

**GottMuslg**

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**Use-Case Specification: DPS Difference**

**Version 1.1.1**

## Revision History

| Date     | Version | Description           | Author          |
|----------|---------|-----------------------|-----------------|
| 31/10/16 | 1.0     | First version         | Leon Gottschick |
| 1/11/16  | 1.0.1   | added links to github | Leon Gottschick |
| 15/11/16 | 1.1     | added feature files   | Leon Gottschick |
| 30/12/16 | 1.1.1   | minor improvements    | Leon Gottschick |

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## Use-Case Specification: DPS Difference

### 1. Use-Case Name

#### 1.1 Brief Description

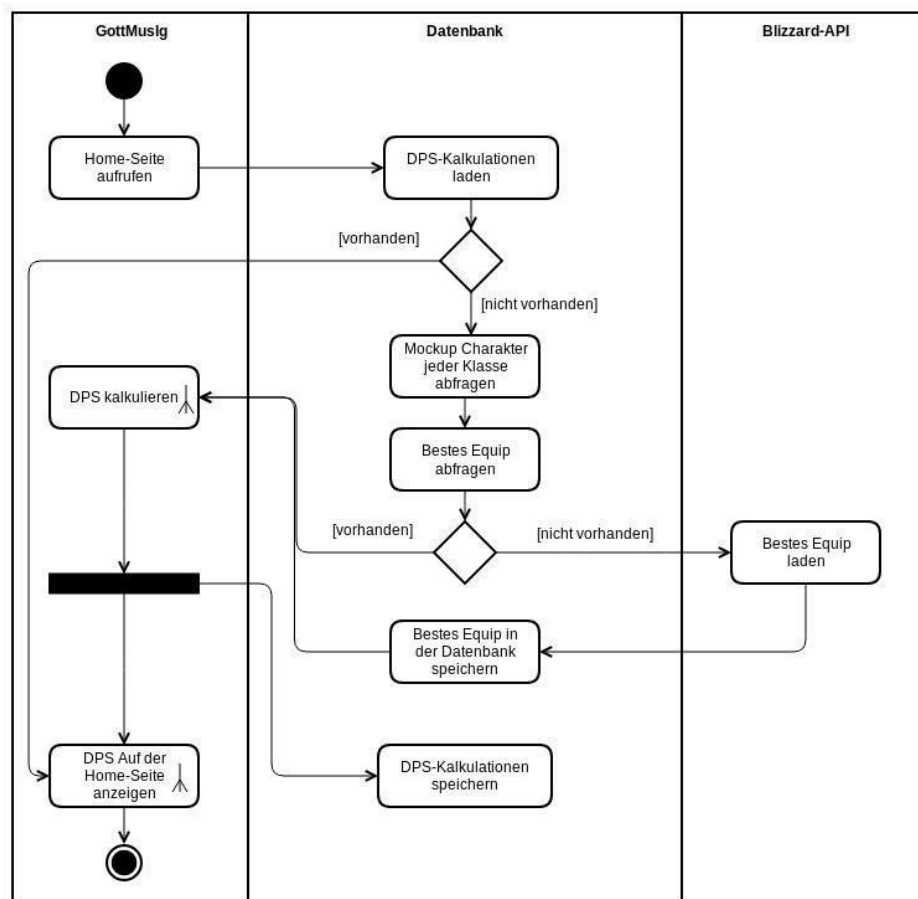
The user is able to see the estimated DPS Difference between all World of Warcraft classes and their respective specifications.

### 2. Flow of Events

#### 2.1 Basic Flow

UML-Diagram:

<https://github.com/GottMusIg/Documents/blob/master/images/use-cases/DPSDifferenceFlow.jpg>



Mockup  
<https://github.com/GottMusIg/Documents/blob/master/images/DPSComparison.PNG>



Feature File

```
Feature: DpsDifference

  as a user
    I want to see the DPS Difference of all classes when i enter the homepage of GottMusIg

Scenario: DPS-Calculation available in database

  Given I enter the homepage
  When dps-calculation available in database
  Then I see the start page with the dps diagram

Scenario: Dps-Calculation not available in database

  Given I enter the homepage
  When dps-calculation not available in database
  And mockup characters were loaded
  And Best equipment is already available in database
  Then Calculate DPS for every mockup character and save the result in database and return startpage with the dps diagram
```

- 3. Special Requirements  
n/a
- 4. Preconditions  
n/a

**5. Postconditions**

n/a

**6. Extension Points**

n/a