

Hardware

- GooFit tests so far:
 - Cerberus: C2050 (Tesla, 2.0) - speedup for mixing fit ~ 300 .
 - Oakley: C2070 (Tesla, 2.0) - same speedup.
 - Starscream: 650M (Kepler, 3.0) - speedup ~ 80 .
 - MacBook: 650M - problems!
 - Kepler test bench: K20x - speedup ~ 450 .
- Quick Amazon check: C2050 $\sim \$2000$, K20 $\sim \$4000$, 650M (with laptop attached) $\sim \$1500$.
- TO run GooFit you need compute capability at least 2.0.
- For laptops, GeForce 600 series looks like the ‘canonical’ offering. Possibly as cheap as 100 dollars?
- For desktops, Tesla cards. Needs a few thousand.
- Note: Amazon will rent you time on a farm with modern GPU access for a few dollars an hour!

GooFit TODOs

- Much improvement to be done!
- Full support for multiple GPUs
- Improve the normalisation paradigm
- RooFit and ROOT bindings
- GitHub repository
- Understand float/double issues
- Documentation
- Fix `modelOffset`
- Rename PdfFunctor class; prefix everything with Goo!

Discussion suggestions

- Floats and doubles - how important is the last-ten-iterations accuracy?
- Integrated GPUs.
- Hardware or software implementation?
- Access to GPU farms.
- Should the CERN experiments acquire some GPUs? Individual institutions?