

Machine Learning

Lecture 6 Neural Network

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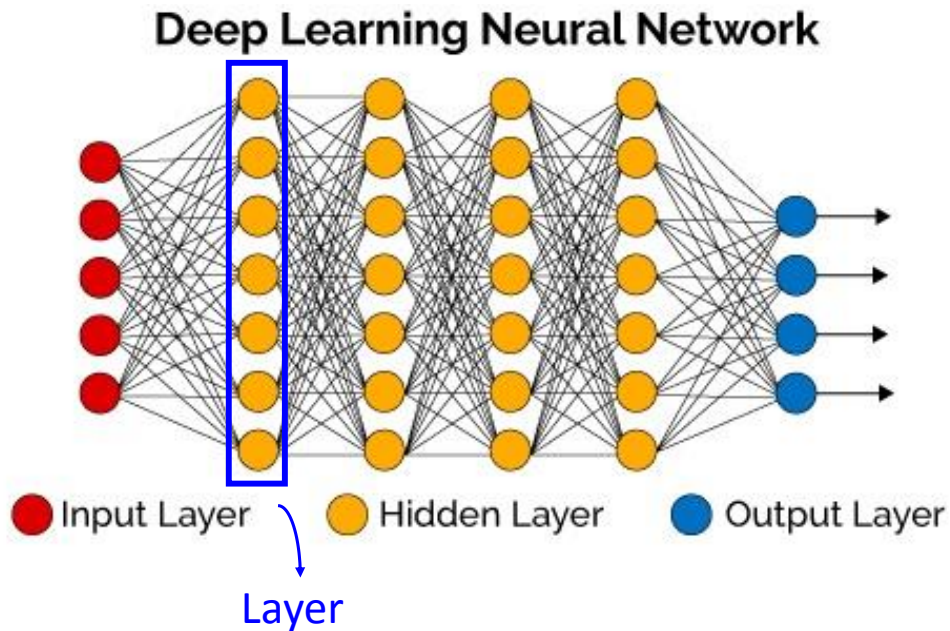
The Storyline

- Distilling Implicit Features: Extraction Models

Neural Network

- Motivation
- Neural Network Hypothesis
- Neural Network Learning
- Optimization and Regularization

深度學習模型-由節點擴展到層

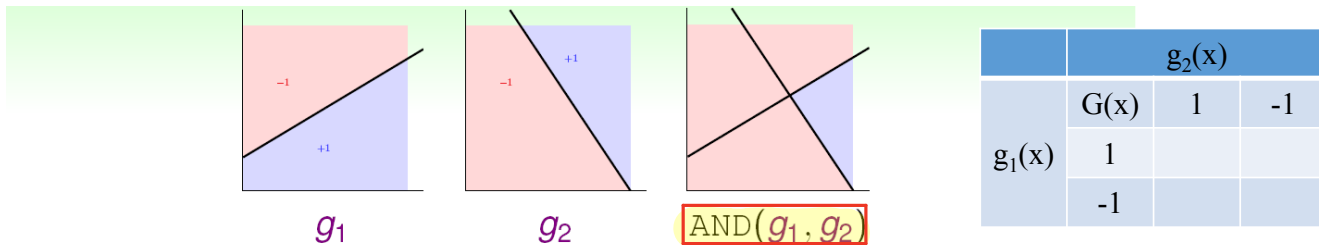


Recall : Vector Form of Perceptron Hypothesis

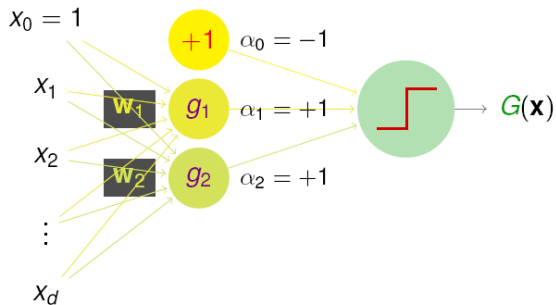
$$\begin{aligned} h(\mathbf{x}) &= \text{sign} \left(\left(\sum_{i=1}^d \overset{\text{特徵} \times \text{權重}}{w_i x_i} \right) - \text{threshold} \right) \\ &= \text{sign} \left(\left(\sum_{i=1}^d w_i x_i \right) + \underbrace{(-\text{threshold})}_{w_0} \cdot \underbrace{(+1)}_{x_0} \right) \\ &= \text{sign} \left(\sum_{i=0}^d w_i x_i \right) \\ &= \text{sign} (\mathbf{w}^T \mathbf{x}) \end{aligned}$$

- each 'tall' \mathbf{w} represents a hypothesis h & is multiplied with 'tall' \mathbf{x} — will use tall versions to simplify notation

Logic Operations with Aggregation



Replace $h(\mathbf{x})$ by $g(\mathbf{x})$...

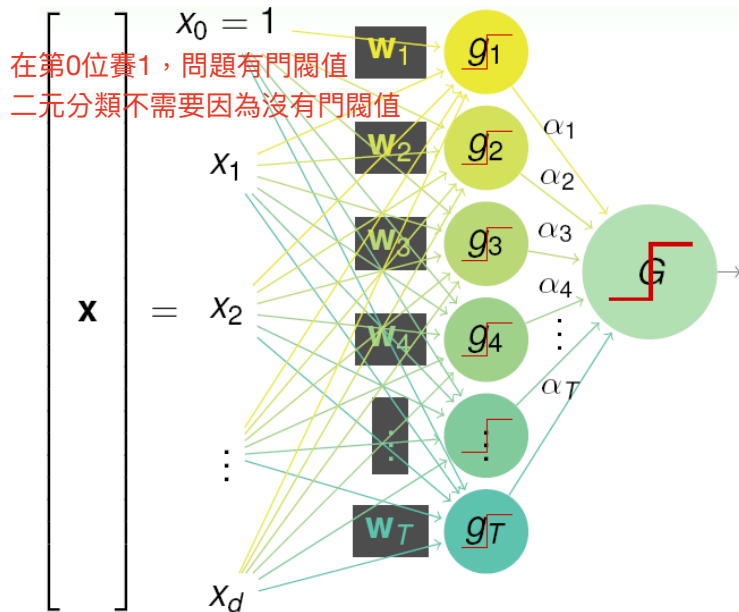


$$G(\mathbf{x}) = \text{sign}(-1 + g_1(\mathbf{x}) + g_2(\mathbf{x}))$$

- $g_1(\mathbf{x}) = g_2(\mathbf{x}) = +1$ (TRUE):
 $G(\mathbf{x}) = +1$ (TRUE)
- otherwise:
 $G(\mathbf{x}) = -1$ (FALSE)
- $G \equiv \text{AND}(g_1, g_2)$

OR, NOT can be **similarly implemented**

Linear Aggregation of Perceptrons



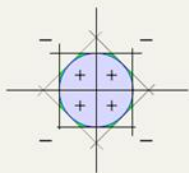
$$G(\mathbf{x}) = \text{sign} \left(\sum_{t=1}^T \alpha_t \underbrace{\text{sign}(\mathbf{w}_t^T \mathbf{x})}_{g_t(\mathbf{x})} \right)$$

where $\mathbf{w}_t^T \mathbf{x}$ is the weighted input (權重 \mathbf{w}_t^T and input \mathbf{x}) and $g_t(\mathbf{x})$ is the sign function output.

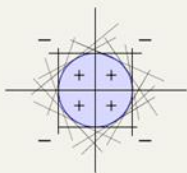
- two layers of weights: \mathbf{w}_t and α
- two layers of sign functions: in g_t and in G

what boundary can G implement?

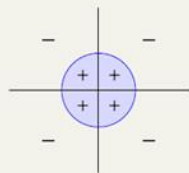
Powerfulness and Limitation



8 perceptrons

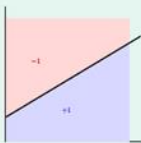


16 perceptrons

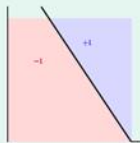


target boundary

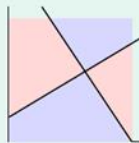
- powerfulness: enough perceptrons \approx **smooth boundary** 線性夠多



g_1



g_2



$\text{XOR}(g_1, g_2)$

- limitation: XOR **not 'linear separable'** under $\phi(\mathbf{x}) = (g_1(\mathbf{x}), g_2(\mathbf{x}))$

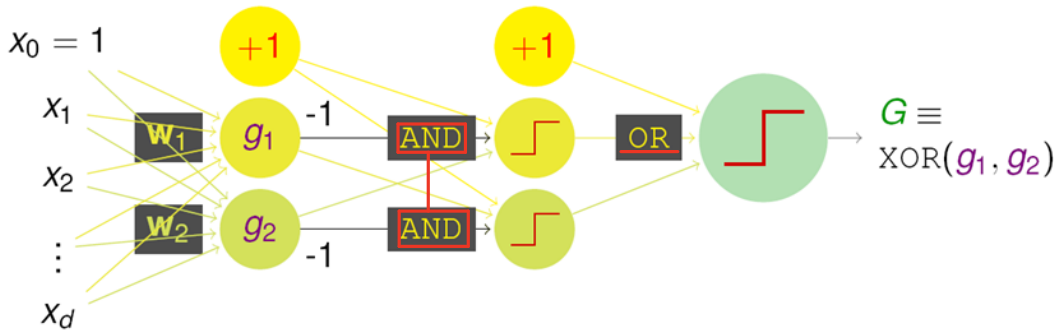
how to implement $\text{XOR}(g_1, g_2)$?

Multi-Layer Perceptrons (MLP): Basic Neural Network

- non-separable data: can use more **transform**
- how about **one more layer of AND transform**?

$$\text{XOR}(g_1, g_2) = \text{OR}(\text{AND}(-g_1, g_2), \text{AND}(g_1, -g_2))$$

	$g_2(x)$		
	$G(x)$	1	-1
$g_1(x)$	1		
	-1		



perceptron (simple)
 \Rightarrow aggregation of perceptrons (powerful)
 \Rightarrow **multi-layer perceptrons** (**more powerful**)

Fun Time

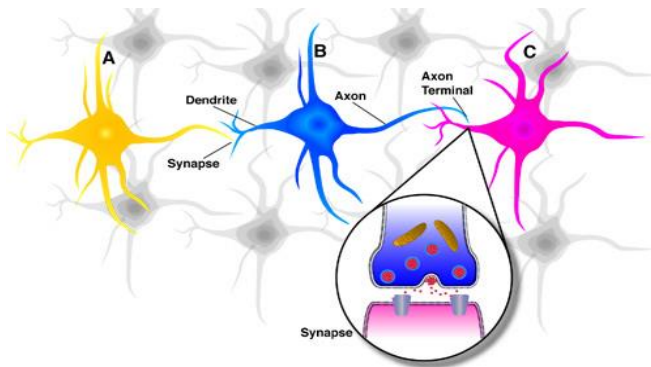
Let $g_0(\mathbf{x}) = +1$. Which of the following $(\alpha_0, \alpha_1, \alpha_2)$ allows $G(\mathbf{x}) = \text{sign} \left(\sum_{t=0}^2 \alpha_t g_t(\mathbf{x}) \right)$ to implement $\text{OR}(g_1, g_2)$?

- 1 $(-3, +1, +1)$
- 2 $(-1, +1, +1)$
- 3 $(+1, +1, +1)$
- 4 $(+3, +1, +1)$

	$g_2(\mathbf{x})$		
	$G(\mathbf{x})$	1	-1
$g_1(\mathbf{x})$	1		
	-1		

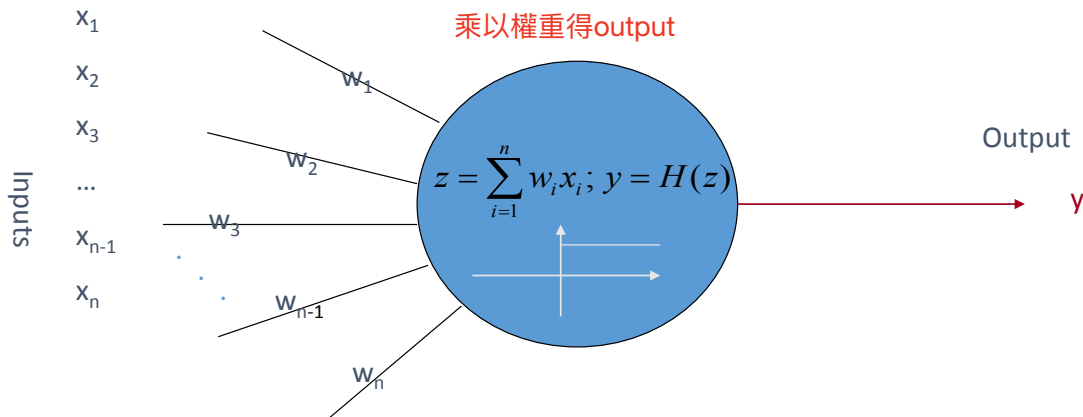
Neural Network - Biological Inspiration

- At a low level, the brain is composed of neurons
 - A neuron receives input from other neurons (generally thousands) from its synapses.
 - Inputs are approximately summed
 - When the input exceeds a threshold the neuron sends an electrical spike that travels that travels from the body, down the axon, to the next neuron(s)



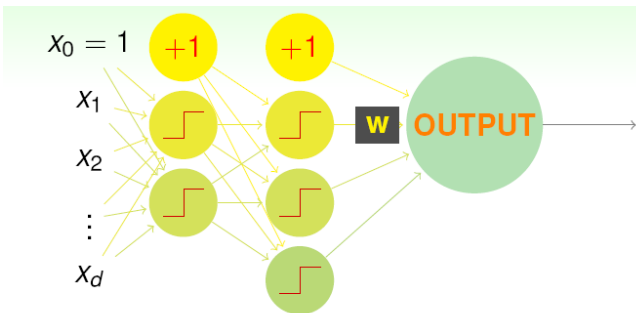
Artificial Neurons

- Neurons work by processing information. They receive and provide information in form of spikes.

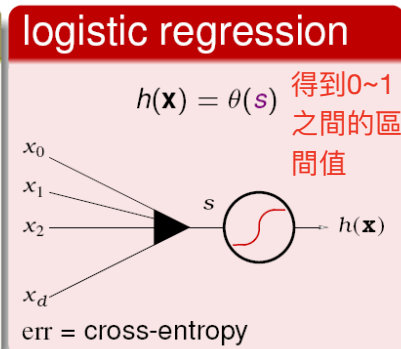
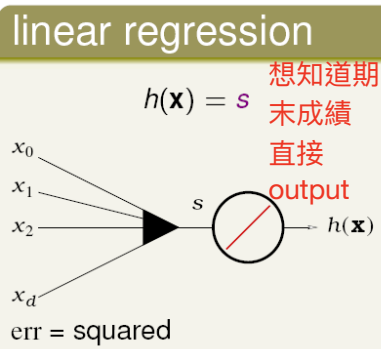
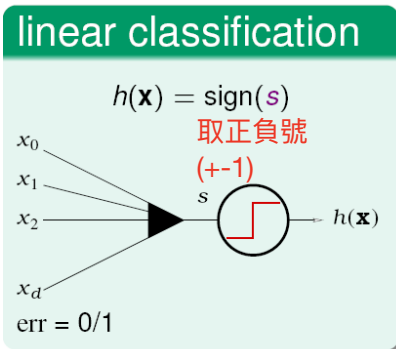


The McCulloch-Pitts model

Neural Network Hypothesis: Output



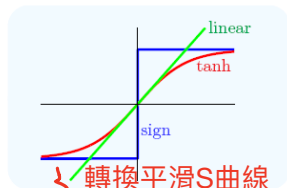
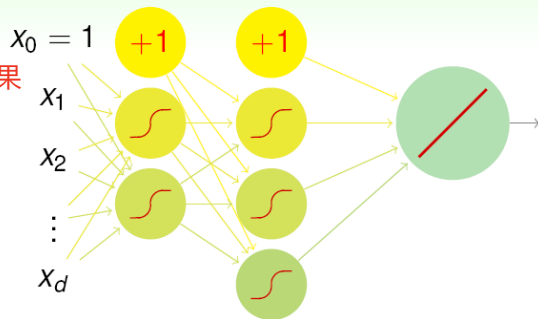
- **OUTPUT**: simply a **linear model** with $\mathbf{s} = \mathbf{w}^T \phi^{(2)}(\phi^{(1)}(\mathbf{x}))$
- any linear model can be used—**remember? :-)**



will discuss **'regression' with squared error**

Neural Network Hypothesis: Transformation

- $\lceil \cdot \rceil$: **transformation** function of score (signal) s 多次線性轉換結果 相當於一次
- **any transformation?** 2 加入非線性轉換函數
- \star $\lceil \cdot \rceil$: whole network linear & thus **less useful**
- $\lceil \cdot \rceil$: discrete & thus **hard to optimize** for \mathbf{w} 難做最佳化 (不可微分)
- popular choice of **transformation**: $\tanh(s)$
 - 'analog' approximation of $\lceil \cdot \rceil$: **easier to optimize**
 - somewhat **closer to biological** neuron
 - **not that new! :-)**

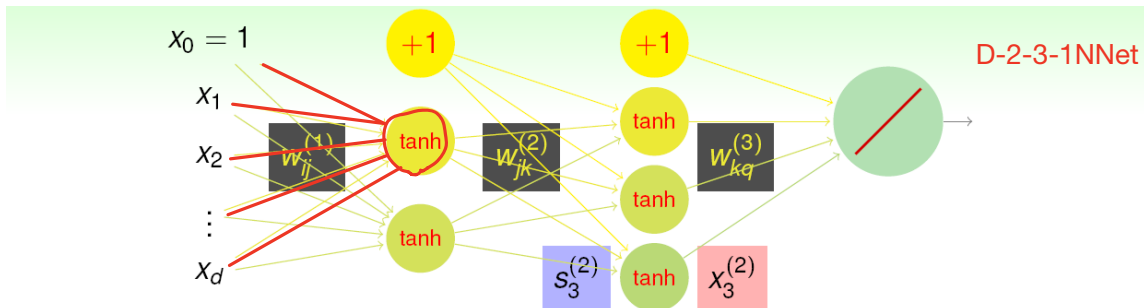


轉換平滑S曲線 (可微分)

$$\begin{aligned} \tanh(s) &= \frac{\exp(s) - \exp(-s)}{\exp(s) + \exp(-s)} \\ &= 2\theta(2s) - 1 \end{aligned}$$

will discuss with **tanh** as **transformation function**

Neural Network Hypothesis



$d^{(0)}-d^{(1)}-d^{(2)}-\dots-d^{(L)}$ Neural Network (NNet)

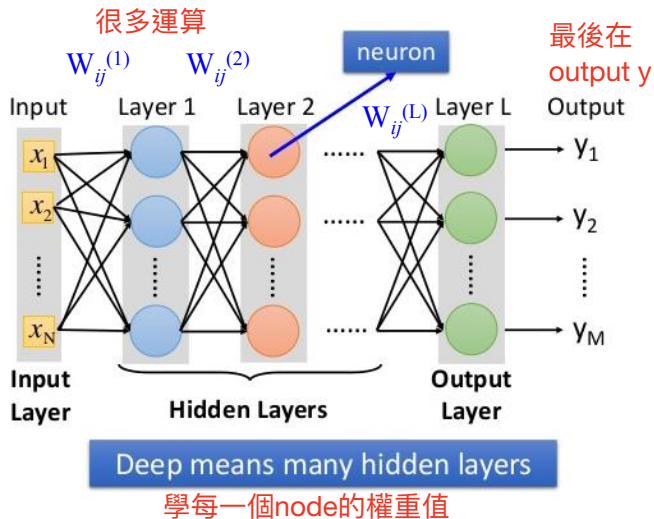
第L層節點權重

$W_{ij}^{(\ell)}$: $\begin{cases} 1 \leq i \leq L \\ 0 \leq j \leq d^{(\ell-1)} \\ 1 \leq j \leq d^{(\ell)} \end{cases}$ layers inputs outputs, score $s_j^{(\ell)} = \sum_{i=0}^{d^{(\ell-1)}} w_{ij}^{(\ell)} x_i^{(\ell-1)}$, 與前面連結相乘與相加

transformed $x_j^{(\ell)} = \begin{cases} \tanh(s_j^{(\ell)}) & \text{if } \ell < L \\ s_j^{(\ell)} & \text{if } \ell = L \end{cases}$ 在非最後一層在做 (activation function)

apply \mathbf{x} as input layer $\mathbf{x}^{(0)}$, go through hidden layers to get $\mathbf{x}^{(\ell)}$, predict at output layer $x_1^{(L)}$

What is Neural Network?

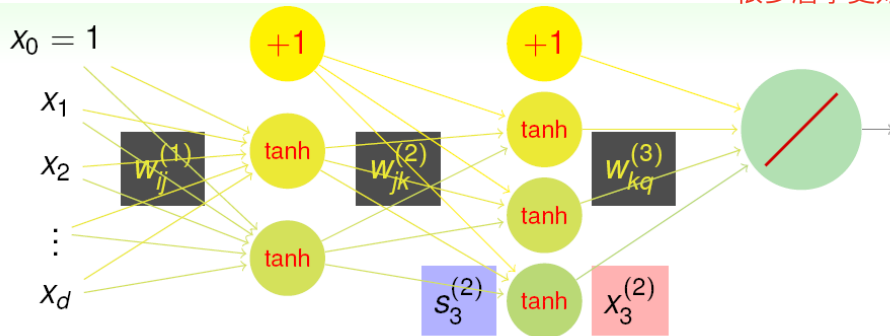


- 神經網路就是一堆函數集

- 丟進去一堆數值 x ，整個網路運算出一個最好的解 y 出來
- 假設某個簡單函數 $f(x) = \text{無能}$
- 神經網路是一個複雜的函數
- 模型要學的是什麼？
 - 給定一堆輸入 x 和對應的輸出 y
 - 學習整個模型的權重 $W_{ij}^{(d)}, d = 1, \dots, L.$

深度學習是個黑盒子??

很多node的二元分類，
很多層學更好



- each layer: **transformation** to be **learned** from data

- $\phi^{(\ell)}(\mathbf{x}) = \tanh \left(\begin{bmatrix} \sum_{i=0}^{d^{(\ell-1)}} w_{i1}^{(\ell)} x_i^{(\ell-1)} \\ \vdots \end{bmatrix} \right)$ X會與每層相層與相加，做向量內積，很多相同方向（符合學習狀況低中高資料表示），得到高分的layer。

—whether \mathbf{x} ‘matches’ weight vectors in pattern

特徵表示法
NNet: **pattern extraction** with
layers of connection weights

Fun Time

How many weights $\{w_{ij}^{(\ell)}\}$ are there in a 3-5-1 NNet?

1 9

2 15

3 20

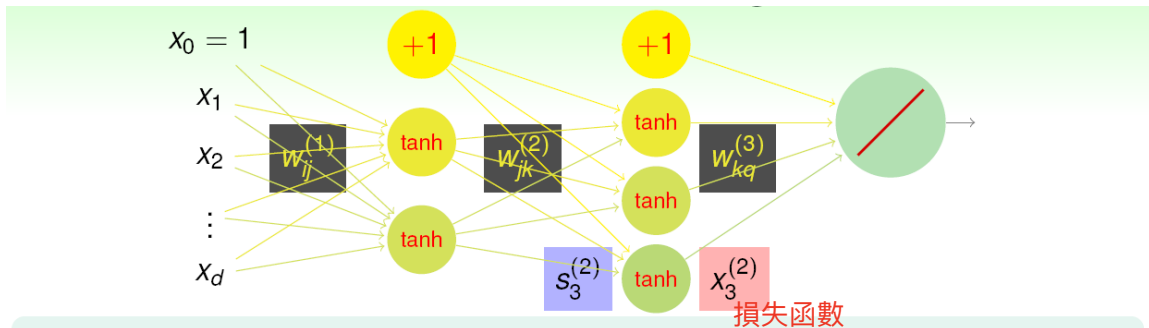
4 26

$$3 \overset{+}{1} = 4$$

$$5 \times 4 = 20$$

$$1 \times 5 + 1 = 6$$
$$20 + 6 = 26$$

How to Learn the Weights?



- goal: learning all $\{w_{ij}^{(\ell)}\}$ to **minimize** $E_{\text{in}}(\{w_{ij}^{(\ell)}\})$
- one hidden layer: simply **aggregation of perceptrons**
—**gradient boosting** to determine hidden neuron one by one
- multiple hidden layers? **not easy**
- let $e_n = (y_n - \text{NNet}(\mathbf{x}_n))^2$:
can apply **(stochastic) GD** after computing $\frac{\partial e_n}{\partial w_{ij}^{(\ell)}}$! 求微分的
最小值

next: efficient computation of $\frac{\partial e_n}{\partial w_{ij}^{(\ell)}}$

Computing (Output Layer) $\frac{\partial e_n}{\partial w_{i1}^{(L)}}$

最後output

節點分數

$$e_n = (y_n - \text{NNet}(\mathbf{x}_n))^2 = \left(y_n - s_1^{(L)} \right)^2 = \left(y_n - \sum_{i=0}^{d^{(L-1)}} w_{i1}^{(L)} x_i^{(L-1)} \right)^2$$

相乘相加而來

specially (output layer)
($0 \leq i \leq d^{(L-1)}$)

$$\begin{aligned} & \frac{\partial e_n}{\partial w_{i1}^{(L)}} \\ &= \frac{\partial e_n}{\partial s_1^{(L)}} \cdot \frac{\partial s_1^{(L)}}{\partial w_{i1}^{(L)}} \\ &= -2 \left(y_n - s_1^{(L)} \right) \cdot \left(x_i^{(L-1)} \right) \end{aligned}$$

generally ($1 \leq \ell < L$)
($0 \leq i \leq d^{(\ell-1)}; 1 \leq j \leq d^{(\ell)}$)

$$\begin{aligned} & \frac{\partial e_n}{\partial w_{ij}^{(\ell)}} \\ &= \frac{\partial e_n}{\partial s_j^{(\ell)}} \cdot \frac{\partial s_j^{(\ell)}}{\partial w_{ij}^{(\ell)}} \quad \begin{array}{l} \text{最後一層} \\ \text{前一層} \end{array} \\ &= \delta_j^{(\ell)} \cdot \left(x_i^{(\ell-1)} \right) \end{aligned}$$

$$\delta_1^{(L)} = -2 \left(y_n - s_1^{(L)} \right), \text{ how about others?}$$

Computing $\delta_j^{(\ell)} = \frac{\partial e_n}{\partial s_j^{(\ell)}}$

$$s_j^{(\ell)} \xrightarrow{\tanh} x_j^{(\ell)} \xrightarrow{w_{jk}^{(\ell+1)}} \begin{bmatrix} s_1^{(\ell+1)} \\ \vdots \\ s_k^{(\ell+1)} \\ \vdots \end{bmatrix} \Rightarrow \dots \Rightarrow e_n$$

$$\begin{aligned} \delta_j^{(\ell)} = \frac{\partial e_n}{\partial s_j^{(\ell)}} &= \sum_{k=1}^{d^{(\ell+1)}} \frac{\partial e_n}{\partial s_k^{(\ell+1)}} \frac{\partial s_k^{(\ell+1)}}{\partial x_j^{(\ell)}} \frac{\partial x_j^{(\ell)}}{\partial s_j^{(\ell)}} \\ &= \sum_k \left(\delta_k^{(\ell+1)} \right) \left(w_{jk}^{(\ell+1)} \right) \left(\tanh' \left(s_j^{(\ell)} \right) \right) \end{aligned}$$

$\delta_j^{(\ell)}$ can be computed **backwards** from $\delta_k^{(\ell+1)}$

Backpropagation (Backprop) Algorithm

Backprop on NNet

initialize all weights $w_{ij}^{(\ell)}$ 初始權重值
for $t = 0, 1, \dots, T$

① stochastic: randomly pick $n \in \{1, 2, \dots, N\}$ 慢慢更新

② forward: compute all $x_i^{(\ell)}$ with $\mathbf{x}^{(0)} = \mathbf{x}_n$ 算出第一層node 權重

③ backward: compute all $\delta_j^{(\ell)}$ subject to $\mathbf{x}^{(0)} = \mathbf{x}_n$ 得到最後一層，反推前一層

④ gradient descent: $w_{ij}^{(\ell)} \leftarrow w_{ij}^{(\ell)} - \eta x_i^{(\ell-1)} \delta_j^{(\ell)}$ 最後結果

return $g_{\text{NNET}}(\mathbf{x}) = \left(\cdots \tanh \left(\sum_j w_{jk}^{(2)} \cdot \tanh \left(\sum_i w_{ij}^{(1)} x_i \right) \right) \right)$ 不斷調整越來越接近 把error最小化

$$\delta_1^{(L)} = -2 \left(y_n - s_1^{(L)} \right)$$

$$\delta_j^{(\ell)} = \sum_k \left(\delta_k^{(\ell+1)} \right) \left(w_{jk}^{(\ell+1)} \right) \left(\tanh' \left(s_j^{(\ell)} \right) \right)$$

$$w_{ij}^{(\ell)} \leftarrow w_{ij}^{(\ell)} - \eta \frac{\partial e_n}{\partial w_{ij}^{(\ell)}}$$

sometimes ① to ③ is (parallelly) done many times and 每次一筆太慢
average($x_i^{(\ell-1)} \delta_j^{(\ell)}$) taken for update in ④, called **mini-batch**

Batch 32筆平均更新Weight

Fun Time

According to $\frac{\partial e_n}{\partial w_{i1}^{(L)}} = -2 \left(y_n - s_1^{(L)} \right) \cdot \left(x_i^{(L-1)} \right)$ when would $\frac{\partial e_n}{\partial w_{i1}^{(L)}} = 0$?

- 1 $y_n = s_1^{(L)}$
- 2 $x_i^{(L-1)} = 0$
- 3 $s_i^{(L-1)} = 0$
- 4 ☒ all of the above

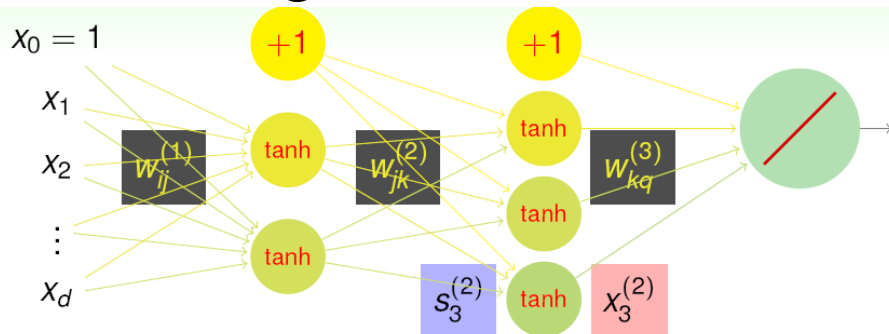
Neural Network Optimization

$$E_{\text{in}}(\mathbf{w}) = \frac{1}{N} \sum_{n=1}^N \text{err} \left(\left(\cdots \tanh \left(\sum_j w_{jk}^{(2)} \cdot \tanh \left(\sum_i w_{ij}^{(1)} x_{n,i} \right) \right) \right), y_n \right)$$

- generally **non-convex** when multiple hidden layers
 - not easy to reach **global minimum** 沒有那麼容易
 - GD/SGD with **backprop** only gives **local minimum** 透過微分
- different initial $w_{ij}^{(\ell)}$ \implies different **local minimum** 不同w
 - somewhat '**sensitive**' to initial weights 透過不同的pretraining得到較好local minimum
 - **large weights** \implies **saturate** (small gradient)
 - advice: try **some random** & **small** ones

NNet: **difficult to optimize**,
but **practically works**

Deep Model Design



- each layer: **pattern feature extracted** from data, **remember? :-)**
- how many neurons? how many layers? 考量那些因素實驗結果較好
—more generally, **what structure?**
 - subjectively, **your design!** 較主觀
 - objectively, **validation, maybe?**

structural decisions:
key issue for applying NNet

Shallow versus Deep Neural Networks

shallow: few (hidden) layers; deep: many layers

Shallow NNet

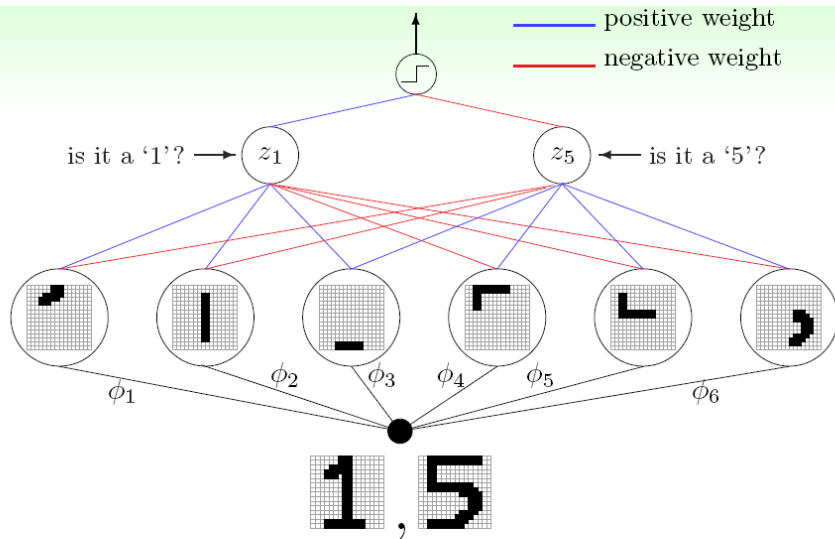
- more **efficient** to train (○)
- **simpler** structural decisions (○)
- theoretically **powerful enough** (○) 足夠擁有

Deep NNet

- **challenging** to train (×)
- **sophisticated** structural decisions (×)
- **'arbitrarily' powerful** (○)
- more **'meaningful'?** (see next slide) 有意義

deep NNet (**deep learning**)
gaining attention in recent years

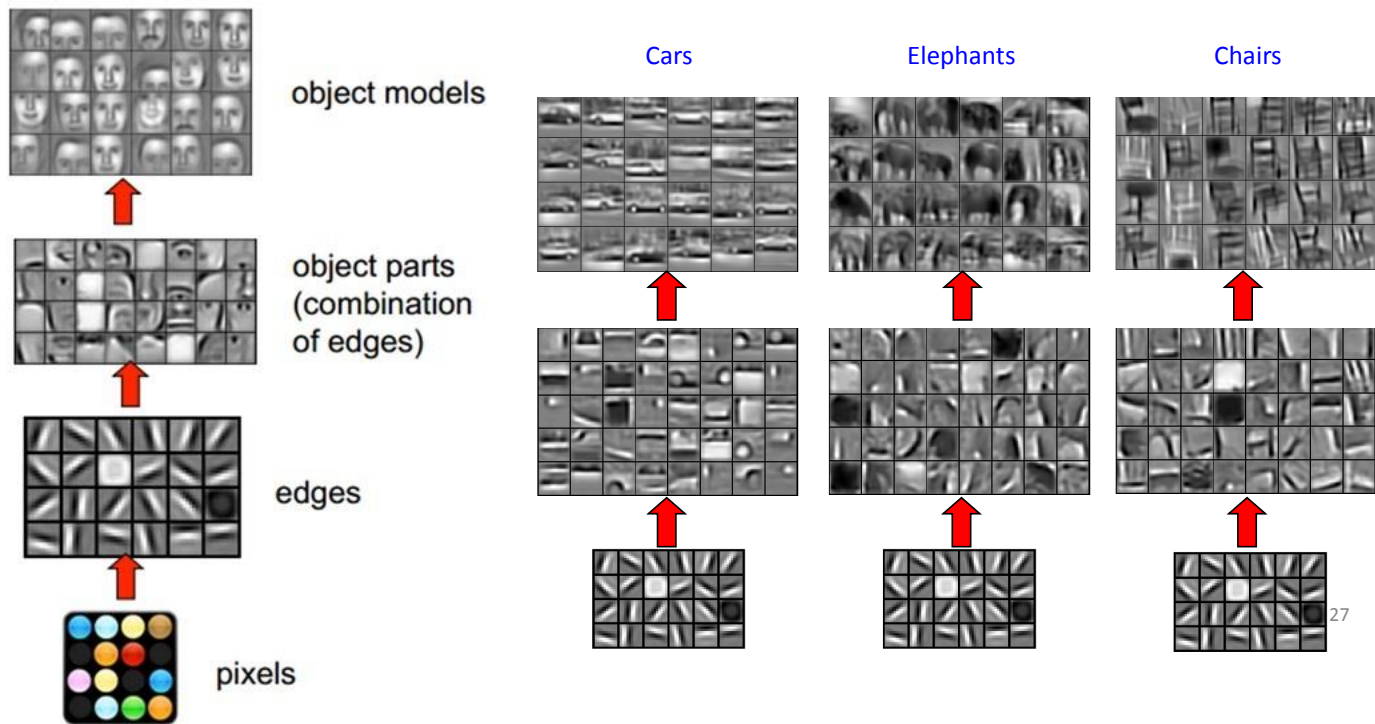
Meaningfulness of Deep Learning



- 'less burden' for each layer: simple to complex features
- natural for difficult learning task with raw features, like vision

deep NNet: currently popular in
vision/speech/...

Simple to Complex Features

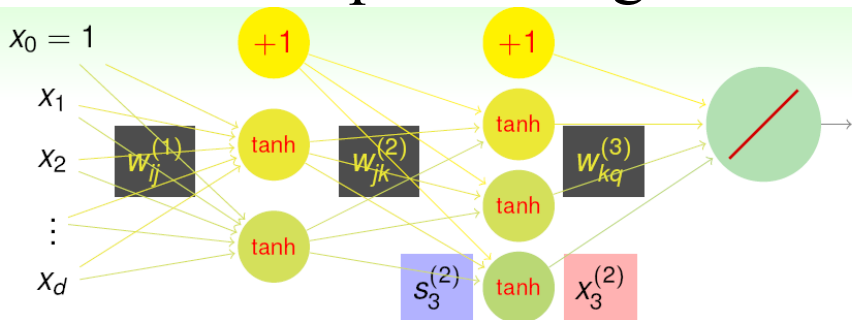


★ Challenges and Key Techniques for Deep Learning

- difficult **structural decisions**: 問題 複雜的結構設計
 - subjective with **domain knowledge**: like **convolutional NNet** for images 與domain有關
- 模型複雜度高 • high **model complexity**: **如何train得出模型?**
 - no big worries if **big enough data** 資料夠多/可以訓練出來
 - **regularization** towards noise-tolerant: like 複雜度太高
 - **dropout** (tolerant when network corrupted) 隨機將node設為0
 - **denoising** (tolerant when input corrupted)
- hard **optimization problem**: **如何train得好模型?** 困難最佳化問題
 - **careful initialization** to avoid bad local minimum:
called **pre-training** 初始值設定得好
- huge **computational complexity** (worsen with **big data**): 運算複雜度太高
 - novel hardware/architecture: like **mini-batch with GPU**

IMHO, careful **regularization** and **initialization** are key techniques

Regularization in Deep Learning



watch out for overfitting, remember? :-)

high **model complexity**: **regularization** needed 讓權重個數降低

- structural decisions/**constraints**
- weight decay or weight elimination **regularizers**
- **early stopping** 在平原期一半就停下來

next: another **regularization** technique

Summary

- Distilling Implicit Features: Extraction Models

Neural Network

- Motivation

multi-layer for power with biological inspirations

- Neural Network Hypothesis

layered pattern extraction until linear hypothesis 抓出layer特徵

- Neural Network Learning

backprop to compute gradient efficiently

- Optimization and Regularization Forward/backward與regularization

優化

正規化