Meeting Agenda

Date: 30/4
Facilitator: Olof Düsterdieck
Participants:Renée Gyllensvaan, Emma Fahlén(Skype), Renée Gyllensvaan, Linnea Svensson

Objectives and problems facing the group:

A lot of refactoring to do because of harder directives on MVC.

Reports:

Sickness has plagued the group since the last meeting. Both Linnea and Emma has been home sick.
Besides that is everybody is working hard, although has few things to report.

Discussion:

We have some quite big refactoring in front of us. We will try to fix most of it today. Most of it we know how to solve. The solution was discussed.
The removal of the class Project.java was discussed.
Tile size of each tile in the maps was also discussed. The question of choosing a color-palette for our game was also raised.

Outcomes and Assignments:

It was decided that the class Project.java is to be removed.
Tile size was also decided to be 16x16 pixels.

Assignments:

Mostly same as last time, with added Model-View refactoring and perhaps some JUnit.
Emma and Olof will research SDD.

Wrap up:

No unresolved issues.
Next meeting Monday (4/5).