# GONÇALO MATIAS
## SOFTWARE DEVELOPER

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## SKILLS

**Software development:** JavaScript | Python | Typescript | Java | C# | HTML | CSS | OOP | Handlebars | Bootstrap | Mongoose | REST APIs | AXIOS | Flask | pip | Pandas | Matplotlib | Numpy | PostgreSQL | MongoDB & Atlas | React | Vue | Express | Node | Git | AGILE | Figma | .NET | Frontend | Backend | Full-Stack

**Languages:** English: C2 (Native-Level) | Portuguese: Native

## EDUCATION

**WEB DEVELOPMENT**                                                                        2023 - 2023
*Ironhack Lisbon Campus*                                                          Lisbon, Portugal

- Built responsive web applications using MERN stack, along with HTML5, CSS3, and JavaScript
- Contributed to Agile team projects, crafting visually appealing web applications under experienced industry guidance

**BACHELOR'S IN TRANSLATION**                                                          2016- 2019
*Universidade de Lisboa*                                                           Lisbon, Portugal

**BACHELOR'S IN COMPUTER ENGINEERING**                                        2014- 2014
*Instituto Politécnico de Setúbal*                                             Setúbal, Portugal

- Completed 30 credits towards BSc.
- Relevant Courses: Introduction to Object-Oriented Programming (Java); Computer Networks; Computational Architecture and Microprocessors

## EXPERIENCE

**HEAD OF OPERATIONS**                                                          Oct. 2022 - July 2023
*Undandy*                                                                          Lisbon, Portugal

- Streamlined logistics and operational processes for timely product and service delivery
- Conducted data analysis of sales, campaigns and stock
- Implemented front-end tweaks to ensure a responsive web design.

**HEAD OF CUSTOMER SUCCESS**                                                  Aug. 2021 - Oct. 2022
*Undandy*                                                                          Lisbon, Portugal

- Orchestrated client relationship management and cross-department collaboration
- Implemented comprehensive documentation and reporting practices, facilitating decision-making for success metrics
- Led customer success team, surpassing KPIs, while fostering a collaborative and results-driven culture

## PROJECTS

**Found Foliage** | *React, Tailwind CSS, Node, Express, MongoDB, Javascript*                Github

- Developed a Full Stack Application using Machine Learning and Image Recognition APIs for plant identification via photos
- Implemented secure user authentication and a premium tier with exclusive plants, solely for demonstrative purposes
- Integrated Cloudinary for easy image upload and enabled user customization of saved plants, including personalized names, photos, and notes

**Ghostly Tales** | *Handlebars, Express, Node, Bootstrap, MongoDB, Javascript*                Github

- Developed a social platform for sharing and reading paranormal stories, featuring user profiles, favorites, comments, and a like system
- Utilized Bootstrap for a responsive and user-friendly design

**LISBON CROSSER** | *OOP, Javascript, HTML, CSS, DOM*                                        Github

- Created a JavaScript browser game inspired by Frogger, demonstrating a strong foundation in Object-Oriented Programming
- Implemented obstacle logic with dynamic speed increases based on the player's score, maintaining passable gaps for a balanced and engaging user experience

## CERTIFICATES

**LinkedIn Academy:** Python Essential training, Python Data Analysis, Career Essentials in Github, C# and .NET Essential Training, Learning C#