WEEK-1 HANDS ON

Design Patterns and principles

Exercise 1: Implementing the Singleton Pattern

- Created a java project named "SingletonPatternExample" in VS Code IDE.
- Created two java files named "Logger.java" and "LoggerMain.java".

Logger.java

LoggerMain.java

```
public class LoggerMain{
    public static void main(String[] args) {
        Logger 11 = Logger.getInstance();
        Logger 12 = Logger.getInstance();
        System.out.println(11==12);
    }
}
```

Output

```
Single Instance Created: True
```

Exercise 2: Implementing the Factory Method Pattern

- Created a java interface named "Document.java" in VS Code.
- Create respective interface and classes for handling pdf, word and excel files.

FactoryMethodPattern.java

```
package Week1.FactoryMethod;
interface Document{
    void createDocument();
class WordDocument implements Document{
    public void createDocument() {
        System.out.println("Word Document created");
    }
class PDFDocument implements Document{
   public void createDocument() {
        System.out.println("PDF Document created");
    }
class ExcelDocument implements Document{
   public void createDocument() {
        System.out.println("Excel Document created");
abstract class DocumentFactory {
    public abstract Document createDocument();
```

```
class WordDocumentFactory extends DocumentFactory {
   public Document createDocument() {
        return new WordDocument();
    }
class PDFDocumentFactory extends DocumentFactory {
   public Document createDocument() {
        return new PDFDocument();
    }
class ExcelDocumentFactory extends DocumentFactory {
   public Document createDocument() {
       return new ExcelDocument();
    }
public class FactoryMethodPattern {
   public static void main(String[] args) {
        DocumentFactory factory;
        factory = new WordDocumentFactory();
        Document word = factory.createDocument();
        word.createDocument();
        factory = new PDFDocumentFactory();
        Document pdf = factory.createDocument();
        pdf.createDocument();
        factory = new ExcelDocumentFactory();
        Document excel = factory.createDocument();
        excel.createDocument();
```

Output:

Word Document created PDF Document created Excel Document created

Algorithms_Data Structures

Exercise 2: E-commerce Platform Search Function

Big O Notation: Big O notation is used to describe the upper bound of an algorithm's time and space complexity. It helps us understand how the algorithm's performance scales with the size of the input. **Linear Search:**

- Best Case O(1): The element is found at the very beginning of the list or array.
- Average Case O(n/2): The element is located somewhere in the middle of the list.
- Worst Case O(n): The element is either at the end of the list or not present at all.

Binary Search:

- Best Case O(1): The element is found right at the middle of the list or array.
- Average Case O(log n): The list is repeatedly divided in half until the element is found.
- Worst Case O(log n): Even in the worst scenario, the list is divided logarithmically until the element is found or determined to be absent.

Product.java

```
class Product{
   String productId;
   String productName;
   String category;
   Product(String id, String name, String category){
      this.productId = id;
      this.productName = name;
      this.category = category;
}
   void setProductId(String id) {
      this.productId = id;
   }
   void setProductName(String name) {
      this.productName = name;
   }
   void setCategory(String cat) {
```

```
this.category = cat;
}
String getProductId() {
    return this.productId;
}
String getProductName() {
    return this.productName;
}
String getCategory() {
    return this.category;
}
String inString() {
    return
this.productId+"----"+this.productName+"-----"+this.category;
}
```

ECommerce.java

```
class ECommerce{
   static String name = "Amazon";
   ArrayList<Product> products;
   ECommerce() {
        this.products = new ArrayList<Product>();
   ArrayList<Product> getProducts(){
        return this.products;
    }
    int equals(String s1, String s2){
       // returns 1 - if s1<s2
        // -1 - if s1>s2
        // 0 if s1==s2
        int n1 = s1.length();
        int n2 = s2.length();
        for (int i=0; i<n1 && i<n2; i++) {
            if (s1.charAt(i) < s2.charAt(i)) {</pre>
                return -1;
            }else if(s1.charAt(i)>s2.charAt(i)){
                return 1;
```

```
return 0;
   void add(Product product) {
        int i = products.size()-1;
        while (i>=0 && this.equals(products.get(i).productId,
product.productId) ==1) {
            i-=1;
        this.products.add(i+1, product);
    }
   void display() {
       for(int i=0; i<this.products.size(); i++){</pre>
            Product product = this.products.get(i);
            System.out.println(product.productId+",
"+product.productName+", "+ product.category);
        }
   int linearSearch(String id) {
        for(int i=0; iiproducts.size(); i++){
            Product product = products.get(i);
            if (product.productId.equals(id)){
                return i;
        return -1;
   int binarySearch(String id) {
        int low = 0;
        int high = this.products.size()-1;
        while (low<=high) {
            int mid = (low+high)/2;
            Product product = this.products.get(mid);
            if (product.productId.equals(id)){
                return mid;
            }else if(this.equals(product.productId, id)==1){
                high = mid-1;
            }else{
                low = mid+1;
```

```
}
return -1;
}
}
```

ECommerceMain.java

```
public class ECommerceMain{
   public static void main(String args[]){
        ECommerce eCommerce = new ECommerce();
        Scanner scn = new Scanner(System.in);
        eCommerce.add(new Product("P102", "Laptop", "Electronics"));
        eCommerce.add(new Product("P101", "Book", "Stationery"));
        eCommerce.add(new Product("P103", "Smartphone", "Electronics"));
        eCommerce.add(new Product("P105", "Shoes", "Footwear"));
        eCommerce.add(new Product("P104", "T-shirt", "Apparel"));
        System.out.println("Enter the id to be searched");
        String key = scn.nextLine();
        System.out.println("Linear Search: ");
        int ind = eCommerce.linearSearch(key);
        if (ind!=-1) {
            System.out.println("\tProduct found:
"+eCommerce.products.get(ind).inString());
        }else{
            System.out.println("\tProduct not found");
        }
        System.out.println("Binary Search: ");
        ind = eCommerce.binarySearch(key);
        if (ind!=-1) {
            System.out.println("\tProduct found:
"+eCommerce.products.get(ind).inString());
        }else{
            System.out.println("\tProduct not found");
        }
```

Output:

```
Enter the id to be searched
P101
Linear Search:
Product found: P101----Book----Stationery
Binary Search:
Product found: P101----Book----Stationery
```

For this example, since the size of the list is small, it is preferred to use linear search.

Exercise 7: Financial Forecasting

Recursion: Recursion is a programming technique where a function calls itself to solve smaller instances of a problem. It is particularly useful for breaking complex tasks into simpler subproblems. By doing so, recursion allows us to handle the logic in a clean and structured way without repeatedly writing the same code.

FinancialForecasting.java

```
public class FinancialForecasting {
    public static double predict(int currVal, int time) {
        if (time == 0) {
            return currVal;
        }
        return predict(currVal*4+time, time-1);
    }
    public static void main(String[] args) {
        int currVal = 500;
        int time = 3;
        double futureValue = predict(currVal, time);
        System.out.printf("Predicted value after %d years: %f", time,
futureValue);
    }
}
```

Output:

Predicted value after 3 years: 32057.000000

Time complexity = O(n)

We can optimize the recursive solution by simply following an iterative process or storing the values from previous calls into an array.