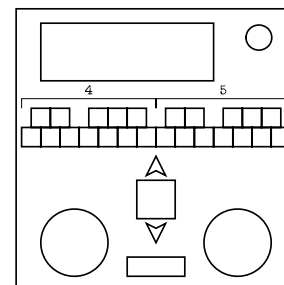# On the Subject of Melody Sequencer

Harmony and melody... creating both is the musician's greatest feat.

To disarm this module, listen to 4 given parts of a melody, arrange them in the correct order, and fill in the 4 missing parts. The table on the side shows the correct order of the parts and the correct sequence of notes for every part.

Selecting a part

- Use the up and down arrows to select a part to listen to.

Listening to a part

- Press the green button to listen to the selected part.
- The upper screen displays the notes as they are played.

Part 1	D4, F4, A4, F4, A♯4, F4, A4, F4
Part 2	D4, F4, A4, C5, D5, A5, D5, C5
Part 3	F5, D5, F5, A5, A♯5, F5, A♯5, A5
Part 4	G5, E5, G5, E5, C5, E5, C5, A4
Part 5	G4, E4, G4, E4, A4, E4, A4, F4
Part 6	A♯4, F4, A♯4, G4, C5, G4, C5, A4
Part 7	D5, A4, D5, G4, C5, G4, C5, F4
Part 8	A♯4, F4, A♯4, E4, A4, E4, A4, C4

Moving a part

- To move a part to another position, press the yellow button while you are at the part you want to move. The screen tells you that you selected that part.
- Use the up and down arrows to move to the part you want your selected part to move to and press the yellow button again.
- **If the moved part is in the incorrect position this will incur a strike.**

Creating a part

- Select a part you want to create and press the red button. The upper screen will say "Record".
- Use the 24 black and white buttons to input the correct sequence of notes for that part.
- **Pressing an incorrect note will incur a strike.**
- If your input is correct, that part is saved.

The module is solved once all parts are created and in the correct positions.