

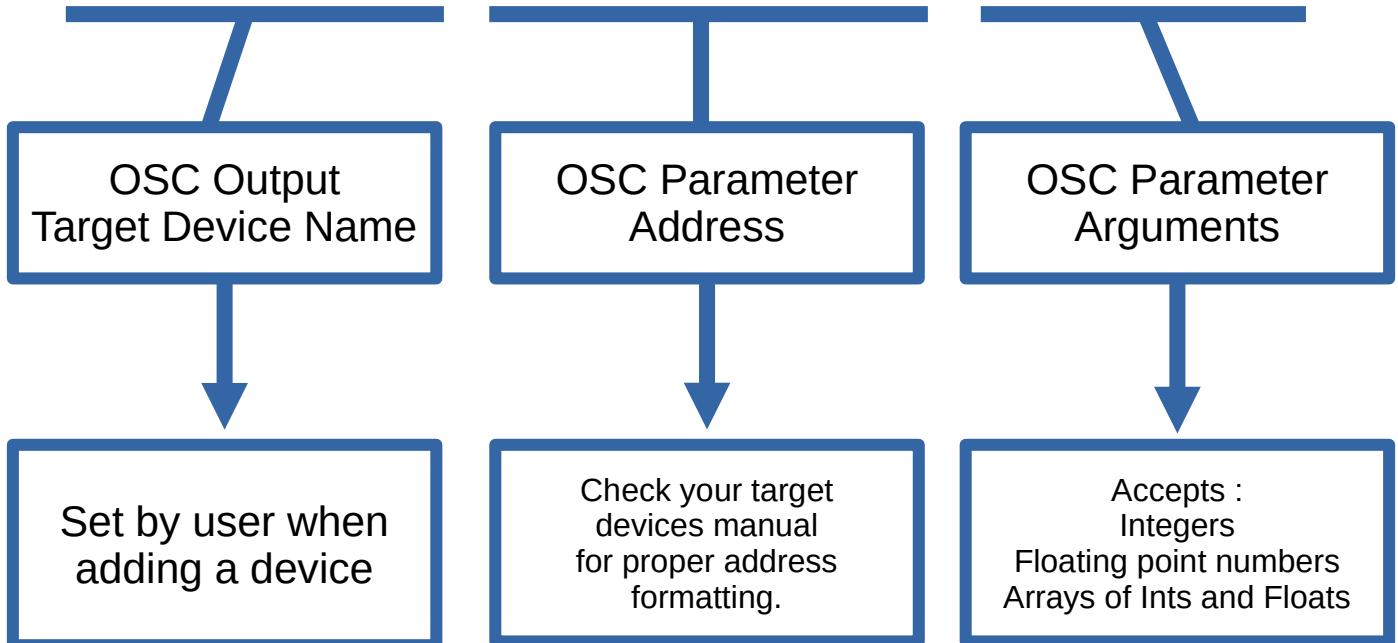
Showdown OSC Bridge

Created by : Andrew O'Shei

The Showdown OSC Bridge is an application designed to facilitate the sending of OSC messages in networked show control systems. It accepts incoming UDP message strings and translates them into OSC Protocol messages. OSC messages can be routed to multiple target devices.

Example of properly formatted incoming UDP message:

DeviceName(/osc/function/0, [1, 2, 3, 4.2])



Button Functions

Set Input : Updates Input IP Address and port

Log : Opens the Debug Log window

Add : Add a new OSC output device

Remove : Remove the selected OSC device

Edit : Change parameters of selected OSC device

Donate : Help support my work

Help : Its how you found this doc

Quit : Terminate the application

Please report any issues or bugs to :
<https://www.andrewoshei.com/contact>