CXW programming language

Documentation:

This mini programming language is similar to C++, but it has the some differences:

- read(var) reads a value and stores it in 'var'
- print(var) prints a string or int value to the console
- statements don't end with ';'
- variable declaration follows this rule: a (int), b(string)
- comments are used using '--' syntax
- a variable name must start with _ or a letter

<u>P1</u>

```
-- Check if a number is a palindrome --
n (int), original (int), reversed (int), remainder (int)
print("Enter a number: ")
read(n)
original = n
reversed = 0
while n > 0 {
  remainder = n % 10
  reversed = reversed * 10 + remainder
  n = n / 10
}
if original == reversed {
  print("The number is a palindrome.")
} else {
  print("The number is not a palindrome.")
}
P2
-- Sum of n numbers --
n (int), number (int)
print("How many numbers do you want to sum?\n")
read(n)
```

```
sum (int) = 0
index (int) = 1
while index <= n {
     read(number)
     sum = sum + number;
print("The sum is")
print(sum)
P3
-- Base 10 to Base 2 Conversion --
n (int), remainder (int), binary (int), factor (int)
print("Enter a number in base 10: ")
read(n)
binary = 0
factor = 1
while n > 0 {
  remainder = n % 2;
  binary = binary + remainder * factor;
  n = n / 2;
  factor = factor * 10;
}
print("The binary equivalent is: ")
print(binary)
P1 error
-- Min of 3 numbers --
a (int), 2b (int), c (int) -- a variable name should start with _ or a
letter
read(a); -- lines of code don't use ';'
read(b)
read(c)
smallest (int) = a
if smallest > b {
```

```
smallest = b
}
if smallest > c {
    smallest = c
}
print(smallest)
```