

1 Initial Details

Development Platform Drafting:

- ~~Unity, Mobile (C#)~~
- ~~Unity, Windows (C#)~~
- ~~JS/Gamemaker, Web~~
- Python/Pygame, Windows
- ~~Unreal, Windows~~

Game Genre/Play-style Drafting:

- 2D Platformer
- ~~Isometric World~~
- ~~Top-down Strategy/Management~~
- ~~2D Fighter~~
- Puzzle

Platformer Style Drafting:

- ~~Runner~~
- Linear Progress
- ~~Free World~~