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1 counter Theory

```
Built: 02 March 2020
Parent Theories: sm
```

1.1 Datatypes

```
ctrcmd = load num | count | hold ctrOut = DISPLAY num ctrState = COUNT num
```

1.2 Theorems

```
[ctr_rules]
 \vdash (\forall ins outs.
        TR (load new) (CFG (load new::ins) (COUNT n) outs)
           (CFG ins (COUNT new) (DISPLAY new::outs))) \land
     (\forall ins outs.
        TR count (CFG (count::ins) (COUNT n) outs)
           (CFG ins (COUNT (n-1)) (DISPLAY (n-1)::outs)) \land
    \forall ins outs.
       TR hold (CFG (hold::ins) (COUNT n) outs)
          (CFG ins (COUNT n) (DISPLAY n::outs))
[ctrcmd_distinct_clauses]
 \vdash (\forall a. \text{load } a \neq \text{count}) \land (\forall a. \text{load } a \neq \text{hold}) \land count \neq hold
[ctrNS_def]
 \vdash (ctrNS (COUNT n) (load k) = COUNT k) \land
    (ctrNS (COUNT n) count = COUNT (n - 1)) \wedge
    (ctrNS (COUNT n) hold = COUNT n)
[ctrNS_ind]
 \vdash \forall P.
       (\forall n \ k. \ P \ (\texttt{COUNT} \ n) \ (\texttt{load} \ k)) \ \land \ (\forall n. \ P \ (\texttt{COUNT} \ n) \ \texttt{count}) \ \land
       (\forall n. P (COUNT n) hold) \Rightarrow
       \forall v \ v_1 . \ P \ v \ v_1
[ctrOut_def]
 \vdash (ctrOut (COUNT n) (load k) = DISPLAY k) \land
    (ctrOut (COUNT n) count = DISPLAY (n - 1)) \wedge
     (ctrOut (COUNT n) hold = DISPLAY n)
```

```
[ctrOut_ind]
 \vdash \forall P.
       (\forall n \ k. \ P \ (COUNT \ n) \ (load \ k)) \land (\forall n. \ P \ (COUNT \ n) \ count) \land
       (\forall n. P (COUNT n) hold) \Rightarrow
       \forall v \ v_1 . \ P \ v \ v_1
[ctrOut_one_one]
 \vdash \forall a \ a'. (DISPLAY a = \text{DISPLAY } a') \iff (a = a')
[ctrState_one_one]
 \vdash \forall a \ a'. (COUNT a = \text{COUNT} \ a') \iff (a = a')
[ctrTR_clauses]
 \vdash (\forall x \ x1s \ s_1 \ out1s \ x2s \ out2s \ s_2.
        TR x (CFG x1s s_1 out1s) (CFG x2s s_2 out2s) \iff
        \exists NS \ Out \ ins.
           (x1s = x::ins) \land (x2s = ins) \land (s_2 = NS s_1 x) \land
           (out2s = Out s_1 x::out1s)) \land
    \forall x \ x1s \ s_1 \ out1s \ x2s \ out2s.
       TR x (CFG x1s s_1 out1s)
          (CFG x2s (ctrNS s_1 x) (ctrOut s_1 x::out2s)) \iff
       \exists ins. (x1s = x::ins) \land (x2s = ins) \land (out2s = out1s)
[ctrTR_rules]
 \vdash \forall s \ x \ ins \ outs.
       TR x (CFG (x::ins) s outs)
          (CFG ins (ctrNS s x) (ctrOut s x::outs))
[ctrTrans_Equiv_TR]
 \vdash TR x (CFG (x::ins) s outs)
       (CFG ins (ctrNS s x) (ctrOut s x::outs)) \iff
    Trans x \ s (ctrNS s \ x)
2
     sm Theory
Built: 02 March 2020
Parent Theories: indexedLists, patternMatches
2.1
       Datatypes
```

configuration = CFG ('input list) 'state ('output list)

Definitions SM THEORY

2.2 Definitions

[TR_def]

```
⊢ TR =
     (\lambda a_0 \ a_1 \ a_2.
         \forall TR'.
             (\forall a_0 \ a_1 \ a_2.
                  (\exists NS \ Out \ s \ ins \ outs.
                      (a_1 = CFG (a_0::ins) s outs) \land
                      (a_2 = \text{CFG } ins \ (NS \ s \ a_0) \ (Out \ s \ a_0::outs))) \Rightarrow
                  TR' a_0 a_1 a_2) \Rightarrow
             TR' a_0 a_1 a_2)
[Trans_def]
  ⊢ Trans =
     (\lambda a_0 \ a_1 \ a_2.
          \forall Trans'.
             (\forall a_0 \ a_1 \ a_2. \ (\exists NS. \ a_2 = NS \ a_1 \ a_0) \Rightarrow Trans' \ a_0 \ a_1 \ a_2) \Rightarrow
             Trans' a_0 a_1 a_2)
2.3
         Theorems
[configuration_one_one]
 \vdash \forall a_0 \ a_1 \ a_2 \ a_0' \ a_1' \ a_2'.
        (CFG a_0 a_1 a_2 = CFG a_0' a_1' a_2') \iff
        (a_0 = a_0') \wedge (a_1 = a_1') \wedge (a_2 = a_2')
[TR_cases]
 \vdash \forall a_0 \ a_1 \ a_2.
        {\tt TR} \ a_0 \ a_1 \ a_2 \ \Longleftrightarrow \\
        \exists NS \ Out \ s \ ins \ outs.
           (a_1 = CFG (a_0::ins) s outs) \land
           (a_2 = CFG ins (NS \ s \ a_0) (Out \ s \ a_0::outs))
TR_clauses
 \vdash (\forall x \ x1s \ s_1 \ out1s \ x2s \ out2s \ s_2.
          TR x (CFG x1s s_1 out1s) (CFG x2s s_2 out2s) \iff
          \exists NS \ Out \ ins.
             (x1s = x::ins) \land (x2s = ins) \land (s_2 = NS \ s_1 \ x) \land
             (out2s = Out s_1 x::out1s)) \land
     \forall NS \ Out \ x \ x1s \ s_1 \ out1s \ x2s \ out2s.
        TR x (CFG x1s s_1 out1s)
           (CFG x2s (NS s_1 x) (Out s_1 x::out2s)) \iff
        \exists ins. (x1s = x::ins) \land (x2s = ins) \land (out2s = out1s)
```

SM THEORY Theorems

```
[TR_complete]
 \vdash \forall s \ x \ ins \ outs.
        \exists s' out.
          TR x (CFG (x::ins) s outs) (CFG ins s' (out::outs))
[TR_deterministic]
 \vdash \forall NS \ Out \ x_1 \ ins_1 \ s_1 \ outs_1 \ ins_2 \ ins'_2 \ outs_2 \ outs'_2.
        TR x_1 (CFG (x_1::ins_1) s_1 outs_1)
           (CFG ins_2 (NS s_1 x_1) (Out s_1 x_1::outs<sub>2</sub>)) \wedge
        TR x_1 (CFG (x_1::ins_1) s_1 outs_1)
           (CFG ins'_2 (NS s_1 x_1) (Out s_1 x_1::outs'_2)) \iff
        (CFG ins_2 (NS s_1 x_1) (Out s_1 x_1::outs_2) =
         CFG ins'_2 (NS s_1 x_1) (Out s_1 x_1::outs'_2)) \land
        TR x_1 (CFG (x_1::ins_1) s_1 outs_1)
           (CFG ins_2 (NS s_1 x_1) (Out s_1 x_1::outs_2))
[TR_ind]
 \vdash \forall TR'.
        (\forall NS \ Out \ s \ x \ ins \ outs.
            TR' x (CFG (x::ins) s outs)
               (CFG ins (NS s x) (Out s x::outs))) \Rightarrow
        \forall a_0 \ a_1 \ a_2. TR a_0 \ a_1 \ a_2 \Rightarrow TR' \ a_0 \ a_1 \ a_2
[TR_rules]
 \vdash \ \forall NS \ Out \ s \ x \ ins \ outs.
        TR x (CFG (x::ins) s outs)
           (CFG ins (NS s x) (Out s x::outs))
[TR_strongind]
 \vdash \forall TR'.
        (\forall NS \ Out \ s \ x \ ins \ outs.
            TR' x (CFG (x::ins) s outs)
               (CFG ins (NS s x) (Out s x::outs))) \Rightarrow
        \forall \ a_0 \quad a_1 \quad a_2 \ . \quad \text{TR} \quad a_0 \quad a_1 \quad a_2 \ \Rightarrow \ TR' \quad a_0 \quad a_1 \quad a_2
[TR_Trans_lemma]
 \vdash TR x (CFG (x::ins) s outs)
        (CFG ins (NS s x) (Out s x::outs)) \Rightarrow
     Trans x \ s \ (NS \ s \ x)
[Trans_cases]
 \vdash \forall a_0 \ a_1 \ a_2. Trans a_0 \ a_1 \ a_2 \iff \exists NS. \ a_2 = NS \ a_1 \ a_0
```

Theorems SM THEORY

```
[Trans_Equiv_TR]
 \vdash TR x (CFG (x::ins) s outs)
        (CFG ins (NS s x) (Out s x::outs)) \iff Trans x s (NS s x)
[Trans_ind]
 \vdash \forall Trans'.
        (\forall NS \ s \ x. \ Trans' \ x \ s \ (NS \ s \ x)) \Rightarrow
        \forall a_0 \ a_1 \ a_2. Trans a_0 \ a_1 \ a_2 \Rightarrow Trans' \ a_0 \ a_1 \ a_2
[Trans_rules]
 \vdash \forall NS \ s \ x. Trans x \ s \ (NS \ s \ x)
[Trans_strongind]
 \vdash \forall Trans'.
        (\forall NS \ s \ x. \ Trans' \ x \ s \ (NS \ s \ x)) \Rightarrow
        \forall a_0 \ a_1 \ a_2. Trans a_0 \ a_1 \ a_2 \Rightarrow Trans' \ a_0 \ a_1 \ a_2
[Trans_TR_lemma]
 \vdash Trans x \ s \ (NS \ s \ x) \Rightarrow
     TR x (CFG (x::ins) s outs) (CFG ins (NS \ s \ x) (Out \ s \ x::outs))
```

SM THEORY Theorems

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