

Vector Tridimensional

Vector3D
<ul style="list-style-type: none">- x : double- y : double- z : double
<ul style="list-style-type: none">+ Vector3D(x: double, y: double, z: double)+ resultado(other: Vector3D) : Vector3D+ resultado(escalar: double) : Vector3D+ resultado() : double+ resultado(tipo: String) : Vector3D+ resultado(other: Vector3D, escalar: boolean) : double+ resultado(other: Vector3D, dummy: int) : Vector3D+ toString3Dec() : String