## Logger

int configSwitches; enum configBits {};

String logFileDestination;

HashMap<String, Integer> agentToAgentCommunications;

HashMap<String, Double> taskQualities;

ArrayList<String> failedTasks;

ArrayList<String> successfulTasks;

void logAgentToAgentCommunication(String, int) {}; void logTask(String, bool, int, int) {};

void setConfigSwitches(int) {}; void displayLog() {};

void writeLogFile() {};

## aLogWriter String formattedFileDestination; String fileDestination; String fileName; File dir; File logFile; Boolean LogNodeEvent(String, int, String) {}; Boolean LogAgentEvent(String, int, String) {};

