

Documentation of coding.

Code documentation is the process through which software programmers document their code. It is a combination of clear pictures and textual explanations that describe what a codebase does and how it may be used.

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01_04 Rendering Lists

v-for directive, Getting an Index

1. Use v-for to repeat 10 times

```
<div v-for="myNumber in 10"></div>
```

2. Modify to display products

```
v-for="(myAlias, myIndex) in myArray"
```

3. Display item number with index

```
<div v-for="(myAlias, myIndex) in myArray">
  :
</div>
```

4. Pass products.id as a key

```
<div v-for="myAlias in myArray" :key="myAlias.id"></div>
```

01_05 Conditional Statements

Family of conditional statements: v-if v-else v-else-if v-show

1. v-if to show products cheaper than \$99

```
<span class="badge bg-success" v-if="item.price<=90">premier</span>
```

2. Use v-else and v-else-if to show badges depending on price

```
<span class="badge bg-primary" v-else-if="item.price<90 && item.price>10">value</span>
```

02_01 User Input

Update data on user input

1. Use `v-model` to control max price

```
<input class="form-control" id="max-price">
```

2. Add a `.number` filter

```
<input v-model.number="max" class="form-control" id="max-price" >
<input v-model="max" type="range" class="form-range" min="0" max="130" >
```

3. Create a `displayLabels` boolean

```
<input v-model="displayLabels" class="form-check-input" type="checkbox" id="showLabels">
displayLabels: true,
```

4. Modify code to show/hide labels

```
<span class="badge bg-success" v-if="item.price>=90 && displayLabels">premier</span>
<span class="badge bg-primary" v-else-if="item.price<90 && item.price>10 &&
displayLabels">value</span>
<span class="badge bg-danger" v-else-if="item.price<=10 && displayLabels">sale</span>
${{item.price}}</div>
```

```
<input v-model.number="max" class="form-control" id="max-price" >
```

02_02 Computed Content

Show all prices on two decimals and display count based on set value "max" and show label with selected qty value.

1. Create a currency filter

```
methods: {
  currency(value) {
```

```

    return `$$${Number.parseFloat(value).toFixed(2)}`;
  }
}

```

2. Display count based on `max`

```

computed: {
  filteredProducts() {
    return this.products.filter( item => (item.price < this.max))
  }
},

```

3. Use filtered array on `v-for`

```

<div v-for="(item, index) in filteredProducts" :key="item.id" id="item-list" class="row
align-items-center">

```

4. Show label with qty based on price selection

```

<div class="badge bg-success ml-3">results: {{filteredProducts.length}}</div>

```

02_03 Event Handling

You can add one or more modifiers that control how the events are handled.

1. Create a `cart` array

```

cart: [],

```

2. Click `plus` to add items

```

<button @click="addToCart(item)" class="btn btn-success">+</button>

```

```

methods: {
  addToCart(products) {
    this.cart.push(products)
  },
}

```

```
computed: {

cartTotal() {

    return this.cart.reduce((inc, item)=> Number(item.price) + inc, 0)

}
```

```
<span class="font-weight-bold bg-white">{{currency(cartTotal)}}</span>
```

3. Display cart items

```
<div v-if="displayCart" class="list-group" aria-labelledby="cartDropdown">
```

4. Make cart icon toggle menu

```
<button

    @click="displayCart= !displayCart"
```

02_04 Lifecycle Hooks

Question use different hooks in data cycle

Events

beforeCreate created beforeMount mounted beforeUpdate updated activated

Sometimes you'll need to take care of things at **different points in the life of a Vue application**, and to do that, you use **LifeCycle hooks**.

1. Clear out products
2. Create a lifecycle hook
3. Use javascript's [Fetch API](#)

```
created() {

    fetch("https://hplussport.com/api/products/order/price")

    .then(response => response.json())

    .then(data => {

        this.products = data
```

```
})
```

4. Load from

<https://hplussport.com/api/products/order/price>

5. Try different hooks

03_01 Using Inline Styles

Passing object not attributes

1. Change + button radius to circle

```
<button :style="{borderRadius: '50%'}" @click="addToCart(item)" class="btn btn-success">+</button>
```

2. Add a black border to + button

```
<button :style="{borderRadius: '50%', border: '1px solid black'}" @click="addToCart(item)"
class="btn btn-success">+</button>
```

3. Modify cart background when cartTotal >=100

```
methods: {

  addToCart(products) {

    this.cart.push(products);

    if (this.cartTotal >=100) {this.warningObject.backgroundColor = 'red'}

  },

}
```

03_02 Using CSS Classes

Connect classes to variables.

You can animate using CSS styles and classes. <https://animate.style/>

1. Modify cart button to use classes

```
<button

  :style="warningObject"

  @click="displayCart= !displayCart"

  class="btn btn-sm ml-3"

  :class="cartBtn"
```

2. Use a variable to control classes
3. Try a computed property

```
computed: {  
  
  cartBtn() {  
  
    return {  
  
      'btn-secondary': this.cartTotal <=100,  
  
      'btn-success': this.cartTotal >100,  
  
      'btn-danger': this.cartTotal >200  
  
    }  
  
  }  
  
}
```

03_03 Transitions

1. Animate the cart dropdown
2. Use the <transition> tag

```
<transition name="dropdown"  
  
  @name="transitionColor"  
  
  @after-leave="resetColor">
```

3. Add name property to the transition

```
methods: {  
  
  transitionColor(el) {  
  
    this.totalColor = 'text-danger';  
  
  },  
  
  resetColor() {  
  
    this.totalColor = 'text-secondary';  
  
  },  
  
}
```

4. Make total red on dropdown

03_04 Transitions Lists

1. transition-group for products

```
<transition-group name="products" appear>
```

2. Use the appear option
3. Use different from/to transforms

04_01 Components

```
const App = Vue.createApp({})
App.component('name', { template: `template` })
App.mount('#App')
```

1. Rewrite App calls

```
App.mount('#app')
```

2. Create Currency Component
3. Replace template calls

```
<div class="ml-3 font-weight-bold"><curr :amt="item.price"></curr></div>
```

```
const App = Vue.createApp({
  data() { return { myVar: 'myValue' } }
})
```

```
App.component('myComponent', {
  props: ['myProp'], template: ``
})
```

```
App.mount('#App')
```

```
App.component('curr', {

  props: ['amt'],

  template: `{{dollar(amt)}`,

  methods: {

    dollar(value) {

      return '$' + Number.parseFloat(value).toFixed(2);

    }

  }

})
```

```

}

}))

App.mount('#app')

```

04_02 Components Events

When you create an event inside a component, it can trigger something in the parent and passes along some information as well.

1. Create a product component

```

App.component('product', {

  props: ['item'],

  emits: ['addToCart'],

  template: `

    <div class="col-2 m-auto">

      <button @click="$emit('addToCart', item)" class="btn btn-success">+</button>

    </div>

    <div class="col-sm-4">

      

    </div>

    <div class="col">

      <h3 class="text-primary">{{item.name }}</h3>

      <p class="mb-0">{{ item.description }}</p>

      <div class="h5 float-right">

        <span class="label"></span><curr :amt="item.price"></curr></div>

      </div>

    `

  })

```


2. Emit an `addToCart` method

04_03 Slots

1. Create a `custom-alert` component
2. Include option to specify color
3. Include option to close alert
4. Add alert when `cartTotal > 100`

```
<custom-alert type="danger" close='true' v-if="cartTotal>100">
```