

# WARPAINTS MIXING GUIDE

Seriously, you do not need 18 different nuances of brown. It is your hamster-like hording instinct taking over and your wallet will suffer as a result. By having a good base of colours you can mix any colour imaginable. Below we show you how to mix some of the colours not available in the Warpaints range. They are simply used too rarely to be worth buying when they can be so easily mixed.



The Warpaints bottle allows you to administer precise amounts for mixing



Mix the colours with a brush



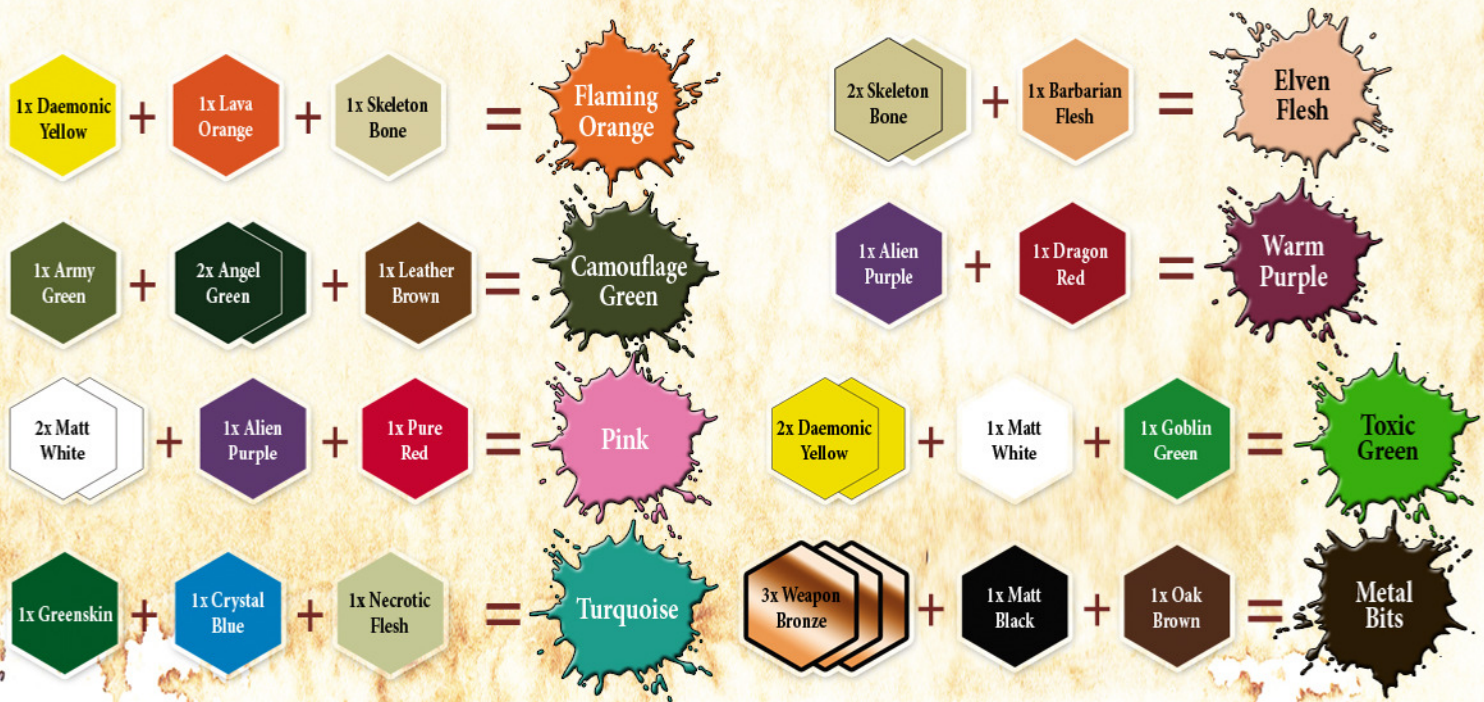
The finished colour ready to use

## Available Warpaints: 36 individual colours



White lid: Regular Warpaints.  
Red lid: Inks. Black lid: Metallics.

## Mixing extra colours not available in the range





# From gaming to tournament standard: highlighting

There is often a distinction between "Gaming" and "Tournament" standard. The standard 4-step Army Painter Technique "spray-basecoat-quickshade-done" described in the free 24page Wargamers' Army Painting Guide booklet (available for free download on [www.TheArmyPainter.com](http://www.TheArmyPainter.com)) will give you a solid gaming standard whereas adding a few highlights and details will raise the army to a fantastic, cool-looking tournament standard army.

## TOP TIP: Strong base colour

The chart below gives you an overview of what highlight colours to use for some of the Colour Primer sprays combined with a recommended Quickshade dip. Once the Quickshade has dried and "Anti-Shine" matt varnish has been applied leaving a matt acrylic surface, some gamers like to strengthen the original spray colour with a first "highlight" using the Warpaints of the same name for a clean vibrant base colour.

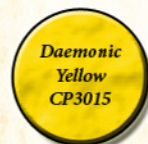
Warpaints are 100% match of the Colour Primer of the same name.



## "GAMING"

Colour Primer  
Spray

Recommended  
Quickshade



## "TOURNAMENT STANDARD"

Highlight 1

Highlight 2

