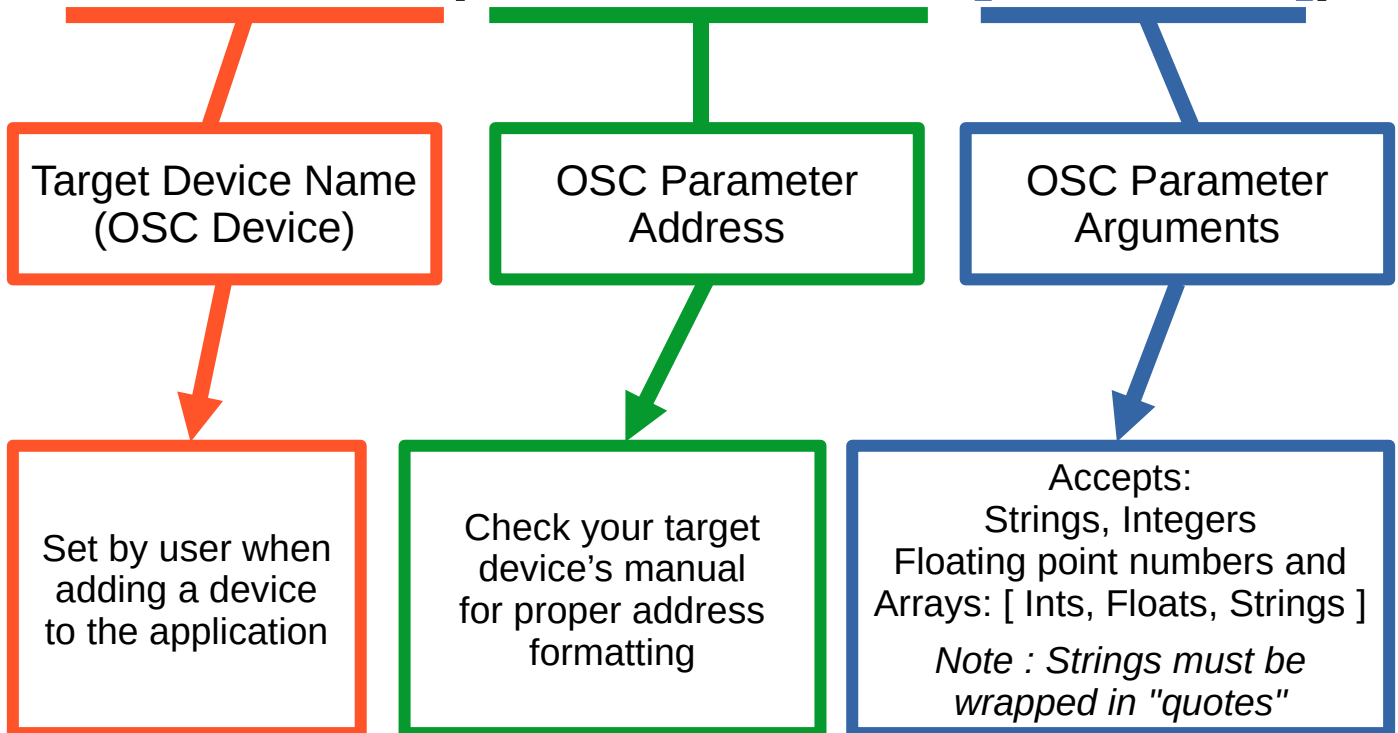# Showdown OSC Bridge
Created by : Andrew O'Shei

The Showdown OSC Bridge is an application designed to facilitate the sending of OSC messages in networked show control systems. It accepts incoming UDP message strings and translates them into OSC Protocol messages. OSC messages can be routed to multiple target devices.

Example of properly formed UDP message:

DeviceName(/osc/function/0, [1, 2, 3, 4.2])

Target Device Name (OSC Device)	OSC Parameter Address	OSC Parameter Arguments
Set by user when adding a device to the application	Check your target device's manual for proper address formatting	Accepts: Strings, Integers Floating point numbers and Arrays: [Ints, Floats, Strings] *Note : Strings must be wrapped in "quotes"*

Button Functions

Set Input : Update the Input IP Address and port

Add : Add a new OSC output device

Remove : Remove the selected OSC device

Edit : Modify selected OSC device address

Donate : Help support my future projects

Help : Its how you found this doc

Log : Open the debug log window

Please report any issues or bugs to :
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