体验 MySQL 在 InnoDB 存储引擎下的 MVCC 多版本并发控制,实现的事务 ACID 特性。请注意 Mysql 需要选用什么事务隔离级来支持 MVCC? 请构造多用户多写多读案例来展现 MVCC 并发控制特性,解释各种结果产生的原因。

```
在MySQL中, 首先创建一个数据库testdb
```

```
mysql -u root -p
```

create database testdb;

use testdb;

```
mysql> create database testdb;
Query OK, 1 row affected (0.00 sec)
mysql> use testdb;
Database changed
```

在testdb中创建一个新表,设置engine=InnoDB

```
create table test (
id int(10) not null,
name varchar(20) not null,
flag int(5) not null,
primary key(id)
) engine=InnoDB;
```

设置事务隔离等级为可重复读 (repeatable read)

set session transaction isolation level repeatable read;

插入初始数据:

```
insert into test VALUES(1, 'LJP', 27);
```

insert into test VALUES(2, 'DJE', 42);

insert into test VALUES(3, 'OFW', 61);

insert into test VALUES(4, 'SLX', 15);

使用select * from test;查看当前表内的数据:

开始一个事务:

start transaction;

然后打开另一个会话,直接在xshell中完成即可。

更新id=3的flag为88

update test set flag=88 where id=3;

```
mysql> update test set flag=88 where id=3;
Query OK, 1 row affected (0.01 sec)
Rows matched: 1 Changed: 1 Warnings: 0
```

在原先的会话中再次使用select * from test;查看当前表内的数据,可以发现已经成功更新:

```
会话管理器
               ♀ × ● 1 test1 × ● 2 test1 - 副本 × +
                    'name' varchar(20) not null,
                     'flag' int(5) not null,
■ 隔 所有会话
                    p' at line 2
   ■ test1
                   mysql> create table test (
    🥌 🍑 test1 - 副本
                       -> id int(10) not null,
                        -> name varchar(20) not null,
                        -> flag int(5) not null,
                        -> primary key(id)
-> ) engine=InnoDB;
                   Query OK, 0 rows affected, 2 warnings (0.02 sec)
                   mysql> set session transaction isolation level repeatable read;
                   Query OK, 0 rows affected (0.00 sec)
                   mysql> insert into test VALUES(1, 'LJP', 27);
                   Query OK, 1 row affected (0.01 sec)
                   mysql> insert into test VALUES(2, 'DJE', 42);
                   Query OK, 1 row affected (0.00 sec)
                   mysql> insert into test VALUES(3, 'OFW', 61);
                   Query OK, 1 row affected (0.01 sec)
                   mysql> insert into test VALUES(4, 'SLX', 15);
                   Query OK, 1 row affected (0.01 sec)
                   mysql> select * from test
                     id | name | flag |
                      1 | LJP
                                    27
                      2 | DJE
3 | OFW
                                    42
                                    61
                       4
                           SLX
                                    15
                    4 rows in set (0.00 sec)
                   mysql> start transaction;
                   Query OK, 0 rows affected (0.00 sec)
                   mysql> select * from test;
                     id | name | flag |
名称
         test1 - 副...
                      1 | LJP
2 | DJE
3 | OFW
                                    27
主机
          1.94.55.43
                                    42
端口
          22
                                    88
                           SLX
                                    15
协议
         SSH
用户名
          root
                   4 rows in set (0.00 sec)
Hans
```

再在第一个会话中更新(先不commit): update test set flag=100 where id=4;

```
mysql> update test set flag=100 where id=4;
Query OK, 1 row affected (0.00 sec)
Rows matched: 1 Changed: 1 Warnings: 0
```

到第二个会话中查询当前数据, 发现此时无变化

```
mysql> select * from test;
+---+---+
| id | name | flag |
+---+---+
| 1 | LJP | 27 |
| 2 | DJE | 42 |
| 3 | OFW | 88 |
| 4 | SLX | 15 |
+---+---+
4 rows in set (0.00 sec)
```

然后回到第一个终端commit

```
mysql> commit;
Query OK, 0 rows affected (0.00 sec)
```

```
mysql> select * from test;

+---+---+

| id | name | flag |

+---+---+

| 1 | LJP | 27 |

| 2 | DJE | 42 |

| 3 | OFW | 88 |

| 4 | SLX | 100 |

+---+---+

4 rows in set (0.00 sec)
```

2.

体验 MongoDB 的 MVCC,数据集可自建或选用 yelp 数据集中的 test 集合中进行测试,测试方法同 MySQL。请对测试结果进行说明,并与 MySQL 的 MVCC 实验结果进行对比分析。建议创建 MongoDB 副本或分片集群,体验 MVCC 的不同效果(可选做其一)。



60.204.228.189

60.204.244.116

添加入方向和出方向规则, 检验是否可以ping通:

```
Microsoft Windows [版本 10.0.22621.2428]
(c) Microsoft Corporation。保留所有权利。

C:\Users\xiaoy>ping 60.204.228.189

正在 Ping 60.204.228.189 具有 32 字节的数据:
来自 60.204.228.189 的回复:字节=32 时间=65ms TTL=46
来自 60.204.228.189 的回复:字节=32 时间=52ms TTL=46
来自 60.204.228.189 的回复:字节=32 时间=52ms TTL=46
来自 60.204.228.189 的回复:字节=32 时间=52ms TTL=46
60.204.228.189 的回复:字节=32 时间=52ms TTL=46
60.204.228.189 的 Ping 统计信息:
数据包:已发送=4,已接收=4,丢失=0(0%丢失),往返行程的估计时间(以毫秒为单位):最短=52ms,最长=65ms,平均=55ms
```

三台服务器分别创建数据存放的目录:

```
root@test-0001:~# su - mongodb
No directory, logging in with HOME=/
root@test-0001:~# mkdir /usr/local/mongodb
root@test-0001:~# cd /usr/local/mongodb
root@test-0001:/usr/local/mongodb# mkdir -p data/shard11
root@test-0001:/usr/local/mongodb# mkdir -p data/shard21
root@test-0001:/usr/local/mongodb# touch data/shard11.log
root@test-0001:/usr/local/mongodb# touch data/shard11.log
root@test-0001:/usr/local/mongodb# touch data/shard21.log
root@test-0001:/usr/local/mongodb#
```

```
root@test-0002:~# su - mongodb
No directory, logging in with HOME=/
root@test-0002:~# mkdir /usr/local/mongodb
root@test-0002:~# cd /usr/local/mongodb
root@test-0002:/usr/local/mongodb# mkdir -p data/shard12
root@test-0002:/usr/local/mongodb# mkdir -p data/shard22
root@test-0002:/usr/local/mongodb# mkdir -p data/config
root@test-0002:/usr/local/mongodb# touch data/shard12.log
root@test-0002:/usr/local/mongodb# touch data/shard22.log
root@test-0002:/usr/local/mongodb# touch data/shard22.log
```

```
root@test-0003:~# su - mongodb
No directory, logging in with HOME=/
root@test-0003:~# mkdir /usr/local/mongodb
root@test-0003:~# cd /usr/local/mongodb
root@test-0003:/usr/local/mongodb# mkdir -p data/shard13
root@test-0003:/usr/local/mongodb# mkdir -p data/shard23
root@test-0003:/usr/local/mongodb# touch data/shard13.log
root@test-0003:/usr/local/mongodb# touch data/shard23.log
root@test-0003:/usr/local/mongodb#
```

分别完成shard1和shard2的replica set配置:

```
root@test-0001:/usr/local/mongodb# mongod --shardsvr --replSet shard1 --port 27017 --dbpath /usr/local/mongodb/data/shard11 --oplogSize 2048 --logpath /usr/local/mongodb/data/shard11.log --logappend --bind_ip=0.0.0.0 --fork
about to fork child process, waiting until server is ready for connections.
forked process: 8502
child process started successfully, parent exiting

root@test-0001:/usr/local/mongodb# mongod --shardsvr --replSet shard2 --port 27018 --dbpath /usr/local/mongodb/data/shard21 --oplogSize 2048 --logpath /usr/local/mongodb/data/shard21.log --logappend --bind_ip=0.0.0.0 --fork
about to fork child process, waiting until server is ready for connections.
forked process: 8612
child process started successfully, parent exiting
```

初始化shard1和shard2的replica set:

shard1,在某一台服务器上执行:

mongo 60.204.242.167:27017

config = { *id:* '*shard1*', *members:* [{id: 0, host: '60.204.242.167:27017'}, {*id: 1, host:* '60.204.228.189:27017'}, {id: 2, host: '60.204.244.116:27017'}] }

rs.initiate(config);

shard2, 在某一台服务器上执行:

mongo 60.204.242.167:27018

config = { *id*: *'shard2'*, *members*: [{id: 0, host: '60.204.242.167:27018'}, {*id*: 1, host: '60.204.228.189:27018'}, {id: 2, host: '60.204.244.116:27018'}] }

rs.initiate(config);

```
mootBets:0801/usr/Tocal/mampodde enogo 60.204.242.167:27017
https://docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/docs.org/do
```

配置config server:

在三台服务器上分别执行:

mongod --configsvr --replSet config --dbpath /usr/local/mongodb/data/config --port 20000 -- logpath /usr/local/mongodb/data/config.log --logappend --bind_ip=0.0.0.0 --fork

在某一台服务器上执行:

mongo 60.204.242.167:20000

config = { *id*: 'config', members: [{id: 0, host: '60.204.242.167:20000'}, {*id: 1, host:* '60.204.228.189:20000'}, {id: 2, host: '60.204.244.116:20000'}] }

rs.initiate(config);

配置mongos:

在三台服务器上分别执行:

mongos --configdb config/60.204.242.167:20000,60.204.228.189:20000,60.204.244.116:20000 --port 30000 --logpath /usr/local/mongodb/data/mongos.log --logappend --bind_ip=0.0.0.0 --fork

使用mongos:

mongo 60.204.242.167:30000

切换到admin,添加分片:

use admin;

db.runCommand({addshard:"shard1/60.204.242.167:27017,60.204.228.189:27017,60.204.244.116: 27017",name:"s1", maxsize:20480});

db.runCommand({addshard:"shard2/60.204.242.167:27018,60.204.228.189:27018,60.204.244.116: 27018",name:"s2", maxsize:20480});

(上图为报错,因为addshard字段内严格不允许出现空格)

激活数据库分片:

创建一个名为testdb的数据库:

use testdb

mongos> use testdb switched to db testdb

激活分片:

sh.enableSharding("testdb")

使用sh.status()查看数据库当前情况:

创建一个新的集合testc:

db.createCollection("testc")

插入一些数据

```
db.testc.insertMany([
```

```
{"id": 1, "name": "LJP", "age": 27},

{"id": 2, "name": "DJE", "age": 42},

{"id": 3, "name": "OFW", "age": 61},

{"id": 4, "name": "SLX", "age": 15}

]);
```

```
mongos> db.testc.insertMany([
... {"_id": 1, "name": "LJP", "age": 27},
... {"_id": 2, "name": "DJE", "age": 42},
... {"_id": 3, "name": "OFW", "age": 61},
... {"_id": 4, "name": "SLX", "age": 15}
... ]);
{ "acknowledged" : true, "insertedIds" : [ 1, 2, 3, 4 ] }
mongos>
```

通过db.testc.find()可以查看当前集合中的数据:

```
mongos> db.testc.find()
                        "LJP",
           1,
              "name" :
                                 "age"
              "name"
                         "DJE",
                                 "age"
           3,
              "name"
                         "OFW",
                                 "age"
                                          61
           4,
                         "SLX"
              "name"
                                 "age"
```

此时打开test-0002服务器进入mongos:

mongo 60.204.228.189:30000

查询数据:

db.getSiblingDB("testdb").getCollection("testc").find({});

```
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```

删除一条数据:

db.getSiblingDB("testdb").getCollection("testc").deleteOne({ _id: 3 })

```
mongos> db.getSiblingDB("testdb").getCollection("testc").deleteOne({ _id:3 })
{ "acknowledged" : true, "deletedCount" : 1 }
```

再回到test-0001服务器,通过db.testc.find()查看当前集合中的数据:

```
mongos> db.testc.find()
{ "_id" : 1, "name" : "LJP", "age" : 27 }
{ "_id" : 2, "name" : "DJE", "age" : 42 }
{ "_id" : 4, "name" : "SLX", "age" : 15 }
```

MySQL和mongoDB的MVCC对比分析:

MySQL和MongoDB都实现了MVCC(多版本并发控制)机制,用以解决读写冲突的并发控制。在MVCC 机制中,为事务分配单向增长的时间戳,并为每个修改保存一个版本,版本与事务时间戳关联。读操作只会读取该事务开始前的数据库快照,从而避免阻塞其他读操作。

虽然二者都采用了MVCC,但在具体实现上存在显著差异。MySQL的MVCC是通过保存数据的历史版本来实现的,每个数据项都有一个时间戳timestamp,可以追踪到创建和修改的时间点。这种实现方式使得MySQL能够提供严格的可重复读,保证读取操作不会看到未提交(commit)的修改。

MongoDB的MVCC实现更复杂。在MongoDB中,每个文档都有一个包含多个版本的时间戳数组,也可以看作一个topologyVersion(拓扑版本号)。当文档被修改时,旧版本并不会被删除,而是存储在数组中。这种方式允许MongoDB在读取数据时查看过时的数据版本,从而实现非阻塞读操作。