

GOTTMUSIG

MENÜ

Development

Gantt Chart

8. DEZEMBER 2016**GOTTMUSIG****3 KOMMENTARE**

Hey guys,

check out our new (unfinished) Gantt chart generated from our Jira tasks:

[Gantt-Chart](#)

Greets,

Gottmusig

Software Architecture Document

2. DEZEMBER 2016

GOTTMUSIG

2 KOMMENTARE

Hey guys,

this week we wrote our [SAD](#) for the [DPS Difference](#) use case, check it out!

We also created a google site where all of our relevant documents are linked.

[Dev Site](#)

Our MVC framework is [Apache Wicket](#).

Have a nice week and good luck on the statistics exam 😊

GottMusIg

Class Diagrams

24. NOVEMBER 2016

GOTTMUSIG

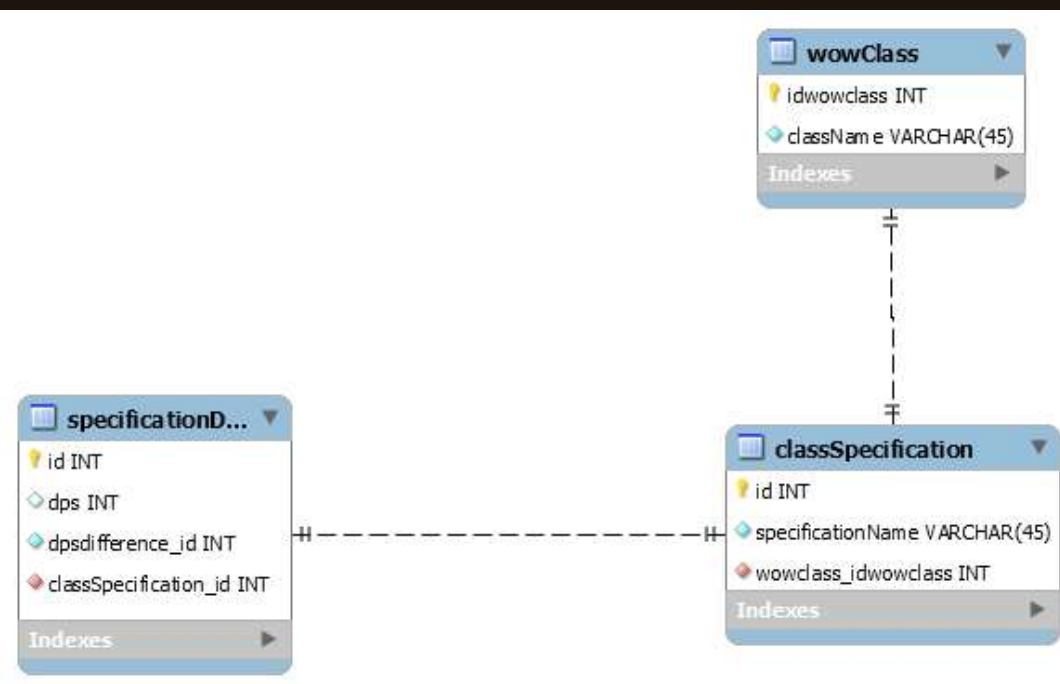
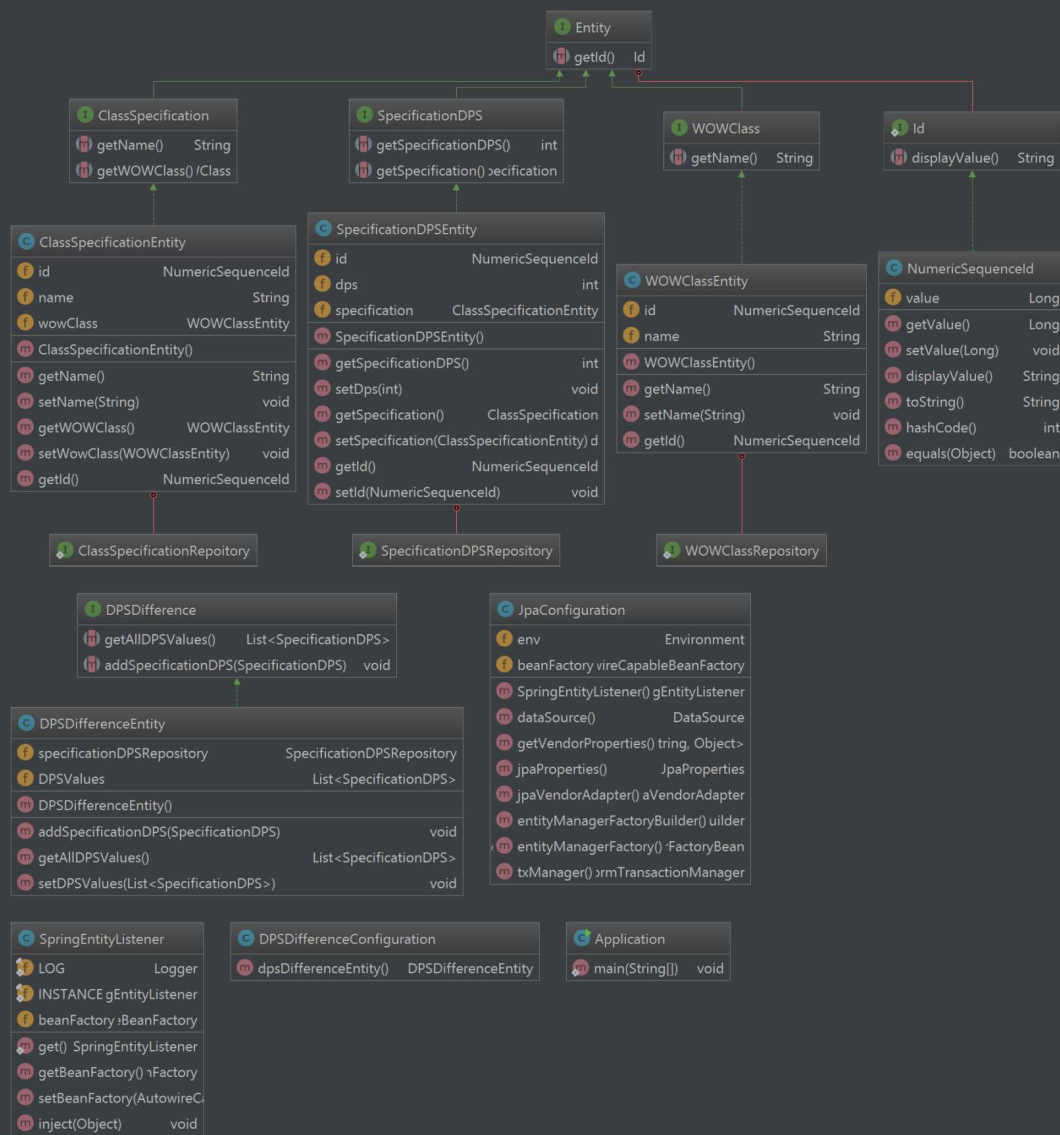
4 KOMMENTARE

Hey guys,

we created class diagrams of our project using the built-in IntelliJ plugin as well as [Objectaid](#) for Eclipse.

The class diagram for our calculate DPS use case can be found on [GitHub](#). (It is too big to add it in the blog post)

The diagram for the DPSDifference (created with IntelliJ) and the corresponding db-schema (created with MySQL Workbench):



Unfortunately, we don't have class diagrams for all of our specified use cases until Christmas yet, but we will add them as soon as possible.

Greetings,

GottMusIg

Feature Files

15. NOVEMBER 2016

GOTTMUSIG

2 KOMMENTARE

Hi guys,

the newest addition to our project are feature files.

Check them out in our Use Case Specifications:

[Choose Character](#)

[DPS Difference](#)

And here is a picture proving the Syntax highlighting with Gherkin

Feature: Prove Syntax Highlighting

as a student

I want to prove the syntax highlighting of feature files

Scenario: Syntax is highlighted

Given I installed the Gherkin plugin

And I installed Cucumber for Java

When I type "Scenario" and it gets highlighted

Then I fulfilled the Grading Criteria

Greets,

GottMusIg

Jira

8. NOVEMBER 2016

GOTTMUSIG

4 KOMMENTARE

Hi everyone,

we are now present on [JIRA](#).

Check out our first Sprint!

Greets,

GottMusIg

Use Cases and Mockups

1. NOVEMBER 2016

GOTTMUSIG

2 KOMMENTARE

Hey guys,

we created our first use case specifications and the corresponding mockups.

[Choose Character](#)

[DPS Difference](#)

We also linked them in our [SRS](#) and of course all of these files can be found in our [GitHub](#) repository.

Greets,
GottMusIg

Software Requirements and Use-Cases

25. OKTOBER 2016

GOTTMUSIG

5 KOMMENTARE

Hey guys,

we are happy to announce the next step in the development process of GottMusIg.

The **first version** of the Software Requirements Specification of GottMusIg can be accessed on [GitHub](#).

We also created an overall use-case diagram, one with and one without the scope of the first phase of our project, which will last until Christmas 2016. They can also be accessed on [GitHub](#).

We hope that you could get a better understanding of our project with these informations.

Greets,
GottMusIg

Team Roles

19. OKTOBER 2016

GOTTMUSIG

2 KOMMENTARE

Hi everybody,

our team consists of three members:

- Leon Gottschick
- Christoph Emig
- Kamil Piotr Kalmus

We split these roles among our members:

- Leon Gottschick
 - *Implementer*
 - *Project Manager*
 - *Designer*
- Christoph Emig
 - *Implementer*
 - *Deployment Manager*

- *Tool Specialist*
- Kamil Piotr Kalmus
 - *Implementer*
 - *Designer*
 - *Tester*

We hope to achieve our goal of developing GottMusIg with this division of roles.

You will hear from us soon.

Greetings,

GottMusIg

Launch of GottMusIg

7. OKTOBER 2016

GOTTMUSIG

8 KOMMENTARE

In this post we want to present our idea behind the project [GottMusIg](#).

Behind the idea of GottMusIg are 3 developers – Christoph Emig, Leon Gottschick and Kamil Piotr Kalmus.

The idea is to create an Application for the most popular MMORPG – World of Warcraft. It is going to show the current equipment of a character and give suggestions how and where you can get better items. Furthermore GottMusIg simulates the DPS for the current and the suggested equipment and visualizes this difference.

For this project we are gonna use the [Blizzard API](#) and as programming language Java 8.

We will (most likely) use these Frameworks:

- Spring Boot (Application booting)
- Spring MVC or Wicket (MVC)
- Spring Data JPA (Database Persistence)
- Jax-rs / Jersey (REST)
- Tomcat (Application Server)
- JUnit (Testing)
- Mockito (Mocking)
- Caffeine (Cache)
- Jackson (JSON Marshalling)

You will hear from us soon.

GottMusIg

Neuere Beiträge

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