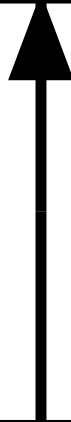
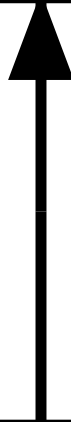


Area



RectArea



Area32