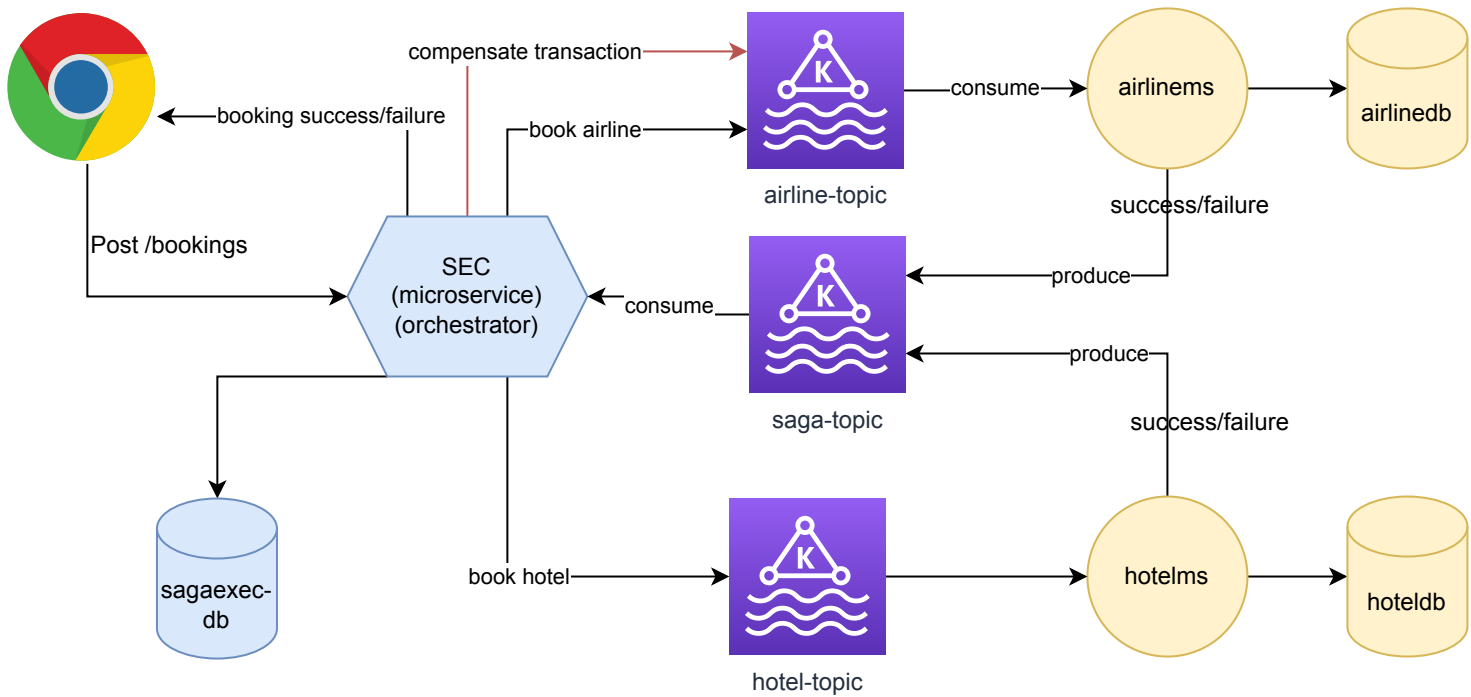


Transaction Management
(Saga Pattern)
Eventual Consistent

Use Cases:

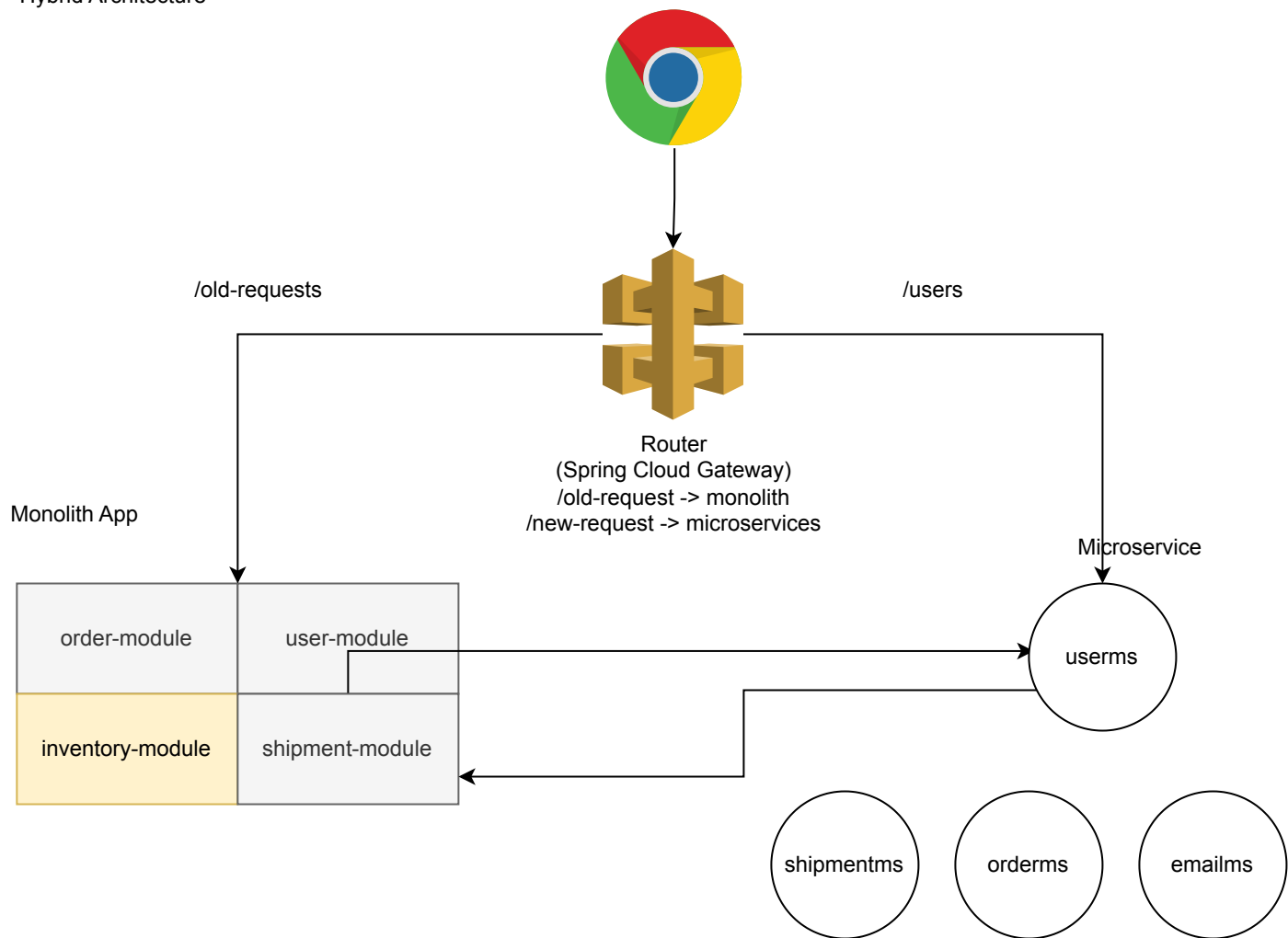
1. Both airlines and hotels successfully update the database
2. airlines fails, terminate the transaction
3. airlines succeeds but hotels fails to update DB -> revert airline booking
4. Both airlines and hotels fail to update the Database

SEC: Saga Execution Coordinator



Strangler Vine (Decomposition Strategy)

Hybrid Architecture



Microservices Design Patterns

Integration Patterns

API Gateway
Aggregator
Chained
Branch

Database Patterns

Database Per Service
Shared Database
Saga
CQRS
Event Sourcing

Cross Cutting Patterns

Service Discovery
Service Registry
Client-side Load Balancing
External Configuration
Circuit Breaker

Decomposition Patterns

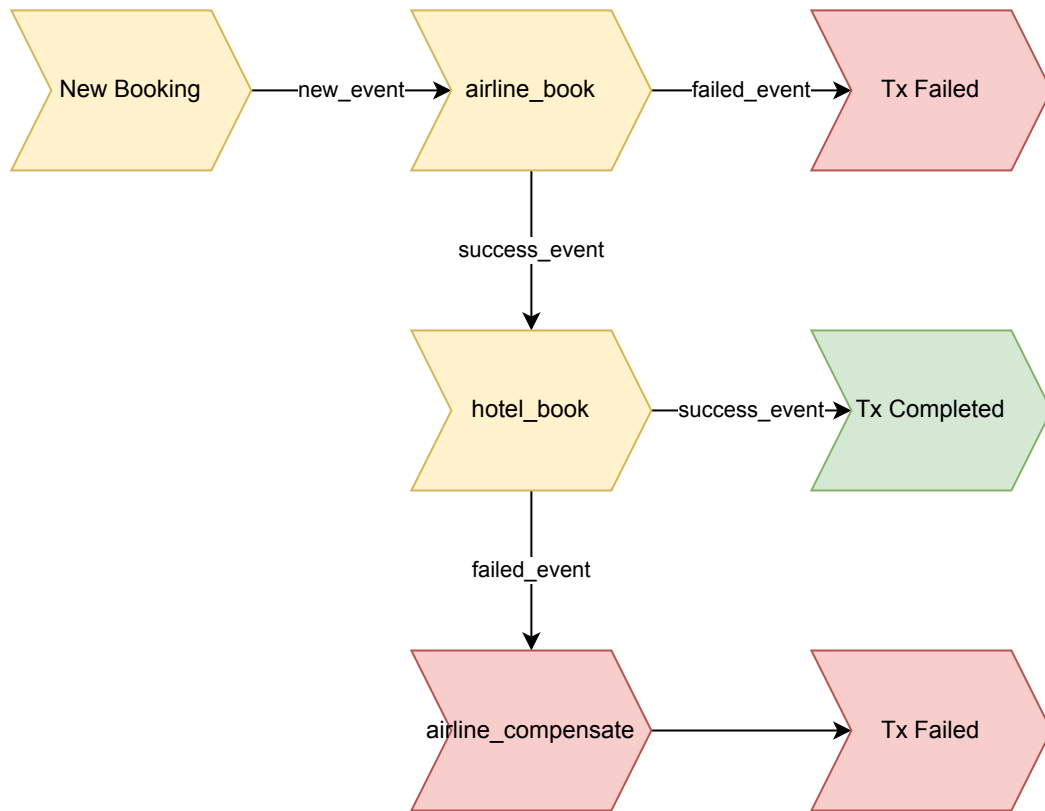
Strangle Vine

Observability Patterns

Distributed Tracing
Log Aggregation
Metrics
Health Check

Finite State Machine
(used in saga(sec) implementation)

States and Transitions:

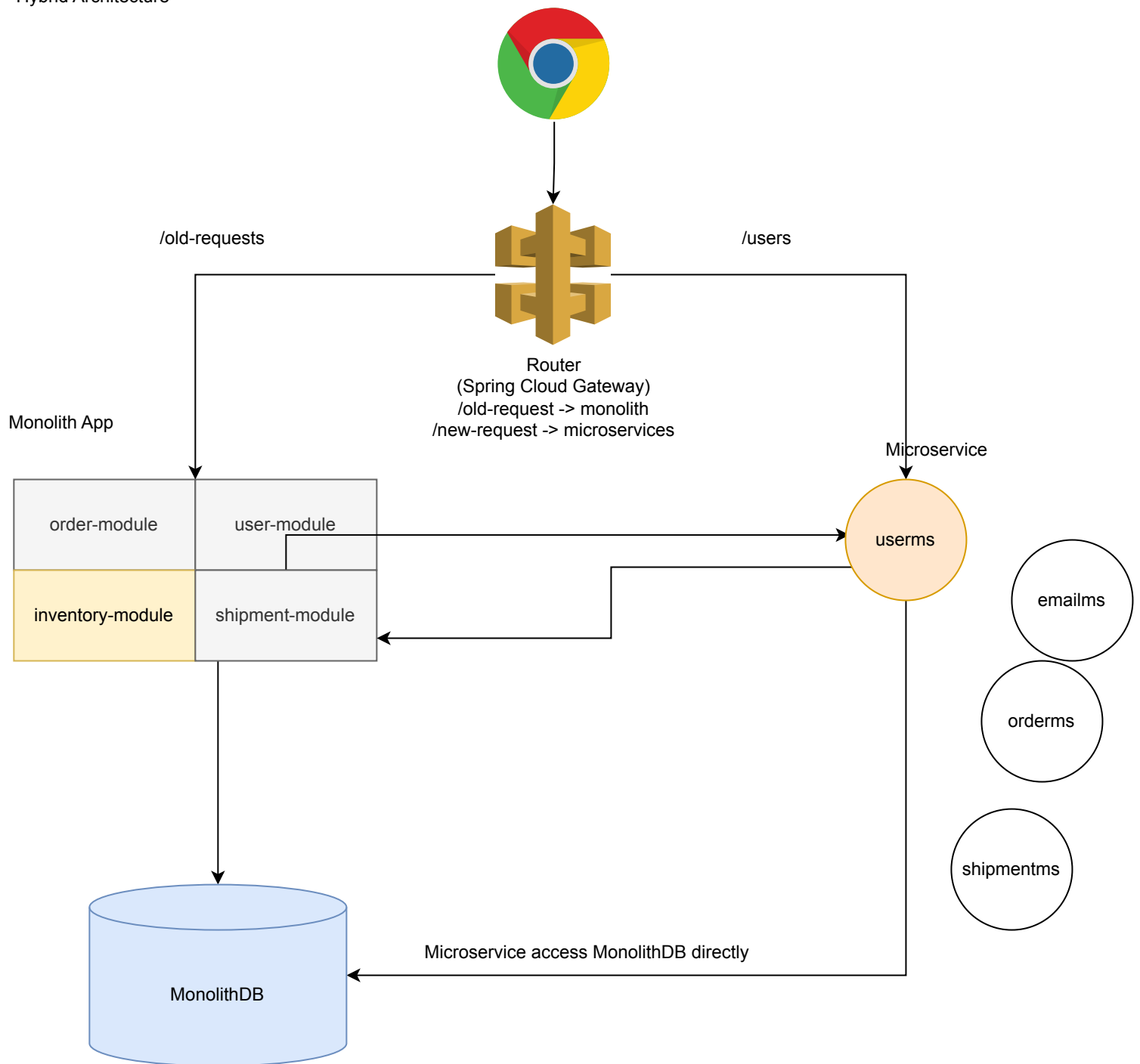


Database with Hybrid Architecture

Technique# 1 Monolith and Microservices both access MonolithDB directly

Strangler Vine
(Decomposition Strategy)

Hybrid Architecture

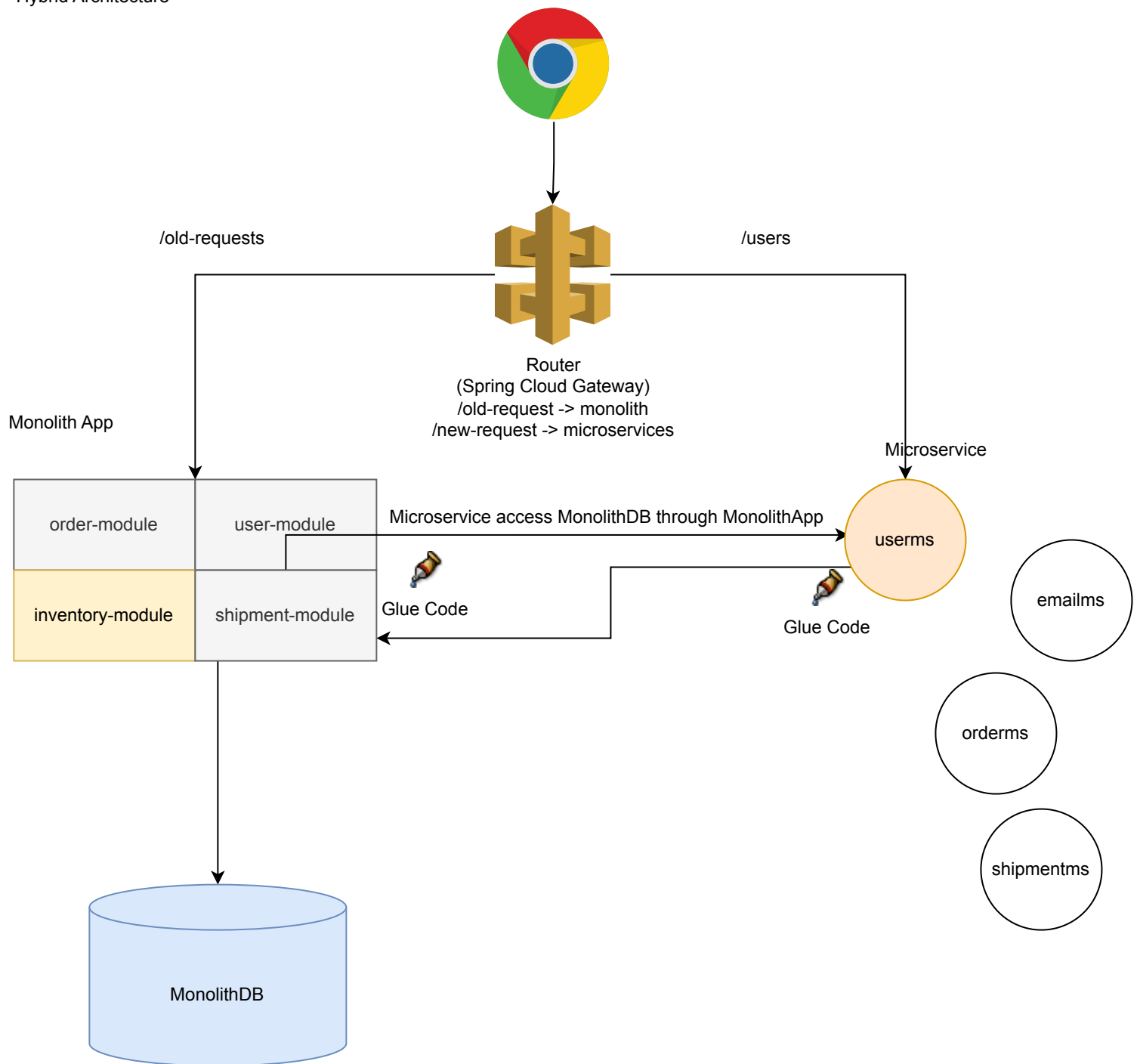


Database with Hybrid Architecture

Technique# 1 Microservices access MonolithDB through MonolithApp

Strangler Vine
(Decomposition Strategy)

Hybrid Architecture



Database with Hybrid Architecture

Technique# 1 Microservices access MicroserviceDB
MonolithApp access MonolithDB
MonolithDB and MicroservicesDB need to be in sync(if required)

Strangler Vine
(Decomposition Strategy)

Hybrid Architecture

