

### Lesson 12

# Streamline by Cards

E217 – Inventory Management

SCHOOL OF ENGINEERING











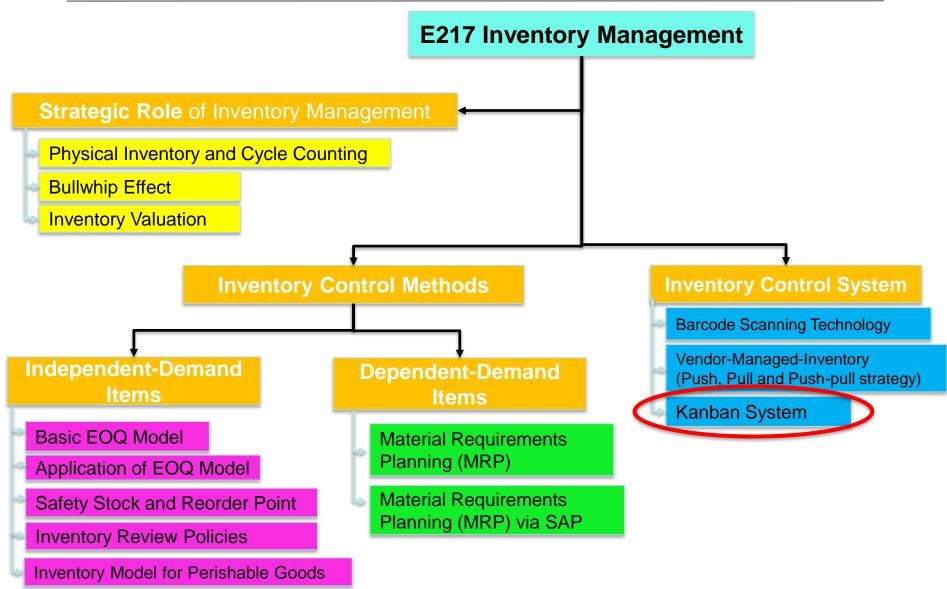






## E217 Inventory Management Topic Tree





#### Scenario – Production and Distribution of Fans



- Fans.com is a distributor and original equipment manufacturer (OEM) of portable fans
- Ricky, the warehouse supervisor manages the inventory of the portable fans.
- Ricky normally places orders based on his experience when the stock level is low.
- The demand from customers is about 50 units a day, and he can get the supplies from factory next day.
- One day, Ricky was on urgent leave and would be away for about one week. His colleague John walked into the warehouse and had no idea on whether he should reorder and how many he should reorder for the products.
- During the week, there are a few stock-out situations for certain SKUs due to demand increase



## Scenario – Task of the day



John is frustrated in understanding the numbers recorded in Ricky's spreadsheet, because he has to take actions as fast as possible. He is wondering whether there is a way to achieve better visibility, in order to

- See which SKUs are required to order from factories internally and how many to order?
- Find which SKUs are producing at factories now and will come to the warehouse soon?
- Ensure no overstock and understock situations
- Minimize inventory holding cost

## Activity 1: Think-Pair-Share









Based on your prior knowledge, answer the following questions through think by yourself, exchange your thoughts with your neighbour and share your ideas within your team:

- 1. What information should John have before he can make decision on what, when and how many to order for certain SKUs?
- 2. How long do you think John needs to find, understand and make use of the information?
- 3. Any suggestions for John to speed up the decision making process?

# Pulling Inventory using Kanban



When does your family replenish the toilet paper?

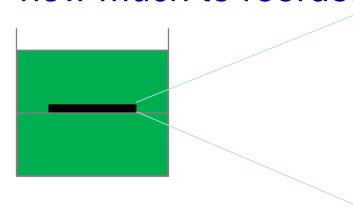


# Pulling Inventory using Kanban



Kanban

 Visualize when to reorder, what to reorder, how much to reorder



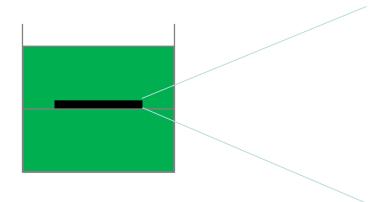
Reorder Finished Goods	
Part Number	: PPUF228
Part Description	: Metal USB Fan
Reorder Quantity	: 1 Carton
Quantity per Container	: 12 Pieces
Location	: 02-18-01
Lead Time	: 1 Days

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Kanban

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Waiting for Finished Goods	
Arrival	
Part Number	: PPUF228
Part Description	: Metal USB Fan
Reorder Quantity	: 1 Carton
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Location	: 02-18-01

# Kanban Concept

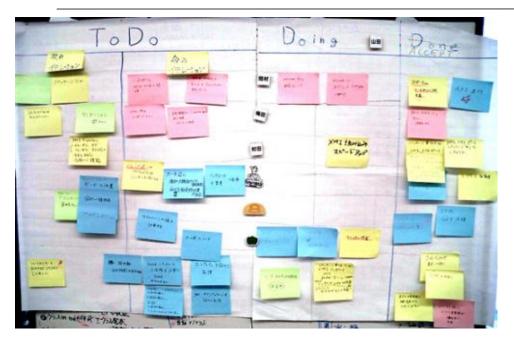




https://youtu.be/5izyN66PTxs

## Examples Incorporating Kanban Concept













### Kanban on Products



- Good location and/or packaging labels help to quickly identify the product and make less mistakes
- Facilitates logical, more detailed product search from left to right, or/and up and down
- The use of contrasts, underline, bold and font types are also low costs ways to improve product, packaging and location labels



## Kanban for Products







H&M uses both colours and number of pieces for their changing rooms

Visual
Management
of what is a
new style vs
older style



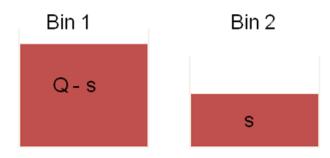
# The Origin Of Kanban

Product Line 1

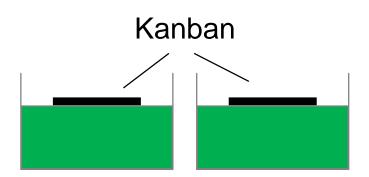
KANBAN



#### Two-bin inventory system



Kanban Inventory System



Q = order quantity s = reorder point

= demand during lead time





# Kanban Inventory Control



- Kanban (Japanese): Card or Visual Record
- It contains any information necessary to describe what, where, when and how much is needed for the process.
- Kanbans are signals used to replenish the inventory of items used repetitively in a facility
- Consists of an information Card and Container that holds a standard quantity of items
- Kanban maintains discipline of pull production, which is based on actual demand.
- No station is permitted to produce more than what is immediately required by the succeeding station, thereby it reduces waste (inventory)

# Essential Rules for Kanban System



- ✓ Each container /product must have a card
- ✓ Downstream station always withdraws from a station upstream (pull system)
- ✓ Containers/product cannot be moved without a Kanban
- Containers should contain the same number of parts
- ✓ Only good parts are passed along
- ✓ Production should not exceed authorized production quantity

### **Activity 2: Poll**



- 1. Will the Kanban system will \_\_\_\_\_ the average inventory level of the product
  - A. Increase
  - B. Reduce
  - C. Not Change
- 2. The product with \_\_\_\_\_ demand is suitable for Kanban system
  - A. Low and intermittent
  - B. High and consistent
  - C. Moderate and fluctuated

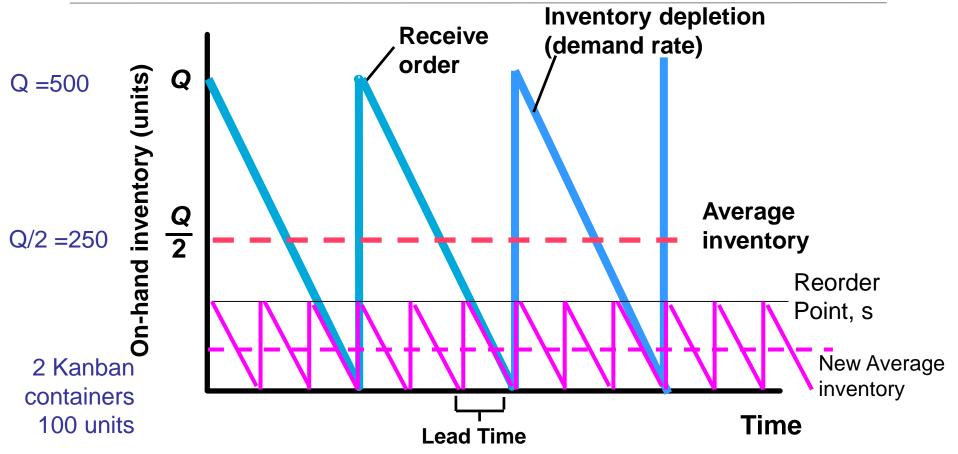
### **Activity 2: Poll**



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### Lower Inventory with Kanban by Example





- For example, two-bin system (reorder point system), Q =500, so average inventory is 250 and reorder point is 50.
- If we replace with Kanban system with 2 containers, 50 units in each, the maximum inventory is 50 and average inventory is 25 units, which is much lower than the two-bin system. This saves **space**, and **capital locked in inventory**
- Same demand rate

# Preconditions for Kanban system



- Quick changeovers
- Repetitive production in small lots
- Balanced manufacturing line and stable process with minimal setup
- Close proximity of different parts of the system
- Scrap/ defects are not present
- Consistent demand (no large fluctuations)

# Kanban System Without Cards



#### Two-Bin System / Bar-Coded / No Card



- Add color to visually detect when to order
- When red bin is in front, use the barcode scanner/smart phone with apps to read item to be ordered
- Order information is sent wirelessly to the inventory system
  - Wireless Kanban

# Kanban System Without Cards

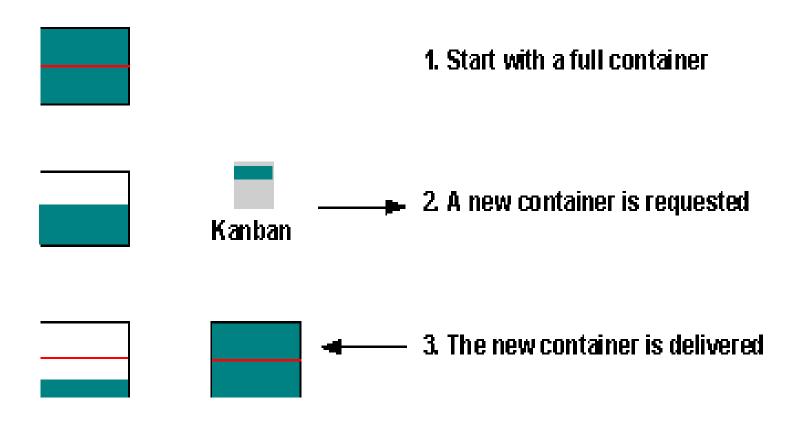




When the stock gets down to the red tape, it is time to order

# Simple Single-Card Kanban System







4. The first container is completely emptied

### Generalized Single-Card Kanban System



- In a Single Card Kanban system, the operator of a downstream operation requires a Production/Move Card and the necessary Material to be authorized to begin processing.
- The operator simply removes the Card and sends it back to the upstream process, signaling production to replenish the materials used by the station prior to processing the job.
- Information on a Kanban card:
  - Product name
  - Part code or item number
  - Preceding stage and succeeding stage
  - Card number
  - Item quantity / container size
  - Barcodes, etc.









### One Example of Single-Card Kanban System



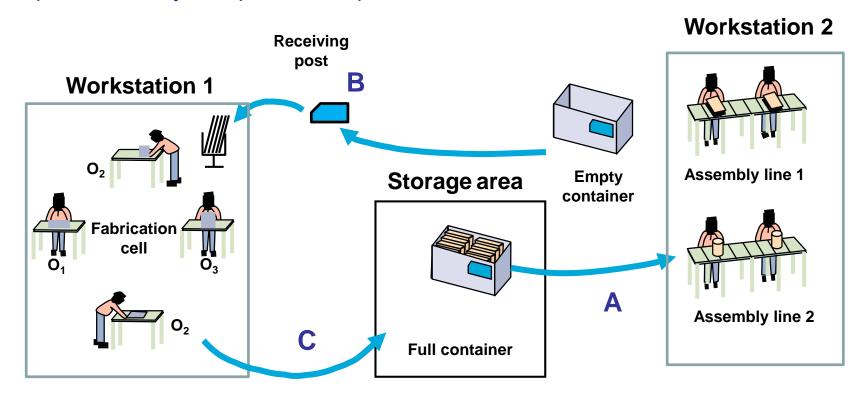


https://youtu.be/tum1ILwy6gE

## Single-Card Kanban System



To "pull" inventory and production processes



#### After one container is used by Workstation 2

**A**: Workstation 2 gets the materials from the full container at the storage area.

**B**: The empty container with Kanban attached is sent to Workstation 1.

C: Full container to replenished to Storage area

## **Dual-Card Kanban System**



- This Kanban system is more commonly referred to as the Toyota Kanban system as Toyota was the first to employ this system in full scale use.
- It is a more useful Kanban technique in large-scale, high variety manufacturing facilities.
- A Two Card Kanban is used when WIP can't be effectively handed from one process to the next, thus necessitating an Inbound Stock Point and an Outbound Stock Point for processing stations.
- Two Cards are used:
  - Move card (Withdrawal card/ Transport card) :
    - Delivers order for parts from a preceding process
    - Specifies quantity and type of parts to deliver from Location A to Location B
  - Production Card:
    - Provides production instructions for the work center
    - Tells the workers exactly the quantity and the type of part to produce

### Move Card & Production Card



#### Move Card

Part number: 33311-3501

Container capacity: 50

No. of kanban released: 7 of 12

Downstream work center: K123

Stock location no.: A-12

Stock location no.: A-07

Upstream work center: Y321

Work Center no.: Y321

Part number to be produced: 33311-3501

Container capacity: 50 units

Stock capacity at which to store: A-07

#### Materials Required:

Material no. 33311-3504

Stock location: A-05

**Production Card** 

Part no. 33825-2474 Stock location: B-03



## Types of Kanban





## Activity 3: Ten-minute Assignment



Design a Kanban system to help fans.com know clearly when the inventory needs to be produced.

- Write down the necessary information on your Kanban Cards
- Demonstrate how the cards are moved and used

Note: show clearly how the production knows which SKU to produce, how many units to produce at one time, when the finished goods reaches or goes below the Kanban level?

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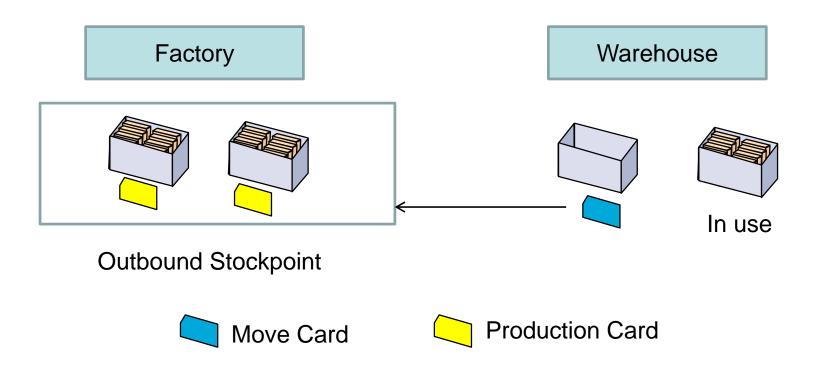
Note: show clearly how the production knows which SKU to produce, how many units to produce at one time, when the finished goods reaches or goes below the Kanban level?

(Allow students have enough time to think, give them the blank cards to simulate the process)

One proposed system is explained in the following slides

## Proposed Dual-Card Kanban System (1)



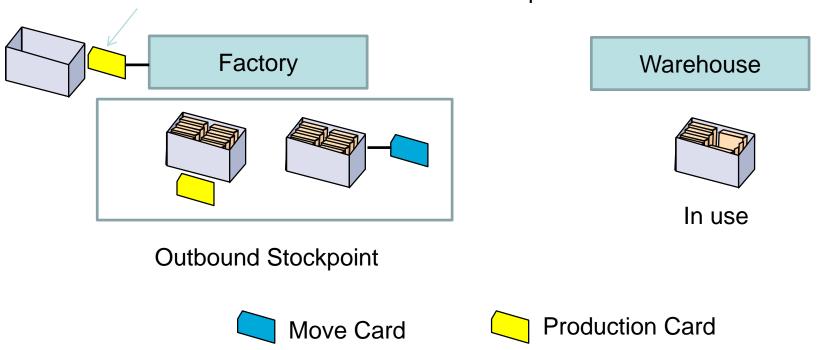


1) When Warehouse consumes the contents of a full container, the move card is sent to Factory.

## Proposed Dual-Card Kanban System (2)



Production card authorizes the start of production

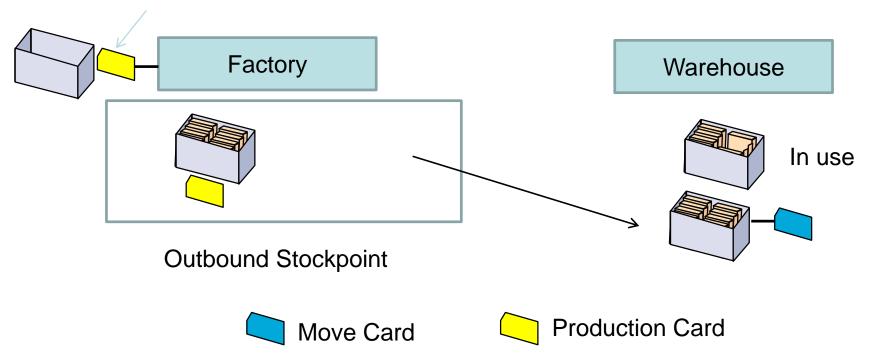


- 2) Attach the move card to a full container at the outbound stock point of Factory, this authorizes movement of this container to Warehouse.
- Production card from the container in factory is detached.
- Factory should now begin to produce parts to fill in an empty container to replace the one that was taken.

## Proposed Dual-Card Kanban System (3)



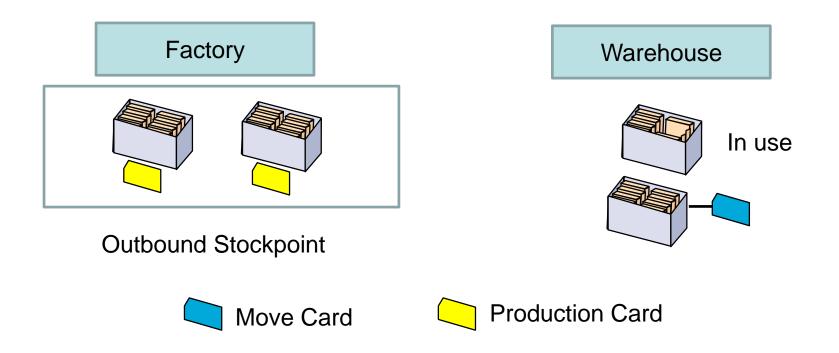
Production card tells Workstation 1 to make more



3) Move the full container to Warehouse.

## Proposed Dual-Card Kanban System (4)





4) Factory completes its work and fills up the empty container. Nothing more happens until Warehouse exhausts the "in use" container.

## Determining the Number of Kanbans



No. of kanbans = 
$$\frac{\text{average demand during lead time + safety stock}}{\text{container size}}$$

$$N = \frac{\text{dL} + S}{C}$$

#### where

- N = number of Kanbans or containers
- d = average demand over some time period
- L = lead time
- S = safety stock/ buffer stock, set by policy,
   e.g. 10% of dL
- C = container size

# Kanban Calculation Example



Given the following information, determine the number of Kanban Cards required:

$$d = 50$$
 units per day  $L = 1$  day  $S = 10\%$   $L = 10\%$   $S = 10\%$   $L = 10\%$ 

#### Solution:

$$N = \frac{dL + S}{C} = \frac{(50 \times 1) + 10\% * 50}{20}$$
$$= 2.75 \text{ kanbans or containers}$$

- Round up to 3 (allow some slack)
- Or round down to 2 (force improvement, but risky)

### Activity 4: Test Yourself



To implement a Kanban System, all the necessary information are gathered as follows, calculate the number of Kanban cards required.

Average Monthly Demand 600 units
Standard Deviation of Weekly Demand 40 units
Lead Time 1 month
Target Service level 95%
Container Size 100
Assume 4 weeks per month

### Activity 4: Test Yourself - (Answer)



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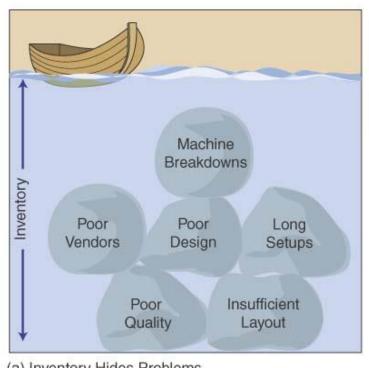
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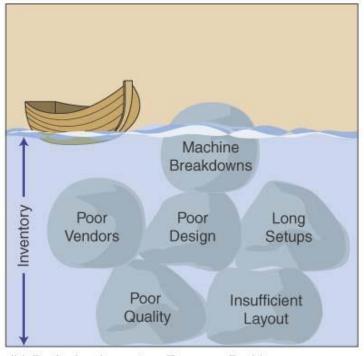
```
SS= k*std(L)* sqrt(L) = Normsinv(0.95)* weekly std * sqrt(L)
=1.65*40*sqrt(4)
\approx132
```

No. of Kanbans = 
$$(DL+SS)/Container Size$$
  
=  $(600*1+132)/100$   
=  $732/100 \approx 8$  (round up)

# Problems Exposed by Inventory Reduction







(a) Inventory Hides Problems

(b) Reducing Inventory Exposes Problems

Kanban system helps to reduce inventory level and expose problems and solve it, thus it helps eliminate waste:

- > Example 1: Poor vendor, by identifying defective items from a vendor early in the production process, the downstream work is saved
- > Example 2: Poor quality, by identifying defective items by employees upstream, the downstream work is saved

### Operational Benefits: Kanban System



- Reduces inventory holding
- ✓ Minimises risk of inventory obsolescence
- ✓ Improves the material flow process
- Prevents overproduction
- ✓ Low implementation cost

Materials

✓ Improves responsiveness to changes in demand

Kanban was originally developed at Toyota in the 1950's as a way to manage material flow on the assembly line.

Work-In-Process

## Kanban Implementation Framework



#### **Pre-Implementation Phase**

- ■Data collection & analysis current state of operations
- Calculate the Kanban size
- ■Design the Kanban Signaling mechanism, rules for operating the Kanban system
- ■Train the people involved in the system Develop an Operating handbook for ease of reference and for personnel training purposes

#### Implementation Phase

Implement the Kanban system

#### **Post Implementation Phase**

- ■Audit and maintain the Kanban Review and identify shortfalls of the system on a periodic basis (e.g. quarterly)
- ■Improve the Kanban Following-up on the shortfalls or issues uncovered

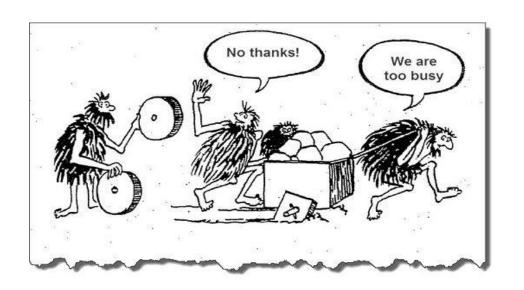


- Telling the supervisor to implement Kanban does not mean he will do it
- He needs to be convinced by how Kanban will help him in his work, and not just the company
  - Mindset Change for Staff
- The company's management also needs to measure the supervisor differently for him to be motivated to better manage inventory
  - Management Change



# Mindset Change for Staff

•Rather than just valuing him for his experience and loyalty, management should measure the supervisor by the average inventory he keeps, and out of stock situations, etc.



#### **Fostering Role modeling** understanding and conviction "... I see my leaders behave differently" "...I know what I need to change and in what way" Mindset and **Behavior** Shift **Developing new** Reinforcing with talent and skills formal mechanisms "...I have the skills and "...the structures, processes and systems reinforce the confidence to behave in the new way" desired change"



# Management Change

- Acknowledge supervisor's experience
- •Kanban will help the supervisor in:
  - Tracking when an item needs to be reordered, what is being reordered, and how much to order
  - Handling what needs to be ordered for more different products
  - Tracking what products have already been ordered
  - Training new and temporary staff in reordering finished goods



#### Management Change

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# Pull Inventory with Kanban

Pull Inventory with Kanban

- To pull inventory
  - Reduce overstocking of finished goods
  - Reduce understocking
  - Control using Visual management
    - Anyone can do it
    - What to replenish, when to replenish
      - How much to replenish

Management Change Mindset Change for Staff

Mindset Change for Staff

 Rather than just valuing him for his experience and loyalty, management should measure the supervisor by the average inventory he keeps, and out of stock situations

#### MRP V.S. JIT



- MRP is the classic push system. The MRP system computes
  production schedules for all levels based on forecasts of sales of
  end items. Once produced, subassemblies are pushed to next
  level whether needed or not.
- JIT is the classic *pull* system. The basic mechanism is that production at one level only happens when initiated by a request at the higher level. That is, units are *pulled* through the system by request.
- These methods offer two completely different approaches to basic production planning in a manufacturing environment:
  - ✓ <u>Main Advantage of MRP over JIT</u>: MRP takes forecasts for end product demand into account. In an environment in which substantial variation of sales are anticipated (and can be forecasted accurately), MRP has a substantial advantage.
  - ✓ <u>Main Advantage of JIT over MRP</u>: JIT reduces inventories to a minimum. In addition to saving direct inventory carrying costs, there are substantial side benefits, such as improvement in quality and plant efficiency.

# Learning Objectives



- Discuss the role of Kanban cards
- Explain how single-card & dual-card Kanban systems work
- Calculate the Kanban size
- Understand the concept of Just In Time (JIT)
- Support mindset change and how management should change how they measure staff performance

### **E217 Inventory Management Topic Flow**



