# Continuous Probability Distributions. R

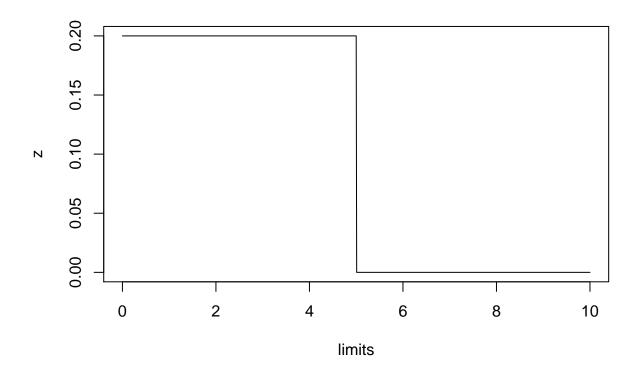
#### Administrator

Thu Mar 24 15:21:42 2016

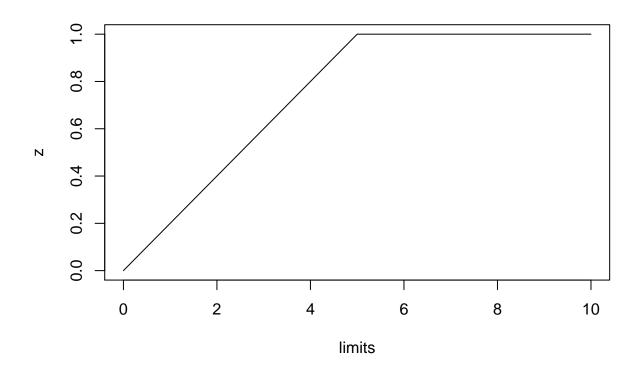
```
# Continuous probability distributions
# 24 March 2016
# NJG

# uniform
# params specific minimum and maximum

# dunif for density plot
limits <- seq(0,10,by=0.01)
z <-dunif(x=limits,min=0,max=5)
names(z) <- limits
plot(x=limits, y=z,type="l",xlim=c(0,10))</pre>
```



```
#punif for cumulative density (= tail probabilities)
limits <- seq(0,10,by=0.01)
z <-punif(q=limits,min=0,max=5)
names(z) <- limits
plot(x=limits, y=z,type="l",xlim=c(0,10))</pre>
```

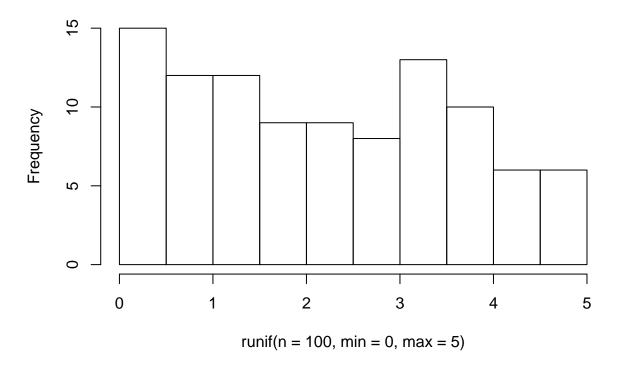


```
#qunif for quantiles
qunif(p=c(0.025,0.975),min=0,max=5)
```

## [1] 0.125 4.875

#runif for random data
hist(runif(n=100,min=0,max=5))

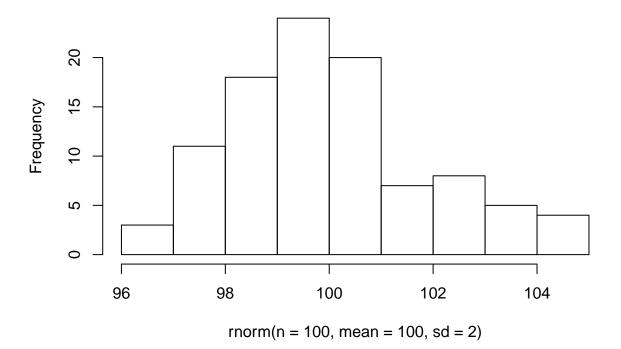
# Histogram of runif(n = 100, min = 0, max = 5)



# normal

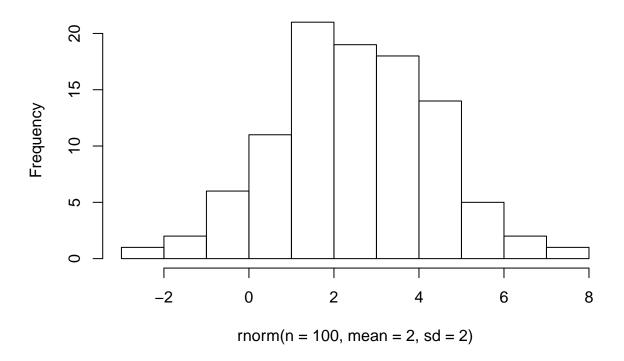
hist(rnorm(n=100,mean=100,sd=2))

### Histogram of rnorm(n = 100, mean = 100, sd = 2)



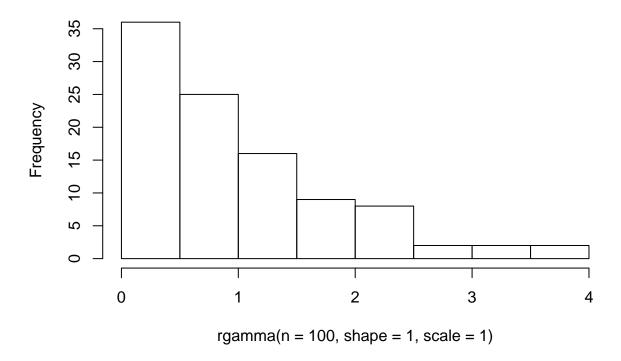
 $\label{lem:mean} \begin{picture}(200,0) \put(0,0){\line(1,0){100}} \put(0$ 

# Histogram of rnorm(n = 100, mean = 2, sd = 2)



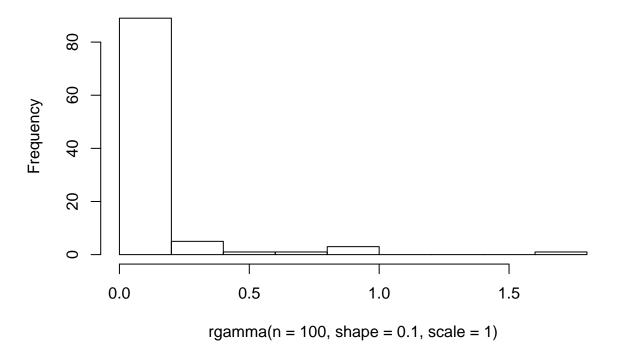
# gamma distribution, continuous positive values, but bounded at 0
hist(rgamma(n=100,shape=1,scale=1))

### Histogram of rgamma(n = 100, shape = 1, scale = 1)



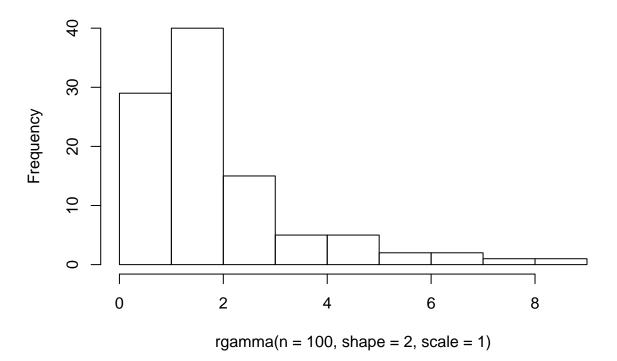
# shape <=1 gives a mode near zero; very small shape rounds to zero
hist(rgamma(n=100,shape=0.1,scale=1))</pre>

### Histogram of rgamma(n = 100, shape = 0.1, scale = 1)



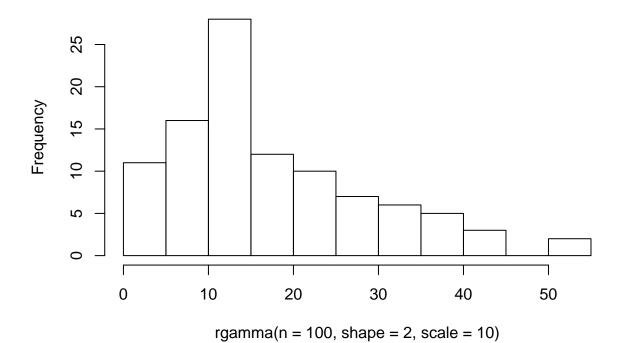
# large shape parameters moves towards a normal
hist(rgamma(n=100,shape=2,scale=1))

### Histogram of rgamma(n = 100, shape = 2, scale = 1)



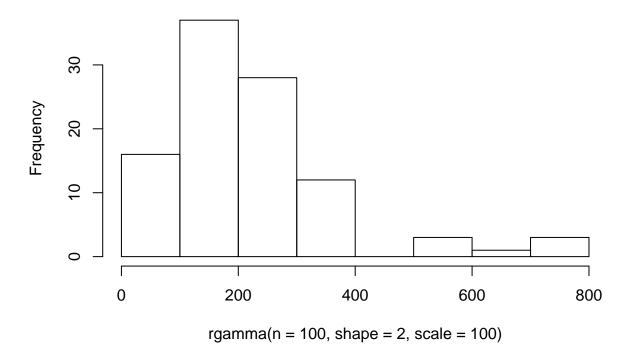
# scale parameter changes mean- and the variance!
hist(rgamma(n=100,shape=2,scale=10))

# Histogram of rgamma(n = 100, shape = 2, scale = 10)



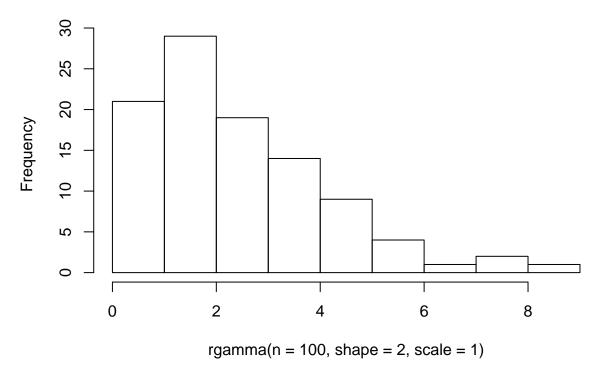
hist(rgamma(n=100,shape=2,scale=100))

# Histogram of rgamma(n = 100, shape = 2, scale = 100)



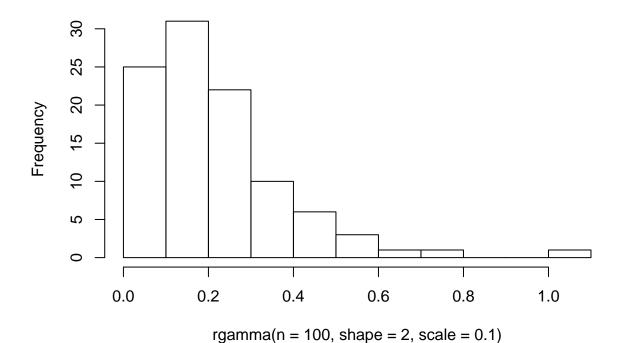
hist(rgamma(n=100,shape=2,scale=1))

# Histogram of rgamma(n = 100, shape = 2, scale = 1)



hist(rgamma(n=100,shape=2,scale=0.1))

### Histogram of rgamma(n = 100, shape = 2, scale = 0.1)



```
# unlike the normal, the two parameters affect both mean and variance
# mean = shape*scale
# variance= shape*scale^2
```