## **Risk Management**

Name

Changes to the Blizzard API

Compatibility problems between each Project

SimulationCraft API changes

**Deadline Pressure** 

Copyright

We need more time for our project as expected

API Key not sufficient

Description

Major API changes to the blizzard API

We have split GottMusIg into 3 Projects

Major API changes to SimulationCraft

We dont finish until July

We contravene against the copyright of Blizzard

A similar project is released before we can release ours

We have 6000 requests per hour

Probability	Impact	Factor
unknown	very high	25 %
unlikely	very high	25 %
unlikely	very high	20 %
likely	low	10 %
medium	medium	10 %
low	medium	5 %
low	very high	5 %

## Mitigation

Subscribing to the RSS feed, to get updates on API changes Integration Tests read developer updates on the website keep the deadline in mind Keep the copyright of Blizzard in mind First release with less features create several accounts for backup

## Responsible

Leon Gottschick
Kamil Kalmus, Leon Gottschick, Christoph Emig
Christoph Emig
Everyone
Kamil Kalmus
Everyone
Kamil Kalmus, Leon Gottschick