NAME :- GOPESH SHARMA

**SECTION** :- AU

UNIVERSITY ROLL NO. :- 2315000870

**SUBJECT:-** COMPUTER PROGRAMMING

**SUBJECT CODE** :-BCSG 0002

## C Programming Questions

## Week 1

Q. 1 Write a program to accept height and base of triangle and calculate area of Triangle

```
Note: area =(h*b)/2
#include<stdio.h>
intmain()
{
inth,b,area;
printf("Enter the height:");
scanf("%d"
,&h);
printf("Enter the base:");
scanf("%d"
,&b);
area=(h*b)/2;
printf("Area of
triangle:%d"
,area);
```

```
return0;
}
Q. 2 Write a program to accept radius of circle and calculate area of
circle
Note: area =pi * r2
#include<stdio.h>
intmain()
{
intr,area;
printf("Enter the radius of
circle:");
scanf("%d"
,&r);
area=3.14*r*r;
printf("Area of circle:%d"
,area);
return0;
}
Q. 3 Write a program to find the lowest marks of three students
using conditional operator.
#include<stdio.h>
voidmain() {
inta, b, c;
printf("Enter the marks of three
students: ");
scanf("%d%d%d"
, &a, &b, &c);
(a<b) ? ((a<c) ?printf("Lowest
marks: %d"
, a) :printf("Lowest marks:
%d"
```

```
, c)) : ((b<c) ?printf("Lowest
marks: %d"
, b) :printf("Lowest marks:
%d"
, c));
}
Q. 4 Write a program to Calculate Compound Interest.
# include<stdio.h>
# include<math.h>
intmain()
{
floatp,t,r,amt,ci;
printf("Enter the principal
amount:");
scanf("%f"
,&p);
printf("Enter the annual rate:");
scanf("%f"
,&r);
printf("Enter the annual time:");
scanf("%f"
,&t);
amt=p*pow((1+r/100),t);
printf("amount is %.2f"
,amt);
ci=amt-p;
printf("\ncompound interest is
%.2f"
,ci);
return0;
}
```

```
Q. 5 Write a program to Calculate Cube of a Number.
# include<stdio.h>
# include<math.h>
intmain()
{
intn,cube;
printf("enter the number:");
scanf("%d"
,&n);
cube=pow(n,3);
printf("Cube of given number is
%d"
,cube);
return0;
}
                                      Week - 2
Q. 1 Write a program to interchange two values by using Assignment
Operator.
#include<stdio.h>
intmain()
{
inta,b,temp=0;
printf ("enter the value of a:");
scanf("%d"
,&a);
printf("enter the value of b:");
scanf("%d"
,&b);
temp=a;
a=b;
```

```
printf("value of a after
swaping:%d"
,a);
printf("\nvalue of b after
swaping:%d"
,b);
return0;
}
Q. 2 Write a program to interchange two values by using Arithmetic
Operator.
# include<stdio.h>
intmain()
{
inta,b;
printf("enter the value for a:");
scanf("%d"
,&a);
printf("enter the value for b:");
scanf("%d"
,&b);
a=a+b;
b=a-b;
a=a-b;
printf("after swaping value of
a:%d"
,a);
printf("\nafterswaping value of
b:%d"
,b);
return0;
```

b=temp;

```
}
Q. 3 Write a program to interchange two values by using Bitwise
Operator.
# include<stdio.h>
intmain()
{
inta,b;
printf ("enter the value of a:");
scanf("%d"
,&a);
printf("enter the value of b:");
scanf("%d"
,&b);
a=a^b;
b=a^b;
a=b^a;
printf("value of a after
swapping:%d"
,a);
printf("\nvalue of b after
swapping:%d"
,b);
return0;
}
Q. 4 Write a program to find the size of all data types (Int, Float,
Char, Double, Long Double, Short Int etc.).
# include<stdio.h>
intmain()
printf("the size of
int:%lu"
```

```
,sizeof(int));
printf("\nthe size of
float:%lu"
,sizeof(float));
printf("\nthe size of
char:%lu"
,sizeof(char));
printf("\nthe size of
double:%lu"
,sizeof(double));
printf("\nthe size of long
double:%lu"
,sizeof(longdouble));
printf("\nthe size of short
int:%lu"
,sizeof(shortint));
return0;
}
Q. 5 Write a program to find out whether input number is even or
odd without using arithmetic operators.
#include<stdio.h>
intmain() {
intnum;
printf("Enter an integer: ");
scanf("%d"
, &num);
(num&1) ?printf("%d is odd.",
num) :printf("%d is even.", num);
return0;
}
```

## Week - 3

Q. 1 Write a C program to check whether a given number is even or odd. # include<stdio.h> intmain() { intn; printf("enter the number:"); scanf("%d" ,&n); if(n%2!=0) { printf("Odd!!!"); } else { printf("Even!!!"); } } Q. 2 Write a C program to check whether a given number is positive or negative. # include<stdio.h> intmain() { intn; printf("enter the number:"); scanf("%d" ,&n); if(n>0) {

```
printf("positive!!!");
}
elseif(n<0)
{
printf("negative!!!");
}
else{
printf("zero");
}
}
Q. 3 Write a C program to find whether a given year is a leap year or
not.
# include<stdio.h>
intmain()
{
intn;
printf("enter the year:");
scanf("%d"
,&n);
if(n%4!=0)
{
printf("not a leap year!!!");
}
else
{
printf("leap year!!!");
}
return0;
Q. 4 Write a C program to find the largest of three numbers.
#include<stdio.h>
```

```
intmain()
{
intm1,m2,m3;
printf("enter the first
number:");
scanf("%d"
,&m1);
printf("enter the second
number:");
scanf("%d"
,&m2);
printf("enter the third
number:");
scanf("%d"
,&m3);
if(m1>m2&&m1>m3)
{
printf("first number is the
largest no.");
}
elseif(m2>m1\&\&m2>m3)
{
printf("second number is the
largest no.");
}
else
{
printf("third number is the
largest no.");
}
return0;
```

```
Q. 5 Write a C program to read temperature in centigrade and
display a suitable message according to the temperature state
below: a. Temp < 0 then Freezing weather b. Temp 0-10 then Very
Cold weather c. Temp 10-20 then Cold weather d. Temp 20-30 then
Normal in Temp e. Temp 30-40 then Its Hot f. Temp >=40 then Its
Very Hot
# include<stdio.h>
intmain()
{
inttemp;
printf("enter the temperature in
centigrade:");
scanf("%d"
,&temp);
if(temp<=0)
{
printf("freezing weather");
}
elseif(temp<=10)
{
printf("very cold weather");
elseif(temp<=20)
printf("cold weather");
elseif(temp<=30)
printf("normal temperature");
}
```

}

```
elseif(temp<=40)
{
printf("its hot");
}
elseif(temp>40){
printf("very hot");
}
return0;
}
Q. 6 Write a C program to read any digit and display it in the word.
# include<stdio.h>
intmain()
{
intn;
printf("enter the digit to be
displayed:");
scanf("%d"
,&n);
switch (n)
{
case0: printf("Zero");
break;
case1: printf("one");
break;
case2: printf("Two");
break;
case3: printf("Three");
break;
case4:printf("Four");
break;
case5:printf("Five");
```

```
break;
case6:printf("Six");
break;
case7:printf("Seven");
break;
case8:printf("Eight");
break;
case9:printf("nine");
break;
default:printf("nit a digit");
break;
}
}
Q. 7 Write a C program to create a Simple Calculator using a switch
case.
#include<stdio.h>
intmain() {
charoperator;
doublefirst, second;
printf("Enter an operator (+, -,
*,/):");
scanf("%c"
, &operator);
printf("Enter two operands: ");
scanf("%lf%lf"
, &first, &second);
switch (operator) {
case'+':
printf("%.1lf + %.1lf =
%.1lf"
, first, second, first+second);
```

```
break;
case'-':
printf("%.1lf - %.1lf =
%.1lf"
, first, second, first-second);
break;
case'*':
printf("%.1lf * %.1lf =
%.1lf"
, first, second, first*second);
break;
case'/':
printf("%.1lf / %.1lf =
%.1lf"
, first, second, first/second);
break;
default:
printf("Error! operator
is not correct");
}
return0;
}
Q. 8 Write a C program using C Switch...Case to Calculate the Area of
Rectangle/ Circle/ Triangle
#include<stdio.h>
intmain() {
intchoice;
floatbase, height, radius,
length, breadth, area;
printf("Switch Case in C Program
to Calculate Area of
```

```
Rectangle/Circle/Triangle\n");
printf("1. Calculate the area of
a circle\n");
printf("2. Calculate the area of
a rectangle\n");
printf("3. Calculate the area of
a triangle\n");
printf("Enter your choice (1, 2,
or 3): ");
scanf("%d"
, &choice);
switch (choice) {
case1:
printf("Enter the radius
of the circle: ");
scanf("%f"
, &radius);
area=3.14159*radius*radiu
s;
printf("The area of the
circle is: %f\n"
, area);
break;
case2:
printf("Enter the length
and breadth of the rectangle: ");
scanf("%f%f"
, &length,
&breadth);
area=length*breadth;
printf("The area of the
```

```
rectangle is: %f\n"
, area);
break;
case3:
printf("Enter the base
and height of the triangle: ");
scanf("%f%f"
, &base,
&height);
area=0.5*base*height;
printf("The area of the
triangle is: %f\n"
, area);
break;
default:
printf("Invalid
choice\n");
break;
}
return0;
}
H.O.T.S Questions
Q. 9 Write a C program to calculate the sum and average of positive
numbers. If the user enters a negative number, the sum and average
are displayed.
# include<stdio.h>
intmain()
intsum,avr,n,n1,n2;
printf("enter the number:");
scanf("%d"
```

```
,n);
printf("enter the first
number:");
scanf("%d"
,&n1);
printf("enter the second
number:");
scanf("%d"
,&n2);
if(n>0)
{
sum+=i;
avr=sum/i;
printf("sum is%d"
,sum);
printf("average is
%d"
,avr);
}
else
{
printf("sum is%d"
,sum);
printf("average is
%d"
,avr);
}
return0;
}
Q. 10 Write a C program to design a digital clock.
#include<stdio.h>
```

```
#include<time.h>
intmain() {
while (1) {
time_tcurrentTime=time(NULL);
structtm*tm=localtime(&curren
tTime);
printf("%02d:%02d:%02d\n"
tm->tm_hour, tm->tm_min, tm->tm_sec);
sleep(1);
}
return0;
}
Q. 11 Write a C program to find the sum of digits of a number until a
single digit is occurred
#include<stdio.h>
intmain() {
intnumber, sum;
printf("Enter a number: ");
scanf("%d"
, &number);
while (number>9) {
sum=0;
while (number!=0) {
sum+=number%10;
number/=10;
}
number=sum;
printf("The sum of digits until a
single digit is occurred: %d\n"
```

```
number);
return0;
}
```

```
Week - 4
Q. 1 Write a C program to print multiplication table of a number.
# include<stdio.h>
intmain()
{
intn, mul;
printf("enter the number:");
scanf("%d"
,&n);
for(inti=1;i<=10;++i)
{
mul=n*i;
printf("%d*%d=%d\n"
,n,i,mul);
}
return0;
}
Q. 2 Write a C program to calculate factorial of a number
# include<stdio.h>
intmain()
{
intn,i,fac=1;
printf("enter the number:");
scanf("%d"
,&n);
for(i=1;i \le n;++i)
```

```
{
fac=fac*i;
}
printf("factorial of %d is
%d"
,n,fac);
return0;
}
Q. 3 Write a C program to check whether a number is palindrome or
not.
#include<stdio.h>
intmain()
{
intn,i,r,rev=0;
printf("enter the number:");
scanf("%d"
,&n);
i=n;
while(i!=0)
{
r=i%10;
rev=rev*10+r;
i=i/10;
}
if(rev==n)
printf("palindrome");
}
else{
printf("not palindrome");
}
```

```
return0;
}
Q. 4 Write a C program to count frequency of digits in a given
number.
#include<stdio.h>
intmain() {
intnum, digit, count;
printf("Enter a number: ");
scanf("%d"
, &num);
printf("Enter a digit to count:
");
scanf("%d"
, &digit);
count=0;
while (num>0) {
if (num%10==digit) {
count++;
}
num/=10;
}
printf("Frequency of digit %d in
the given number is %d"
, digit,
count);
return0;
}
Q. 5 Write a C program to find HCF(GCD) AND LCM of two numbers
#include<stdio.h>
intmain() {
intnum1, num2, i, gcd, lcm;
```

```
printf("Enter two numbers: ");
scanf("%d%d"
, &num1, &num2);
for (i=1; i<=num1&&i<=num2; ++i)
{
if (num1%i==0&&num2%i==0) {
gcd=i;
}
}
lcm= (num1*num2) /gcd;
printf("HCF(GCD) of %d and %d is
%d\n"
, num1, num2, gcd);
printf("LCM of %d and %d is %d"
num1, num2, lcm);
return0;
}
Q. 6 Write a C program to print all prime numbers between 1 to n.
#include<stdio.h>
intmain() {
inti, j, n, flag;
printf("Enter a number: ");
scanf("%d"
, &n);
printf("Prime numbers between 1
and %d are: ", n);
for (i=2; i<=n; ++i) {
flag=0;
for (j=2; j<=i/2; ++j) {
if (i%j==0) {
```

```
flag=1;
break;
}
}
if (flag==0)
printf("%d "
, i);
}
return0;
}
Q. 7 Write a C program to print Fibonacci series up to n terms.
#include<stdio.h>
intmain() {
inti, n, t1=0, t2=1, nextTerm;
printf("Enter the number of
terms: ");
scanf("%d"
, &n);
printf("Fibonacci Series: ");
for (i=1; i<=n; ++i) {
printf("%d, ", t1);
nextTerm=t1+t2;
t1=t2;
t2=nextTerm;
}
return0;
}
Q. 8 Write a C program to print Armstrong numbers from 1 to n AND
check a given number is Armstrong numbers or not.
#include<stdio.h>
intmain()
```

```
{
intn,r,d,sum=0;
printf("enter the number:");
scanf("%d"
,&n);
d=n;
while(d!=0){
r=d%10;
sum+=r*r*r;
d=d/10;
if(sum==n){
printf("armstrong number");
}
else{
printf("not armstrong number");
}
return0;
}
H.O.T.S Questions
Q. 9 Write a C program to print all Perfect numbers between 1 to n
AND Check a given number is Perfect numbers or not.
#include<stdio.h>
intmain() {
intnumber, sum;
printf("Enter a number: ");
scanf("%d", &number);
for (inti=1; i<=number; i++) {
sum=0;
for (intj=1; j<i; j++) {
if (i%j==0) {
sum+=j;
```

```
}
}
if (sum==i) {
printf("%d is a perfect number.\n", i);
}
}
printf("Perfect numbers between 1 and %d are: ", number);
for (inti=1; i<=number; i++) {
sum=0;
for (intj=1; j<i; j++) {
if (i%j==0) {
sum+=j;
}
}
if (sum==i) {
printf("%d ", i);
}
}
printf("\n");
return0;
}
Q. 10 Write a C program to print all Strong Numbers between 1 to n.
#include <stdio.h>
int main() {
int n;
printf("Enter the value of n: ");
scanf("%d", &n);
printf("Strong numbers between 1 and %d are:\n", n);
for (int i = 1; i <= n; i++) {
int originalNum = i;
int sum = 0;
```

```
int num = i;
while (num> 0) {
int digit = num % 10;
int factorial = 1;
for (int j = 1; j \le digit; j++) {
factorial *= j;
}
sum += factorial;
num /= 10;
}
if (sum == originalNum) {
printf("%d\n", originalNum);
}
}
return 0;
}
                                           Week 5
1.(a):
#include <stdio.h>
int main() {
int rows = 4;
for (int i = 1; i<= rows; i++) {
for (int j = 1; j \le 5; j++) {
printf("*");
}
printf("\n");
}
return 0;
}
(b):
```

```
#include <stdio.h>
int main() {
int rows = 5;
for (int i = 1; i<= rows; i++) {
for (int j = 1; j \le rows; j++) {
printf("%d", j);
}
printf("\n");
}
return 0;
}
(c):
#include <stdio.h>
int main() {
int rows = 4;
for (int i = 1; i<= rows; i++) {
for (int j = 1; j \le i; j++) {
printf("%d", j);
}
printf("\n");
}
return 0;
}
(d):
#include <stdio.h>
int main() {
int rows = 4;
for (int i = 1; i<= rows; i++) {
for (int j = 1; j \le i; j++) {
printf("%d", i);
}
```

```
printf("\n");
}
return 0;
}
(e):
#include <stdio.h>
int main() {
int rows = 4;
for (int i = 1; i<= rows; i++) {
for (int j = 1; j \le i; j++) {
printf("*");
}
printf("\n");
}
return 0;
}
(f):
#include <stdio.h>
int main() {
int rows = 4;
for (int i = 0; i< rows; i++) {
for (int j = 0; j < rows - i - 1; j++) {
printf(" ");
}
for (int k = 0; k \le i; k++) {
printf("%c", 'A' + k);
}
printf("\n");
}
return 0;
}
```

```
(g):
#include <stdio.h>
int main() {
int rows = 4;
int counter = 1;
for (int i = 1; i<= rows; i++) {
for (int j = 1; j \le i; j++) {
printf("%d", counter);
counter++;
}
printf("\n");
}
return 0;
}
(h):
#include <stdio.h>
int main() {
int rows = 5;
for (int i = 1; i<= rows; i++) {
for (int j = 1; j \le i; j++) {
printf("%d", j % 2);
}
printf("\n");
}
return 0;
}
(i):
#include <stdio.h>
int main() {
int rows = 5;
for (int i = 5; i>= 1; i--) {
```

```
for (int j = 5; j >= i; j--) {
printf("%d", j);
}
printf("\n");
}
return 0;
}
(j):
#include <stdio.h>
int main() {
int rows = 5;
for (int i = 1; i<= rows; i++) {
for (int j = 5; j >= i; j--) {
printf("%d", j);
}
printf("\n");
}
return 0;
}
(k):
#include <stdio.h>
int main() {
int rows = 5;
int cols = 5;
for (int i = 1; i<= rows; i++) {
for (int j = 1; j \le cols; j++) {
if (i == 1 | | i == rows | | j == 1 | | j == cols) {
printf("*");
} else {
printf(" ");
}
```

```
}
printf("\n");
}
return 0;
}
(L):
#include <stdio.h>
int main() {
int rows = 4;
for (int i = 1; i<= rows; i++) {
for (int j = 1; j \le rows - i; j++) {
printf(" ");
}
for (int k = 1; k <= 2 * i - 1; k++) {
printf("*");
}
printf("\n");
}
return 0;
}
(m):
#include <stdio.h>
int main() {
int rows = 4;
for (int i = 1; i<= rows; i++) {
for (int j = 1; j \le rows - i; j++) {
printf(" ");
}
for (int k = 1; k <= 2 * i - 1; k++) {
printf("*");
}
```

```
printf("\n");
}
for (int i = rows - 1; i>= 1; i--) {
for (int j = 1; j \le rows - i; j++) {
printf(" ");
}
for (int k = 1; k <= 2 * i - 1; k++) {
printf("*");
}
printf("\n");
}
return 0;
}
(n):
#include <stdio.h>
int main() {
int i, j, k;
for (i = 3; i>= 0; i--) {
for (k = 0; k < i; k++) {
printf(" ");
}
for (j = 0; j \le 3 - i; j++) {
printf("%d", 7 - (i * 2) + j);
}
printf("\n");
}
return 0;
}
```

```
1. Write a menu driven program to insert and delete
elements of kth position to an array of size N.
#include <stdio.h>
int main() {
int N, choice, k, i;
printf("Enter the size of the array: ");
scanf("%d", &N);
int arr[N];
for (i = 0; i < N; i++) {
printf("Enter element at position %d: ", i + 1);
scanf("%d", &arr[i]);
}
while (1) {
printf("\nMenu:\n");
printf("1. Insert element at kth position\n");
printf("2. Delete element at kth position\n");
printf("3. Display array\n");
printf("4. Exit\n");
printf("Enter your choice: ");
scanf("%d", &choice);
switch (choice) {
case 1:
printf("Enter the position (1 to %d) to insert element: ", N + 1);
scanf("%d", &k);
if (k < 1 | | k > N + 1) {
printf("Invalid position. Position should be between 1 and
%d.\n", N + 1);
} else {
printf("Enter the element to insert: ");
int newElement;
scanf("%d", &newElement);
```

```
for (i = N - 1; i >= k - 1; i--) {
arr[i + 1] = arr[i];
}
arr[k - 1] = newElement;
N++;
printf("Element inserted successfully.\n");
}
break;
case 2:
printf("Enter the position (1 to %d) to delete element: ", N);
scanf("%d", &k);
if (k < 1 | | k > N) {
printf("Invalid position. Position should be between 1 and
%d.\n", N);
} else {
for (i = k - 1; i < N - 1; i++) {
arr[i] = arr[i + 1];
}
N--;
printf("Element deleted successfully.\n");
}
break;
case 3:
printf("Array elements: ");
for (i = 0; i< N; i++) {
printf("%d ", arr[i]);
}
printf("\n");
break;
case 4:
printf("Exiting the program.\n");
```

```
return 0;
default:
printf("Invalid choice. Please enter a valid option.\n");
}
}
return 0;
}
2.Write the program to print the biggest and
smallest element in an array.
#include <stdio.h>
int main() {
int N, i;
printf("Enter the size of the array: ");
scanf("%d", &N);
int arr[N];
for (i = 0; i < N; i++) {
printf("Enter element at position %d: ", i + 1);
scanf("%d", &arr[i]);
}
int largest = arr[0];
int smallest = arr[0];
for (i = 1; i< N; i++) {
if (arr[i] > largest) {
largest = arr[i];
}
if (arr[i] < smallest) {</pre>
smallest = arr[i];
}
}
```

```
printf("The largest element in the array is: %d\n", largest);
printf("The smallest element in the array is: %d\n", smallest);
return 0;
}
3. Write the program to print the sum and average of
an array.
#include <stdio.h>
int main() {
int N, i;
printf("Enter the size of the array: ");
scanf("%d", &N);
int arr[N];
for (i = 0; i < N; i++) {
printf("Enter element at position %d: ", i + 1);
scanf("%d", &arr[i]);
}
int sum = 0;
float average;
for (i = 0; i < N; i++) {
sum += arr[i];
}
average = (float)sum / N;
printf("The sum of the elements in the array is: %d\n", sum);
printf("The average of the elements in the array is: %.2f\n",
average);
return 0;
}
```

```
4. Write the program to sort an array using bubble
sort.
#include <stdio.h>
int main() {
int N, i, j, temp;
printf("Enter the size of the array: ");
scanf("%d", &N);
int arr[N];
for (i = 0; i < N; i++) {
printf("Enter element at position %d: ", i + 1);
scanf("%d", &arr[i]);
}
for (i = 0; i< N - 1; i++) {
for (j = 0; j < N - i - 1; j++) {
if (arr[j] >arr[j + 1]) {
temp = arr[j];
arr[j] = arr[j + 1];
arr[j + 1] = temp;
}
}
}
printf("Sorted array: ");
for (i = 0; i < N; i++) {
printf("%d ", arr[i]);
}
printf("\n");
return 0;
}
```

5. Write the program to search an element using linear

```
search as well as binary search.
#include <stdio.h>
int main() {
int N, i, element;
printf("Enter the size of the array: ");
scanf("%d", &N);
int arr[N];
printf("Enter the elements of the array:\n");
for (i = 0; i < N; i++) {
scanf("%d", &arr[i]);
}
printf("\nEnter the element to search using linear search: ");
scanf("%d", &element);
int linearIndex = -1;
for (i = 0; i < N; i++) {
if (arr[i] == element) {
linearIndex = i;
break;
}
}
if (linearIndex != -1) {
printf("Element %d found at position %d using linear search.\n",
element, linearIndex + 1);
} else {
printf("Element %d not found in the array using linear search.\n",
element);
}
printf("\nEnter the element to search using binary search: ");
scanf("%d", &element);
int low = 0, high = N - 1, mid, binaryIndex = -1;
while (low <= high) {
```

```
mid = (low + high) / 2;
if (arr[mid] == element) {
binaryIndex = mid;
break;
} else if (arr[mid] < element) {
low = mid + 1;
} else {
high = mid - 1;
}
}
if (binaryIndex != -1) {
printf("Element %d found at position %d using binary search.\n",
element, binaryIndex + 1);
} else {
printf("Element %d not found in the array using binary search.\n",
element);
}
return 0;
}
6.Take an array of 20 integer inputs from user and
print the following:
a. number of positive numbers
b. number of negative numbers
c. number of odd numbers
d. number of even numbers e. number of 0.
#include <stdio.h>
int main() {
int arr[20];
int positiveCount = 0, negativeCount = 0, oddCount = 0, evenCount
```

```
= 0, zeroCount = 0;
printf("Enter 20 integers:\n");
for (int i = 0; i < 20; i++) {
scanf("%d", &arr[i]);
}
for (int i = 0; i < 20; i++) {
if (arr[i] > 0) {
positiveCount++;
} else if (arr[i] < 0) {
negativeCount++;
} else {
zeroCount++;
}
if (arr[i] % 2 == 0) {
evenCount++;
} else {
oddCount++;
}
}
printf("\na. Number of positive numbers: %d\n", positiveCount);
printf("b. Number of negative numbers: %d\n", negativeCount);
printf("c. Number of odd numbers: %d\n", oddCount);
printf("d. Number of even numbers: %d\n", evenCount);
printf("e. Number of zeros: %d\n", zeroCount);
return 0;
}
7. Take an array of 10 elements. Split it into middle and
store the elements in two different arrays.
#include <stdio.h>
```

```
int main(){
int initialArray[10];
int firstHalf[5], secondHalf[5];
printf("Enter 10 integers:\n");
for (int i = 0; i < 10; i++) {
scanf("%d", &initialArray[i]);
}
for (int i = 0; i < 5; i++) {
firstHalf[i] = initialArray[i];
secondHalf[i] = initialArray[i + 5];
}
printf("\nINITIAL array: ");
for (int i = 0; i < 10; i++) {
printf("%d, ", initialArray[i]);
}
printf("\n");
printf("After splitting:\n");
printf("First Half: ");
for (int i = 0; i < 5; i++) {
printf("%d, ", firstHalf[i]);
}
printf("\n");
printf("Second Half: ");
for (int i = 0; i < 5; i++) {
printf("%d, ", secondHalf[i]);
}
printf("\n");
return 0;
}
```

```
8. Write the program to count frequency of each
element in an array.
#include <stdio.h>
int main() {
int N;
printf("Enter the size of the array: ");
scanf("%d", &N);
int arr[N];
printf("Enter %d integers:\n", N);
for (int i = 0; i< N; i++) {
scanf("%d", &arr[i]);
}
int frequency[N];
for (int i = 0; i< N; i++) {
frequency[i] = 0;
}
for (int i = 0; i< N; i++) {
if (frequency[i] == -1) {
continue;
}
for (int j = i + 1; j < N; j++) {
if (arr[i] == arr[j]) {
frequency[j] = -1;
frequency[i]++;
}
}
}
printf("\nFrequency of each element:\n");
for (int i = 0; i < N; i++) {
if (frequency[i] != -1) {
printf("%d occurs %d times.\n", arr[i], frequency[i] + 1);
```

```
}
return 0;
}
```

}

## WEEK-7

```
Question 1
#include<stdio.h>
#defineMAX_ROWS3
#defineMAX_COLS3
voidprintRowMajor(int matrix[MAX_ROWS][MAX_COLS]) {
printf("Row Major Order:\n");
for (inti=0; i<MAX_ROWS; ++i) {
for (int j =0; j < MAX\_COLS; ++j) {
printf("%d\t", matrix[i][j]);
}
printf("\n");
}
}
voidprintColumnMajor(int
matrix[MAX_ROWS][MAX_COLS]) {
printf("\nColumn Major Order:\n");
for (int j = 0; j < MAX_COLS; ++j) {
for (inti=0; i<MAX_ROWS; ++i) {
printf("%d\t", matrix[i][j]);
}
printf("\n");
```

```
}
intmain() {
intmatrix[MAX_ROWS][MAX_COLS] = \{\{1, 2, 3\},\
{4, 5, 6},
{7, 8, 9}};
printRowMajor(matrix);
printColumnMajor(matrix);
return0;
}
Question 2
#include<stdio.h>
#defineMAX_ROWS3
#defineMAX_COLS3
intcalculateMatrixSum(int
matrix[MAX\_ROWS][MAX\_COLS])\,\{
int sum =0;
for (inti=0; i<MAX_ROWS; ++i) {
for (int j =0; j <MAX_COLS; ++j)
{
sum += matrix[i][j];
}
}
returnsum;
}
intmain() {
intmatrix[MAX_ROWS][MAX_COLS] = {{1,
2, 3},
{4,
5, 6},
```

```
{7,
8, 9}};
int sum =calculateMatrixSum(matrix);
printf("Sum of the matrix: %d\n"
sum);
return0;
}
Question 3
#include<stdio.h>
#defineROWS3
#defineCOLS3
voidaddMatrices(intmat1[ROWS][COLS],
intmat2[ROWS][COLS],
intresult[ROWS][COLS]) {
for (inti=0; i<ROWS; ++i) {
for (int j =0; j <COLS; ++j) \{
result[i][j] =mat1[i][j]
+mat2[i][j];
}
}
}
voidmultiplyMatrices(intmat1[ROWS][COLS],
intmat2[ROWS][COLS],
intresult[ROWS][COLS]) {
for (inti=0; i<ROWS; ++i) {
for (int j =0; j <COLS; ++j) {
result[i][j] =0;
for (int k = 0; k < COLS; ++k)
```

```
{
result[i][j] +=mat1[i][k]
*mat2[k][j];
}
}
}
}
voiddisplayMatrix(intmatrix[ROWS][COLS])
{
for (inti=0; i<ROWS; ++i) {
for (int j =0; j <COLS; ++j) {
printf("%d\t"
, matrix[i][j]);
}
printf("\n");
}
printf("\n");
}
intmain() {
int matrix1[ROWS][COLS] = {{1, 2, 3},
{4, 5, 6},
{7, 8,
9}};
int matrix2[ROWS][COLS] = {{9, 8, 7},
{6, 5, 4},
{3, 2,
1}};
intsumMatrix[ROWS][COLS];
intproductMatrix[ROWS][COLS];
addMatrices(matrix1, matrix2,
sumMatrix);
```

```
multiplyMatrices(matrix1, matrix2,
productMatrix);
printf("Matrix 1:\n");
displayMatrix(matrix1);
printf("Matrix 2:\n");
displayMatrix(matrix2);
printf("Sum of Matrices:\n");
displayMatrix(sumMatrix);
printf("Product of Matrices:\n");
displayMatrix(productMatrix);
return0;
}
Question 4
#include<stdio.h>
#defineSIZE3
voidprintSumDiagonal(intmatrix[SIZE][SIZE]) {
int sum =0;
for (inti=0; i<SIZE; ++i) {
sum +=matrix[i][i];
}
printf("Sum of diagonal elements: %d\n", sum);
}
voidprintUpperTriangular(intmatrix[SIZE][SIZE]) {
printf("Upper triangular matrix:\n");
for (inti=0; i<SIZE; ++i) {
for (int j = 0; j < SIZE; ++j) {
if (i<= j) {
printf("%d\t", matrix[i][j]);
} else {
```

```
printf("0\t");
}
}
printf("\n");
}
}
voidprintLowerTriangular(intmatrix[SIZE][SIZE]) {
printf("Lower triangular matrix:\n");
for (inti=0; i<SIZE; ++i) {
for (int j = 0; j < SIZE; ++j) {
if (i \ge j) {
printf("%d\t", matrix[i][j]);
} else {
printf("0\t");
}
}
printf("\n");
}
}
intmain() {
intmatrix[SIZE][SIZE] = \{\{1, 2, 3\},\
{4, 5, 6},
{7, 8, 9}};
printSumDiagonal(matrix);
printUpperTriangular(matrix);
printLowerTriangular(matrix);
return0;
}
```

```
Question 5
#include<stdio.h>
#defineROWS3
#defineCOLS3
voidfindFrequency(intmatrix[ROWS][COLS]) {
intoddCount=0, evenCount=0;
for (inti=0; i<ROWS; ++i) {
for (int j =0; j <COLS; ++j) {
if (matrix[i][j] %2==0) {
evenCount++;
} else {
oddCount++;
}
}
}
printf("Frequency of odd elements: %d\n",
oddCount);
printf("Frequency of even elements: %d\n",
evenCount);
}
intmain() {
intmatrix[ROWS][COLS] = \{\{1, 2, 3\},
{4, 5, 6},
{7, 8, 9}};
findFrequency(matrix);
return0;
}
```

Question 6

#include<stdio.h>

```
#defineROWS3
#defineCOLS3
voidfindRowSum(int matrix[ROWS][COLS]) {
printf("Sum of each row:\n");
for (inti=0; i<ROWS; ++i) {
introwSum=0;
for (int j =0; j <COLS; ++j) {
rowSum+= matrix[i][j];
}
printf("Row %d: %d\n", i+1, rowSum);
}
}
voidfindColumnSum(int matrix[ROWS][COLS]) {
printf("\nSum of each column:\n");
for (int j = 0; j < COLS; ++j) {
intcolSum=0;
for (inti=0; i<ROWS; ++i) {
colSum+= matrix[i][j];
}
printf("Column %d: %d\n", j +1, colSum);
}
}
intmain() {
intmatrix[ROWS][COLS] = \{\{1, 2, 3\},\
{4, 5, 6},
{7, 8, 9}};
findRowSum(matrix);
findColumnSum(matrix);
return0;
}
```

```
Question 7
#include<stdio.h>
intmain() {
// Initialize a 3x3 matrix
intmatrix[3][3] = {
{1, 2, 3},
{4, 5, 6},
{7, 8, 9}
};
// Print the initialized matrix
printf("Initialized 3x3 Matrix:\n");
for (inti=0; i<3; ++i) {
for (int j = 0; j < 3; ++j) {
printf("%d\t", matrix[i][j]);
}
printf("\n");
}
return0;
}
Question 8
#include<stdio.h>
#defineSIZE3
voidcheckSpecialMatrix(int matrix[SIZE][SIZE]) {
intisDiagonal=1, isUpperTriangular=1,
isLowerTriangular=1;
for (inti=0; i<SIZE; ++i) {
```

```
for (int j =0; j <SIZE; ++j) {
if (i!= j && matrix[i][j] !=0) {
isDiagonal=0;
}
if (i> j && matrix[i][j] !=0) {
isUpperTriangular=0;
}
if (i< j && matrix[i][j] !=0) {
isLowerTriangular=0;
}
}
}
if (isDiagonal) {
printf("The matrix is a diagonal
matrix.\n");
} elseif (isUpperTriangular) {
printf("The matrix is an upper triangular
matrix.\n");
} elseif (isLowerTriangular) {
printf("The matrix is a lower triangular
matrix.\n");
} else {
printf("The matrix is not a special
matrix.\n");
}
}
intmain() {
intmatrix[SIZE][SIZE];
printf("Enter the elements of the %dx%d
matrix:\n", SIZE, SIZE);
for (inti=0; i<SIZE; ++i) {
```

```
for (int j =0; j <SIZE; ++j) {
scanf("%d", &matrix[i][j]);
}
}
checkSpecialMatrix(matrix);
return0;
}
Question 9
#include<stdio.h>
#defineROWS3
#defineCOLS3
intisSparseMatrix(intmatrix[ROWS][COLS]) {
intzeroCount=0, nonZeroCount=0;
for (inti=0; i<ROWS; ++i) {
for (int j =0; j <COLS; ++j) \{
if (matrix[i][j] ==0) {
zeroCount++;
} else {
nonZeroCount++;
}
}
}
if (zeroCount> (ROWS*COLS) /2) {
return1;
} else {
return0;
}
```

}

```
voidmain() {
intmatrix[ROWS][COLS];
inti, j;
printf("Enter the elements of the %dx%d
matrix:\n", ROWS, COLS);
for (i=0; i<ROWS; ++i) {
for (j =0; j <COLS; ++j) {
scanf("%d", &matrix[i][j]);
}
}
if (isSparseMatrix(matrix)) {
printf("The matrix is a sparse matrix.\n");
} else {
printf("The matrix is not a sparse
matrix.\n");
}
}
```

## Week-8

```
Question1
#include<stdio.h>
intmain() {
  int number =10;
  int*ptr=&number;
  printf("Value of number: %d\n", number);
  printf("Value pointed to by ptr: %d\n", *ptr);
  *ptr=20;
  printf("Updated value of number: %d\n", number);
  doubledoubleNumber=3.14;
```

```
double*doublePtr=&doubleNumber;
printf("Value of doubleNumber: %If\n", doubleNumber);
printf("Value pointed to by doublePtr: %lf\n", *doublePtr);
return0;
}
Question 2
#include<stdio.h>
voidaddNumbers(int*num1, int*num2, int*sum) {
*sum = *num1 + *num2;
}
intmain() {
int number1, number2, result;
printf("Enter first number: ");
scanf("%d", &number1);
printf("Enter second number: ");
scanf("%d", &number2);
addNumbers(&number1, &number2, &result);
printf("Sum of %d and %d is: %d\n", number1, number2, result);
return0;
}
Question-3
#include<stdio.h>
voidswapNumbers(int*num1, int*num2) {
int temp =*num1;
*num1 = *num2;
*num2 =temp;
}
intmain() {
int number1, number2;
printf("Enter first number: ");
scanf("%d", &number1);
```

```
printf("Enter second number: ");
scanf("%d", &number2);
printf("Before swapping: \n");
printf("First number: %d\n", number1);
printf("Second number: %d\n", number2);
swapNumbers(&number1, &number2);
printf("After swapping: \n");
printf("First number: %d\n", number1);
printf("Second number: %d\n", number2);
return0;
}
Question 4
#include<stdio.h>
voidinputArray(int*arr, intsize) {
printf("Enter %d elements:\n", size);
for (inti=0; i < size; ++i) {
scanf("%d", arr+i);}
}
voidprintArray(int*arr, intsize) {
printf("Array elements are:\n");
for (inti=0; i< size; ++i) {
printf("%d ", *(arr+i));
}
printf("\n");
}
intmain() {
intsize;
printf("Enter the size of the array: ");
scanf("%d", &size);
int array[size];
inputArray(array, size);
```

```
printArray(array, size);
return0;
}
Question-5
#include<stdio.h>
voidcopyArray(int*source, int*destination, intsize) {
for (inti=0; i<size; ++i) {
*(destination+i) = *(source+i);
}
}
voidprintArray(int*arr, intsize) {
printf("Array elements are:\n");
for (inti=0; i<size; ++i) {
printf("%d ", *(arr+i));
}
printf("\n");
}
intmain() {
intsize;
printf("Enter the size of the array: ");
scanf("%d", &size);
intsourceArray[size];
intdestinationArray[size];
printf("Enter %d elements for the source array:\n", size);
for (inti=0; i < size; ++i) {
scanf("%d", &sourceArray[i]);
}
copyArray(sourceArray, destinationArray, size);
printf("\nSource Array:\n");
printArray(sourceArray, size);
printf("\nDestination Array (copied from source array):\n");
```

```
printArray(destinationArray, size);
return0;
}
Question-6
#include<stdio.h>
voidswapArrays(int*arr1, int*arr2, intsize) {
int temp[size];
for (inti=0; i< size; ++i) {
temp[i] =*(arr1 +i);
}
for (inti=0; i< size; ++i) {
*(arr1 +i) =*(arr2 +i);
}
for (inti=0; i< size; ++i) {
*(arr2 +i) = temp[i];
}
}
voidprintArray(int*arr, intsize) {
printf("Array elements are:\n");
for (inti=0; i< size; ++i) {
printf("%d ", *(arr+i));
}
printf("\n");
}
intmain() {
intsize;
printf("Enter the size of the arrays: ");
scanf("%d", &size);
int array1[size];
int array2[size];
printf("Enter %d elements for the first array:\n", size);
```

```
for (inti=0; i< size; ++i) {
scanf("%d", &array1[i]);
}
printf("Enter %d elements for the second array:\n", size);
for (inti=0; i< size; ++i) {
scanf("%d", &array2[i]);
}
printf("\nArrays before swapping:\n");
printf("Array 1:\n");
printArray(array1, size);
printf("Array 2:\n");
printArray(array2, size);
swapArrays(array1, array2, size);
printf("\nArrays after swapping:\n");
printf("Array 1 (swapped):\n");
printArray(array1, size);
printf("Array 2 (swapped):\n");
printArray(array2, size);
return0;}
Question-7
#include<stdio.h>
voidreverseArray(int*arr, intsize) {
int*start =arr;
int*end =arr+ size -1;
while (start < end) {
int temp =*start;
*start = *end;
*end =temp;
start++;
end--;
}
```

```
}
voidprintArray(int*arr, intsize) {
printf("Array elements are:\n");
for (inti=0; i< size; ++i) {
printf("%d ", *(arr+i));
}
printf("\n");
}
intmain() {
intsize;
printf("Enter the size of the array: ");
scanf("%d", &size);
int array[size];
printf("Enter %d elements for the array:\n", size);
for (inti=0; i < size; ++i) {
scanf("%d", &array[i]);
}
printf("\nOriginal Array:\n");
printArray(array, size);s
reverseArray(array, size);
printf("\nArray after reversing:\n");
printArray(array, size);
return0;
}
Question 8
#include<stdio.h>
voidaddMatrices(int*mat1, int*mat2, int*result, introws, intcols) {
for (inti=0; i< rows; ++i) {
for (int j = 0; j < cols; ++j) {
*(result +i* cols + j) = *(mat1 +i* cols + j) + *(mat2 +i* cols +
j);
```

```
}
}
}
voidprintMatrix(int*mat, introws, intcols) {
printf("Matrix elements are:\n");
for (inti=0; i< rows; ++i) {
for (int j = 0; j < cols; ++j) {
printf("%d ", *(mat +i* cols + j));
}
printf("\n");
}
}
intmain() {
int rows, cols;
printf("Enter the number of rows: ");
scanf("%d", &rows);
printf("Enter the number of columns: ");
scanf("%d", &cols);
int matrix1[rows][cols];
int matrix2[rows][cols];
intresultMatrix[rows][cols];
printf("Enter elements for the first matrix:\n");
for (inti=0; i< rows; ++i) {
for (int j = 0; j < cols; ++j) {
scanf("%d", &matrix1[i][j]);
}
}
printf("Enter elements for the second matrix:\n");
for (inti=0; i< rows; ++i) {
for (int j = 0; j < cols; ++j) {
scanf("%d", &matrix2[i][j]);
```

```
}
}
addMatrices(&matrix1[0][0], &matrix2[0][0], &resultMatrix[0][0], rows,
cols);
printf("\nMatrix 1:\n");
printMatrix(&matrix1[0][0], rows, cols);
printf("\nMatrix 2:\n");
printMatrix(&matrix2[0][0], rows, cols);
printf("\nResult Matrix (Matrix 1 + Matrix 2):\n");
printMatrix(&resultMatrix[0][0], rows, cols);
return0;
}
Question 9
#include<stdio.h>
voidmultiplyMatrices(int*mat1, int*mat2, int*result, introws1, intcols1,
intcols2) {
for (inti=0; i< rows1; ++i) {
for (int j = 0; j < cols2; ++j) {
*(result +i* cols2 + j) =0;
for (int k = 0; k < cols1; ++k) {
*(result +i* cols2 + j) +=*(mat1 +i* cols1 + k) **(mat2 + k *
cols2 + j);
}
}
}
}
voidprintMatrix(int*mat, introws, intcols) {
printf("Matrix elements are:\n");
for (inti=0; i< rows; ++i) {
for (int j = 0; j < cols; ++j) {
printf("%d ", *(mat +i* cols + j));
```

```
}
printf("\n");
}
}
intmain() {
int rows1, cols1, rows2, cols2;
printf("Enter the number of rows for matrix 1: ");
scanf("%d", &rows1);
printf("Enter the number of columns for matrix 1: ");
scanf("%d", &cols1);
printf("Enter the number of rows for matrix 2: ");
scanf("%d", &rows2);
printf("Enter the number of columns for matrix 2: ");
scanf("%d", &cols2);
if (cols1 != rows2) {
printf("Error: The number of columns in matrix 1 must be equal to the
number of rows in matrix 2 for multiplication.\n");
return1;
}
int matrix1[rows1][cols1];
int matrix2[rows2][cols2];
intresultMatrix[rows1][cols2];
printf("Enter elements for matrix 1:\n");
for (inti=0; i< rows1; ++i) {
for (int j = 0; j < cols1; ++j) {
scanf("%d", &matrix1[i][j]);
}
}
printf("Enter elements for matrix 2:\n");
for (inti=0; i< rows2; ++i) {
for (int j = 0; j < cols2; ++j) {
```

```
scanf("%d", &matrix2[i][j]);
}

multiplyMatrices(&matrix1[0][0], &matrix2[0][0], &resultMatrix[0][0],
rows1, cols1, cols2);
printf("\nMatrix 1:\n");
printMatrix(&matrix1[0][0], rows1, cols1);
printf("\nMatrix 2:\n");
printf("\nMatrix 2:\n");
printf("\nResult Matrix [0][0], rows2, cols2);
printf("\nResult Matrix (Matrix 1 * Matrix 2):\n");
printMatrix(&resultMatrix[0][0], rows1, cols2);
return0;
}
```

## Week 9

```
}
}
if (found) {
printf("string found at position %d.\n", i);
return0;
}
}
printf("string not found in the main string.\n");
return0;
}
Question 2
#include<stdio.h>
#include<string.h>
#defineMAX_SIZE100
voidreverseWords(char sentence[MAX_SIZE]);
intmain() {
charsentence[MAX_SIZE];
printf("Enter a sentence: ");
gets(sentence);
reverseWords(sentence);
printf("Reversed sentence: %s\n", sentence);
return0;
}
voidreverseWords(charsentence[MAX_SIZE]) {
int start, end, length;
length =strlen(sentence);
for (start =0, end = length -1; start < end; ++start, --end) {
char temp =sentence[start];
sentence[start] =sentence[end];
sentence[end] =temp;
}
```

```
start =0;
for (end =0; end <= length; ++end) {
if (sentence[end] ==' ' | | sentence[end] ==''0') {
intwordStart, wordEnd;
wordStart=start;
wordEnd= end -1;
while (wordStart<wordEnd) {
char temp =sentence[wordStart];
sentence[wordStart] =sentence[wordEnd];
sentence[wordEnd] =temp;
++wordStart;
--wordEnd;
}
start = end +1;
}
}
}
Question 3
#include<stdio.h>
intmain() {
charinputString[1000];
int vowels =0, consonants =0, digits =0, spaces =0, other =0;
printf("Enter a string: ");
gets(inputString);
for (inti=0; inputString[i] !='\0'; ++i) {
charcurrentChar=inputString[i];
if ((currentChar>='a'&&currentChar<='z') ||
(currentChar>='A'&&currentChar<='Z')) {
if
(currentChar=='a'||currentChar=='e'||currentChar=='i'||currentChar=='o'||curre
ntChar=='u'||
```

```
currentChar=='A'||currentChar=='E'||currentChar=='I'||currentC
har=='O'||currentChar=='U') {
++vowels;
} else {
++consonants;
}
} elseif (currentChar>='0'&&currentChar<='9') {
++digits;
} elseif (currentChar==' '| | currentChar=='\t' | | currentChar=='\n') {
++spaces;
} else {
++other;
}
}
printf("Vowels: %d\n", vowels);
printf("Consonants: %d\n", consonants);
printf("Digits: %d\n", digits);
printf("Spaces: %d\n", spaces);
printf("Other characters: %d\n", other);
return0;
}
Question 4
#include<stdio.h>
intmain() {
charinputString[1000];
printf("Enter a string: ");
gets(inputString);
printf("Separated characters: ");
for (inti=0; inputString[i] !='\0'; ++i) {
printf("%c ", inputString[i]);
}
```

```
return0;
}
Question 5
#include<stdio.h>
#include<string.h>
#defineMAX_SIZE100
intmain() {
charfirstString[MAX_SIZE], secondString[MAX_SIZE];
printf("Enter the first string: ");
gets(firstString);
printf("Enter the second string: ");
gets(secondString);
strcat(firstString, " ");
strcat(firstString, secondString);
printf("Concatenated string: %s\n", firstString);
return0;
}
Question 6
#include<stdio.h>
#include<string.h>
#defineMAX_SIZE100
intmain() {
charinputString[MAX_SIZE];
printf("Enter a string: ");
gets(inputString);
for (inti=0; i<strlen(inputString); ++i) {</pre>
if (islower(inputString[i])) {
inputString[i] =toupper(inputString[i]);
} elseif (isupper(inputString[i])) {
inputString[i] =tolower(inputString[i]);
}
```

```
}
printf("Toggled case string: %s\n", inputString);
return0;
}
Question 7
#include<stdio.h>
#defineMAX_SIZE100
intareIdentical(char str1[MAX_SIZE], char str2[MAX_SIZE]);
intmain() {
charfirstString[MAX_SIZE], secondString[MAX_SIZE];
printf("Enter the first string: ");
gets(firstString);
printf("Enter the second string: ");
gets(secondString);
if (areIdentical(firstString, secondString)) {
printf("Identical\n");
} else {
printf("Not Identical\n");
}
return0;
}
intareIdentical(charstr1[MAX_SIZE], charstr2[MAX_SIZE]) {
inti=0;
while (str1[i] !='\0'\&\&str2[i] !='\0') {
if (str1[i] !=str2[i]) {
return0;
}
++i;
}
if (str1[i] !=str2[i]) {
return0;
```

```
}
return1;
}
Question 8
#include<stdio.h>
#include<string.h>
#defineMAX_STUDENTS100
#defineMAX_NAME_LENGTH50
voidswap(chara[], charb[]) {
chartemp[MAX_NAME_LENGTH];
strcpy(temp, a);
strcpy(a, b);
strcpy(b, temp);
}
voidbubbleSort(charnames[][MAX_NAME_LENGTH], intn) {
for (inti=0; i<n-1; ++i) {
for (int j = 0; j < n-i-1; ++j) {
if (strcmp(names[j], names[j +1]) >0) {
swap(names[j], names[j+1]);
}
}
}
}
intmain() {
intnumStudents;
printf("Enter the number of students: ");
scanf("%d", &numStudents);
if (numStudents<=0||numStudents>MAX_STUDENTS) {
printf("Invalid number of students.
Exiting.\n");
return1;
```

```
}
charstudentNames[MAX_STUDENTS][MAX_NAME_LENGTH];
for (inti=0; i<numStudents; ++i) {
printf("Enter the name of student %d: ", i+1);
scanf("%s", studentNames[i]);
}
bubbleSort(studentNames, numStudents);
printf("\nSorted List of Student Names:\n");
for (inti=0; i<numStudents; ++i) {
printf("%s\n", studentNames[i]);
}
return0;
}
9. Write a C program to multiply two matrix using pointers.
#include <stdio.h>
#include <stdlib.h>
int main() {
int n, m, p;
printf("Enter the number of rows in the first matrix: ");
scanf("%d", &n);
printf("Enter the number of columns in the first matrix (and rows in the second
matrix): ");
scanf("%d", &m);
printf("Enter the number of columns in the second matrix: ");
scanf("%d", &p);
int *A = (int*)malloc(n * m * sizeof(int));
int *B = (int*)malloc(m * p * sizeof(int));
int *C = (int*)malloc(n * p * sizeof(int));
if (!A | | !B | | !C) {
printf("Error: Memory allocation failed.\n");
exit(1);
```

```
}
printf("Enter elements of the first matrix:\n");
for (int i = 0; i < n; ++i) {
for (int j = 0; j < m; ++j) {
printf("Enter element [%d][%d]: ", i + 1, j + 1);
scanf("%d", A + i * m + j);
}
}
printf("Enter elements of the second matrix:\n");
for (int i = 0; i < m; ++i) {
for (int j = 0; j < p; ++j) {
printf("Enter element [%d][%d]: ", i + 1, j + 1);
scanf("%d", B+i*p+j);
}
}
for (int i = 0; i < n; ++i) {
for (int j = 0; j < p; ++j) {
int sum = 0;
for (int k = 0; k < m; ++k) {
sum += *(A + i * m + k) * *(B + k * p + j);
}
*(C + i * p + j) = sum;
}
}
printf("Resultant matrix:\n");
for (int i = 0; i < n; ++i) {
for (int j = 0; j < p; ++j) {
printf("%d ", *(C + i * p + j));
}
printf("\n");
}
```

```
free(A);
free(B);
free(C);
return 0;
}
```

## Week 10

```
1. Write a C program to find length of string using pointers.
#include <stdio.h>
int strlen(const char *str) {
int I = 0;
while (*str != '\0') {
l++;
str++;
}
return I;
}
int main(){
char a[100];
printf("Enter a string: ");
scanf("%s",a);
int l= strlen(a);
printf("Length of the string: %d\n",I);
return 0;
}
2. Write a C program to copy one string to another using pointer.
#include <stdio.h>
void copyString(char *dest, const char *src) {
while ((*dest++ = *src++) != '\0');
}
int main() {
```

```
char str[100],newstr[100];
printf("Enter the source string: ");
scanf("%s",str);
copyString(newstr,str);
printf("Copied string: %s\n",newstr);
return 0;
}
3.Write a C program to concatenate two strings using pointers
#include <stdio.h>
void concatenateStrings(char *dest, const char
*src) {
while (*dest != '\0') {
dest++;
}
while ((*dest++ = *src++) != '\0');
}
int main() {
char firststr[100], secondstr[100];
printf("Enter the first string: ");
scanf("%s", firststr);
printf("Enter the second string: ");
scanf("%s", secondstr);
concatenateStrings(firststr, secondstr);
printf("Concatenated string: %s\n",firststr);
return 0;
}
4. Write a C program to compare two strings using pointers.
#include <stdio.h>
int cmpstr(const char *str1, const char *str2) {
while (*str1 != '\0' && *str2 != '\0') {
if (*str1 != *str2) {
```

```
return 0;
}
str1++;
str2++;
}
return (*str1 == '\0' && *str2 == '\0');
}
int main() {
char firstStr[100], secondStr[100];
printf("Enter the first string: ");
scanf("%s", firstStr);
printf("Enter the second string: ");
scanf("%s", secondStr);
if (cmpstr(firstStr, secondStr)) {
printf("The strings are equal.\n");
} else {
printf("The strings are not equal.\n");
}
return 0;
}
5. WAP to find largest among three numbers using pointer.
#include <stdio.h>
int findLargest(int *n1, int *n2, int *n3) {
int I = *n1;
if (*n2 > I) {
I = *n2;
}
if (*n3 > l) {
I = *n3;
}
return I;
```

```
}
int main() {
int n1,n2,n3;
printf("Enter the first number: ");
scanf("%d", &n1);
printf("Enter the second number: ");
scanf("%d", &n2);
printf("Enter the third number: ");
scanf("%d", &n3);
int I = findLargest(&n1, &n2, &n3);
printf("The largest number is: %d\n", I);
return 0;
}
6. WAP to find largest among three numbers using pointer.
#include <stdio.h>
int findLargest(int *n1, int *n2, int *n3) {
int I = *n1;
if (*n2 > I) {
I = *n2;
}
if (*n3 > l) {
I = *n3;
}
return I;
}
int main() {
int n1,n2,n3;
printf("Enter the first number: ");
scanf("%d", &n1);
printf("Enter the second number: ");
scanf("%d", &n2);
```

```
printf("Enter the third number: ");
scanf("%d", &n3);
int I = findLargest(\&n1, \&n2, \&n3);
printf("The largest number is: %d\n", I);
return 0;
}
7. WAP to find factorial of a number using pointer.
#include <stdio.h>
long longFact(int *n) {
long long f = 1;
for (int i = 1; i <= *n; i++) {
f *= i;
}
return f;
}
int main() {
int n;
printf("Enter a number: ");
scanf("%d", &n);
long long f = Fact(\&n);
printf("Factorial of %d is: %lld\n", n, f);
return 0;
}
8. Write a program to print largest even number present in an array using
pointer to an array.
#include <stdio.h>
int findLargestEven(int *a, int s) {
int |Even = -1;
for (int i = 0; i < s; i++) {
if (a[i] % 2 == 0 && a[i] > IEven) {
IEven = a[i];
```

```
}
}
return lEven;
}
int main() {
int s;
printf("Enter the size of the array: ");
scanf("%d", &s);
int n[s];
printf("Enter the array elements:\n");
for (int i = 0; i< s; i++) {
scanf("%d", &n[i]);
}
int lEven = findLargestEven(n, s);
if (IEven != -1) {
printf("The largest even number is: %d\n", IEven);
} else {
printf("No even numbers found in the array.\n");
}
return 0;
}
9.WAP to find sum of elements of an array using array of pointer.
#include <stdio.h>
int findArraySum(int *a[], int s) {
int sum = 0;
for (int i = 0; i < s; i++) {
sum += *a[i];
}
return sum;
}
int main() {
```

```
int s;
printf("Enter the size of the array: ");
scanf("%d", &s);
int n[s];
printf("Enter the array elements:\n");
for (int i = 0; i < s; i++) {
scanf("%d", &n[i]);
}
int *ps[s];
for (int i = 0; i < s; i++) {
ps[i] = &n[i];
}
int sum = findArraySum(ps, s);
printf("Sum of elements in the array: %d\n", sum);
return 0;
}
10. WAP to compute simple interest using pointers.
#include <stdio.h>
float CSI(float *p, float *r, float *t) {
return (*p * *r * *t) / 100.0;
}
int main() {
float p, r, t;
printf("Enter principal amount: ");
scanf("%f", &p);
printf("Enter rate of interest: ");
scanf("%f", &r);
printf("Enter time in years: ");
scanf("%f", &t);
float i = CSI(&p, &r, &t);
printf("Simple Interest: %.2f\n", i);
```

```
return 0;
}
11. Write a program to print largest even number present in an array using
pointer to an array.
#include <stdio.h>
int findLargestEven(int *a, int s) {
int |Even = -1;
for (int i = 0; i< s; i++) {
if (a[i] % 2 == 0 && a[i] > |Even) {
IEven = a[i];
}
}
return lEven;
}
int main() {
int s;
printf("Enter the size of the array: ");
scanf("%d", &s);
int n[s];
printf("Enter the array elements:\n");
for (int i = 0; i< s; i++) {
scanf("%d", &n[i]);
}
int lEven = findLargestEven(n, s);
if (IEven != -1) {
printf("The largest even number is: %d\n", IEven);
} else {
printf("No even numbers found in the array.\n");
}
return 0;
}
```

## Week 11

1.Write a C function to return the maximum of three integers.

```
#include <stdio.h>
int findMaximum(int num1, int num2, int num3) {
int max = num1;
if (num2 > max) {
max = num2;
}
if (num3 > max) {
max = num3;
}
return max;
}
int main() {
int num1, num2, num3;
printf("Enter the first number: ");
scanf("%d", &num1);
printf("Enter the second number: ");
scanf("%d", &num2);
printf("Enter the third number: ");
scanf("%d", &num3);
int maximum = findMaximum(num1, num2, num3);
printf("The maximum number is: %d\n", maximum);
return 0;
}
2.Write a C function to check if a given number is prime or
not.
#include <stdio.h>
int isPrime(int n) {
```

```
if (n <= 1) {
return 0;
}
for (int i = 2; i * i<= n; i++) {
if (n \% i == 0) {
return 0;
}
}
return 1;
}
int main() {
int n;
printf("Enter a number: ");
scanf("%d", &n);
if (isPrime(n)) {
printf("%d is a prime number.\n", n);
} else {
printf("%d is not a prime number.\n", n);
}
return 0;
}
3. Write a C function to compute the factorial of a nonnegative integer.
#include <stdio.h>
unsigned long longfactorial(int n) {
if (n < 0) {
return 0;
}
if (n == 0 | | n == 1) {
return 1;
}
unsigned long long r = 1;
```

```
for (int i = 2; i <= n; i++) {
r *= i;
}
return r;
}
int main() {
int n;
printf("Enter a non-negative integer: ");
scanf("%d", &n);
unsigned long long r = factorial(n);
printf("The factorial of %d is: %llu\n", n, r);
return 0;
}
4. Write a C function to swap the values of two integers in
actual arguments.
#include <stdio.h>
void swapIntegers(int *a, int *b) {
int temp = *a;
*a = *b;
*b = temp;
}
int main() {
int num1, num2;
printf("Enter the first integer: ");
scanf("%d", &num1);
printf("Enter the second integer: ");
scanf("%d", &num2);
swapIntegers(&num1, &num2);
printf("After swapping:\n");
printf("First integer: %d\n", num1);
printf("Second integer: %d\n", num2);
```

```
return 0;
}
5. Write a C function to compute the sum and average of an
array of integers.
#include <stdio.h>
void computeSumAndAverage(int *arr, int size, int *sum, float *average) {
*sum = 0;
for (int i = 0; i < size; i++) {
*sum += *(arr + i);
}
 *average = (float)(*sum) / size;
}
int main() {
int size;
printf("Enter the size of the array: ");
scanf("%d", &size);
int numbers[size];
printf("Enter the array elements:\n");
for (int i = 0; i < size; i++) {
scanf("%d", &numbers[i]);
}
int sum;
float average;
computeSumAndAverage(numbers, size, &sum, &average);
printf("Sum of the array elements: %d\n", sum);
printf("Average of the array elements: %.2f\n", average);
return 0;
}
6.Write a C function to find the GCD (Greatest Common
Divisor) of two nonnegative integers using Euclid's algorithm.
#include <stdio.h>
```

```
int findGCD(int a, int b) {
while (b != 0) {
int temp = b;
b = a \% b;
a = temp;
}
return a;
}
int main() {
int num1, num2;
printf("Enter the first non-negative integer: ");
scanf("%d", &num1);
printf("Enter the second non-negative integer: ");
scanf("%d", &num2);
int gcd = findGCD(num1, num2);
printf("The GCD of %d and %d is: %d\n", num1, num2, gcd);
return 0;
}
7. Write a C function to check if a given string is a valid
palindrome, considering only alphanumeric characters and
ignoring cases.
#include <stdio.h>
#include <ctype.h>
#include <string.h>
int isPalindrome(const char *str) {
int length = strlen(str);
int start = 0;
int end = length - 1;
while (start < end) {
while (!isalnum(str[start]) && start < end) {
start++;
```

```
}
while (!isalnum(str[end]) && start < end) {
end--;
}
char char1 = tolower(str[start]);
char char2 = tolower(str[end]);
if (char1 != char2) {
return 0;
}
start++;
end--;
}
return 1;
}
int main() {
char input[100];
printf("Enter a string: ");
fgets(input, sizeof(input), stdin);
input[strcspn(input, "\n")] = '\0';
if (isPalindrome(input)) {
printf("The string is a valid palindrome.\n");
} else {
printf("The string is not a palindrome.\n");
}
return 0;
}
8. Write a C function to calculate the sum and difference of
two complex numbers.
#include <stdio.h>
typedef struct {
float real;
```

```
float imaginary;
} ComplexNumber;
void addComplex(ComplexNumber num1, ComplexNumber num2,
ComplexNumber *result) {
result->real = num1.real + num2.real;
result->imaginary = num1.imaginary + num2.imaginary;
}
void subtractComplex(ComplexNumber num1, ComplexNumber num2,
ComplexNumber *result) {
result->real = num1.real - num2.real;
result->imaginary = num1.imaginary - num2.imaginary;
}
int main() {
ComplexNumber complex1, complex2, sum, difference;
printf("Enter the real part of the first complex number: ");
scanf("%f", &complex1.real);
printf("Enter the imaginary part of the first complex number: ");
scanf("%f", &complex1.imaginary);
printf("Enter the real part of the second complex number: ");
scanf("%f", &complex2.real);
printf("Enter the imaginary part of the second complex number: ");
scanf("%f", &complex2.imaginary);
addComplex(complex1, complex2, &sum);
subtractComplex(complex1, complex2, &difference);
printf("Sum: %.2f + %.2fi\n", sum.real, sum.imaginary);
printf("Difference: %.2f + %.2fi\n", difference.real, difference.imaginary);
return 0;
}
9. Write a C function to find the second largest and second
smallest elements in an array of integers.
#include <stdio.h>
```

```
void findSecondLargestAndSmallest(int arr[], int size, int *secondLargest, int
*secondSmallest) {
if (size < 2) {
printf("Array should have at least two elements.\n");
return;
}
 *secondLargest = (arr[0] >arr[1]) ? arr[0] : arr[1];
 *secondSmallest = (arr[0] <arr[1]) ? arr[0] : arr[1];
for (int i = 2; i < size; i++) {
if (arr[i] > *secondLargest) {
*secondLargest = arr[i];
} else if (arr[i] < *secondSmallest) {</pre>
 *secondSmallest = arr[i];
}
}
}
int main() {
int size;
printf("Enter the size of the array: ");
scanf("%d", &size);
if (size <= 0) {
printf("Array size should be greater than 0.\n");
return 1;
}
int numbers[size];
printf("Enter the array elements:\n");
for (int i = 0; i < size; i++) {
scanf("%d", &numbers[i]);
}
int secondLargest, secondSmallest;
find Second Largest And Smallest (numbers, size, \& second Largest, \\
```

```
&secondSmallest);
printf("Second Largest Element: %d\n", secondLargest);
printf("Second Smallest Element: %d\n", secondSmallest);
return 0;
}
10. Write a C function to find the number of occurrences of
each unique element in an array.
#include <stdio.h>
void countOccurrences(int arr[], int size) {
int frequency[size];
for (int i = 0; i < size; i++) {
frequency[i] = 0;
}
for (int i = 0; i < size; i++) {
int currentElement = arr[i];
int isEncountered = 0;
for (int j = 0; j < i; j++) {
if (arr[j] == currentElement) {
isEncountered = 1;
break;
}
}
if (!isEncountered) {
int count = 1;
for (int j = i + 1; j < size; j++) {
if (arr[j] == currentElement) {
count++;
}
}
printf("Element %d occurs %d times\n", currentElement, count);
}
```

```
}
}
int main() {
int size;
printf("Enter the size of the array: ");
scanf("%d", &size);
if (size <= 0) {
printf("Array size should be greater than 0.\n");
return 1;
}
int numbers[size];
printf("Enter the array elements:\n");
for (int i = 0; i< size; i++) {
scanf("%d", &numbers[i]);
}
countOccurrences(numbers, size);
return 0;
```