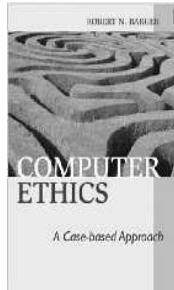


The moral principles by which a person is guided (OED)

Ethics are based on an underlying moral code
That code is culturally dependent
Different philosophical schools imply different codes of ethics

■Good background introduction to ethics and the underlying philosophies:

■Barger, R. N. (2008)
Computer Ethics: A Case-Based Approach,
Cambridge University Press



The legal system reflects the extremes of the moral code

Just because something is legal it is not necessarily ethical

Examples?

MPs and expenses

As well as legal codes there are codes of ethics

Usually applied by organizations

There are no hard-and-fast rules
beyond the law
Personal judgements
Cultural differences
Every decision you make has an ethical
dimension
Nothing I say today can be taken as definitive

Ensuring that the work of the project is
carried out according to ethical principles.
Having regard for the moral implications of
the results of the project.

The basics
No plagiarism
Not making up results
etc.
Regarding any *people* involved

Not necessarily clear-cut

The student has no control over the use of their project results

We should all act ethically

Students should learn how to work in an ethical manner

Projects are an opportunity to demonstrate that they have learned this

External bodies like to see evidence that students understand ethics

Do no harm

General Moral Imperatives.
More Specific Professional Responsibilities.
Organizational Leadership Imperatives.
Compliance with the Code.
Acknowledgments.

1.1 Contribute to society and human well-being.

This principle concerning the quality of life of all people affirms an obligation to protect fundamental human rights and to respect the diversity of all cultures. An essential aim of computing professionals is to minimize negative consequences of computing systems, including threats to health and safety. When designing or implementing systems, computing professionals must attempt to ensure that the products of their efforts will be used in socially responsible ways, will meet social needs, and will avoid harmful effects to health and welfare.

1.1 Contribute to society and human well-being.

This principle concerning the quality of life of all people affirms an obligation to protect fundamental human rights and to respect the diversity of all cultures. An essential aim of computing professionals is to minimize negative consequences of computing systems, including threats to health and safety. When designing or implementing systems, computing professionals must *attempt to ensure* that the products of their efforts will be used in socially responsible ways, will meet social needs, and will avoid harmful effects to health and welfare.

As an ACM member I will

- 1.1 Contribute to society and human well-being.
- 1.2 Avoid harm to others.
- 1.3 Be honest and trustworthy.
- 1.4 Be fair and take action not to discriminate.
- 1.5 Honor property rights including copyrights and patent.
- 1.6 Give proper credit for intellectual property.
- 1.7 Respect the privacy of others.
- 1.8 Honor confidentiality.

Is there a student project to which those do not apply?

As an ACM member I will

- 1.1 Contribute to society and human well-being.
- 1.2 Avoid harm to others.
- 1.3 Be honest and trustworthy.
- 1.4 Be fair and take action not to discriminate.
- 1.5 Honor property rights including copyrights and patent.
- 1.6 Give proper credit for intellectual property.
- 1.7 Respect the privacy of others.
- 1.8 Honor confidentiality.



Very strict guidelines about what you can do with human participants

But also an opportunity to consider what you are doing

1. Recruitment of participants for studies
2. Briefing of participants when a study starts
3. During study
4. Withdrawal from study
5. Debriefing after study

Need to inform participants of the nature of what they are being asked to do, the effort involved

Should not ask a participant to act against their best interests

Should not offer inducements that might cause a participant to act against their best interests

e.g. in the learning context, ask people to participate in a study with different versions of a

Need to inform participants of the nature of what they are being asked to do, the effort involved

Should not ask a participant to act against their best interests

Should not offer inducements that might cause a participant to act against their best interests

e.g. in the learning context, ask people to participate in a study with different versions of a
knowing that

What you tell the person when they are starting a study

Need to create a situation in which they can give **informed consent**

So they must be appropriately briefed - otherwise it doesn't count as **informed consent**

how much time
how much effort
type of task involved
how they can withdraw
what data will be collected
what it will be used for
who will have access to it
how long it will be kept
etc

Sometimes if participants know what the hypothesis is, it is going to ruin the experiment

If I tell people in advance that I'm studying whether the location of the navigation bar affects their performance, they will be self-conscious about their performance, they will take particular note of the location

So it is acceptable to withhold certain information
as long as it would not be harmful to the participant
the deception should be revealed at the end

At the end of briefing session, you ask the participant to give their consent, usually by reading and signing a consent form

For questionnaires, you can use 'implicit consent', if they have an explanation of what will happen to the data etc and they proceed to the questionnaire they are consenting, otherwise they would just stop

Participants should not be asked to do things which are dangerous, excessively boring etc

Must be allowed suitable breaks for refreshments, rest etc (may be obvious, but you'd be surprised!)

It must be clear to participants that they can withdraw from a study at any point without detriment

Must treat them politely even if you are very irritated that they are withdrawing

Must reimburse them proportionately (might be a bit tricky!)

Must debrief participants fully

Tell them what the study was about, why you collected the data you did, what you are going to do with it

As appropriate, you should uncover any deceptions

The study should be an interesting and educational experience for the

Are there ethical objections to the following?

~~Illegal~~
...and therefore unethical
for the department to allow it
or a student to undertake it

not illegal
student might have ethical objections
should not be forced to do such a project
Student who chooses to do it should provide
an ethical statement
The greater good?

Illegal?

Immoral

Student should not be allowed to do such a project

The Department's ethical responsibility

Would require a clear justification/ethics statement

Would have to be carried out with care

Other attempts to subvert security?

Not illegal

But against the rules of on-line casinos

University of Alberta Computer Poker Research Group

<http://poker.cs.ualberta.ca>

<http://www.guardian.co.uk/technology/2009/feb/12/online-poker-bots>

Card counter
Crossword solver
Others?

Design of a better weapon-aiming system
Clear ethical dimension
Which the student would have to address
Design of a collision-avoidance system for civil aircraft
Ethically positive?
But what is to stop it being used in military aircraft?
Virtual reality and Jaron Lanier

A proximity warning system for civil aircraft
The same system used on military aircraft
Used on military aircraft to avoid missiles
Used on military aircraft to improve accuracy of their missiles

Some projects are clearly unethical – usually illegal ones

Some raise ethical questions which the student must be prepared to address

Some ethical consequences cannot be anticipated

Not marking the ethics

whether you agree with them

Marking the student's appreciation of the ethical implications

F. Ethics: The ethical aspects of this project were

Essentially non-existent ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ Important, many & complex

Remarks

H. The student's treatment of the ethics was

Non-existent	1	2	3	4	5	6	7	8	9	10	Comprehensive & complete
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Remarks

It is up to the marker to what extent they consider the Statement of Ethics in their mark

Supervisor says ethical aspects were *Important, many and complex*
 Student says there were no ethical questions
 - Poor mark

Supervisor says there were some ethical considerations
 Student's Statement of Ethics contradicts the body of the report
 e.g. No evidence of informed consent
 - Poor mark

Supervisor says there were few ethical considerations
 Student's Statement of Ethics says there were few ethical considerations
 - Good mark

ACM Code of Ethics:
<http://www.acm.org/about/code-of-ethics>
 British Psychological Society code of conduct:
http://www.bps.org.uk/the-society/code-of-conduct/code-of-conduct_home.cfm
Ethical Principles for conducting Research with Human Participants
<http://www.bps.org.uk/the-society/code-of-conduct/ethical-principles-for-conducting-research-with-human-participants.cfm#principles>
 BCS Code of Conduct:
http://www.bcs.org/server.php?show=nav_6030
 Barger, R. N. (2008) *Computer Ethics: A Case-Based Approach*, Cambridge University Press
 Silverman, D. (2009) *Doing Qualitative Research*, Sage (especially Chapter 10)