

C PROGRAMS

1.C program to perform all arithmetic operations

```
#include <stdio.h>

int main(void) {

    double num1, num2;

    printf("Enter two numbers: ");

    scanf("%lf %lf", &num1, &num2);

    printf("Sum: %lf\n", num1 + num2);

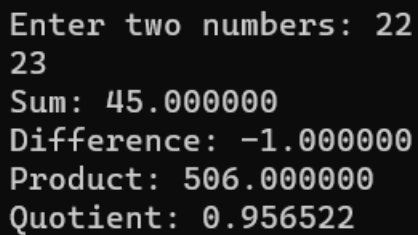
    printf("Difference: %lf\n", num1 - num2);

    printf("Product: %lf\n", num1 * num2);

    printf("Quotient: %lf\n", num1 / num2);

    return 0;

}
```

A screenshot of a terminal window showing the output of the C program. The user enters two numbers, 22 and 23. The program then displays the results of four arithmetic operations: Sum (45.000000), Difference (-1.000000), Product (506.000000), and Quotient (0.956522).

```
Enter two numbers: 22
23
Sum: 45.000000
Difference: -1.000000
Product: 506.000000
Quotient: 0.956522
```

2. C program to find area of a triangle if base and height are given

```
#include <stdio.h>

int main(void) {

    double base, height, area;

    printf("Enter the base of the triangle: ");

    scanf("%lf", &base);

    printf("Enter the height of the triangle: ");

    scanf("%lf", &height);

    area = (base * height) / 2;

    printf("The area of the triangle is: %lf\n", area);

    return 0;

}
```

```
}
```

```
Enter the base of the triangle: 5
Enter the height of the triangle: 6
The area of the triangle is: 15.000000
```

3. C program to find all angles of a triangle if two angles are given.

```
#include <stdio.h>

int main(void) {
    double angle1, angle2, angle3;
    printf("Enter the first angle of the triangle: ");
    scanf("%lf", &angle1);
    printf("Enter the second angle of the triangle: ");
    scanf("%lf", &angle2);
    angle3 = 180 - angle1 - angle2;
    printf("The third angle of the triangle is: %lf\n", angle3);
    return 0;
}
```

```
Enter the first angle of the triangle: 60
Enter the second angle of the triangle: 78
The third angle of the triangle is: 42.000000
```

4. C program to convert days in to years, weeks and days.

```
#include <stdio.h>

int main(void) {
    int days, years, weeks, remainingDays;
    printf("Enter the number of days: ");
    scanf("%d", &days);
    years = days / 365;
    weeks = (days % 365) / 7;
    remainingDays = (days % 365) % 7;
    printf("Years: %d\n", years);
    printf("Weeks: %d\n", weeks);
    printf("Days: %d\n", remainingDays);
    return 0;
}
```

```
Enter the number of days: 789
Years: 2
Weeks: 8
Days: 3
```

5. C program to find power and square root of any number.

// C program for the above approach

```
#include <math.h>
```

```
#include <stdio.h>
```

// Function to find the square-root of N

```
double findSQRT(double N) { return sqrt(N); }
```

// Driver Code

```
int main()
```

```
{
```

```
    // Given number
```

```
    int N = 12;
```

```
    // Function call
```

```
    printf("%f ", findSQRT(N));
```

```
    return 0;
```

```
}
```

Output:

3.464102

6. C program to calculate total, average and percentage and grades of five subjects.

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
double sub1, sub2, sub3, sub4, sub5; double total, average, percentage;
```

```
char grade;
```

```
printf("Enter marks of five subjects: ");
```

```

scanf("%lf%lf%lf%lf%lf", &sub1, &sub2, &sub3, &sub4, &sub5);

total = sub1 + sub2 + sub3 + sub4 + sub5;

average = total / 5;

percentage = (total / 500) * 100;

if (percentage >= 90)
    grade = 'A';

else if (percentage >= 80 && percentage < 90)
    grade = 'B';

else if (percentage >= 70 && percentage < 80)
    grade = 'C';

else if (percentage >= 60 && percentage < 70)
    grade = 'D';

else
    grade = 'F';

printf("Total marks: %lf\n", total);

printf("Average marks: %lf\n", average);

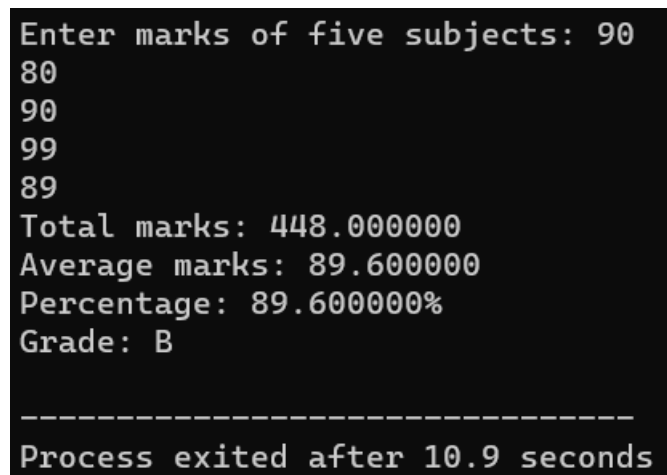
printf("Percentage: %lf%%\n", percentage);

printf("Grade: %c\n", grade);

return 0;

}

```



```

Enter marks of five subjects: 90
80
90
99
89
Total marks: 448.000000
Average marks: 89.600000
Percentage: 89.600000%
Grade: B

-----
Process exited after 10.9 seconds

```

7. C program to check Least Significant Bit (LSB) and MSB of a number using bitwise operator.

```

#include<stdio.h>

Int main ()

{

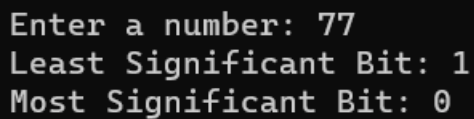
int num,lsb,msb;

```

```

printf("Enter a number: ");
scanf("%d", &num);
lsb = num & 1;
msb = num >> 31;
printf("Least Significant Bit: %d\n", lsb);
printf("Most Significant Bit: %d\n", msb);
return 0;
}

```



```

Enter a number: 77
Least Significant Bit: 1
Most Significant Bit: 0

```

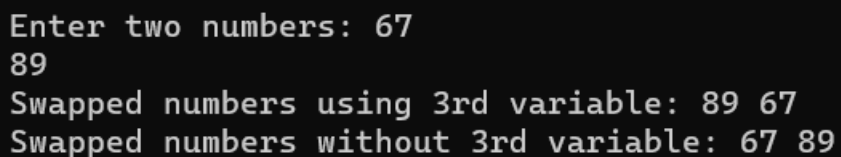
8. C program to swap two numbers USING 3RD VARIABLE AND WITHOUT 3RD VARIABLE.

```

#include<stdio.h>

Int main ()
{
    Int num1,num2,temp;
    printf("Enter two numbers: ");
    scanf("%d%d", &num1, &num2);
    temp = num1;
    num1 = num2;
    num2 = temp;
    printf("Swapped numbers using 3rd variable: %d %d\n", num1, num2);
    num1 = num1 + num2;
    num2 = num1 - num2;
    num1 = num1 - num2;
    printf("Swapped numbers without 3rd variable: %d %d\n", num1, num2);
    return 0;
}

```



```

Enter two numbers: 67
89
Swapped numbers using 3rd variable: 89 67
Swapped numbers without 3rd variable: 67 89

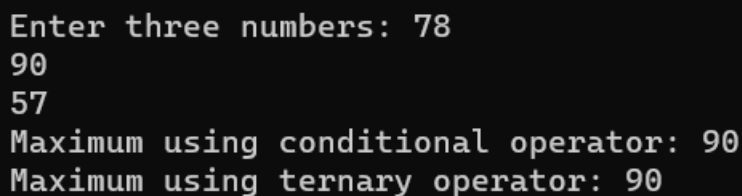
```

9. C program to find maximum between three numbers using

conditional operator AND Ternary Operator.

```
#include<stdio.h>

Int main ()
{
    Int num1,num2,num3;
    printf("Enter three numbers: ");
    scanf("%d%d%d", &num1, &num2, &num3);
    int max = (num1 > num2) ? num1 : num2;
    max = (max > num3) ? max : num3;
    printf("Maximum using conditional operator: %d\n", max);
    max = num1 > num2 ? (num1 > num3 ? num1 : num3) : (num2 > num3 ? num2 : num3);
    printf("Maximum using ternary operator: %d\n", max);
    return 0;
}
```

A screenshot of a terminal window showing the output of the C program. The user enters three numbers: 78, 90, and 57. The program then prints the maximum value using both the conditional operator and the ternary operator, both resulting in 90.

```
Enter three numbers: 78
90
57
Maximum using conditional operator: 90
Maximum using ternary operator: 90
```

10. C program to check alphabet, digit or special character using Conditional operator.

```
#include<stdio.h>

Int main ()
{
    Char ch;
    printf("Enter a character: ");
    scanf("%c", &ch);
    if (ch >= 'A' && ch <= 'Z' || ch >= 'a' && ch <= 'z')
        printf("The character is an alphabet.\n");
    else if (ch >= '0' && ch <= '9')
        printf("The character is a digit.\n");
    else
        printf("The character is a special character.\n");
    return 0;
}
```

```
Enter a character: W
The character is an alphabet.
```

11. C program to calculate total electricity bill

```
#include<stdio.h>

int main()
{
    int unit;
    double bill;
    printf("Enter number of units consumed: ");
    scanf("%d", &units);
    if (units <= 100)
        bill = units * 0.50;
    else if (units <= 200)
        bill = 50 + (units - 100) * 0.75;
    else if (units <= 300)
        bill = 125 + (units - 200) * 1.20;
    else
        bill = 325 + (units - 300) * 1.50;
    printf("Total electricity bill: %.2lf\n", bill);
    return 0;
}
```

```
Enter number of units consumed: 77
Total electricity bill: 38.50
```

12. C program to create Simple Calculator AND Days of week using switch case.

```
#include <stdio.h>

int main() {

    char op;
    double first, second;
    printf("Enter an operator (+, -, *, /): ");
    scanf("%c", &op);
```

```

printf("Enter two operands: ");
scanf("%lf %lf", &first, &second);

switch (op) {
    case '+':
        printf("%.1lf + %.1lf = %.1lf", first, second, first + second);
        break;
    case '-':
        printf("%.1lf - %.1lf = %.1lf", first, second, first - second);
        break;
    case '*':
        printf("%.1lf * %.1lf = %.1lf", first, second, first * second);
        break;
    case '/':
        printf("%.1lf / %.1lf = %.1lf", first, second, first / second);
        break;
    // operator doesn't match any case constant
    default:
        printf("Error! operator is not correct");
}

return 0;
}

```

```

Enter an operator (+, -, *,,): *
Enter two operands: 1.5
4.5
1.5 * 4.5 = 6.8

```

13. C program to check vowel or consonant using switch case.

```

#include <stdio.h>

int main()
{
    char c;
    printf("Enter a character: ");

```



```

scanf("%c", &c);

switch (c)
{
    case 'a':
    case 'e':
    case 'i':
    case 'o':
    case 'u':
    case 'A':
    case 'E':
    case 'I':
    case 'O':
    case 'U':
        printf("%c is a vowel.\n", c);
        break;
    default:
        printf("%c is a consonant.\n", c);
        break;
}

return 0;
}

```



```

Enter a character: w
w is a consonant.

```

14. C program to check positive negative or zero using switch

case.

```

#include <stdio.h>

int main()
{
    int num;

    printf("Enter a number: ");
    scanf("%d", &num);

    switch (num > 0)
    {
        case 1:

```

```

    printf("The number is positive.\n");
    break;
case 0:
    switch (num < 0)
    {
        case 1:
            printf("The number is negative.\n");
            break;
        case 0:
            printf("The number is zero.\n");
            break;
    }
    break;
}
return 0;
}

```

```

Enter a number: 78
The number is positive.

```

15. C program to check whether a triangle is Equilateral, Isosceles or Scalene.

```

include <stdio.h>

int main()
{
    int side1, side2, side3

    printf("Enter three sides of a triangle: ");
    scanf("%d%d%d", &side1, &side2, &side3);
    if (side1 == side2 && side2 == side3)
        printf("The triangle is Equilateral.\n");
    else if (side1 == side2 || side2 == side3 || side1 == side3)
        printf("The triangle is Isosceles.\n");
    else
        printf("The triangle is Scalene.\n");
    return 0;
}

```

```
Enter three sides of a triangle: 89
90
67
The triangle is Scalene.
```

16. C program to print all natural numbers AND sum of it from 1 to n.

```
#include <stdio.h>

int main()
{
    int n, i, sum = 0;
    printf("Enter a number: ");
    scanf("%d", &n);
    printf("All natural numbers from 1 to %d: ", n);
    for (i = 1; i <= n; i++)
    {
        printf("%d ", i);
        sum += i;
    }
    printf("\n");
    printf("Sum of all natural numbers from 1 to %d: %d\n", n, sum);
    return 0;
}
```

```
Enter a number: 56
All natural numbers from 1 to 56: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32
33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56
Sum of all natural numbers from 1 to 56: 1596
```

17. C program to print all even numbers AND sum of it from 1 to n

```
#include <stdio.h>

int main()
{
    int n, i, sum = 0;
    printf("Enter a number: ");
    scanf("%d", &n);
    printf("All even numbers from 1 to %d: ", n);
    for (i = 2; i <= n; i += 2)
    {
        printf("%d ", i);
    }
}
```

```

    sum += i;
}

printf("\n");

printf("Sum of all even numbers from 1 to %d: %d\n", n, sum);

return 0;
}

```

```

Enter a number: 67
All even numbers from 1 to 67: 2 4 6 8 10 12 14 16 18 20 22 24 26 28 30 32 34 36 38 40 42 44 46 48 50 52 54 56 58 60 62
64 66
Sum of all even numbers from 1 to 67: 1122

```

18. C program to print multiplication table of a number.

```

#include <stdio.h>

int main()
{
    int n, i;

    printf("Enter a number: ");

    scanf("%d", &n);

    for (i = 1; i <= 10; i++)
    {
        printf("%d * %d = %d\n", n, i, n * i);
    }

    return 0;
}

```

```

Enter a number: 67
67 * 1 = 67
67 * 2 = 134
67 * 3 = 201
67 * 4 = 268
67 * 5 = 335
67 * 6 = 402
67 * 7 = 469
67 * 8 = 536
67 * 9 = 603
67 * 10 = 670

```

19. C program to calculate factorial of a number.

```

include <stdio.h>

int main()

```

```

{
    int n, i;

    long long factorial = 1;

    printf("Enter an integer: ");

    scanf("%d", &n);

    if (n < 0)

        printf("Error! Factorial of a negative number doesn't exist.");

# else

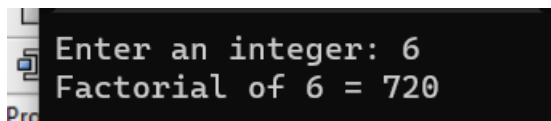
{
    for (i = 1; i <= n; ++i)

    {
        factorial *= i;
    }

    printf("Factorial of %d = %lld", n, factorial);
}

return 0;
}

```



20. C program to check whether a number is palindrome or not.

```

#include <stdio.h>

int main()
{
    int n, reversedN = 0, remainder, originalN;

    printf("Enter an integer: ");

    scanf("%d", &n);

    originalN = n;

    // reversed integer is stored in reversedN

    while (n != 0)
    {
        remainder = n % 10;

        reversedN = reversedN * 10 + remainder;

        n /= 10;
    }
}

```

```
// palindrome if originalN and reversedN are equal
if (originalN == reversedN)
    printf("%d is a palindrome.", originalN);
else
    printf("%d is not a palindrome.", originalN);
return 0;
}
```

```
Enter an integer: 6
6 is a palindrome.
```

21. C program to count frequency of digits in a given number.

```
Enter an integer: 6
6 is a palindrome.
```

22. C program to find HCF(GCD) AND LCM of two numbers.

```
#include <stdio.h>

int main()
{
    int n1, n2;
    int hcf, lcm;
    printf("Enter two positive integers: ");
    scanf("%d %d", &n1, &n2);
    // maximum number between n1 and n2 is stored in hcf
    hcf = (n1 > n2) ? n1 : n2;
    while (1)
    {
        if (hcf % n1 == 0 && hcf % n2 == 0)
        {
            printf("The LCM of %d and %d is %d.\n", n1, n2, hcf);
            break;
        }
        ++hcf;
    }
    // minimum number between n1 and n2 is stored in lcm
    lcm = (n1 < n2) ? n1 : n2;
    while (1)
```

```

{
    if (lcm % n1 == 0 && lcm % n2 == 0)
    {
        printf("The HCF of %d and %d is %d.", n1, n2, lcm);
        break;
    }
    ++lcm;
}
return 0;
}

```

```

Enter two positive integers: 2
8
The LCM of 2 and 8 is 8.
The HCF of 2 and 8 is 8.

```

23. C program to print all prime numbers between 1 to n.

```
#include <stdio.h>
```

```
int main()
```

```

{
    int n, i, flag;
    printf("Enter a positive integer: ");
    scanf("%d", &n);
    printf("Prime numbers between 1 and %d are: ", n);
    for (i = 2; i <= n; ++i)
    {
        flag = 1;
        for (int j = 2; j <= i / 2; ++j)
        {
            if (i % j == 0)
            {
                flag = 0;
                break;
            }
        }
        if (flag == 1)
            printf("%d ", i);
    }
}

```

```

}

return 0;

}

```

```

Enter a positive integer: 45
Prime numbers between 1 and 45 are: 2 3 5 7 11 13 17 19 23 29 31 37 41 43

```

24. C program to print all Strong Numbers between 1 to n

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    int n, i, j, sum, fact, originalN;
```

```
    printf("Enter a positive integer: ");
```

```
    scanf("%d", &n);
```

```
    printf("Strong numbers between 1 and %d are: ", n);
```

```
    for (i = 1; i <= n; ++i)
```

```
    {
```

```
        originalN = i;
```

```
        sum = 0;
```

```
        while (i > 0)
```

```
        {
```

```
            fact = 1;
```

```
            int lastDigit = i % 10;
```

```
            for (j = 1; j <= lastDigit; ++j)
```

```
                fact *= j;
```

```
            sum += fact;
```

```
            i /= 10;
```

```
        }
```

```
        if (sum == originalN)
```

```
            printf("%d ", originalN);
```

```
        i = originalN;
```

```
    }
```

```
    return 0;
```

```
}
```

```

Enter a positive integer: 55
Strong numbers between 1 and 55 are: 1 2

```


25. C program to print Fibonacci series up to n terms.

```
#include <stdio.h>

int main()
{
    int i, n, t1 = 0, t2 = 1, nextTerm;

    printf("Enter the number of terms: ");

    scanf("%d", &n);

    printf("Fibonacci Series: ");

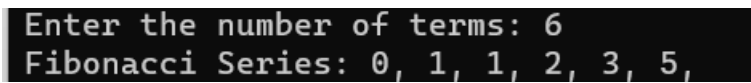
    for (i = 1; i <= n; ++i)
    {
        printf("%d, ", t1);

        nextTerm = t1 + t2;

        t1 = t2;

        t2 = nextTerm;
    }

    return 0;
}
```

A screenshot of a terminal window showing the output of the Fibonacci program. The first line is 'Enter the number of terms: 6' and the second line is 'Fibonacci Series: 0, 1, 1, 2, 3, 5,'. The text is displayed in a monospaced font on a dark background.

```
Enter the number of terms: 6
Fibonacci Series: 0, 1, 1, 2, 3, 5,
```

26. C program to print Armstrong numbers from 1 to n AND

Check a given number is Armstrong numbers or not.

```
#include <stdio.h>

int main()
{
    int n, i, originalN, remainder, result;

    // Print Armstrong numbers from 1 to n

    printf("Enter the upper limit: ");

    scanf("%d", &n);

    printf("Armstrong numbers between 1 and %d are: ", n);

    for (i = 1; i <= n; ++i)
    {
        originalN = i;

        result = 0;

        while (originalN != 0)
        {
```

```

    remainder = originalN % 10;

    result += remainder * remainder * remainder;

    originalN /= 10;
}

if (result == i)

    printf("%d ", i);
}

// Check if a given number is an Armstrong number or not

int num;

printf("\nEnter a number to check if it is an Armstrong number: ");

scanf("%d", &num);

originalN = num;

result = 0;

while (originalN != 0)

{

    remainder = originalN % 10;

    result += remainder * remainder * remainder;

    originalN /= 10;

}

if (result == num)

    printf("%d is an Armstrong number.", num);

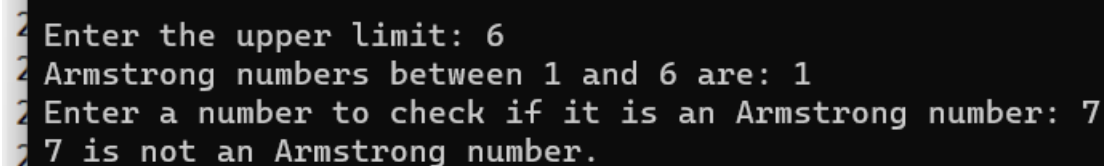
else

    printf("%d is not an Armstrong number.", num);

return 0;

}

```



```

2 Enter the upper limit: 6
2 Armstrong numbers between 1 and 6 are: 1
2 Enter a number to check if it is an Armstrong number: 7
2 7 is not an Armstrong number.

```

27. C program to print all Perfect numbers between 1 to n AND

Check a given number is Perfect numbers or not.

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```

int n, i, sum;

// Print all Perfect numbers between 1 to n

printf("Enter the upper limit: ");

scanf("%d", &n);

printf("Perfect numbers between 1 and %d are: ", n);

for (i = 1; i <= n; ++i)
{
    sum = 0;
    for (int j = 1; j < i; ++j)
    {
        if (i % j == 0)
            sum += j;
    }
    if (sum == i)
        printf("%d ", i);
}

// Check if a given number is a Perfect number or not

int num;

printf("\nEnter a number to check if it is a Perfect number: ");

scanf("%d", &num);

sum = 0;

for (i = 1; i < num; ++i)
{
    if (num % i == 0)
        sum += i;
}

if (sum == num)
    printf("%d is a Perfect number.", num);
else
    printf("%d is not a Perfect number.", num);

return 0;
}

```

```
Enter the upper limit: 6
Perfect numbers between 1 and 6 are: 6
Enter a number to check if it is a Perfect number: 78
78 is not a Perfect number.
```

28. C program to find power of any number using for loop.

```
#include <stdio.h>

int main()
{
    int base, exponent;

    long long result = 1;

    printf("Enter base and exponent: ");
    scanf("%d %d", &base, &exponent);

    for (int i = 1; i <= exponent; ++i)
    {
        result *= base;
    }

    printf("%d ^ %d = %lld", base, exponent, result);

    return 0;
}
```

```
Enter base and exponent: 4
3
4 ^ 3 = 64
```

29. C program to print ASCII values of all characters.

```
#include <stdio.h>

int main()
{
    char c;

    printf("Enter a character: ");
    scanf("%c", &c);

    printf("ASCII value of %c = %d", c, c);

    return 0;
}
```

```
Enter a character: e
ASCII value of e = 101
```

30. C program to print Pascal triangle up to n rows.

```
#include <stdio.h>

int main()
{
    int rows, coef = 1, space, i, j;
    printf("Enter number of rows: ");
    scanf("%d", &rows);
    for (i = 0; i < rows; i++)
    {
        for (space = 1; space <= rows - i; ++space)
            printf(" ");
        for (j = 0; j <= i; j++)
        {
            if (j == 0 || i == 0)
                coef = 1;
            else
                coef = coef * (i - j + 1) / j;
            printf("%4d", coef);
        }
        printf("\n");
    }
    return 0;
}
```

```
Enter number of rows: 3
      1
     1 1
    1 2 1
```

31. C program to find sum of all elements of array.

```
#include <stdio.h>

int main()
{
    int size, i, sum = 0;
```

```

int arr[100];

printf("Enter size of the array: ");

scanf("%d", &size);

printf("Enter elements of the array: ");

for (i = 0; i < size; ++i)

{

    scanf("%d", &arr[i]);

    sum += arr[i];

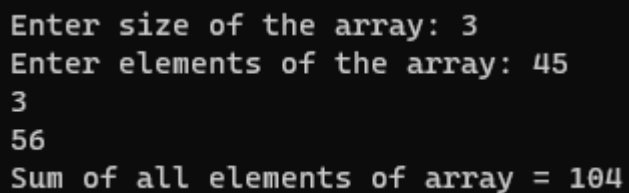
}

printf("Sum of all elements of array = %d", sum);

return 0;

}

```



```

Enter size of the array: 3
Enter elements of the array: 45
3
56
Sum of all elements of array = 104
=====

```

32. C program to copy one array to another array.

```

#include <stdio.h>

int main()

{

    int size, i;

    int source[100], target[100];

    printf("Enter size of the array: ");

    scanf("%d", &size);

    printf("Enter elements of the source array: ");

    for (i = 0; i < size; ++i)

    {

        scanf("%d", &source[i]);

    }

    // Copying elements of source array to target array

    for (i = 0; i < size; ++i)

    {

        target[i] = source[i];

    }

}

```

```

}

printf("Elements of target array: ");

for (i = 0; i < size; ++i)

{

    printf("%d ", target[i]);

}

return 0;

}

```

```

Enter size of the array: 3
Enter elements of the source array: 3
4
3
Elements of target array: 3 4 3
-----

```

33. C program to insert an element in array at specified position.

```

#include <stdio.h>

int main()

{

    int size, i, pos, element;

    int arr[100];

    printf("Enter size of the array: ");

    scanf("%d", &size);

    printf("Enter elements of the array: ");

    for (i = 0; i < size; ++i)

    {

        scanf("%d", &arr[i]);

    }

    printf("Enter the element to be inserted: ");

    scanf("%d", &element);

    printf("Enter the position where the element is to be inserted: ");

    scanf("%d", &pos);

    // Shift elements of arr[pos...size-1] right by 1

    for (i = size - 1; i >= pos; --i)

    {

        arr[i + 1] = arr[i];

```

```

}

// Insert element at given position
arr[pos] = element;

printf("Array after inserting element at given position:\n");

for (i = 0; i < size + 1; ++i)
{
    printf("%d ", arr[i]);
}

return 0;
}

```

```

Enter size of the array: 3
Enter elements of the array: 23
45
67
Enter the element to be inserted: 34
Enter the position where the element is to be inserted: 3
Array after inserting element at given position:
23 45 67 34

```

34. C program to delete an element in array at specified position.

```

#include <stdio.h>

int main()
{
    int size, i, pos;

    int arr[100];

    printf("Enter size of the array: ");

    scanf("%d", &size);

    printf("Enter elements of the array: ");

    for (i = 0; i < size; ++i)
    {
        scanf("%d", &arr[i]);
    }

    printf("Enter the position where the element is to be deleted: ");

    scanf("%d", &pos);

    // Shift elements of arr[pos+1...size-1] left by 1

    for (i = pos; i < size - 1; ++i)
    {

```



```

    arr[i] = arr[i + 1];
}
printf("Array after deleting element at given position:\n");
for (i = 0; i < size - 1; ++i)
{
    printf("%d ", arr[i]);
}
return 0;
}

```

```

Enter size of the array: 3
Enter elements of the array: 45
65
76
Enter the position where the element is to be deleted: 2
Array after deleting element at given position:
45 65
-----

```

35. C program to search element in array using Linear Search.

```

#include <stdio.h>

int main()
{
    int size, i, element, found = 0;
    int arr[100];

    printf("Enter size of the array: ");
    scanf("%d", &size);

    printf("Enter elements of the array: ");
    for (i = 0; i < size; ++i)
    {
        scanf("%d", &arr[i]);
    }

    printf("Enter the element to be searched: ");
    scanf("%d", &element);

    for (i = 0; i < size; ++i)
    {
        if (arr[i] == element)
        {
            found = 1;

```

```

    printf("Element %d found at position %d\n", element, i + 1);
    break;
}
}
if (found == 0)
    printf("Element %d not found in the array\n", element);
return 0;
}

```

```

Enter size of the array: 3
Enter elements of the array: 23
34
28
Enter the element to be searched: 23
Element 23 found at position 1

```

36. C program to find second largest number and Sorting Using

Bubble sort in an array.

```

#include <stdio.h>

int main()
{
    int size, i, j, temp;
    int arr[100];

    printf("Enter size of the array: ");
    scanf("%d", &size);
    printf("Enter elements of the array: ");
    for (i = 0; i < size; ++i)
    {
        scanf("%d", &arr[i]);
    }

    // Find second largest number
    int max1 = 0, max2 = 0;
    for (i = 0; i < size; ++i)
    {
        if (arr[i] > max1)
        {
            max2 = max1;

```

```

    max1 = arr[i];
}
else if (arr[i] > max2 && arr[i] < max1)
{
    max2 = arr[i];
}
}
printf("Second largest number = %d\n", max2);
// Sort the array using Bubble sort
for (i = 0; i < size - 1; ++i)
{
    for (j = 0; j < size - i - 1; ++j)
    {
        if (arr[j] > arr[j + 1])
        {
            temp = arr[j];
            arr[j] = arr[j + 1];
            arr[j + 1] = temp;
        }
    }
}
printf("Array after sorting:\n");
for (i = 0; i < size; ++i)
{
    printf("%d ", arr[i]);
}
return 0;
}

```

```

Enter size of the array: 4
Enter elements of the array: 23
2
3
4
Second largest number = 4
Array after sorting:
2 3 4 23

```

37. C program to count total number of duplicate elements in an array.

```
#include <stdio.h>

int main()
{
    int size, i, j, count = 0;
    int arr[100];
    printf("Enter size of the array: ");
    scanf("%d", &size);
    printf("Enter elements of the array: ");
    for (i = 0; i < size; ++i)
    {
        scanf("%d", &arr[i]);
    }
    for (i = 0; i < size; ++i)
    {
        for (j = i + 1; j < size; ++j)
        {
            if (arr[i] == arr[j])
            {
                ++count;
                break;
            }
        }
    }
    printf("Total number of duplicate elements in the array = %d", count);
    return 0;
}
```

```
Enter size of the array: 3
Enter elements of the array: 23
23
34
Total number of duplicate elements in the array = 1
=====
```

38. C program to perform scalar matrix multiplication.

```
#include <stdio.h>
```

```
#define SIZE 3 // Maximum size of the array
```

```
int main()
```

```
{
```

```
    int A[SIZE][SIZE];
```

```
    int num, row, col;
```

```
    /* Input elements in matrix from user */
```

```
    printf("Enter elements in matrix of size %dx%d: \n", SIZE, SIZE);
```

```
    for(row=0; row<SIZE; row++)
```

```
    {
```

```
        for(col=0; col<SIZE; col++)
```

```
        {
```

```
            scanf("%d", &A[row][col]);
```

```
        }
```

```
    }
```

```
    /* Input multiplier from user */
```

```
    printf("Enter any number to multiply with matrix A: ");
```

```
    scanf("%d", &num);
```

```
    /* Perform scalar multiplication of matrix */
```

```
    for(row=0; row<SIZE; row++)
```

```
    {
```

```
        for(col=0; col<SIZE; col++)
```

```
        {
```

```
            /* (cAij) = c . Aij */
```

```
            A[row][col] = num * A[row][col];
```

```
        }
```

```
    }
```

```
    /* Print result of scalar multiplication of matrix */
```

```
    printf("\nResultant matrix c.A = \n");
```

```

for(row=0; row<SIZE; row++)
{
    for(col=0; col<SIZE; col++)
    {
        printf("%d ", A[row][col]);
    }
    printf("\n");
}

return 0;
}

```

```

Enter elements in matrix of size 3x3:
1 2 3
4 5 6
7 8 9
Enter any number to multiply with matrix A: 2

Resultant matrix c.A =
2  4  6
8 10 12
14 16 18

```

39. C program to find sum of main diagonal elements of a matrix.

```

#include <stdio.h>

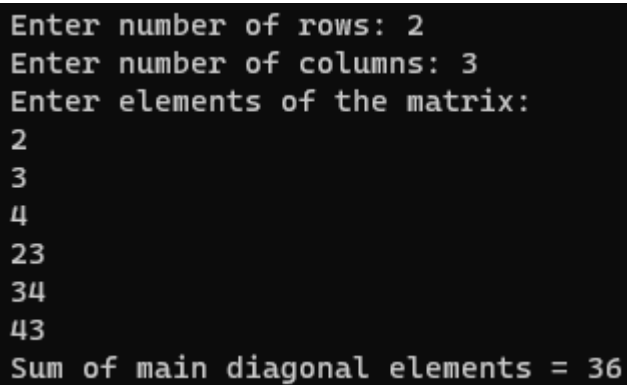
int main()
{
    int rows, cols, i, j;
    int matrix[100][100];
    int sum = 0;
    printf("Enter number of rows: ");
    scanf("%d", &rows);
    printf("Enter number of columns: ");
    scanf("%d", &cols);
    printf("Enter elements of the matrix:\n");
    for (i = 0; i < rows; ++i)
    {
        for (j = 0; j < cols; ++j)
        {

```

```

        scanf("%d", &matrix[i][j]);
    }
}
for (i = 0; i < rows; ++i)
{
    for (j = 0; j < cols; ++j)
    {
        if (i == j)
            sum += matrix[i][j];
    }
}
printf("Sum of main diagonal elements = %d", sum);
return 0;
}

```



```

Enter number of rows: 2
Enter number of columns: 3
Enter elements of the matrix:
2
3
4
23
34
43
Sum of main diagonal elements = 36

```

40. C program to check sparse AND transpose matrix.

```

#include <stdio.h>

int main()
{
    int rows, cols, i, j;
    int matrix[100][100];
    printf("Enter number of rows: ");
    scanf("%d", &rows);
    printf("Enter number of columns: ");
    scanf("%d", &cols);
    printf("Enter elements of the matrix:\n");
    for (i = 0; i < rows; ++i)
    {

```

```

    for (j = 0; j < cols; ++j)
    {
        scanf("%d", &matrix[i][j]);
    }
}

// Check if matrix is sparse
int count = 0;
for (i = 0; i < rows; ++i)
{
    for (j = 0; j < cols; ++j)
    {
        if (matrix[i][j] == 0)
            ++count;
    }
}

if (count > (rows * cols) / 2)
    printf("Matrix is sparse\n");
else
    printf("Matrix is not sparse\n");

// Find transpose of matrix
printf("Transpose of the matrix:\n");
for (i = 0; i < rows; ++i)
{
    for (j = 0; j < cols; ++j)
    {
        printf("%d ", matrix[j][i]);
    }

    printf("\n");
}

return 0;
}

```



```

Enter number of rows: 4
Enter number of columns: 3
Enter elements of the matrix:
23
34
22
32
23
34
32
43
23
23
2
2
3
Matrix is not sparse
Transpose of the matrix:
23 32 32
34 23 43
22 34 23
0 0 0

```

41. C program to check whether a matrix is Identity matrix or not.

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int i, j, rows, columns, a[10][10], Flag = 1;
```

```
    printf("\n Please Enter Number of rows and columns : ");
```

```
    scanf("%d %d", &i, &j);
```

```
    printf("\n Please Enter the Matrix Elements \n");
```

```
    for(rows = 0; rows < i; rows++)
```

```
    {
```

```
        for(columns = 0; columns < j; columns++)
```

```
        {
```

```
            scanf("%d", &a[rows][columns]);
```

```
        }
```

```
    }
```

```
    for(rows = 0; rows < i; rows++)
```

```
    {
```

```
        for(columns = 0; columns < j; columns++)
```

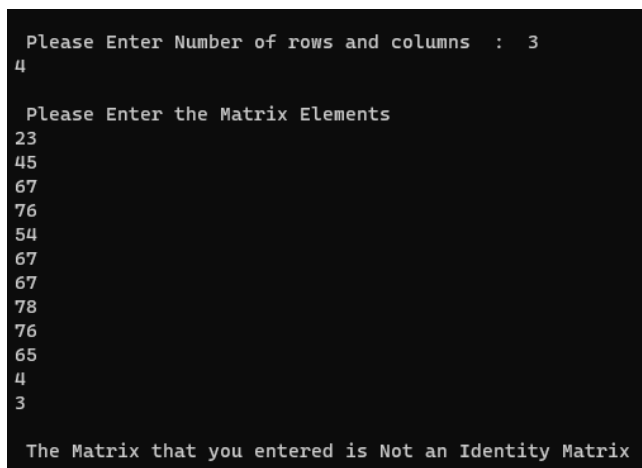
```

{
    if(a[rows][columns] != 1 && a[columns][rows] != 0)
    {
        Flag = 0;
        break;
    }
}

if(Flag == 1)
{
    printf("\n The Matrix that you entered is an Identity Matrix ");
}
else
{
    printf("\n The Matrix that you entered is Not an Identity Matrix ");
}

return 0;
}

```



```

Please Enter Number of rows and columns : 3
4

Please Enter the Matrix Elements
23
45
67
76
54
67
67
78
76
65
4
3

The Matrix that you entered is Not an Identity Matrix

```

42. C program to merge two sorted array in ascending order.

```
#include <stdio.h>
```

```

int main() {

    //Declaring the size of arrays

    int s1, s2, s3;

    printf("\n Enter the size of 1st array ");

```

```

scanf("%d", & s1);

printf("\n Enter the size of 2nd array ");

scanf("%d", & s2);


s3 = s1 + s2;

printf("\n Enter the elements of 1st array\n");

// Declaring the array
int arr1[s1], arr2[s2], arr3[s3];

//Initialising the array
for (int i = 0; i < s1; i++) {

    scanf("%d", & arr1[i]);

    arr3[i] = arr1[i];

}

int k = s1;

printf("\nEnter the elements of 2nd array \n");

for (int i = 0; i < s2; i++) //Array Initialised
{

    scanf("%d", & arr2[i]);

    arr3[k] = arr2[i];

    k++;

}

printf("\nThe merged array before sorting : \n\t");

for (int i = 0; i < s3; i++)

    printf("%d ", arr3[i]); //Print the merged array before sorting


printf("\n The merged array after sorting\n\t");

for (int i = 0; i < s3; i++) //Sorting the array
{

    int tem;

    for (int j = i + 1; j < s3; j++) {

        if (arr3[i] > arr3[j]) {

            tem = arr3[i];

```

```

arr3[i] = arr3[j];
arr3[j] = tem;
}
}
}

for (int i = 0; i < s3; i++) //Printing the sorted Array
{
    printf(" %d ", arr3[i]);
}
}

```

```

Enter the size of 1st array 3
Enter the size of 2nd array 4
Enter the elements of 1st array
12
34
45
Enter the elements of 2nd array
23
45
67
87
The merged array before sorting :
    12 34 45 12 34 45 12
The merged array after sorting
    12 12 12 34 34 45 45
#

```

43. All Operations of String.

1. **strlen**: This function returns the length of a string.
2. **strcpy**: This function copies one string to another.
3. **strcat**: This function concatenates two strings.
4. **strcmp**: This function compares two strings and returns an integer based on the result of the comparison.
5. **strchr**: This function searches for a particular character in a string and returns a pointer to the first occurrence of the character.
6. **strstr**: This function searches for a particular substring within a string and returns a pointer to the first occurrence of the substring.
7. **strtok**: This function breaks a string into tokens based on a specified delimiter.

8. **strspn**: This function returns the length of the initial portion of a string that consists only of characters from a specified set.
9. **strpbrk**: This function searches a string for any of a set of characters and returns a pointer to the first occurrence of any of those characters.
10. **strcoll**: This function compares two strings using the current locale's collating sequence.

44. C program to check whether a string is palindrome or not

without Compare Function of String.

```
#include <stdio.h>

#include <string.h>

int main()
{
    char str[100];
    int i, length;
    int flag = 0;
    printf("Enter a string: ");
    scanf("%s", str);
    length = strlen(str);
    for(i=0; i < length ;i++)
    {
        if(str[i] != str[length-i-1])
        {
            flag = 1;
            break;
        }
    }
    if (flag)
    {
        printf("%s is not a palindrome", str);
    }
    else
    {
        printf("%s is a palindrome", str);
    }
    return 0;
}
```

```
}
```

```
Enter a string: r
r is a palindrome
```

45. C program to count frequency of each character in a string.

```
#include <stdio.h>

#include <string.h>

int main()
{
    char str[100];
    int count[256] = {0};
    int i;
    printf("Enter a string: ");
    scanf("%s", str);
    for (i = 0; str[i] != '\0'; i++)
    {
        count[str[i]]++;
    }
    for (i = 0; i < 256; i++)
    {
        if (count[i] > 0)
        {
            printf("%c occurs %d times\n", i, count[i]);
        }
    }
    return 0;
}
```

```
Enter a string: a
'a' occurs 1 times
```

46. C program to find diameter, circumference and area of a circle using functions.

```
#include <stdio.h>
```

```
#include <math.h>

#define PI 3.14159

// Function prototypes

float diameter(float radius);

float circumference(float radius);

float area(float radius);

int main()

{

    float radius, d, c, a;

    printf("Enter the radius of the circle: ");

    scanf("%f", &radius);

    d = diameter(radius);

    c = circumference(radius);

    a = area(radius);

    printf("Diameter: %.2f\n", d);

    printf("Circumference: %.2f\n", c);

    printf("Area: %.2f\n", a);

    return 0;

}

float diameter(float radius)

{

    return 2 * radius;

}

float circumference(float radius)

{

    return 2 * PI * radius;

}

float area(float radius)

{

    return PI * radius * radius;

}
```

```
Enter the radius of the circle: 81
Diameter: 162.00
Circumference: 508.94
Area: 20611.97
```

47. C program to check prime, armstrong and perfect numbers

using functions.

```
#include <stdio.h>
#include <math.h>
int is_prime(int n);
int is_armstrong(int n);
int is_perfect(int n);
int main()
{
    int n, prime, armstrong, perfect;
    printf("Enter a number: ");
    scanf("%d", &n);
    prime = is_prime(n);
    armstrong = is_armstrong(n);
    perfect = is_perfect(n);
    if (prime)
    {
        printf("%d is a prime number\n", n);
    }
    else
    {
        printf("%d is not a prime number\n", n);
    }
    if (armstrong)
    {
        printf("%d is an Armstrong number\n", n);
    }
    else
    {
        printf("%d is not an Armstrong number\n", n);
    }
}
```



```

    }
    if (perfect)
    {
        printf("%d is a perfect number\n", n);
    }
    else
    {
        printf("%d is not a perfect number\n", n);
    }
    return 0;
}

int is_prime(int n)
{
    int i;
    if (n <= 1)
    {
        return 0;
    }
    for (i = 2; i <= sqrt(n); i++)
    {
        if (n % i == 0)
        {
            return 0;
        }
    }
    return 1;
}

int is_armstrong(int n)
{
    int original, rem, result = 0, digits = 0;
    original = n;
    // Count the number of digits
    while (original != 0)
    {

```

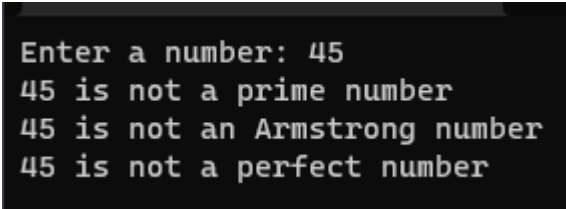
```

        original /= 10;

        digits++;
    }
    original = n;
    // Check if the number is an Armstrong number
    while (original != 0)
    {
        rem = original % 10;
        result += pow(rem, digits);
        original /= 10;
    }
    return (n == result);
}

int is_perfect(int n)
{
    int i, sum = 0;
    for (i = 1; i < n; i++)
    {
        if (n % i == 0)
        {
            sum += i;
        }
    }
    return (n == sum);
}

```



```

Enter a number: 45
45 is not a prime number
45 is not an Armstrong number
45 is not a perfect number

```

48. C program to add two number using pointers.

```

#include <stdio.h>

int main()
{
    int a, b, sum;

```

```

int *pa, *pb;

printf("Enter two numbers: ");

scanf("%d %d", &a, &b);

pa = &a;

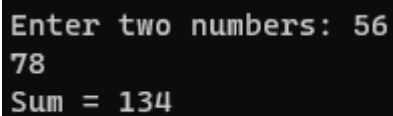
pb = &b;


sum = *pa + *pb;

printf("Sum = %d\n", sum);

return 0;
}

```



```

Enter two numbers: 56
78
Sum = 134

```

49. Swap 2 numbers using Call by Value AND Call by reference.

```

#include <stdio.h>

void swap_by_value(int x, int y);

void swap_by_reference(int *x, int *y);

int main()
{
    int a, b;

    printf("Enter two numbers: ");

    scanf("%d %d", &a, &b);

    printf("Before swapping (call by value): a = %d, b = %d\n", a, b);

    swap_by_value(a, b);

    printf("After swapping (call by value): a = %d, b = %d\n", a, b);

    printf("Before swapping (call by reference): a = %d, b = %d\n", a, b);

    swap_by_reference(&a, &b);

    printf("After swapping (call by reference): a = %d, b = %d\n", a, b);

    return 0;
}

void swap_by_value(int x, int y)
{
    int temp;

```

```

temp = x;

x = y;

y = temp;
}

void swap_by_reference(int *x, int *y)
{
    int temp;

    temp = *x;

    *x = *y;

    *y = temp;
}

```

```

Enter two numbers: 90
89
Before swapping (call by value): a = 90, b = 89
After swapping (call by value): a = 90, b = 89
Before swapping (call by reference): a = 90, b = 89
After swapping (call by reference): a = 89, b = 90

```

50. C program to copy an array to another array AND reverse an array using pointers.

```

#include <stdio.h>

void printArray(int arr[], int size);

int main()
{
    int source_arr[MAX_SIZE], dest_arr[MAX_SIZE];
    int size, i;
    int *source_ptr = source_arr; // Pointer to source_arr
    int *dest_ptr = dest_arr; // Pointer to dest_arr
    int *end_ptr;
    printf("Enter size of array: ");
    scanf("%d", &size);
    printf("Enter elements in array: ");
    for (i = 0; i < size; i++)
    {
        scanf("%d", (source_ptr + i));
    }
    end_ptr = &source_arr[size - 1];
    printf("\nSource array before copying: ");
    printArray(source_arr, size);

    printf("\nDestination array before copying: ");
    printArray(dest_arr, size);
    while(source_ptr <= end_ptr)
    {
        *dest_ptr = *source_ptr;
    }
}

```

```

    // Increment source_ptr and dest_ptr
    source_ptr++;
    dest_ptr++;
}
printf("\n\nSource array after copying: ");
printArray(source_arr, size);

printf("\nDestination array after copying: ");
printArray(dest_arr, size);

return 0;
}
void printArray(int *arr, int size)
{
    int i;

    for (i = 0; i < size; i++)
    {
        printf("%d, ", *(arr + i));
    }
}

```

PATTERNS

1. NUMBER PATTERN 1

```

11111
11111
11111
11111
11111

```

```

#include <stdio.h>

int main()
{
    int i, j, N;

    printf("Enter number of rows: ");
    scanf("%d", &N);

    for(i=1; i<=N; i++)
    {
        for(j=1; j<=N; j++)
        {
            printf("*");
        }

        printf("\n");
    }
}

```

```

    }

    return 0;
}

```

2 RIGHT TRIANGLE

```

*
**
***
****
*****

```

```

#include <stdio.h>

int main()
{
    int i, j, n;

    printf("Enter value of n: ");
    scanf("%d", &n);
    for(i=1; i<=n; i++)
    {
        for(j=1; j<=i; j++)
        {
            printf("*");
        }
        printf("\n");
    }
    return 0;
}

```

3 MIRRORED RIGHT

```

      *
     **
    ***
   ****
  *****

```

```

#include <stdio.h>

int main()
{
    int i, j, rows;

    printf("Enter number of rows: ");
    scanf("%d", &rows);
    for(i=1; i<=rows; i++)

```

```

{
    for(j=i; j<rows; j++)
    {
        printf(" ");
    }
    for(j=1; j<=i; j++)
    {
        printf("*");
    }
    printf("\n");
}
return 0;
}

```

4 PYRAMIDAL



```

#include <stdio.h>

int main()
{
    int i, j, rows;
    printf("Enter number of rows : ");
    scanf("%d", &rows);
    for(i=1; i<=rows; i++)
    {
        for(j=i; j<rows; j++)
        {
            printf(" ");
        }
        for(j=1; j<=(2*i-1); j++)
        {
            printf("*");
        }
        printf("\n");
    }
}

```

```
}  
  
return 0;  
  
}
```

5 SQUARE 1

```
#include <stdio.h>  
  
int main()  
{  
    int rows, cols, i, j;  
    printf("Enter number of rows: ");  
    scanf("%d", &rows);  
    printf("Enter number of columns: ");  
    scanf("%d", &cols);  
    for(i=1; i<=rows; i++)  
    {  
        for(j=1; j<=cols; j++)  
        {  
            printf("1");  
        }  
        printf("\n");  
    }  
    return 0;  
}
```