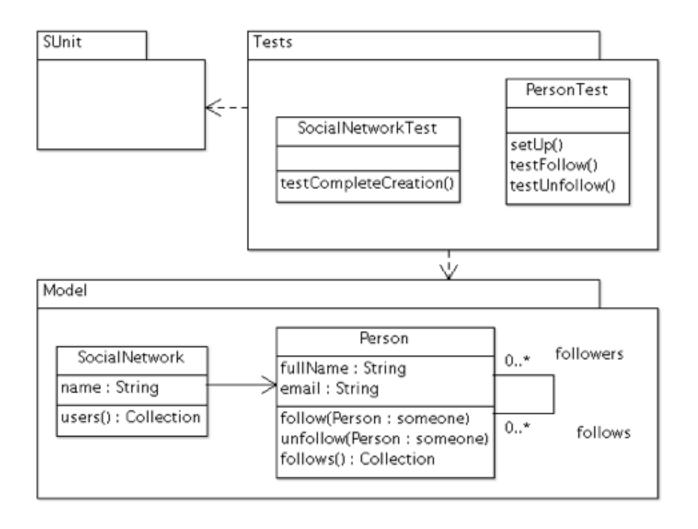
- Es crítico separar bien el comportamiento genérico de dominio del comportamiento específico de la interfaz de usuario (UI)
 - Así testeamos el modelo antes de construir la interfaz (Unit testing

 – Sunit)
 - Nos permite tener múltiples interfaces de usuario para una misma aplicación
 - La interfaz puede evolucionar por separado sin ensuciar el modelo

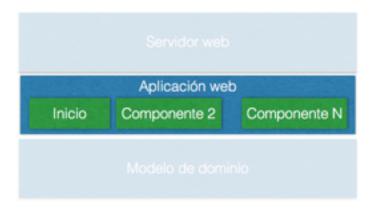




Tests de unidad

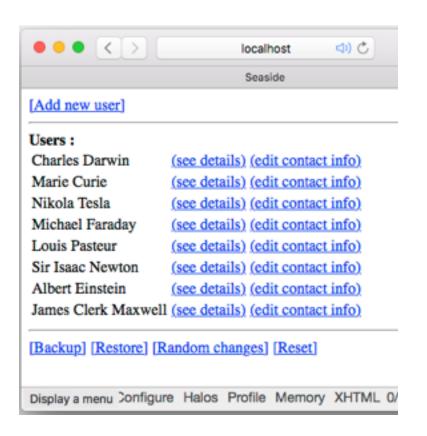


Aplicación Seaside

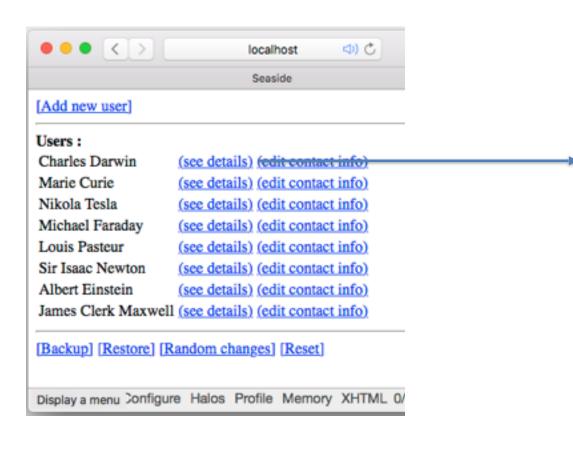


- Las "páginas" de mi aplicación web son componentes (y pueden tener componentes hijos)
- Unas páginas llaman a otras (navegación)
- Conocen a objetos de dominio (los muestran y modifican)



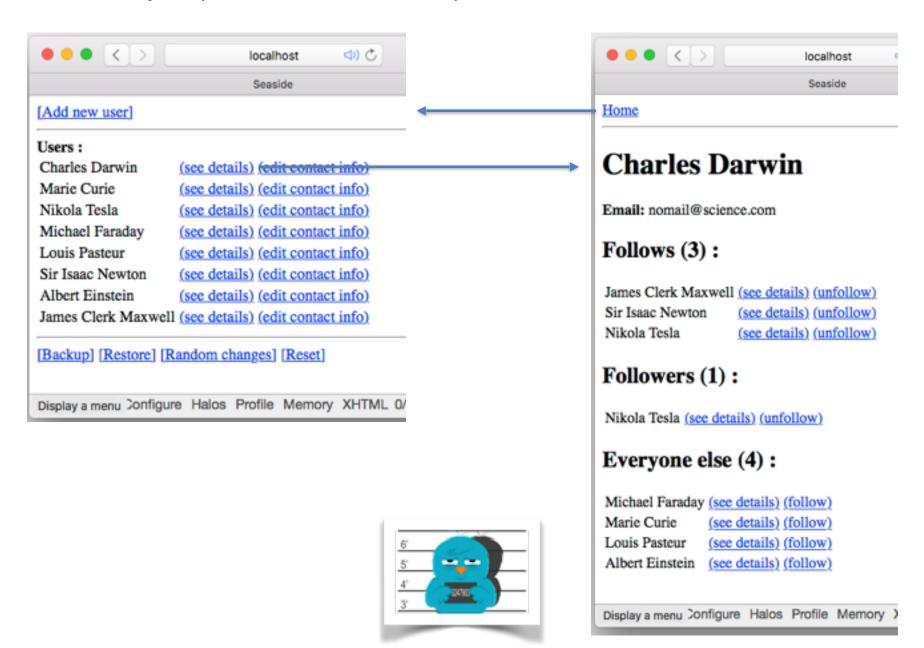


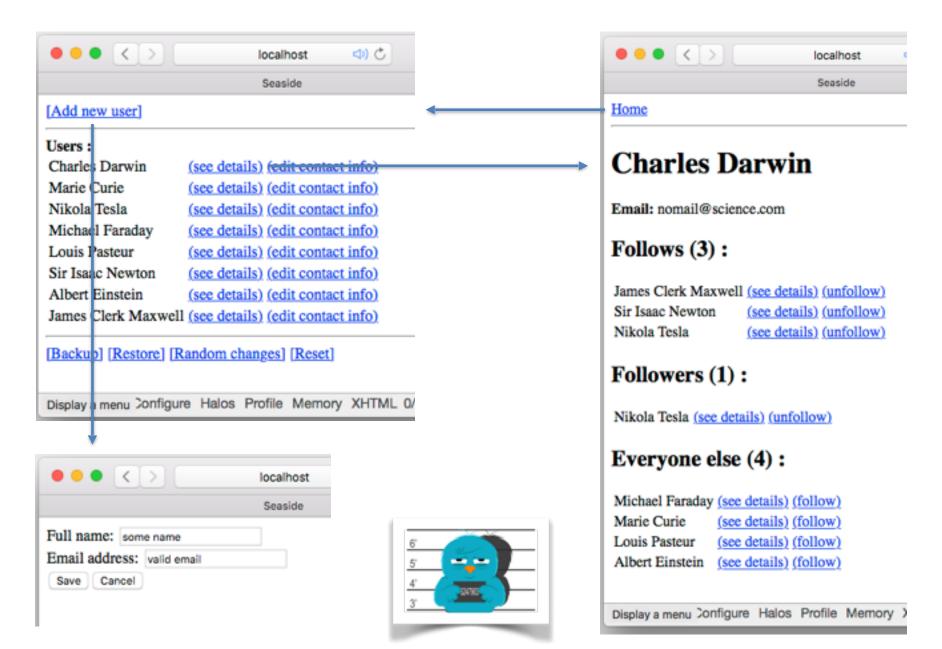


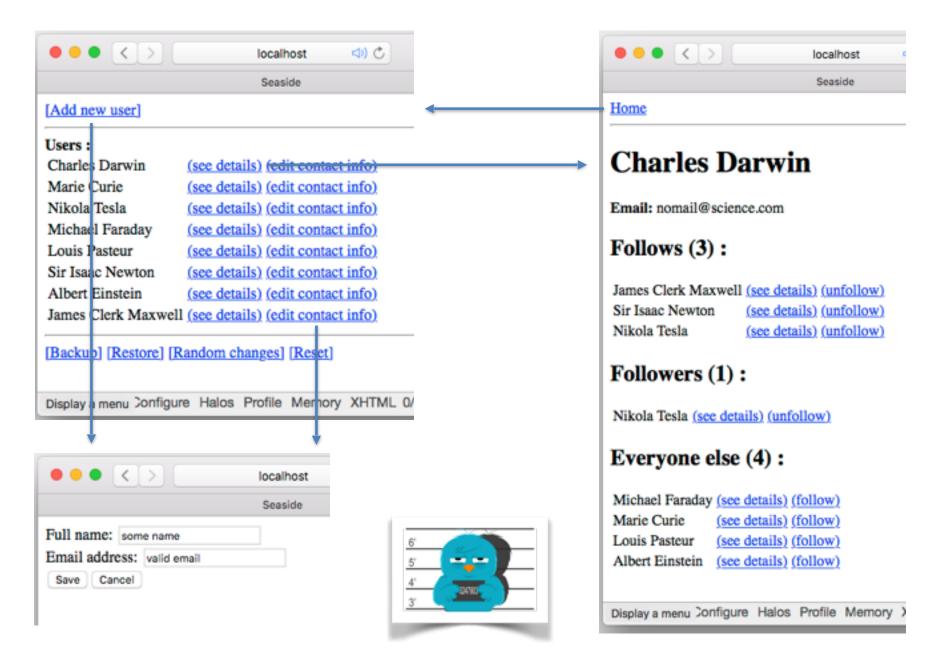




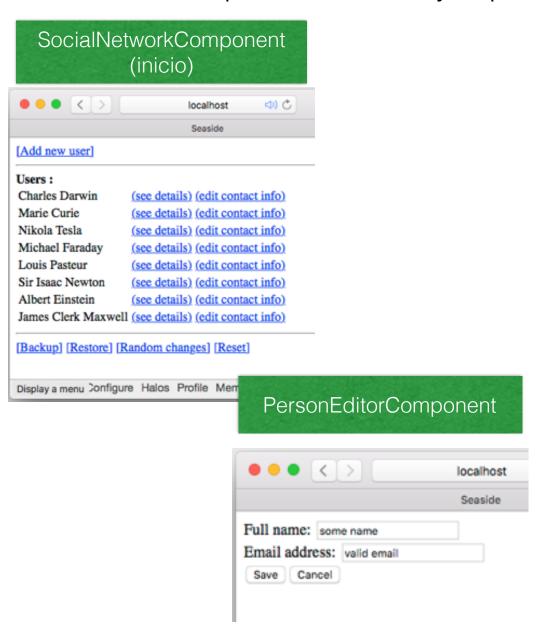








Componentes del ejemplo conductor



PersonComponent



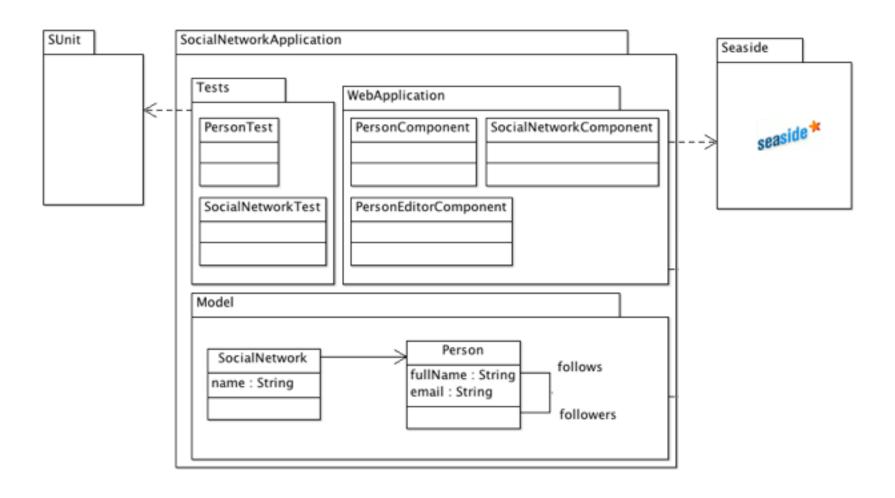
(see details) (follow) (see details) (follow)

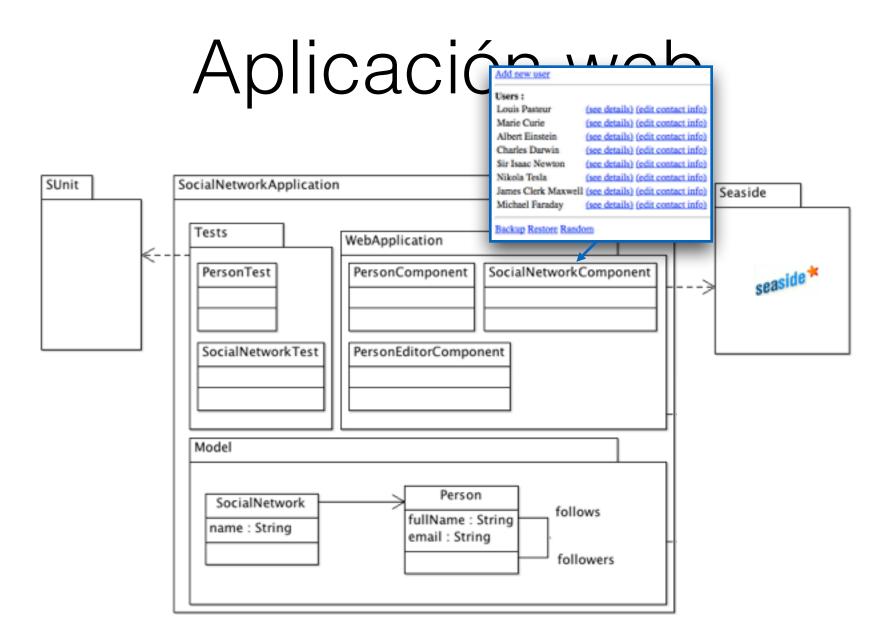
Albert Einstein (see details) (follow)

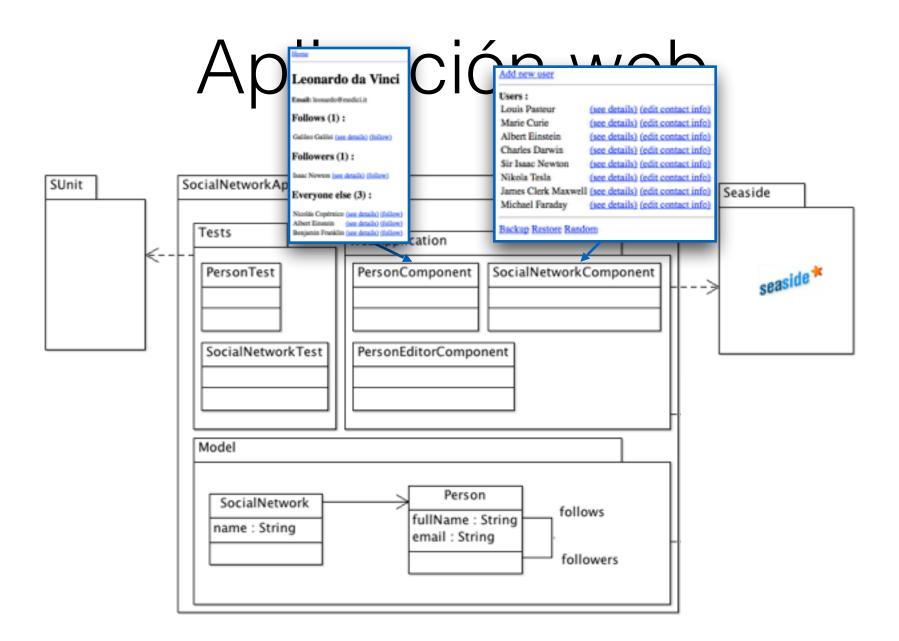
Marie Curie

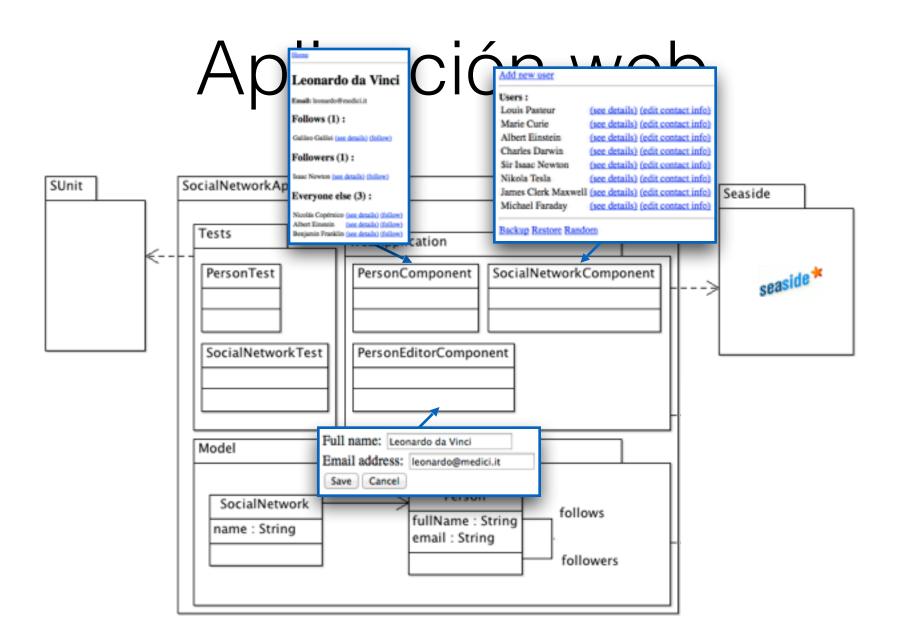
Louis Pasteur

Aplicación web

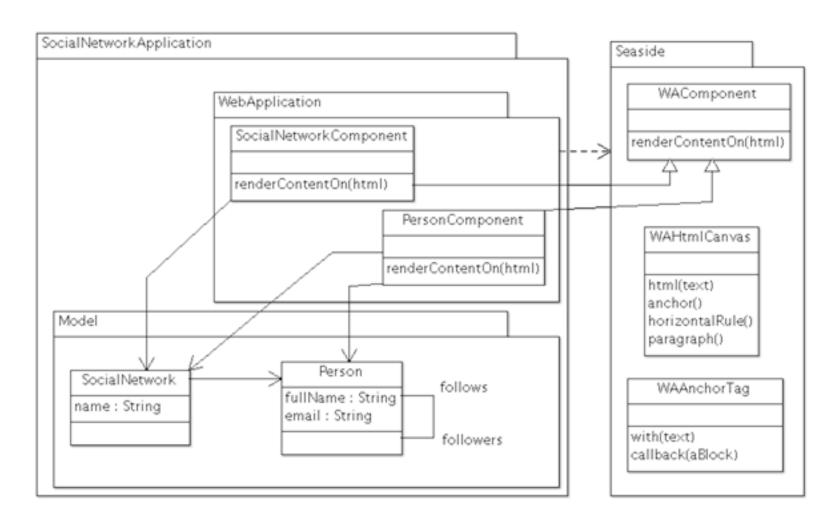




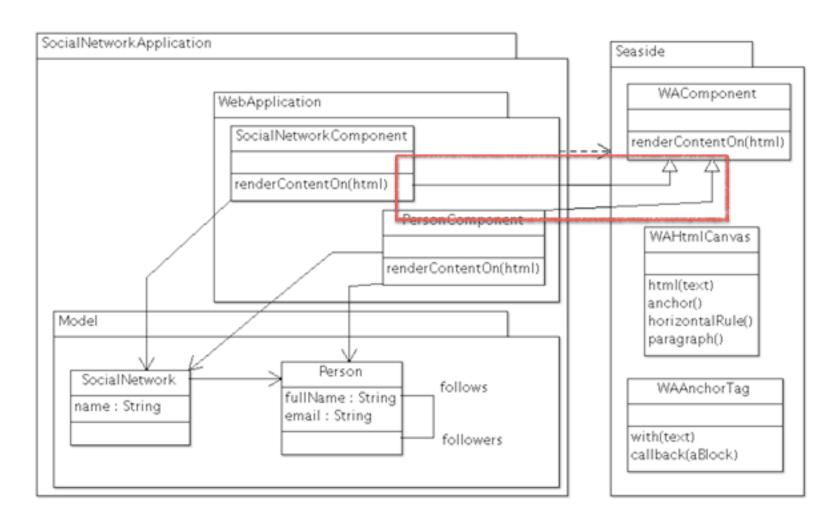




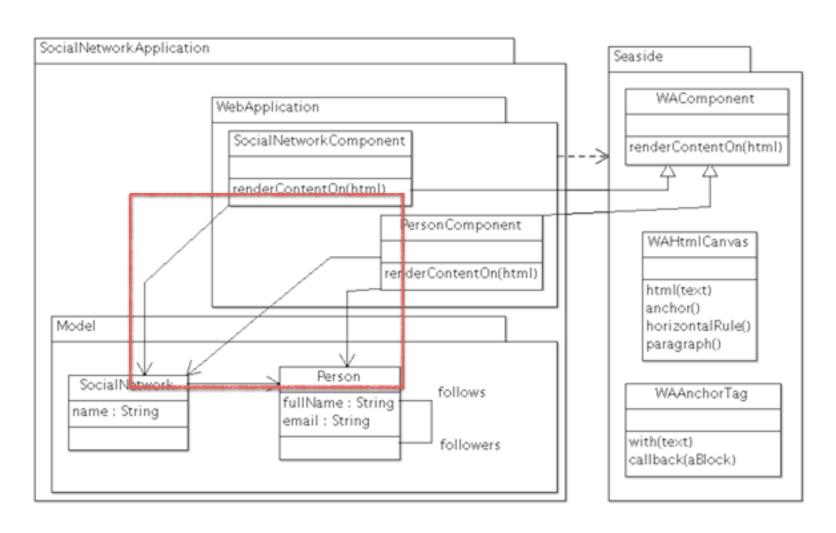
Clase abstracta WAComponent



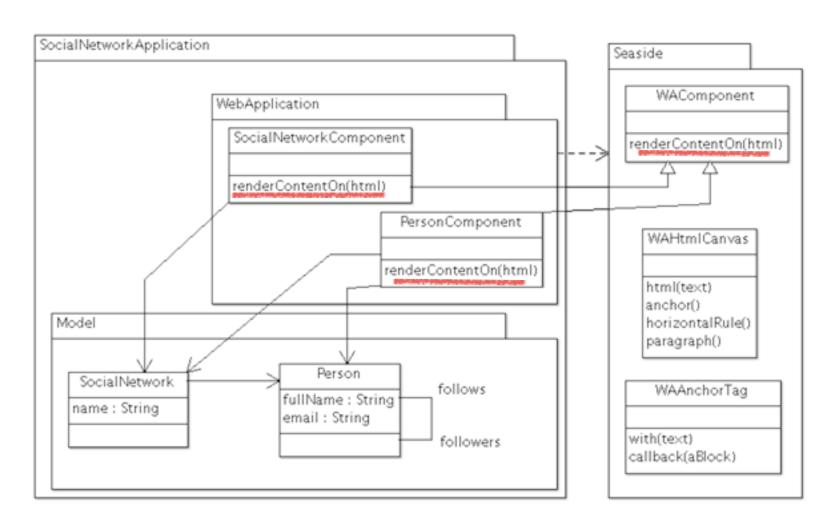
Clase abstracta WAComponent



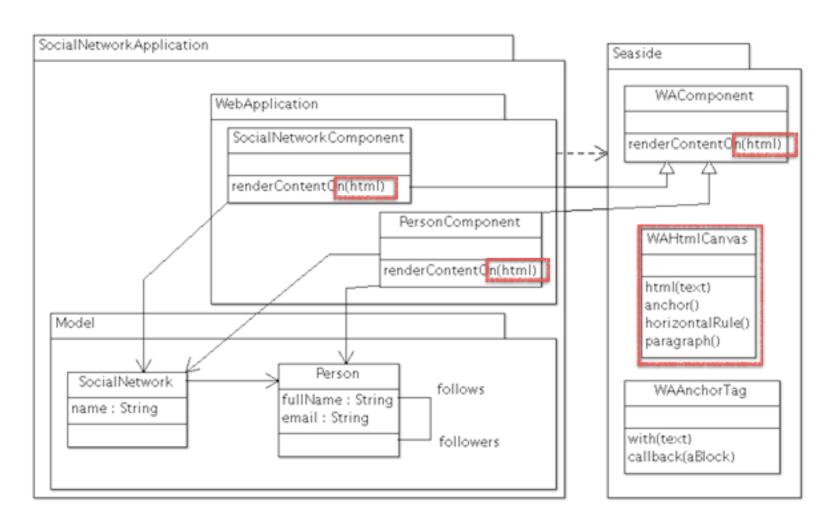
Clase abstracta WAComponent



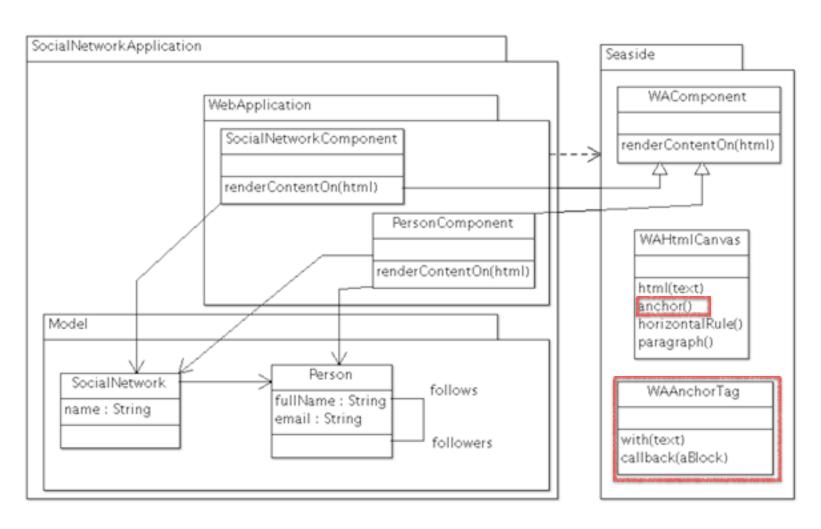
renderContentOn:

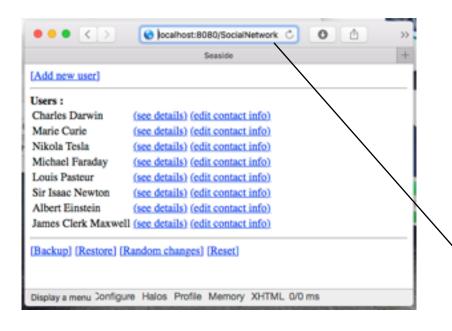


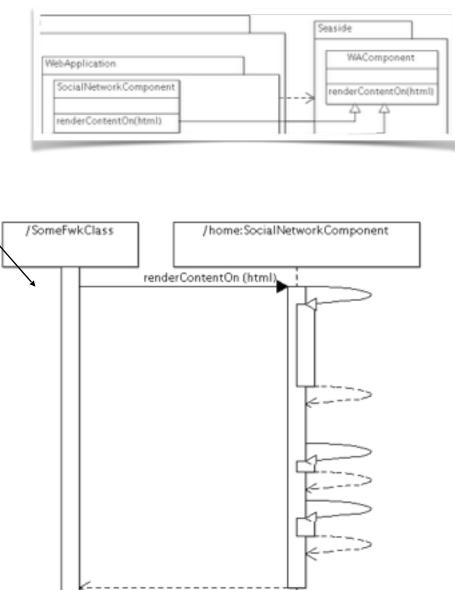
El Canvas



Pinceles / brushes







renderContentOn: / Home

