

Dear hiring manager,

I would like to be considered for the Junior Designer role at Jaunt Studio Santa Monica team. With my strong technical skills in Unity, Photoshop, game development and 3D Modeling combined with my education and experience in game design, I am convinced that I would be a valuable asset to the team.

I am impressed by Jaunt's leadership and accomplishment in Virtual Reality, Augmented Reality and Mixed Reality. My vivid imagination and proven ability to game design, graphic design and 3D modeling through my artistic vision is a perfect match for Jaunt's amazing culture and requirements. Additionally my cross-cultural exposure and fluency in English and Chinese taught me how to establish lasting professional relationships. I embrace change, seek out opportunities to learn, and focus on success.

I bring with me my passion for VR, AR, MR and game design, and my experience in Unity development at NYU Game Center. With a Multimedia undergraduate degree, a Master of Fine Art in Game Design and work experiences as Flash Designer at Ogilvy & Mather, I developed strong insight of artistic vision, solid skills in game development, Photoshop, 3D modeling and programming, as well as problem-solving and team-work abilities. As a game artist at NYU, I have deep understanding of VR development, Unity game development and performance optimization. During my MFA program, I developed 3 solo games and 2 games in team projects, fully responsible for 3D modeling, game visual design and programming. I have also been working as teaching assistant that assisted NYU professors in classes and mentored 28 NYU students on VR development, Unity and 3D Modeling.

I am a quick learner and I work hard to get the job done while building strong relationships with all team members. The Junior Designer role is a perfect opportunity that would give me a chance to learn and grow with Jaunt, a company that I'm passionate about. I would love to further discuss how I could contribute my skills and experiences to assist internal creative team at Jaunt Studio. Thank you for your consideration and I look forward to speaking with you soon.

Sincerely,

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VR project example:

https://youtu.be/tC_KLWytb2Q