Task 1 — Real-time Search Filter:

Implemented a live search function that filters video cards as the user types in the search box.

```
// Task 1 - Real-time search filter
$("#search").on("keyup", function () {
    let value = $(this).val().toLowerCase();
    $(".video-card").filter(function () {
        $(this).toggle($(this).text().toLowerCase().includes(value));
     });
});
```

Task 2 — Autocomplete Search Suggestions:

Added an autocomplete dropdown that displays up to 5 matching video titles while typing.

```
const titles = $(".video-title")
        .map(function () {
          return $(this).text();
        })
        .get();
      $("#search").on("input", function () {
        let input = $(this).val().toLowerCase();
        $("#suggestions").remove(); // очищаем старые подсказки
        if (input.length > 0) {
          let matches = titles.filter((t) => t.toLowerCase().includes(input));
          let ul = $("");
          matches.slice(0, 5).forEach((m) => ul.append(`${m}`));
          $(this).after(ul);
      });
29
      $(document).on("click", "#suggestions li", function () {
        $("#search").val($(this).text());
        $("#suggestions").remove();
      });
      $(document).click(function (e) {
        if (!$(e.target).closest("#search, #suggestions").length) {
          $("#suggestions").remove();
      });
```

Task 3 — Highlight Matching Words:

Implemented keyword highlighting so that the searched text appears in yellow within video titles.

```
// Task 3 - Highlight matching words

("#search").on("input", function () {
    let keyword = $(this).val();
    $(".video-title").each(function () {
    let text = $(this).text();
    if (keyword.length > 0) {
        let regex = new RegExp(`(${keyword})`, "gi");
        $(this).html(text.replace(regex, "<span class='highlight'>$1</span>"));
    } else {
        $(this).text(text);
    }
};
}
```

Task 4 — Scroll Progress Bar:

Created a progress bar at the top of the page that visually indicates how far the user has scrolled.

```
// Task 4 - Scroll progress bar
("body").prepend('<div id="progressBar"></div>');

(window).on("scroll", function () {
    let scroll = $(window).scrollTop();
    let height = $(document).height() - $(window).height();
    let scrolled = (scroll / height) * 100;
    $("#progressBar").css("width", scrolled + "%");
};
```

Task 5 — Animated Counter:

Added a smooth counting animation for numeric elements (useful for statistics or analytics).

```
Task 5 — Animated counter (пример для будущих секций)
$(".counter").each(function () {
  let $this = $(this),
    countTo = $this.attr("data-target");
  $({ countNum: $this.text() }).animate(
    { countNum: countTo },
      duration: 2000,
      easing: "linear",
      step: function () {
        $this.text(Math.floor(this.countNum));
      },
      complete: function () {
        $this.text(this.countNum + "+");
      },
  );
});
```

Task 6 — Loading Spinner on Submit:

The form submit button now shows "Please wait..." and becomes disabled temporarily to simulate loading.

```
// Task 6 - Loading spinner on form submit

("form").on("submit", function (e) {
    e.preventDefault();
    let btn = $(this).find("button[type='submit']");
    btn.prop("disabled", true).html("  Please wait...");
    setTimeout(() => {
        btn.prop("disabled", false).html("Submit");
        showToast(" Form submitted successfully!");
    }, 2000);
};
```

Task 7 — Notification System (Toast):

Developed a toast notification system that displays messages for actions like liking, unliking, or form submission.

```
// Task 7 - Notification system (Toast)
$("body").append('<div id="toast"></div>');

function showToast(message, type = "info") {
    const toast = $("#toast");
    toast.stop(true, true);
    toast.text(message);

if (type === "success") toast.css("background-color", " #28a745");
    else if (type === "error") toast.css("background-color", " #dc3545");
    else if (type === "info") toast.css("background-color", " #007bff");
    else toast.css("background-color", " #333");

toast.addClass("show");

setTimeout(() => toast.removeClass("show"), 2500);

100
```

Task 8 — Like Button with Counter: Added a ♥ like button for each video with a random initial count and pulse animation on click.

```
111 // Task 8 - Like button with random counter
      $(".video-card").each(function () {
        let randomLikes = Math.floor(Math.random() * 10000);
        $(this).append()
            <button class="like-btn">♡</button>
            <span class="like-count">${randomLikes}</span>
          </div>
      });
                                            (local function)(this: any): void
      $(document).on("click", ".like-btn", function () {
        let $btn = $(this);
        let $count = $btn.siblings(".like-count");
        let likes = parseInt($count.text());
        let videoTitle = $btn.closest(".video-card").find(".video-title").text();
        if ($btn.hasClass("liked")) {
          $btn.removeClass("liked").text("♡");
          $count.text(likes - 1);
          showToast(`  You unliked "${videoTitle}"`, "error");
        } else {
          $btn.addClass("liked").text("♥");
          $count.text(likes + 1);
          $btn.animate({ fontSize: "26px" }, 150).animate({ fontSize: "20px" }, 150);
          showToast(` You liked "${videoTitle}"`, "success");
```

Task 9 — Lazy Image Loading: Images are loaded only when visible in the viewport, improving page performance and loading speed.