акторы для гибкого масштабирования

ВИКТОР ИСАЕВ

Team Lead проекта SAYMON

14-летний опыт разработки приложений на Java, C++ и JavaScript.

NodeJS занимается последние 3,5 года в рамках разработки бэкэнда платформы SAYMON.



NodeJS однопоточный





Варианты масштабирования

- > CLUSTER
- > PM2
- > COMEDY



CLUSTER

```
var cluster = require('cluster');
var http = require('http');
var numCPUs = 4;
if (cluster.isMaster) {
    for (var i = 0; i < numCPUs; i++) {
        cluster.fork();
    }
} else {
    http.createServer(function(req, res) {
        res.writeHead(200);
        res.end('process ' + process.pid);
    }).listen(8000);
```



CLUSTER

```
var cluster = require('cluster');
var http = require('http');
var numCPUs = 4;
if (cluster.isMaster) {
    for (var i = 0; i < numCPUs; i++) {
        cluster.fork();
    }
} else {
    http.createServer(function(req, res) {
        res.writeHead(200);
        res.end('process' + process.pid);
    }).listen(8000);
```



PM2

[joni] ~/keymetrics/PM2 \$ pm2 scale app +3

[PM2] Scaling up application

[PM2] Scaling up application

[PM2] Scaling up application

App name	id	mode	pid	status	restart	uptime	memory
app app app app app app	0 1 2 3 4 5 6	cluster cluster cluster cluster cluster cluster	16669 16692 16715 16779 16786 16809	online online online online online online	0 0 0 0 0 0	12s 12s 12s 12s 0s 0s	18.379 MB 20.359 MB 18.488 MB 18.383 MB 20.125 MB 18.082 MB 20.289 MB



Код на JS

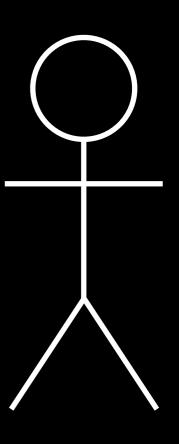
Конфиг-файл

Масштабирование



4TO TAKOE AKTOP?

- > принимает сообщения
- > отправляет сообщения
- > порождает дочерние акторы





```
Код на JS
var actors = require('comedy');
// Actor definition class.
class MyActor {
  sayHello(to) {
    console.log(`Hello, ${to}!`);
actors()
  // Get a root actor reference.
  .rootActor()
  // Create a class-defined child actor.
  .then(rootActor => rootActor.createChild(MyActor))
  .then(myActor => {
    // Our actor is ready, we can send messages to it.
    myActor.send('sayHello', 'world');
  });
```

Код на JS

```
var actors = require('comedy');
// Actor definition class.
class MyActor {
  sayHello(to) {
    console.log(`Hello, ${to}!`);
actors()
  // Get a root actor reference.
  .rootActor()
  // Create a class-defined child actor.
  .then(rootActor => rootActor.createChild(MyActor))
  .then(myActor => {
    // Our actor is ready, we can send messages to it.
    myActor.send('sayHello', 'world');
  });
```

Код на JS

```
var actors = require('comedy');
// Actor definition class.
class MyActor {
  sayHello(to) {
    console.log(`Hello, ${to}!`);
actors()
  // Get a root actor reference.
  .rootActor()
  // Create a class-defined child actor.
  .then(rootActor => rootActor.createChild(MyActor))
  .then(myActor => {
    // Our actor is ready, we can send messages to it.
   myActor.send('sayHello', 'world');
  });
```

Код на JS

```
var actors = require('comedy');
// Actor definition class.
class MyActor {
  sayHello(to) {
    console.log(`Hello, ${to}!`);
actors()
  // Get a root actor reference.
  .rootActor()
  // Create a class-defined child actor.
  .then(rootActor => rootActor.createChild(MyActor))
  .then(myActor => {
    // Our actor is ready, we can send messages to it.
   myActor.send('sayHello', 'world');
  });
```

Конфиг файл

```
"MyActor": {
    "mode": "forked",
    "clusterSize": 3
}
```



Результат

```
$ ps ax | grep node
11031 ? Sl     0:00 node /tmp/simple-class.js
11041 ? Sl     0:00 node /tmp/forked-actor-worker.js MyActor
11046 ? Sl     0:00 node /tmp/forked-actor-worker.js MyActor
11048 ? Sl     0:00 node /tmp/forked-actor-worker.js MyActor
```



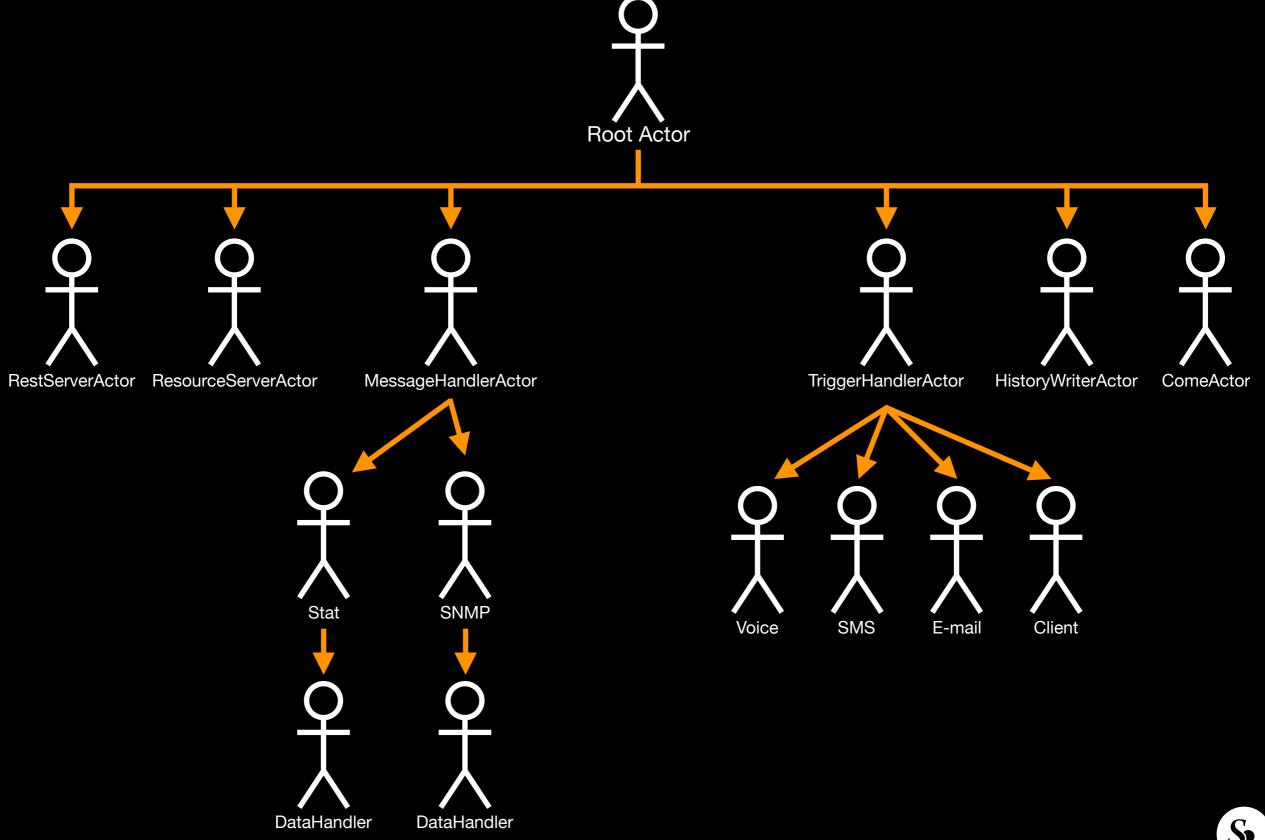
МАСШТАБИРОВАНИЕ ЧЕРЕЗ АКТОРЫ

> Описать приложение в терминах акторов (иерархия)

 Настроить акторы через конфигфайл

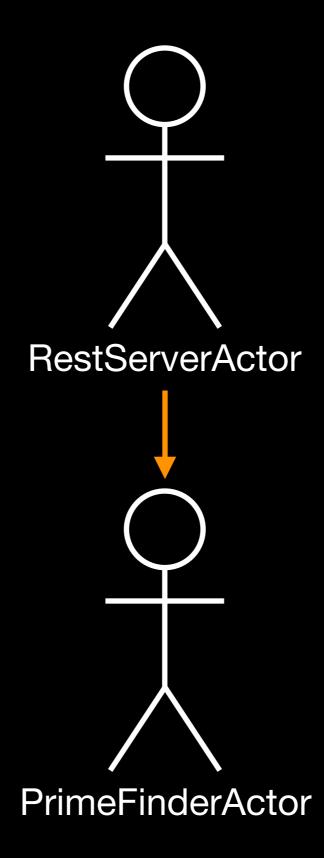


ПРИМЕР ИЕРАРХИИ АКТОРОВ

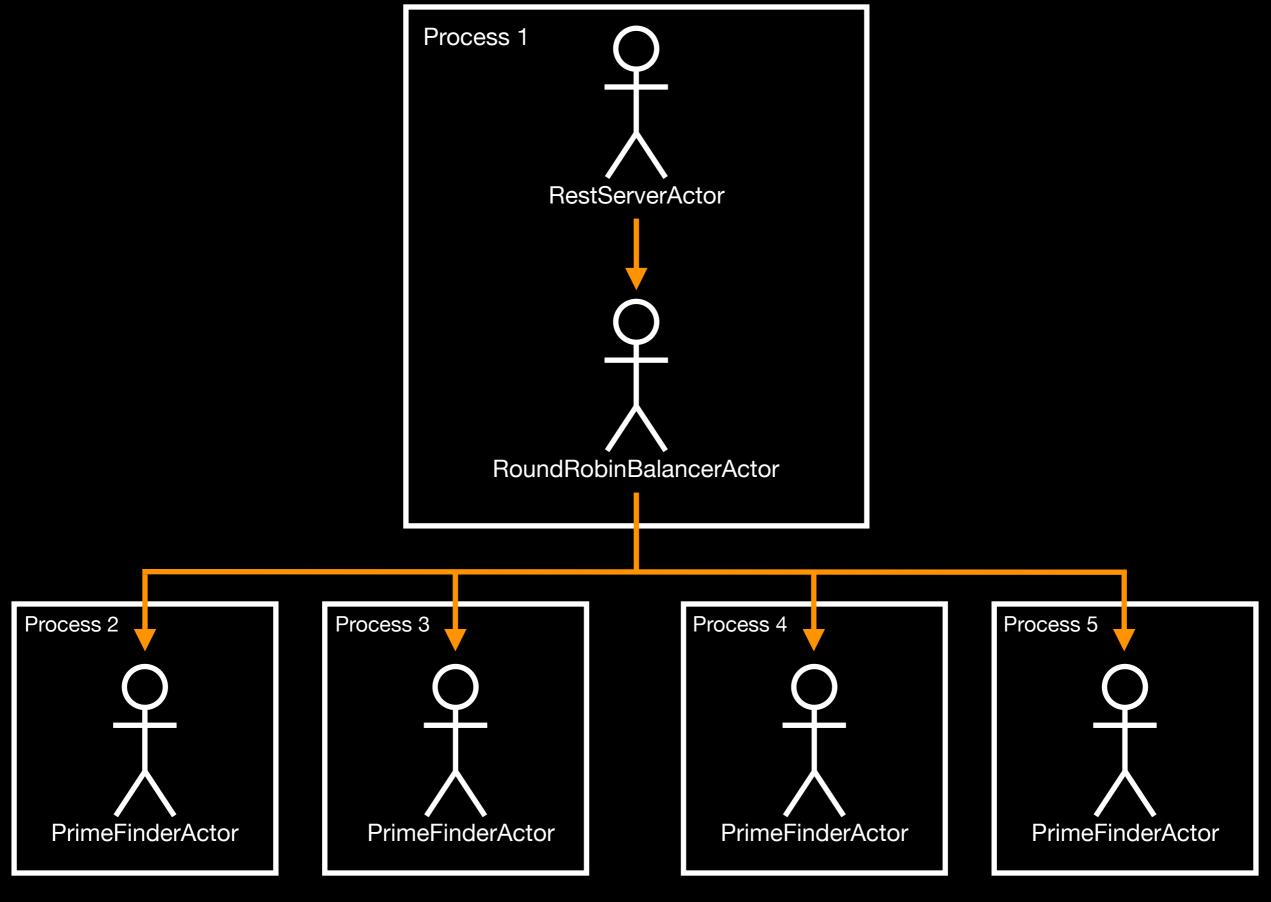


github.com/untu/comedy-presentation

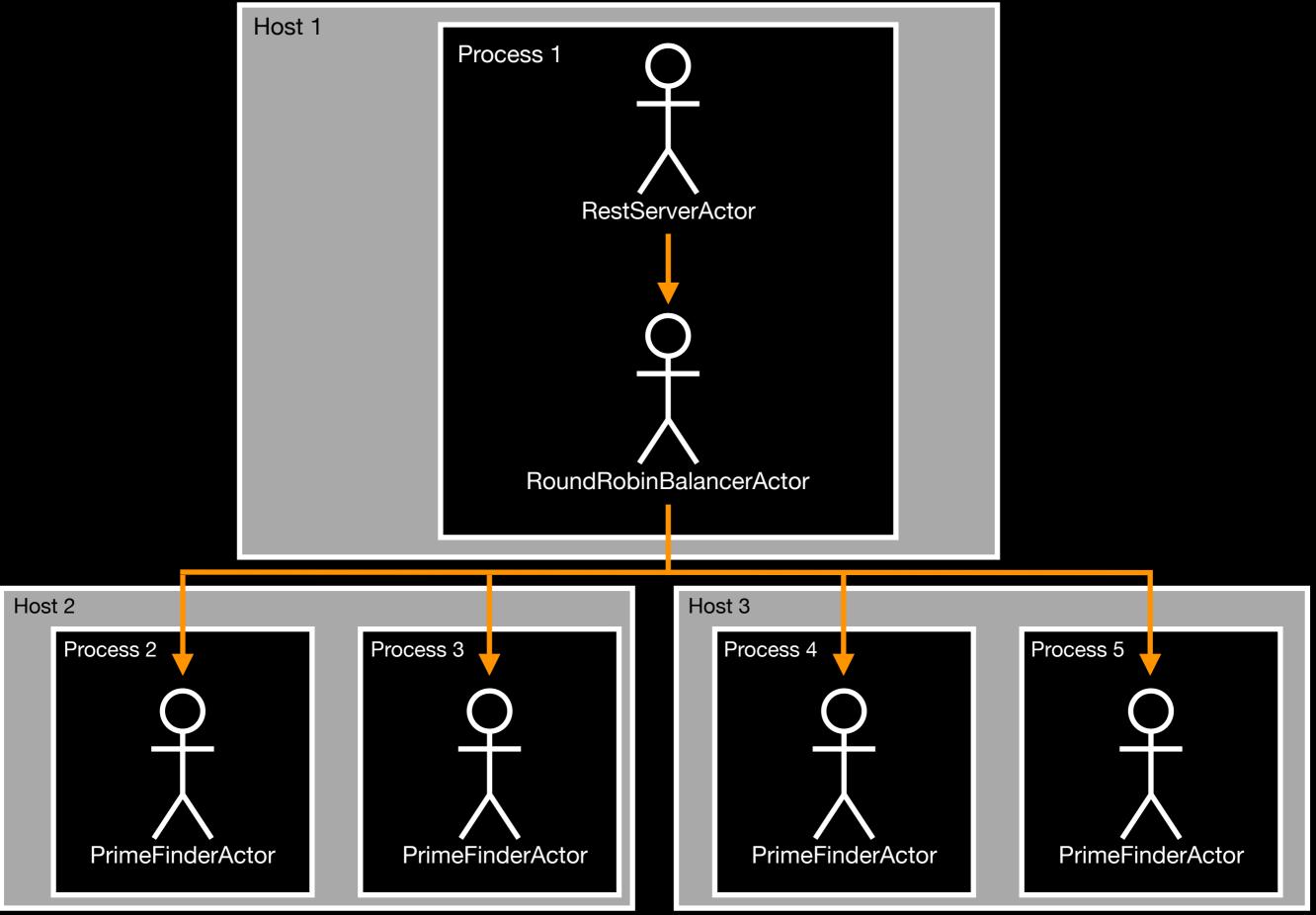














ВИКТОР ИСАЕВ

weekens@gmail.com github.com/weekens

