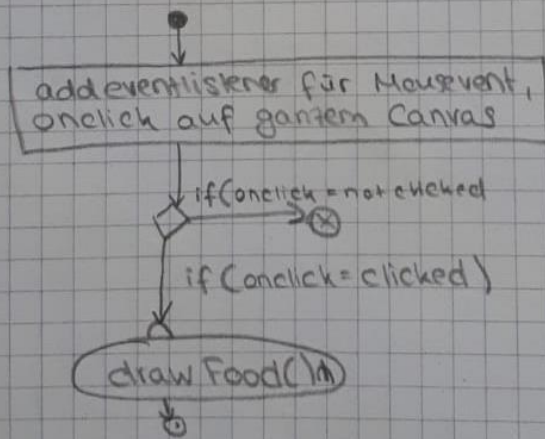
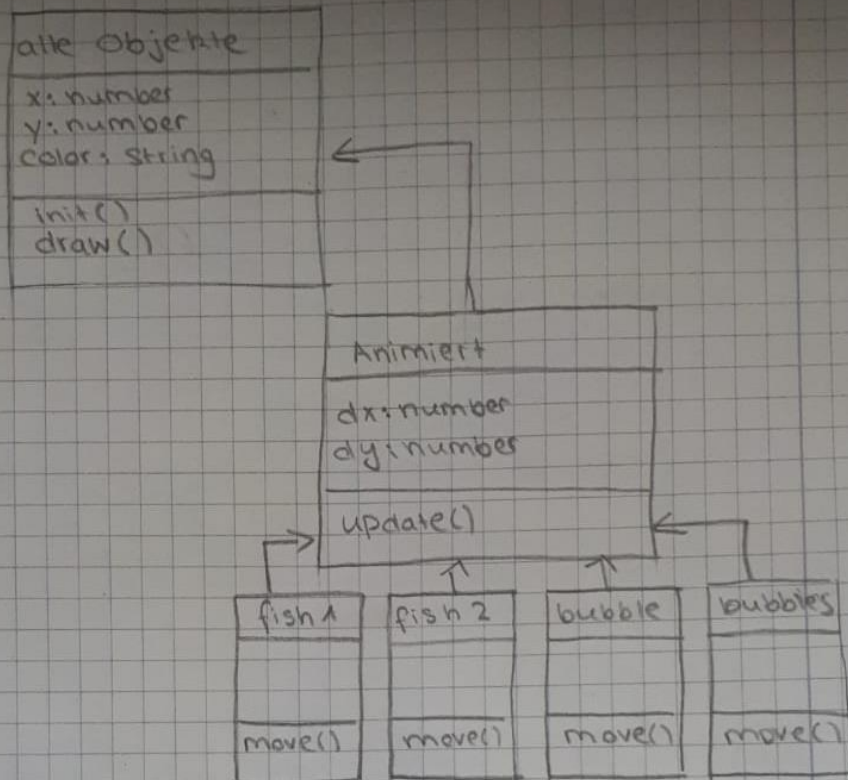


AD Task 12



draw Food()

let food.Path2D = new Path

food.arc (größe ca. 5px)

zweid. fillstyle = Brown
zweid. fill (food)
zweid. stroke (food)

init()

let i: number = 0

$i < \text{canvas.width}$
high $\neq 300$

this.y = this.dy

$i > \text{canvas.height} + 300$

this.y += this.dy

this.y += -200 + this.dy

i++