# **Coleman Lai**

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## **Education**

#### **BSc**, Major in Computing Science

Sep 2023 - Present

Simon Fraser University, Burnaby, Canada | GPA: 3.98

Dean's Honour Roll × 2, President's Honour Roll, SFU Open Scholarship × 3

## **Projects**

Hermes | Hugging Face MCP Hackathon | React, TypeScript, Python, Node, Docker, MCP, PostgreSQL | & Jun 2025

- Programmed a Model Context Protocol-enabled tool that automates asynchronous API calls with configurable functions, simplifying API monitoring, data logging, and performance analysis through secure authorization steps
- Structured adaptive API handling in Python, including parsing of header tokens and complex user parameters
- Linked functions to SQL database operations, ensuring properly handled edge cases and data security

Territory Ascent | Python, Pygame, Socket Programming | 9

Feb - Apr 2025

- Built a Python multiplayer platforming game using direct socket networking schemes with Pygame
- Designed a application-layer networking protocol streamlined for low-latency response for over 6 players
- Devised optimizations to TCP package sending, allowing an increase of over 15 FPS with the same performance

Project SPHENE (Most Original Hack) | DreamHacks | React, TypeScript, Node, OpenAl, MongoDB | Mar 2025

- · Created a backend system utilizing AI agents that cross-reference peer content and suggest missing material
- Designed a system to detect knowledge gaps and generate style-matched suggestions using the OpenAI API
- Utilized MongoDB to securely store and organize user notes, allowing synchronization on the QuillJS text editor

Be Square (Best Al Hack) | StormHacks | JavaScript, Node, OpenAl, Adobe API | &

Oct 2024

- Created an Adobe Express add-on, integrating OpenAl's API for element generation through natural language
- Set up over parametrized 12 function calls for real-time natural language generation, integrating OpenAI API
- Engineered a WebSocket connection, linking server-side function calls to client-side element creation functions

Origami Fractions | JavaScript, SVG | 69

Jul 2024

- Implemented a web application calculating progressive visualizations of two origami folding algorithms to divide a square sheet of paper into user-specified fractions, assisting origami artists with precise folding steps
- Utilized SVG tools to create diagrams highlighting each folding step, making complex techniques accessible
- Applied modular design techniques to structure visualizations and algorithms for reusability and versatility

## **Work Experience**

### Website Enhancement and Administration | iListen Canada

Jul - Oct 2024

- Upgraded company website built on WordPress, ensuring alignment with company values and increasing appeal
- Constructed a well-documented maintenance document, containing results of a needs analysis of the site
- Achieved 99%+ Lighthouse scores across SEO, performance, and accessibility through targeted site optimizations

Assistant Camp Coordinator | Children's Summer Camp at CCM Canada

Jun – Aug 2022

- Led a large group of children in activities including games and crafts through clear, age-appropriate instructions
- Wrote and taught lessons twice weekly, promoting effective communication and feedback-driven comprehension

## **Skills**

Languages: Python, JavaScript, TypeScript, HTML/CSS, C, C++, SQL, C#, R

Programs/Tools: Visual Studio, VSCode, Git, OpenAl API, MCP, Docker, PyTest, WebSocket, Unity, WordPress

Libraries/Frameworks: PostgreSQL, MongoDB, Node.js, React, TailwindCSS, ExpressJS

Other: Agile, Scrum, DevOps, DSA, CI/CD, Software Development Lifecycle (SDLC), Socket Programming