

Figure 1: Heuristic approaches compared a Q-learning approach, with an NK landscape of $N = 14$ and $K = 1$.

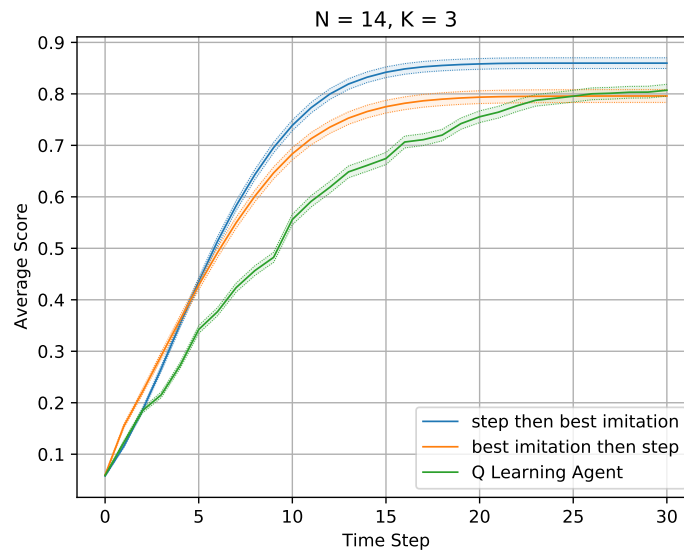


Figure 2: Heuristic approaches compared a Q-learning approach, with an NK landscape of $N = 14$ and $K = 3$.

Notes

- Learning rate of 0.05
- deadline of 30
- regular graph
 - 30 nodes
 - 5 degrees per node
- trained over 10,000 episodes
- tested over 1,000 episodes

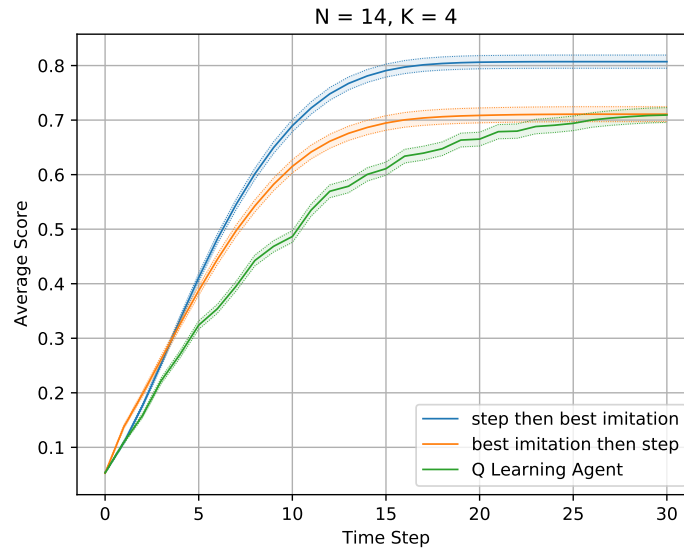


Figure 3: Heuristic approaches compared a Q-learning approach, with an NK landscape of $N = 14$ and $K = 4$.

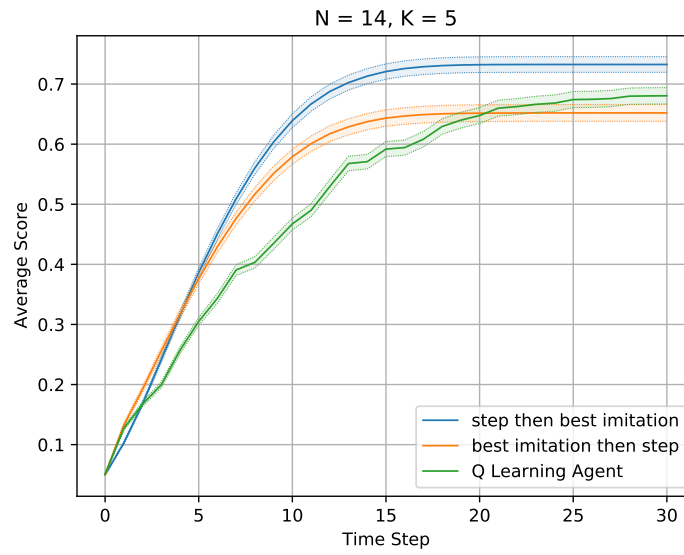


Figure 4: Heuristic approaches compared a Q-learning approach, with an NK landscape of $N = 14$ and $K = 5$.

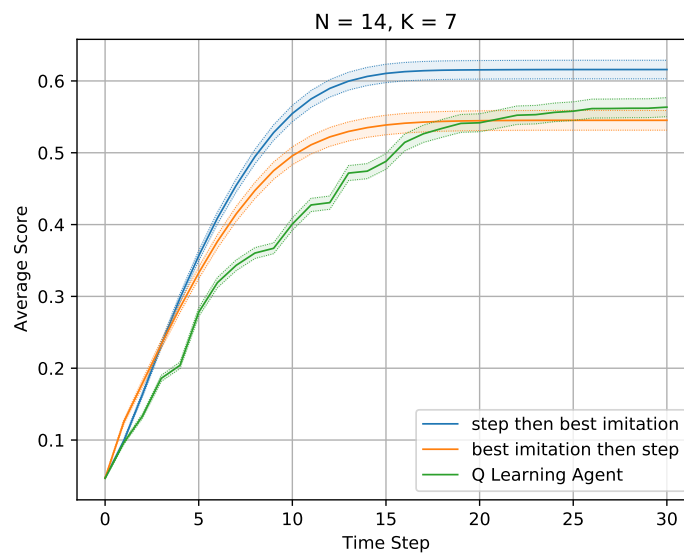


Figure 5: Heuristic approaches compared a Q-learning approach, with an NK landscape of $N = 14$ and $K = 7$.

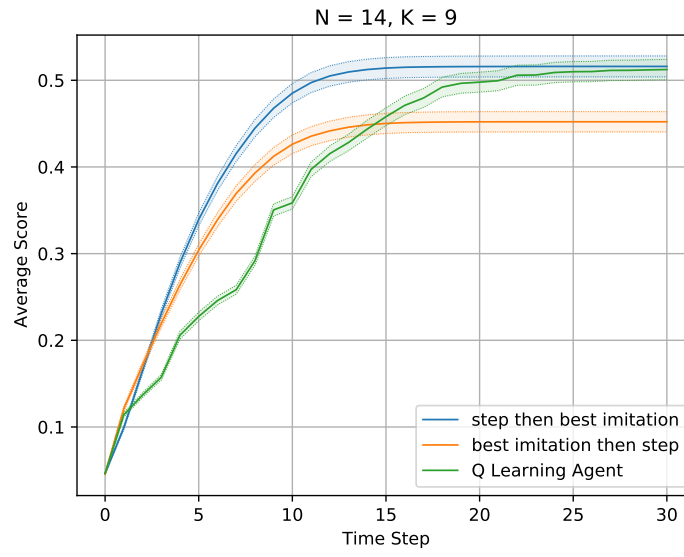


Figure 6: Heuristic approaches compared a Q-learning approach, with an NK landscape of $N = 14$ and $K = 9$.

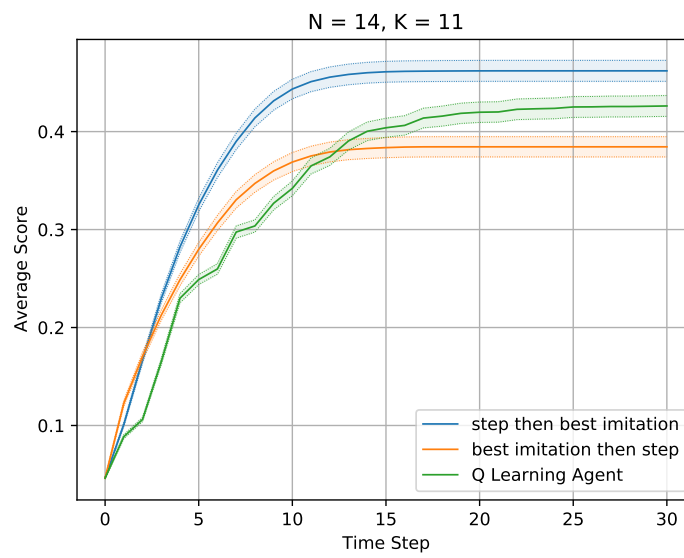


Figure 7: Heuristic approaches compared a Q-learning approach, with an NK landscape of $N = 14$ and $K = 11$.