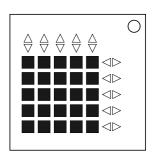
On the Subject of Goofier Game

Goofys Game 2: Electric Goofyloo

Pressing any <u>Up Arrow</u> shifts that column <u>up</u> by 1 and <u>increases</u> all the values in that column by 1

Pressing any <u>Down Arrow</u> shifts that column <u>down</u> by 1 and <u>decreases</u> all the values in that column by 1



Pressing any <u>Left Arrow</u> shifts that row to the <u>left</u> by 1 and <u>decreases</u> all the values in that row by 1

Pressing any <u>Right Arrow</u> shifts that row down to the <u>right</u> 1 and <u>increases</u> all the values in that row by 1

0 and 9 are considered consecutive

The module can be **reset** by pressing the **status light**

When all the digits on the module are the same, the module is solved.