

Prerequisite: Adding Environmental Variables

CREO INSTALL ->

"C:\Program Files\PTC\Creo 7.0.0.0\Common Files"

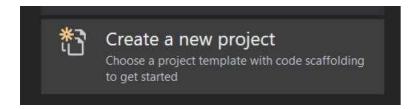
PRO_COMM_MSG_EXE ->

"C:\Program Files\PTC\Creo 7.0.0.0\Common Files\x86e_win64\obj\pro_comm_msg.exe"

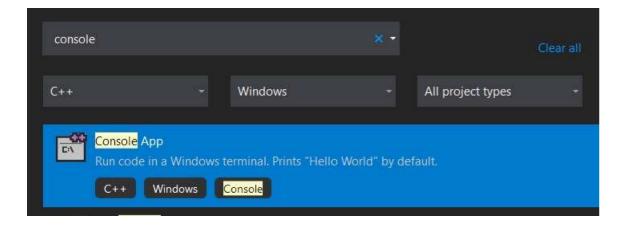
Step1: Install Visual Studio Professional 2019



Step2: Click on Create a new project

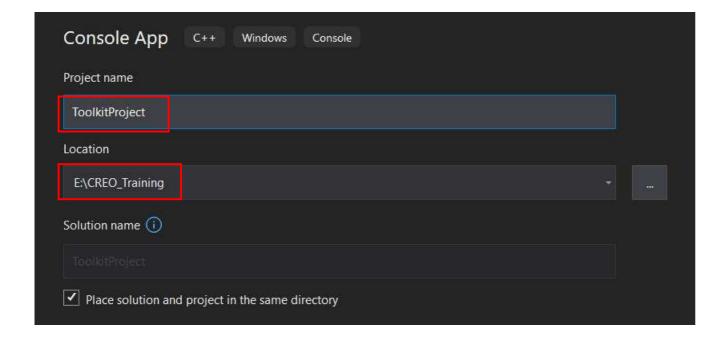


Step3: Select console App



Creation of Visual Studio Project

Step4: Add Project name and location



Creation of Visual Studio Project

After successful creation, you will see a window like below

```
▼ Solution Explorer
ToolkitProject.cpp
ToolkitProject
                                              (Global Scope)
                                                                                                                                                 ⊡// ToolkitProject.cpp : This file contains the 'main' function. Program execution begins and ends there.
                                                                                                                                                  Solution 'ToolkitProject' (1 of 1 project)

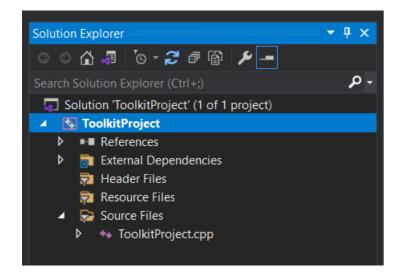
▲ ToolkitProject

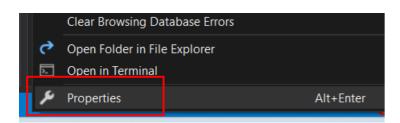
            #include <iostream>
                                                                                                                                                   ▶ ■■ References
                                                                                                                                                   ▶ ■ External Dependencies
          ⊡int main()
                                                                                                                                                       Header Files
                                                                                                                                                      Resource Files
                std::cout << "Hello World!\n";

▲ Source Files

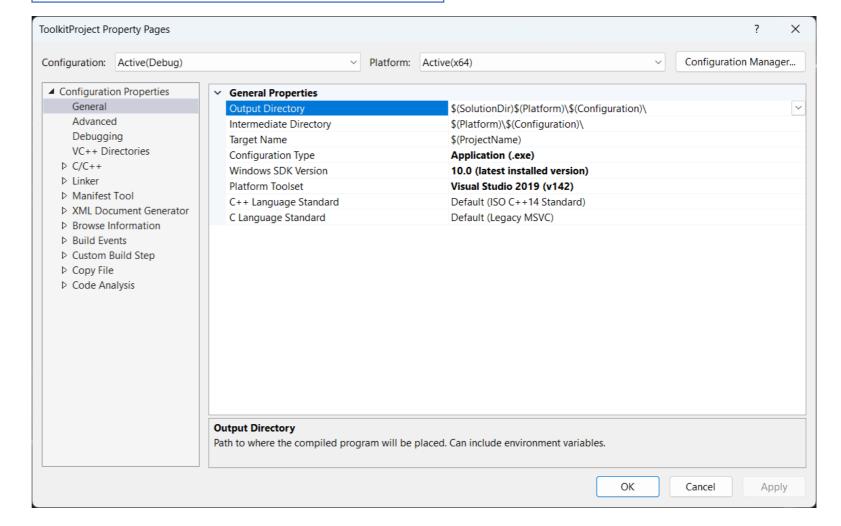
                                                                                                                                                     ▶ ★ ToolkitProject.cpp
          ⊡// Run program: Ctrl + F5 or Debug > Start Without Debugging menu
           // Debug program: F5 or Debug > Start Debugging menu
          ⊡// Tips for Getting Started:
           // 1. Use the Solution Explorer window to add/manage files
           // 2. Use the Team Explorer window to connect to source control
           // 4. Use the Error List window to view errors
```

Step1: Right click on your project and click Properties

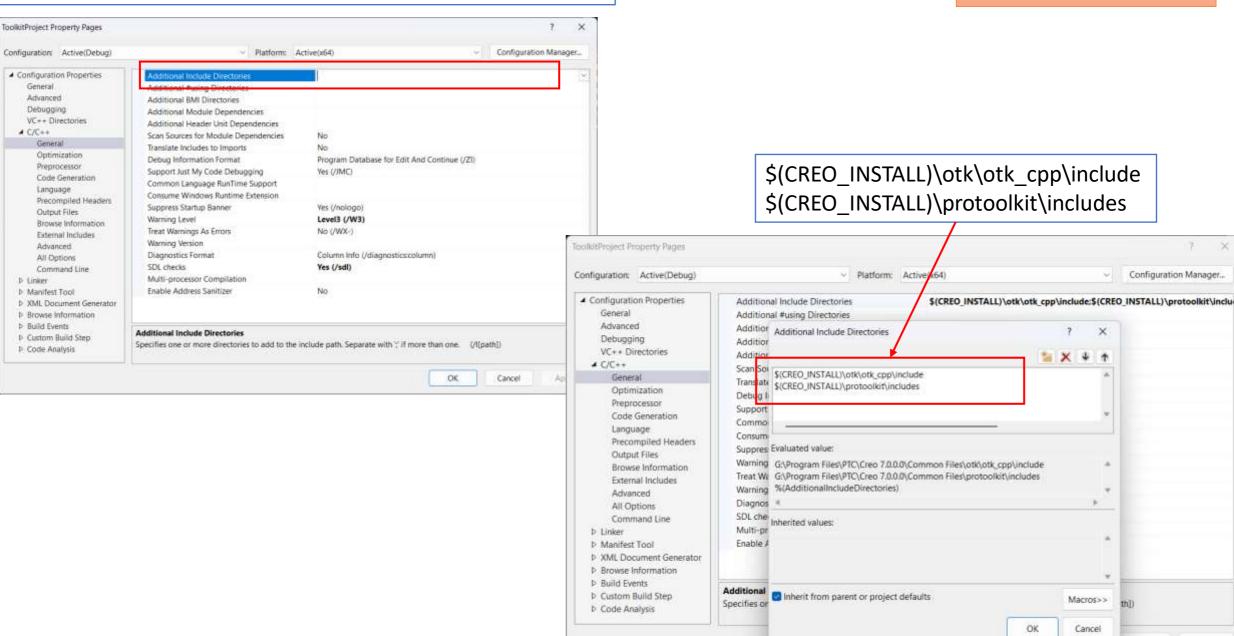




You will see a window pop us like below



Step2: Add Additional Include Directories in C/C++ > General

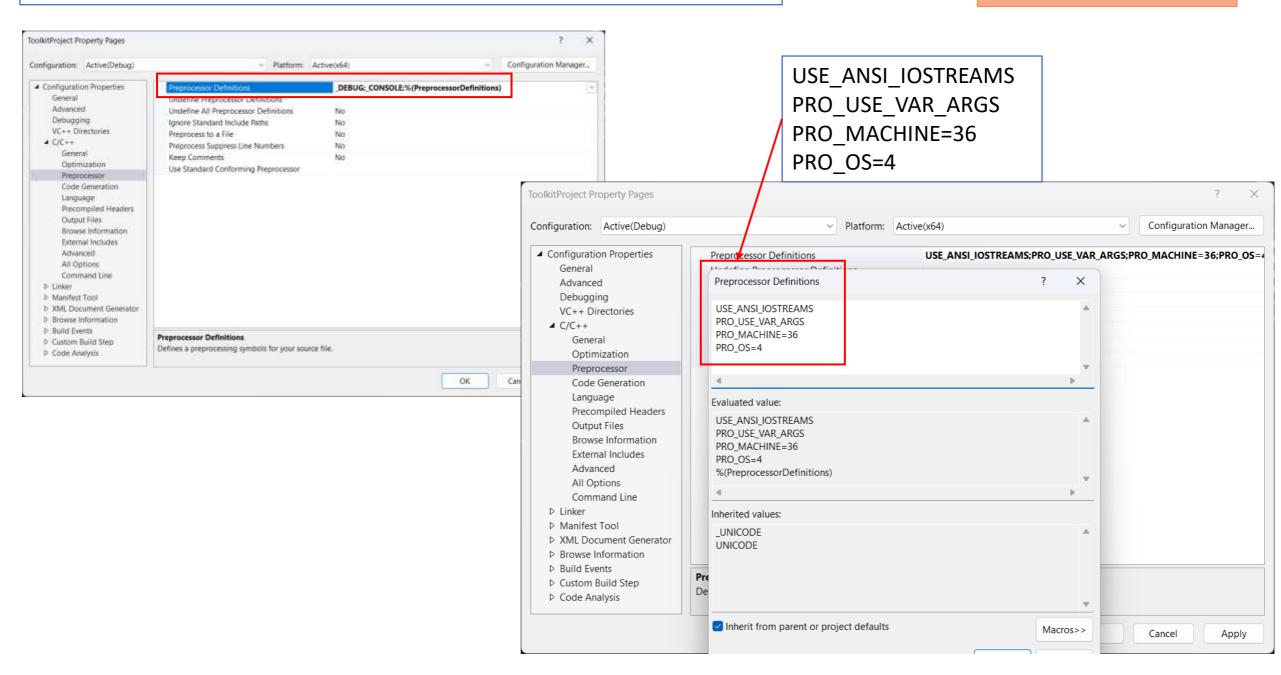


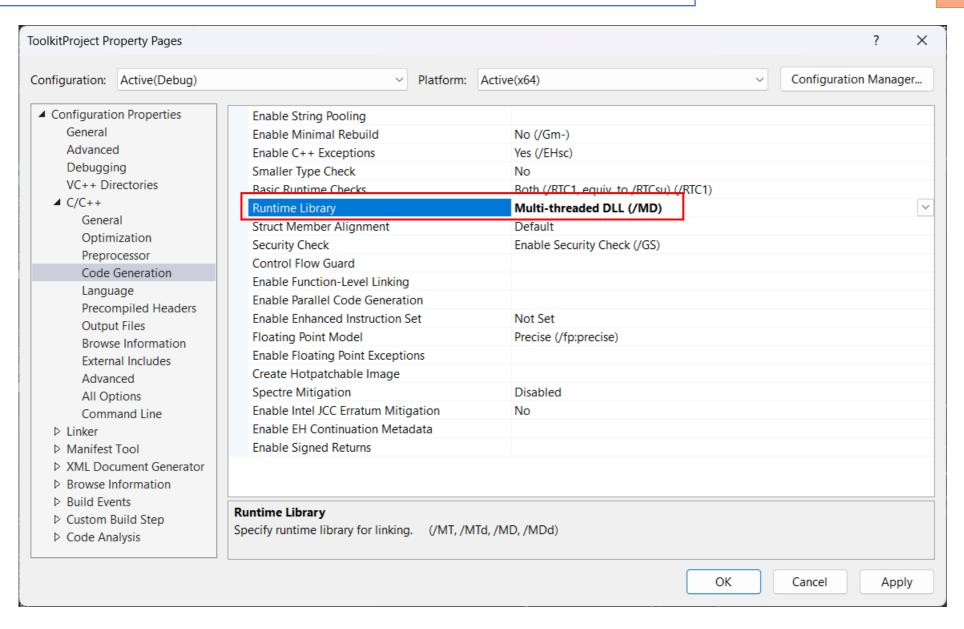
Settings in Visual Studio

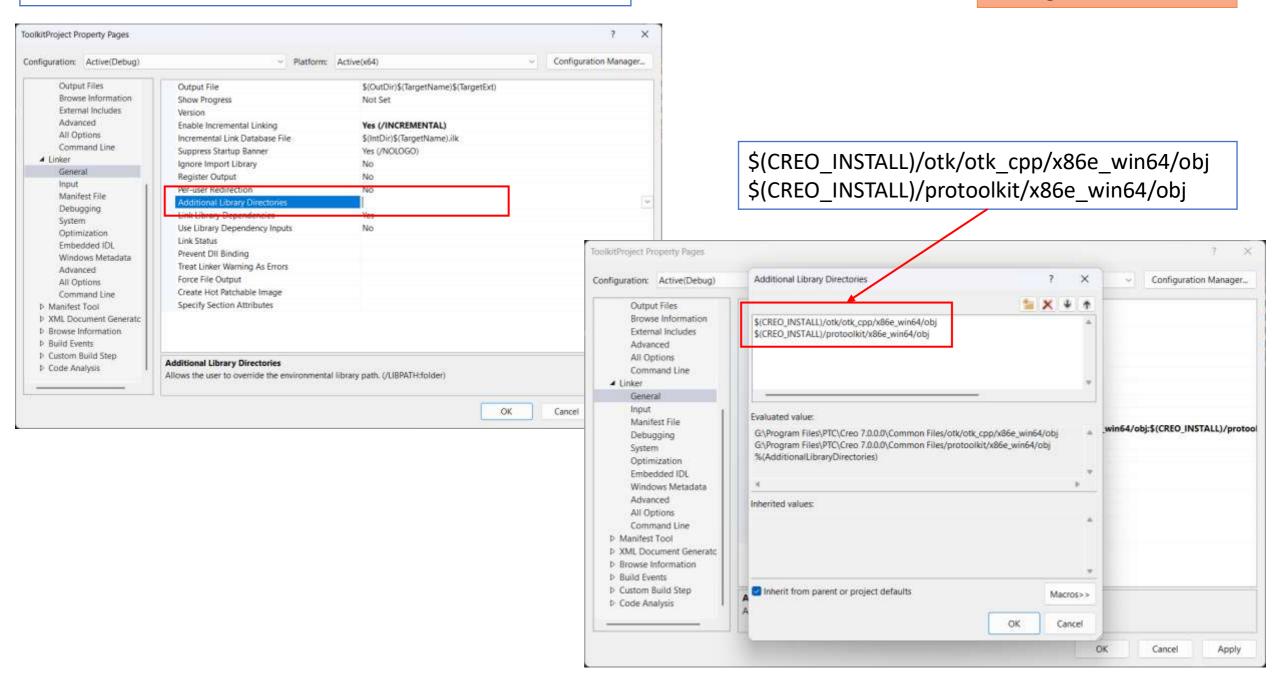
Cancel

Apply

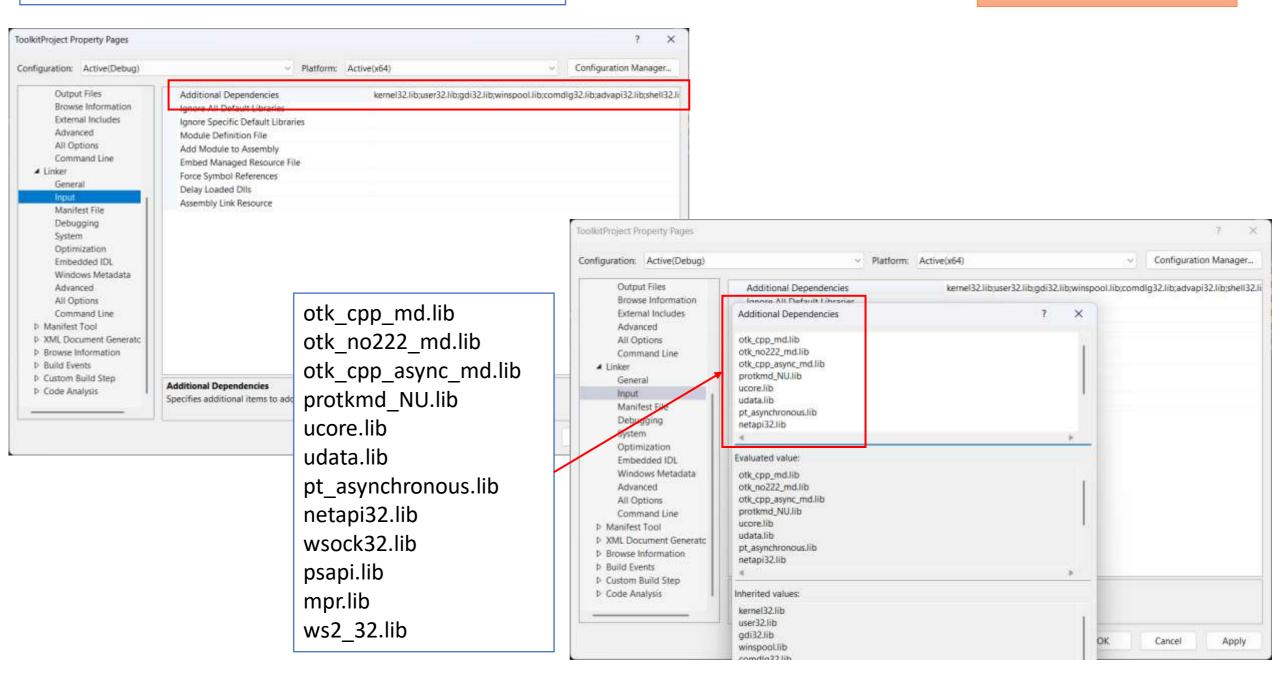
Settings in Visual Studio







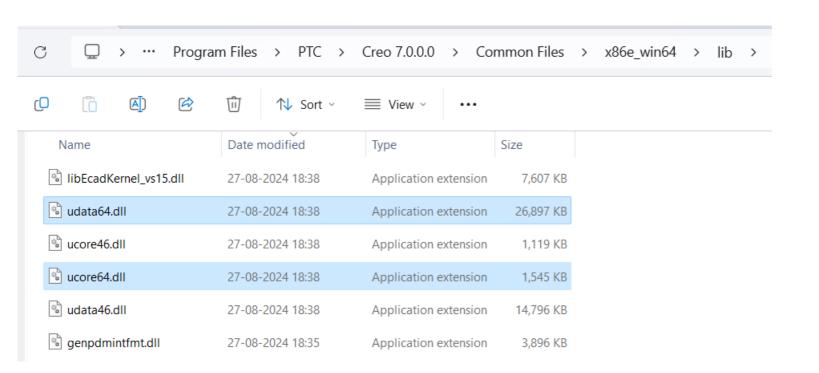
Settings in Visual Studio



Step7: Add Dependency dll's in the "Resource Files" (udata64.dll, ucore64.dll) which are available in "C:\Program Files\PTC\Creo 7.0.0.0\Common Files\x86e_win64\lib" folder

Right click on "Resource Files" > Add Existing Item > Select two udata64.dll, ucore64.dll files

After adding, set "Item Type" property to "Copy file" for both the files by using right click > Properties



Settings in Visual Studio

