

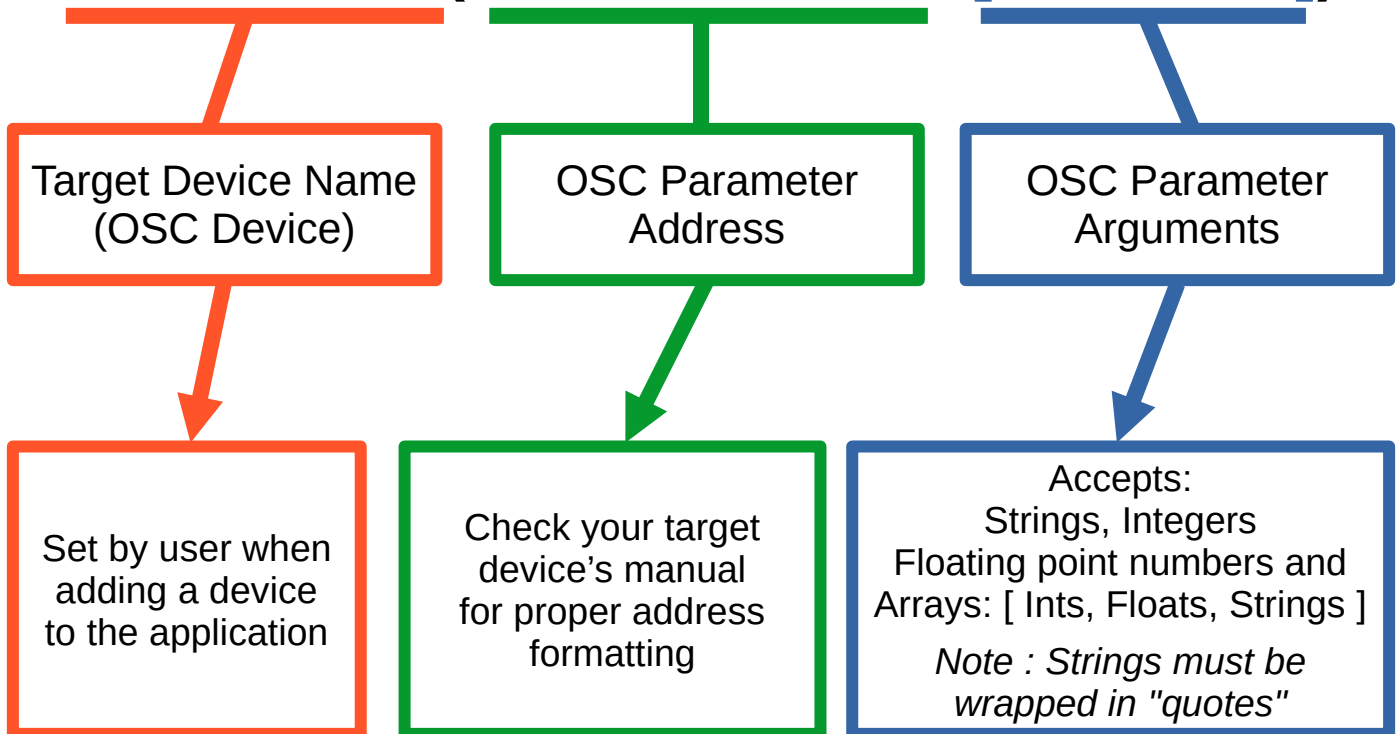
# Showdown OSC Bridge

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The Showdown OSC Bridge is an application designed to facilitate the sending of OSC messages in networked show control systems. It accepts incoming UDP message strings and translates them into OSC Protocol messages. OSC messages can be routed to multiple target devices.

Example of properly formed UDP message:

**DeviceName**( /osc/function/0, [1, 2, 3, 4.2])



## Button Functions

**Set Input** : Update the Input IP Address and port  
**Add** : Add a new OSC output device  
**Remove** : Remove the selected OSC device  
**Edit** : Modify selected OSC device address  
**Donate** : Help support my future projects  
**Help** : Its how you found this doc  
**Log** : Open the debug log window

Please report any issues or bugs to :

<https://www.andrewoshei.com/contact>

Source : [https://github.com/GonzoDMX/Showdown\\_OSC\\_Bridge](https://github.com/GonzoDMX/Showdown_OSC_Bridge)