

# Gonzalo Schmidt

Full Stack Developer

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<https://github.com/Gonzasch35>

I am a Full Stack developer with studies from Udemy, Coderhouse, Egg, and Soy Henry. I gained significant experience at Soy Henry, where I learned new technologies, created my first projects, and worked in teams. I am proficient in both Back-end and Front-end development, as I feel comfortable in both areas. I have knowledge of agile methodologies, GIT, data structures, algorithms, CSS frameworks, and experience in Front-end and Back-end development, as well as data architecture with ReactJs, JavaScript, Redux, PostgreSQL, NodeJs, Sequelize, and Express. Thanks to these studies, I recognize my soft skills in problem-solving, self-confidence, dedication, initiative, curiosity, attention to detail, and commitment to work.

## PROJECTS

### Full Stack Web Developer – Sportiverse

Jul. 2023 - Jul. 2023

Academic experience. Henry's Bootcamp

**Project Description:** Application for the rental of sports activities.

Final project of the Soy Henry bootcamp carried out in a group, in which I was in charge along with part of the Back-end team of the app. I also performed unit testing of the Back routes, applied the payment gateway using Mercado Pago.

**Front:** ReactJs, JavaScript, Redux, TailwindCSS, Vite, Cloudinary, Sweetalert2, Git, Google Maps

**Back:** Express, JavaScript, Jest, Nodemailer, SenGrid, OAuth 2.0

**Database:** PostgreSQL y Sequelize.

**App Link:** <https://sportiverse-client.onrender.com>

### Full Stack Web Developer – PokémonApp

Jun. 2023 - Jun. 2023

Academic experience. Henry's Bootcamp

**Project Description:** Application on information about characters from the series.

Individual project from the Soy Henry bootcamp, completed as part of a group effort, in which I applied all the knowledge acquired during the three-month duration of the course.

**Front:** ReactJs, JavaScript, Redux, Vite

**Back:** Express, JavaScript

**Database:** PostgreSQL y Sequelize.

**App Link:** <https://pokemon-app-xi-five.vercel.app/>

**Full Stack Web Developer – Rick & Morty**

**Abr. 2023 - Jun. 2023**

Academic experience. Henry's Bootcamp

**Project Description:** Application on information about characters from the series.

My first personal project was undertaken at Soy Henry, during which I learned to use new technologies such as React, Redux, Sequelize, and Express, among others.

**Front:** ReactJs, JavaScript, Redux.

**Back:** Express, JavaScript.

**Database:** PostgreSQL y Sequelize.

**Repository link:** [https://github.com/Gonzasch35/Rick\\_y\\_Morty.git](https://github.com/Gonzasch35/Rick_y_Morty.git)

## TECHNOLOGIES

- JavaScript
- NodeJs
- ReactJs
- Redux
- PostgreSQL
- Express
- Jest
- Git
- TailwindCSS

## EDUCATION

- **Full Stack Web Developer. Henry Bootcamp.** Over 800 hours of theoretical-practical coursework. 2023.
- **Modern JavaScript - CSS - React** - Udemy 2023
- **Web Development** – CoderHouse 2022
- **Architecture** – Universidad Nacional del Litoral - 2013-2021 (Studies not completed).  
Skills: Proficiency in design software such as CorelDraw and Photoshop, teamwork, and leadership.

## LANGUAGES

- English - Intermediate.