акторы для гибкого масштабирования

#### ВИКТОР ИСАЕВ

Team Lead проекта SAYMON

14-летний опыт разработки приложений на Java, C++ и JavaScript.

NodeJS занимается последние 3,5 года в рамках разработки бэкэнда платформы SAYMON.



# NodeJS однопоточный





# Варианты масштабирования

- > CLUSTER
- > PM2
- > COMEDY



#### **CLUSTER**

```
var cluster = require('cluster');
var http = require('http');
var numCPUs = 4;
if (cluster.isMaster) {
    for (var i = 0; i < numCPUs; i++) {
        cluster.fork();
} else {
    http.createServer(function(req, res) {
        res.writeHead(200);
        res.end('process ' + process.pid);
   }).listen(8000);
```



#### **CLUSTER**

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#### PM2

```
[joni] ~/keymetrics/PM2 $ pm2 scale app +3
```

[PM2] Scaling up application

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App name	id	mode	pid	status	restart	uptime	memory
арр	0	cluster	16660	online	0	12s	18.379 MB
арр	1	cluster	16669	online	0	12s	20.359 MB
арр	2	cluster	16692	online	0	12s	18.488 MB
арр	3	cluster	16715	online	0	12s	18.383 MB
арр	4	cluster	16779	online	0	0s	20.125 MB
арр	5	cluster	16786	online	0	0s	18.082 MB
арр	6	cluster	16809	online	0	0s	20.289 MB



Код на JS

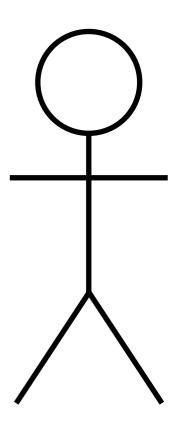
Масштабирование

Конфигфайл



#### **4TO TAKOE AKTOP?**

- > принимает сообщения
- > отправляет сообщения
- > порождает дочерние акторы





```
var actors = require('comedy');
// Actor definition class.
class MyActor {
  sayHello(to) {
    console.log(`Hello, ${to}!`);
actors()
  // Get a root actor reference.
  .rootActor()
  // Create a class-defined child actor.
  .then(rootActor => rootActor.createChild(MyActor))
  .then(myActor => {
    // Our actor is ready, we can send messages to it.
    myActor.send('sayHello', 'world');
  });
```



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```
"MyActor": {
    "mode": "forked",
    "clusterSize": 3
}
```



#### Результат

```
$ ps ax | grep node
11031 ? Sl     0:00 node /tmp/simple-class.js
11041 ? Sl     0:00 node /tmp/forked-actor-worker.js MyActor
11046 ? Sl     0:00 node /tmp/forked-actor-worker.js MyActor
11048 ? Sl     0:00 node /tmp/forked-actor-worker.js MyActor
```



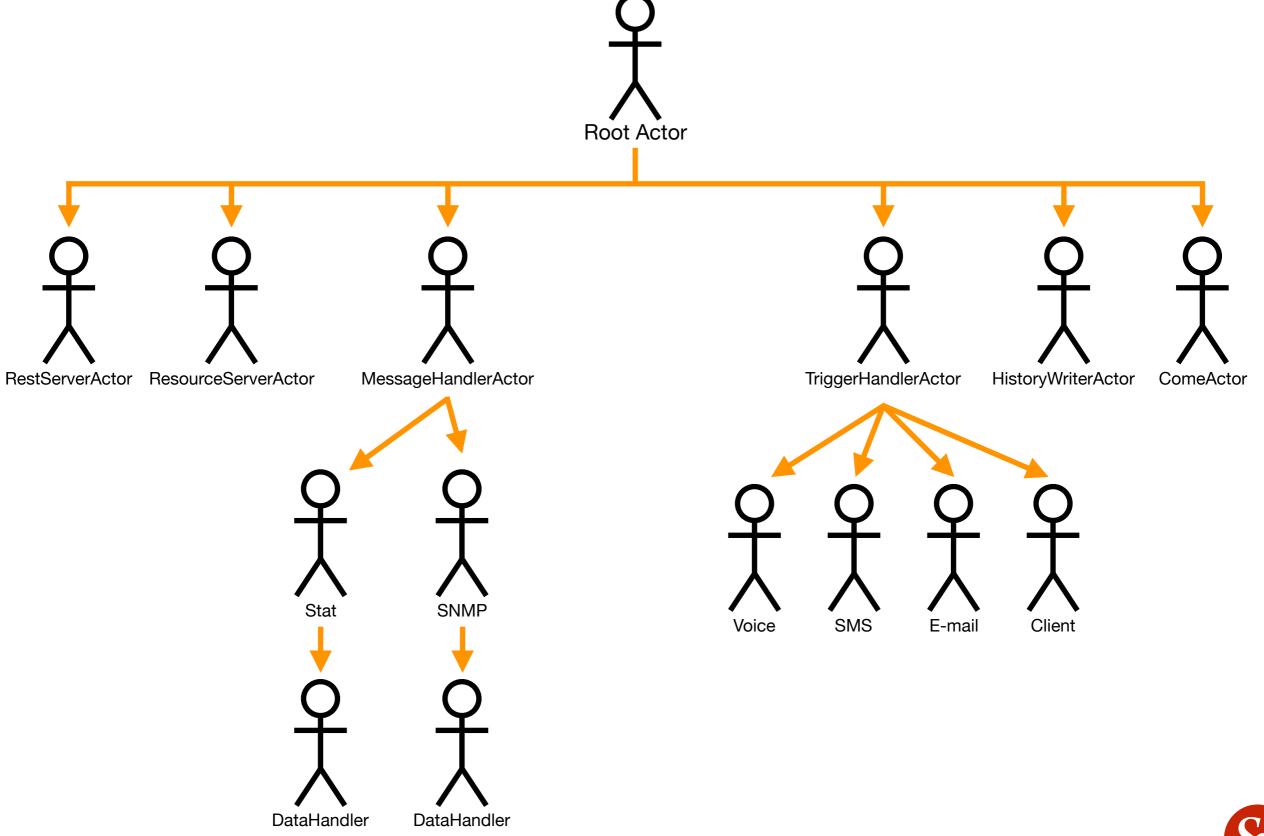
#### МАСШТАБИРОВАНИЕ ЧЕРЕЗ АКТОРЫ

> Описать приложение в терминах акторов (иерархия)

 Настроить акторы через конфигфайл



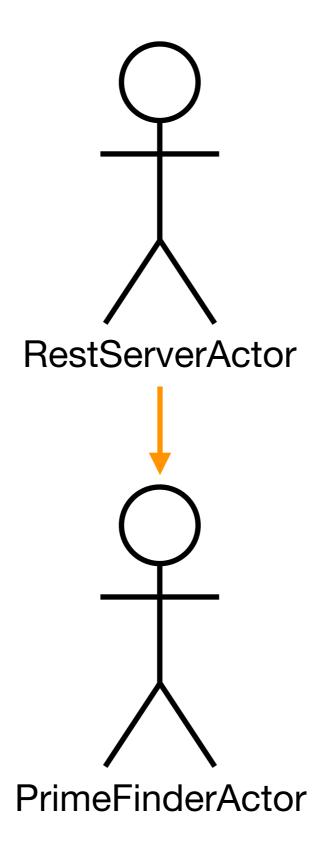
#### ПРИМЕР ИЕРАРХИИ АКТОРОВ



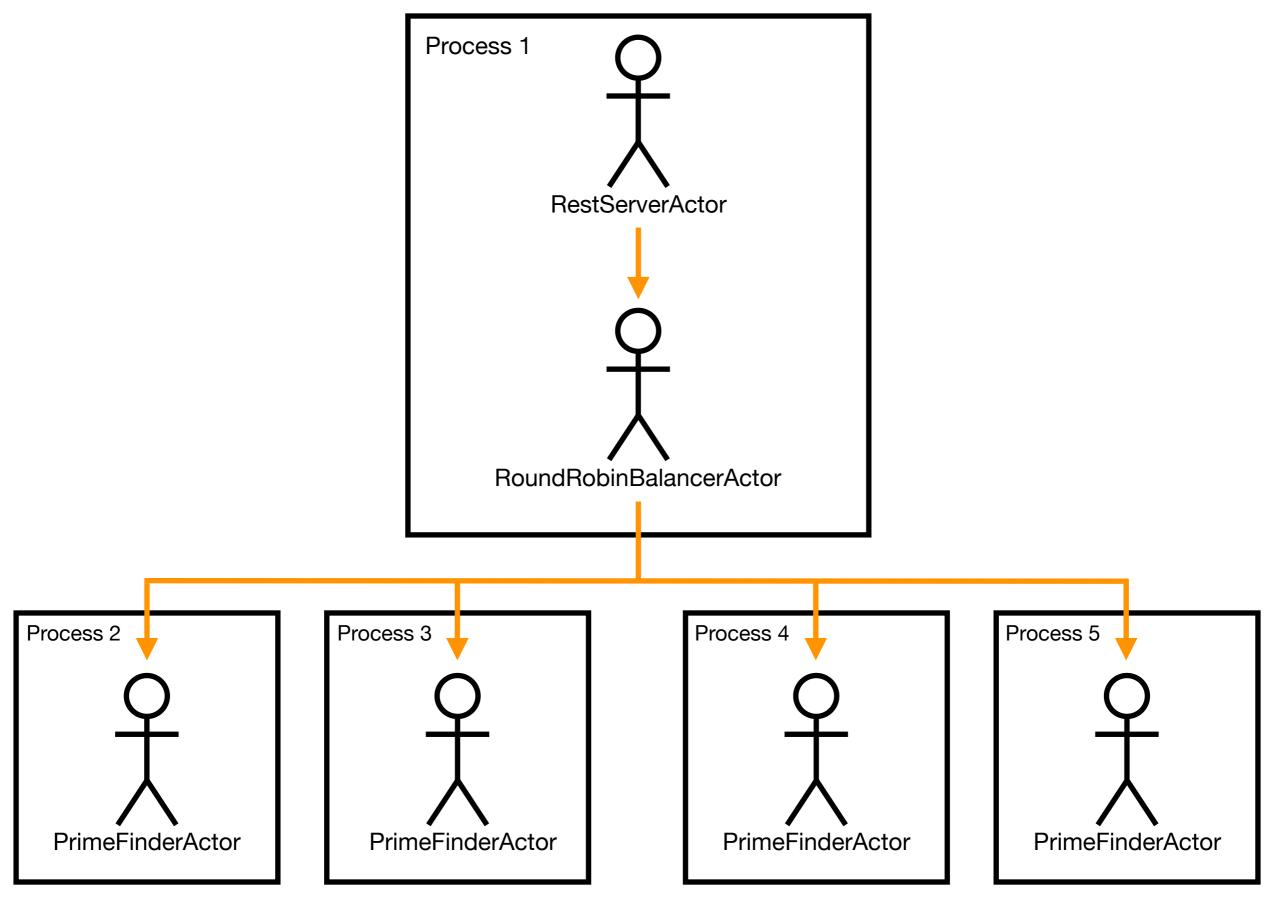


github.com/untu/comedy-presentation

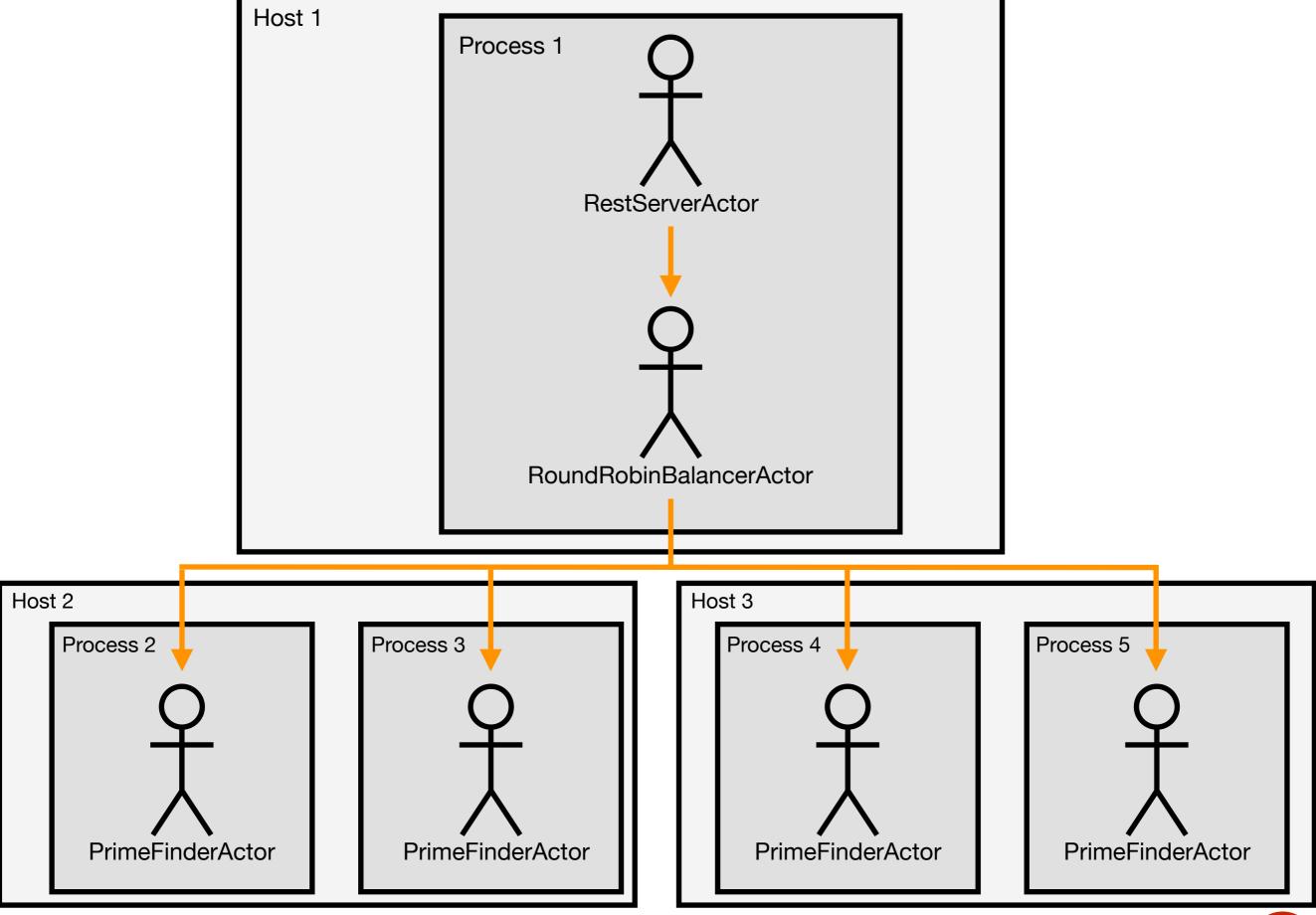














#### ВИКТОР ИСАЕВ

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