

Development

Final Handin

4. JULI 2017

GOTTMUSIG

HINTERLASSE EINEN KOMMENTAR

Hey guys,

we officially finish our Software Engineering project GottMusIg with this blog post, but we haven't finished working on it, so look out for more posts on this blog!

Our accumulated work over the 2 Semesters:

Requirements:

Software Requirements Specification

– OUCD

UC-1: DPS Difference

UC-2: [Choose Character](#)

UC-3: [Show Character](#)

UC-4: [Update Database](#)

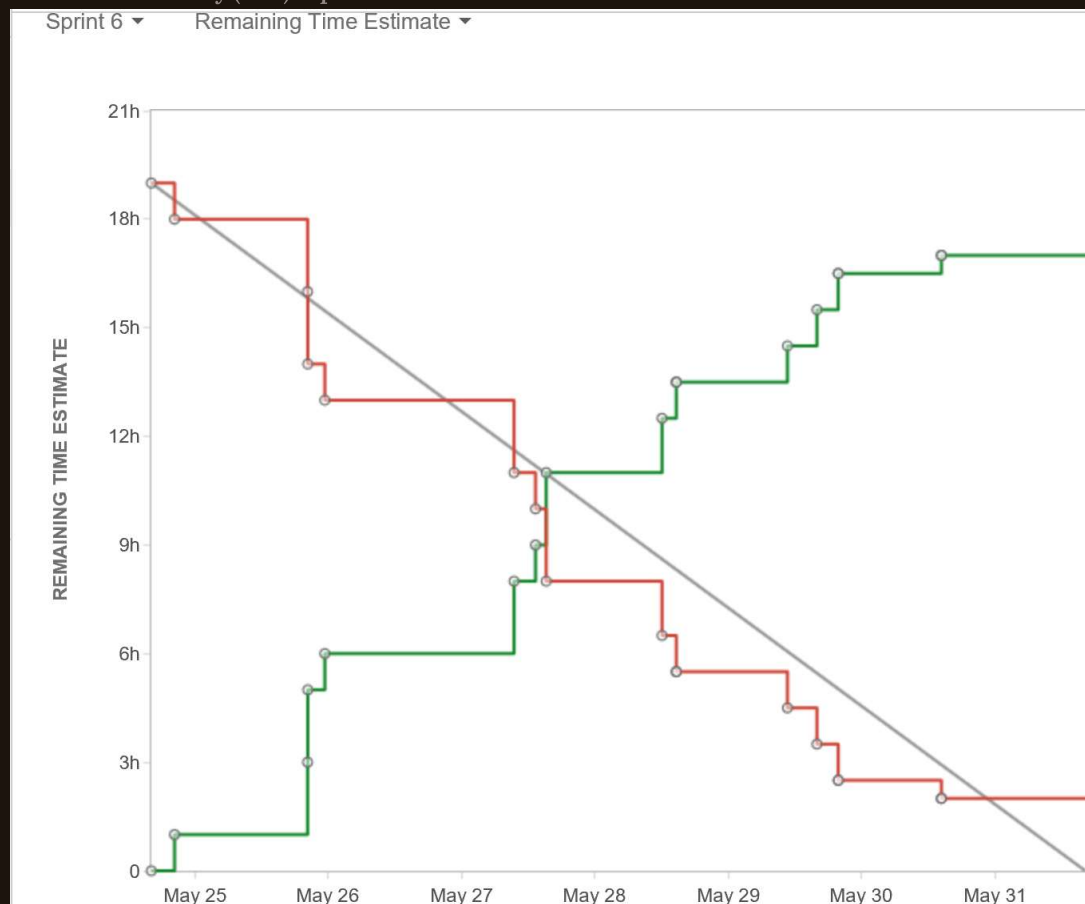
UC-5: [Update Character](#)

Test Cases:

- [Feature Files \(blog post\)](#)
- [Feature Files \(github\)](#) and [click](#)
- also see [Test Plan](#)
- [Test Report \(Jenkins\)](#)

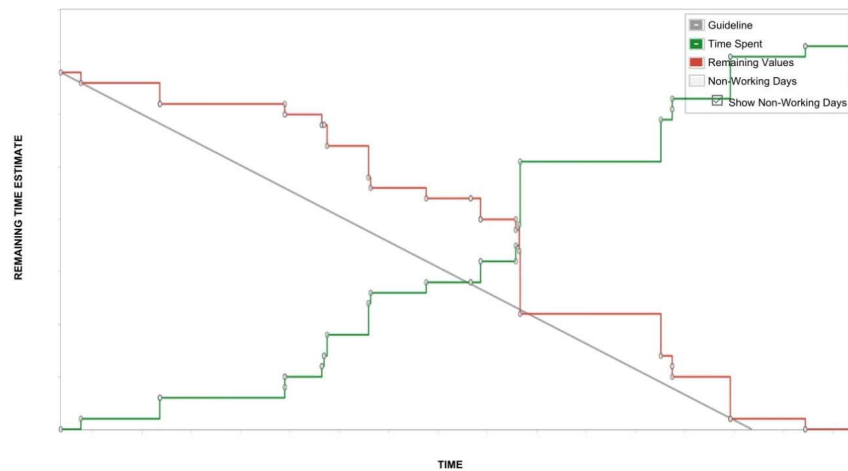
Project Management

- [Gantt Chart](#)
- Scrum with [Jira](#)
- Here are 2 healthy(ish) Sprints:



- Sprint 6 -> [link](#)

GOMU board
Burndown Chart [Switch report](#) ▾
 Sprint 4 [Remaining Time Estimate](#) ▾



Sprint 4 -> [link](#)

- [Function Points \(FP\)](#)

Code

- [GitHub organization](#)
 - [branch graph](#) (DatabaseService)
- Automatic deployment on [Maven Repository](#) via [Jenkins](#)
- we showed the working application during our [final presentation](#)

Quality

- Architecture
 - Software Architecture Document ([SAD](#))
 - including metrics and patterns
 - relevant blog Posts
 - [Class Diagrams](#)
 - [Software Pattern](#)
 - [Metrics](#)
 - [Refactoring](#)
- Change Management
 - [Test Plan](#)
 - relevant blog Posts
 - [Metrics](#) -> [SonarQube](#)

- [New Scope and Risk Management](#) -> regularly updated [risk plan](#)
- [CI and Installation](#) -> automatically created [test report](#)
- [Software Pattern](#)

Presentations

- [Midterm Presentation](#)
 - [Handout](#)
- [Final Presentation](#)
 - [Handout](#)

Overview of blog posts

Archive

- Software
 - [DatabaseService](#)
 - [Simulation](#)
 - [Frontend](#)

All blogpost at a glance

What	Where
W1: Blog and Vision	read
W2: Team/Roles/Technology	read
W3: SRS	read
W4: UC+Prototype	read
W5: Scrum	read
W6: Gherkin feature files	read
W7: Class diagram	read
W8: MVC Tool	read
W9: MS Project Gantt	read
W11: Midterm Presentation	read
W2: Risk Plan/hours spent/new UC	read

W3: FP [read](#)

W 4: Unit Testing [read](#)

W 5: Refactoring [read](#)

W 6: Pattern [read](#)

W 7: Metrics [read](#)

W 8: Test Coverage [read](#)

W 9: Deployment CI [read](#)

W10: Installation [read](#)

- Blog
 - PDF

CI and Installation

8. JUNI 2017

GOTTMUSIG

2 KOMMENTARE

Hey guys,

today we want to show you our continuous integration process. Our projects are build and tested by Jenkins every day and on every change in our master branch.

The screenshot shows the Jenkins web interface. On the left, there's a sidebar with navigation links like 'Benutzer', 'Build-Verlauf', 'Projektbeziehungen', 'Fingerabdruck überprüfen', 'Zugangsdaten', and 'Open Blue Ocean'. Below these are sections for 'Build-Warteschlange' (empty) and 'Build-Prozessor-Status' (showing 1 'Ruhend' and 2 'Ruhend' processes). The main area displays a table of build jobs under the 'Alle' tab.

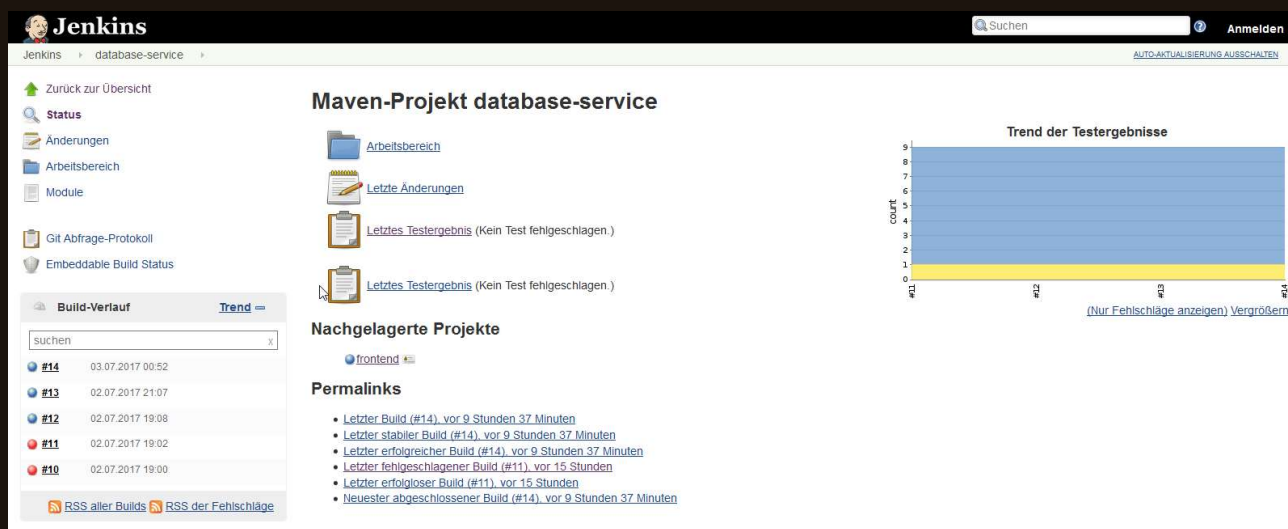
S	W	Name ↓	Letzter Erfolg	Letzter Fehlschlag	Letzte Dauer
		database-service	9 Stunden 36 Minuten - #14	15 Stunden - #11	3 Minuten 12 Sekunden
		frontend	9 Stunden 33 Minuten - #8	14 Stunden - #6	1 Minute 36 Sekunden
		gottmusig-simulation	17 Minuten - #11	18 Minuten - #10	49 Sekunden

Below the table, there's a 'Legende' section with links for 'RSS Alle Builds', 'RSS Nur Fehlschläge', and 'RSS Nur jeweils letzter Build'. A mouse cursor is pointing at the 'RSS Alle Builds' link.

The generated metrics will be uploaded to [Sonar](#) . If there are failures in our tests the team will be notified by email, an issue on our GitHub repository will be opened automatically

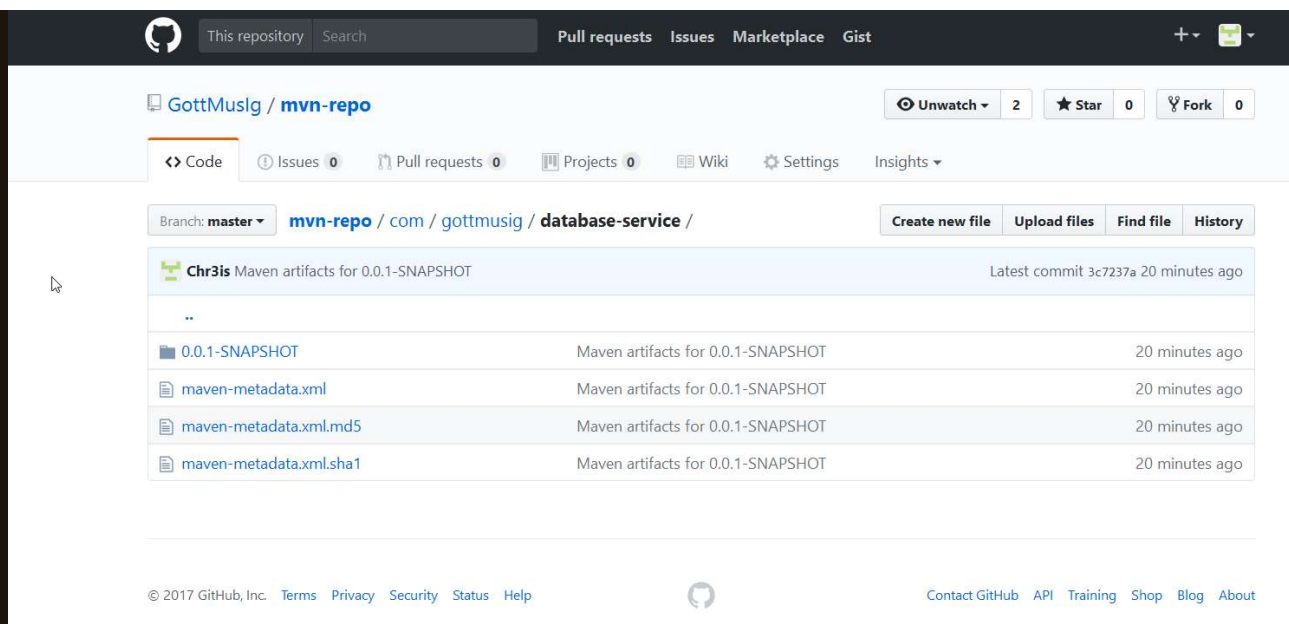


and there won't be a deployment to our artifact repository.



We have several projects and some depend on others. We created a maven repository on GitHub for the project which needs to be included as dependency in the other projects. If the build is successful the artifact will be deployed to our GitHub repository and every project gets the latest changes through the included dependency. So there's no need to check the project manually out and build it local.

```
Maven RedeployPublisher use remote maven settings from : /var/jenkins_home/tools/hudson.tasks.Maven_MavenInstallation/M3/conf/settings.xml
using global settings config with name DeployToGithub
Replacing all maven server entries not found in credentials list is true
Maven RedeployPublisher use remote maven global settings from : /tmp/global-settings7413951985368688469.xml
[INFO] Deployment in file:///var/jenkins_home/workspace/database-service/target/mvn-repo (id=internal.repo,uniqueVersion=true)
Deploying the main artifact database-service-0.0.1-20170703.005425-1.jar
Downloading: file:///var/jenkins_home/workspace/database-service/target/mvn-repo/com/gottmusig/database-service/0.0.1-SNAPSHOT/maven-metadata.xml
Downloaded: file:///var/jenkins_home/workspace/database-service/target/mvn-repo/com/gottmusig/database-service/0.0.1-SNAPSHOT/maven-metadata.xml
(779 B at 190.2 KB/sec)
Uploading: file:///var/jenkins_home/workspace/database-service/target/mvn-repo/com/gottmusig/database-service/0.0.1-SNAPSHOT/database-service-
0.0.1-20170703.005425-1.jar
Uploaded: file:///var/jenkins_home/workspace/database-service/target/mvn-repo/com/gottmusig/database-service/0.0.1-SNAPSHOT/database-service-
0.0.1-20170703.005425-1.jar (190 KB at 27050.8 KB/sec)
Uploading: file:///var/jenkins_home/workspace/database-service/target/mvn-repo/com/gottmusig/database-service/0.0.1-SNAPSHOT/database-service-
0.0.1-20170703.005425-1.pom
Uploaded: file:///var/jenkins_home/workspace/database-service/target/mvn-repo/com/gottmusig/database-service/0.0.1-SNAPSHOT/database-service-
0.0.1-20170703.005425-1.pom (12 KB at 5773.9 KB/sec)
Downloading: file:///var/jenkins_home/workspace/database-service/target/mvn-repo/com/gottmusig/database-service/maven-metadata.xml
Downloaded: file:///var/jenkins_home/workspace/database-service/target/mvn-repo/com/gottmusig/database-service/maven-metadata.xml (289 B at 94.1
KB/sec)
Uploading: file:///var/jenkins_home/workspace/database-service/target/mvn-repo/com/gottmusig/database-service/0.0.1-SNAPSHOT/maven-metadata.xml
Uploaded: file:///var/jenkins_home/workspace/database-service/target/mvn-repo/com/gottmusig/database-service/0.0.1-SNAPSHOT/maven-metadata.xml (779
B at 253.6 KB/sec)
Uploading: file:///var/jenkins_home/workspace/database-service/target/mvn-repo/com/gottmusig/database-service/maven-metadata.xml
Uploaded: file:///var/jenkins_home/workspace/database-service/target/mvn-repo/com/gottmusig/database-service/maven-metadata.xml (289 B at 141.1
KB/sec)
[INFO] Deployment done in 0.38 sec
Warning: you have no plugins providing access control for builds, so falling back to legacy behavior of permitting any downstream builds to be
triggered
Triggering a new build of frontend
Finished: SUCCESS
```



Greets,
Team GottMusIg

Metrics

8. JUNI 2017

GOTTMUSIG

3 KOMMENTARE

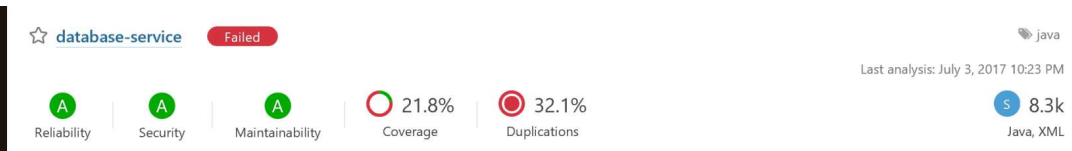
Hi,

we are now using Metrics to help us develop better software.

The first Metric tool we use is [sonarcloud](#).

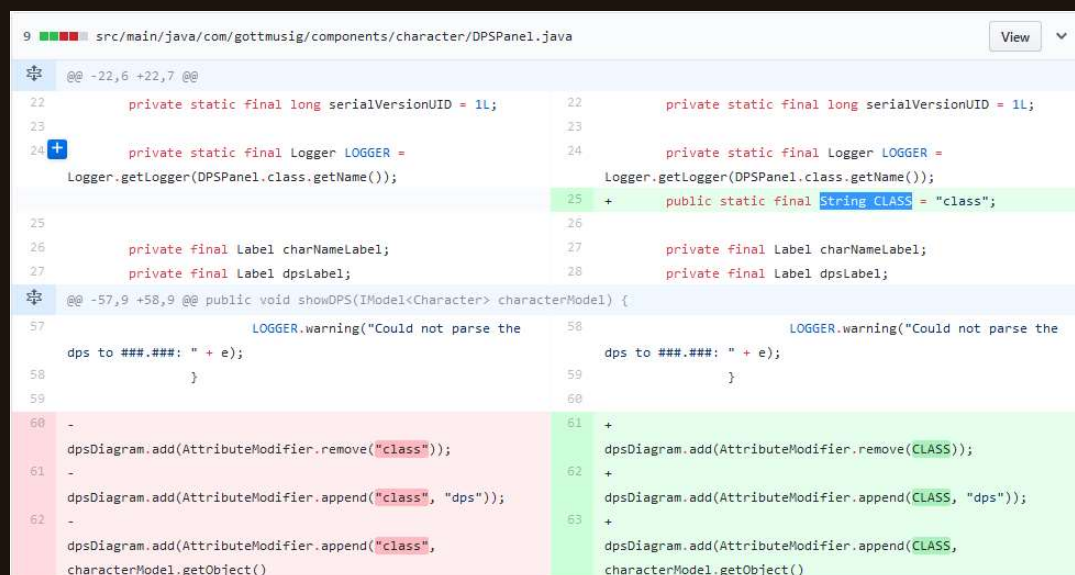
Sonarcloud is fully integrated in our Continuous Integration process, it is part of our deployment process on our [Jenkins Server](#).

Sonar has shown us some issues which we tried to improve and are on our way to a reliable software.



Now we're gonna take a look at a specific Problem SonarQube made us aware of:

When we used the string „class“ several times, sonar suggested to make an own field for this string to avoid many repetitions.



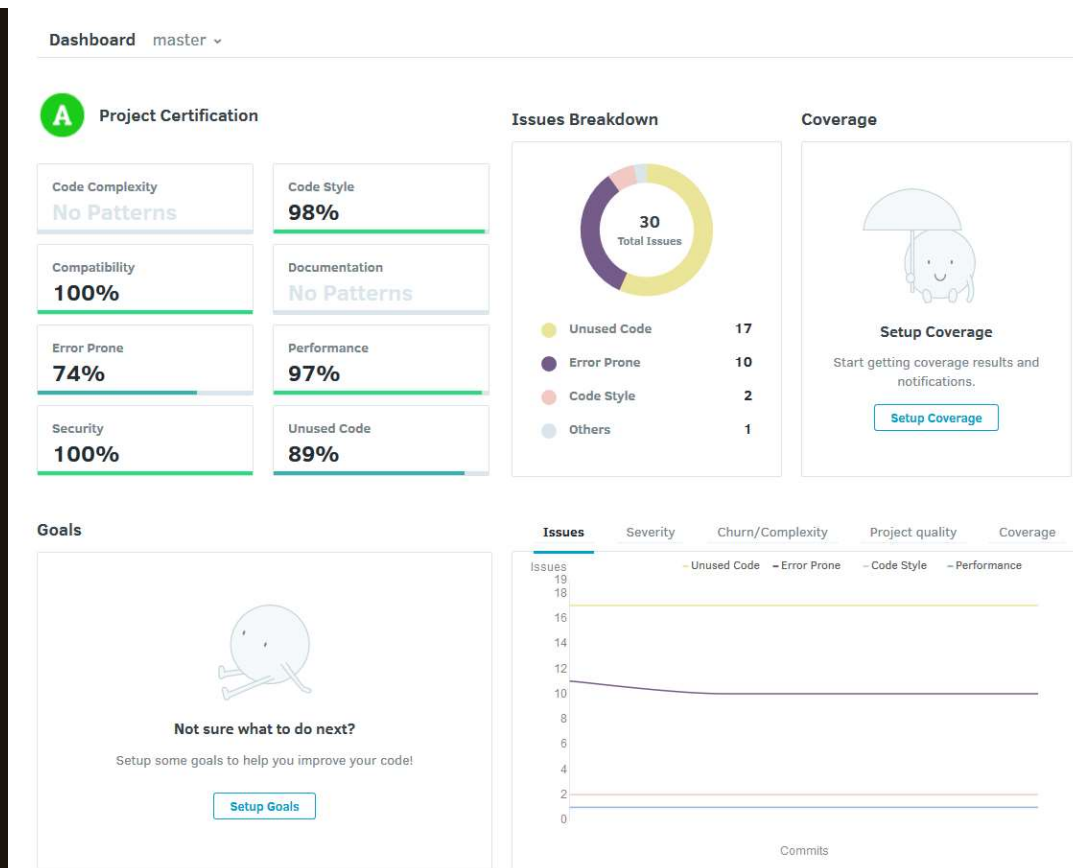
Also sonar warns us if the classes have too many parents:



But we could not fix this problem because of the frameworks we use.

We also use [codacy](#) as our second metric tool. It shows us our Code Style, Security, Unused Code and alot of other stuff.

Here is a picture of our Dashboard:



Greetings,

GottMusIg

Software Pattern

27. MAI 2017

GOTTMUSIG

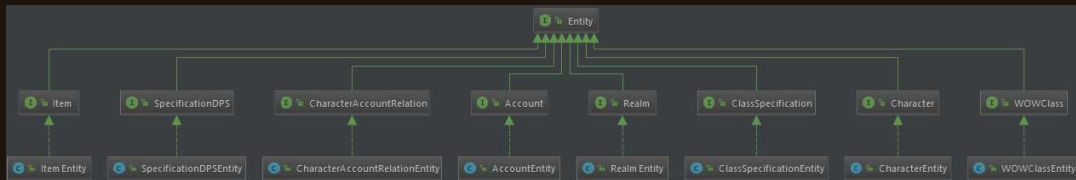
2 KOMMENTARE

Hey guys,

last week we looked at some common Software Patterns and how we can implement them into GottMusIg!

We decided to try out the dependency inversion pattern, which wants high-Level modules to depend on low-level modules and both should depend on abstractions.

The abstractions are seen in the picture below:



[GitHub](#)

Other modules of our Software use the abstraction „Entity“ to get the information from the several implementations. So other parts of our software don't even know that there is an implementation, all they have is the interface where they can interact with the Entity below.

Greets,
Leon

Refactoring

15. MAI 2017

GOTTMUSIG

3 KOMMENTARE

Hey guys,

last week we did a bit of refactoring based on the book „Fowler’s Refactoring, Improving the Design of Existing Code“ by the Computer Science legend Martin Fowler.

Here you can see our exercises:

- [Chris’ Repository](#)
- [Kamils Repository](#)
- [Leons Repository](#)

We hope to be able to write cleaner and better Code while programming GottMusIg based on the principles and proposals of the book.

See you next week,
Leon

Test Plan / Test Coverage

10. MAI 2017

GOTTMUSIG

2 KOMMENTARE

Hi guys,

this week we created a [Test Plan](#) for our project.

We use JUnit and Maven for automated testing.

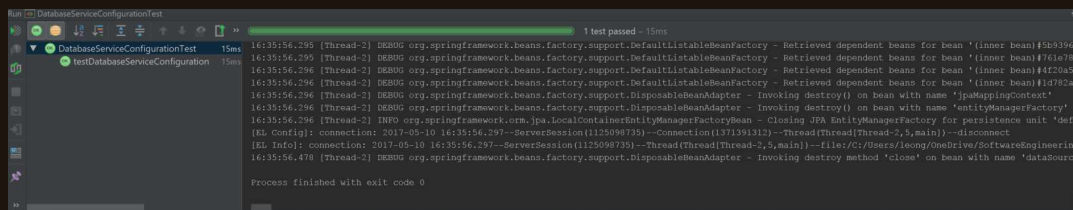
We already wrote some Unit Tests for our database service as shown [here](#), and added testing in our [maven build process](#).

We are able to start the Unit test via our IDE and have an integrated Coverage tool as shown in the pictures below. (The coverage will go up soon, i promise 😊).

↑ 38% classes, 6% lines covered in package 'service'

Element	Class, %	Method, %	Line, %
configuration	100% (2/2)	94% (16/17)	97% (43/44)
domain	37% (20/54)	1% (16/881)	3% (58/1493)
Application	0% (0/1)	0% (0/2)	0% (0/6)

Integrated Coverage Tool



Test successfully run in IDE

Our test dependencies are listed below.

```
<!-- TESTING -->
<dependency>
  <groupId>junit</groupId>
  <artifactId>junit</artifactId>
  <version>4.12</version>
  <scope>test</scope>
</dependency>
<dependency>
  <groupId>org.springframework</groupId>
  <artifactId>spring-test</artifactId>
  <version>${org.springframework.version}</version>
  <scope>test</scope>
</dependency>
<dependency>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-test</artifactId>
  <version>${spring-boot.version}</version>
  <scope>test</scope>
</dependency>
<dependency>
  <groupId>org.mockito</groupId>
  <artifactId>mockito-all</artifactId>
  <version>1.10.19</version>
  <scope>test</scope>
</dependency>

<dependency>
  <groupId>com.h2database</groupId>
  <artifactId>h2</artifactId>
  <version>1.4.193</version>
</dependency>
```

EDIT:

Here the update for week 8 of our Software Engineering Project.

We use [Coveralls](#) and [SonarQube](#) in our automated test workflow within our [Jenkins Server](#). As of now we have 21% test coverage on our database-service. We also added all the badges! Check them out at our Project [repository](#).

More info on our testing Tools and workflow in our [Test Plan](#)

Greetings,

Leon

Function Point Estimation

23. APRIL 2017

GOTTMUSIG

2 KOMMENTARE

Hey guys,

another week passed and of course we were not idle.

This week we estimated our Use Cases with function points, illustrated [here](#).

You will hear from us next week.

Greetings,

Leon

New Scope and Risk Management

16. APRIL 2017

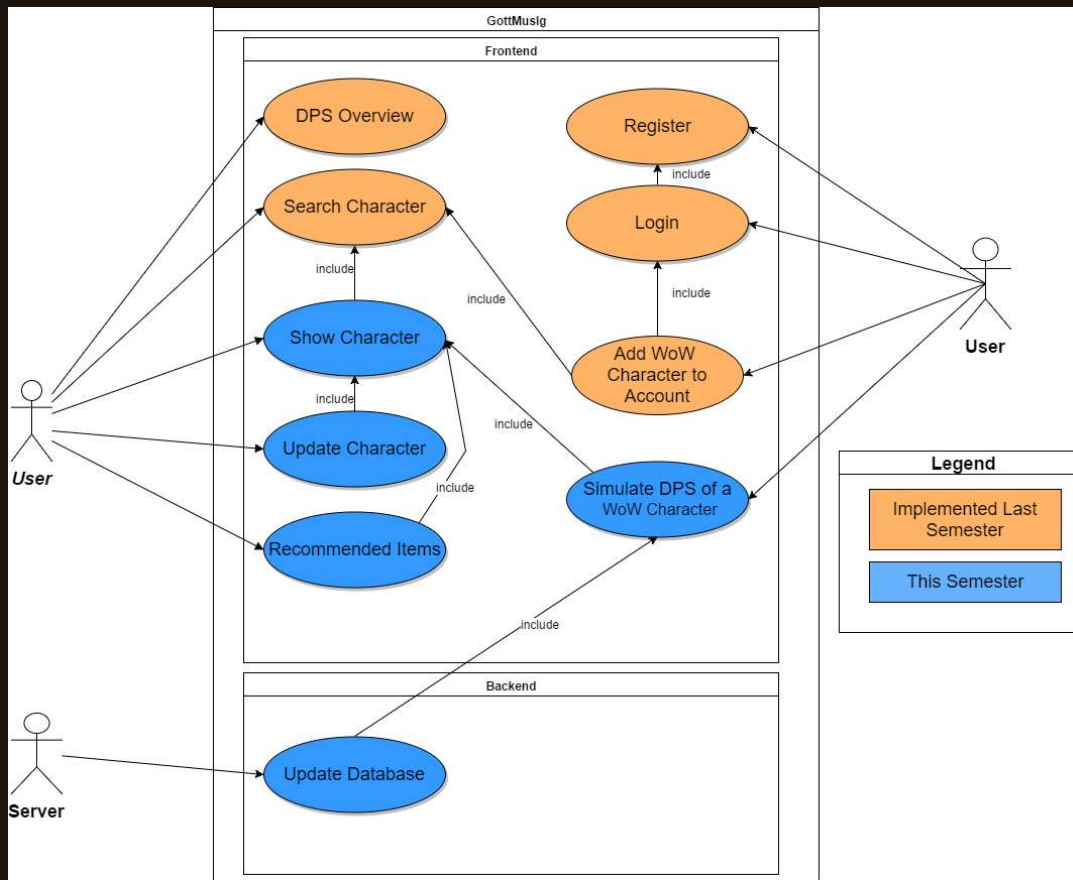
GOTTMUSIG

3 KOMMENTARE

Hey guys,

as promised we are continuing our work on GottMusIg.

We redefined our scope and came up with 5 new use cases we want to implement this semester. We are confident we will accomplish our (ambitious) goals to present you an awesome website.



We also came up with some risks that could endanger our project and how to mitigate them. Check it out!

Risk-Management

More updates on GottMusIg coming next week!

Greetings,
Leon

GottMusIg is back from the Holidays

10. APRIL 2017

GOTTMUSIG

HINTERLASSE EINEN KOMMENTAR

Hey guys,

we are back on track with our GottMusIg Project and are eager to make progress.

We won't drastically change our technologies nor architecture, but we do have a little bit of refactoring to do and we still have to implement a lot of features.

More info regarding our project will be blogged as always so stay tuned.

Greetings,

Leon

Midterm Handin

30. DEZEMBER 2016

GOTTMUSIG

1 KOMMENTAR

SRS

[Software Requirements Specification](#)

SAD

[Software Architecture Document](#)

UCD

[Choose Character](#)

[DPS Difference](#)

Feature Files

[DPS Difference Feature](#)

[Choose Character Feature](#)

Project Management

[Jira](#)

[YouTrack](#) (we will switch from Jira to YouTrack next Semester)

Gantt Chart

[Gantt Chart](#)

Code

all our projects are on our GitHub community [GottMusIg](#).

It's worth mentioning that the [GottMusIg](#) project implements the DPS Calculation with [SimulationCraft](#).

Presentation Slides

[Slides](#)

GOTTMUSIG

MENÜ

Development

Gantt Chart

8. DEZEMBER 2016**GOTTMUSIG****3 KOMMENTARE**

Hey guys,

check out our new (unfinished) Gantt chart generated from our Jira tasks:

[Gantt-Chart](#)

Greets,

Gottmusig

Software Architecture Document

2. DEZEMBER 2016

GOTTMUSIG

2 KOMMENTARE

Hey guys,

this week we wrote our [SAD](#) for the [DPS Difference](#) use case, check it out!

We also created a google site where all of our relevant documents are linked.

[Dev Site](#)

Our MVC framework is [Apache Wicket](#).

Have a nice week and good luck on the statistics exam 😊

GottMusIg

Class Diagrams

24. NOVEMBER 2016

GOTTMUSIG

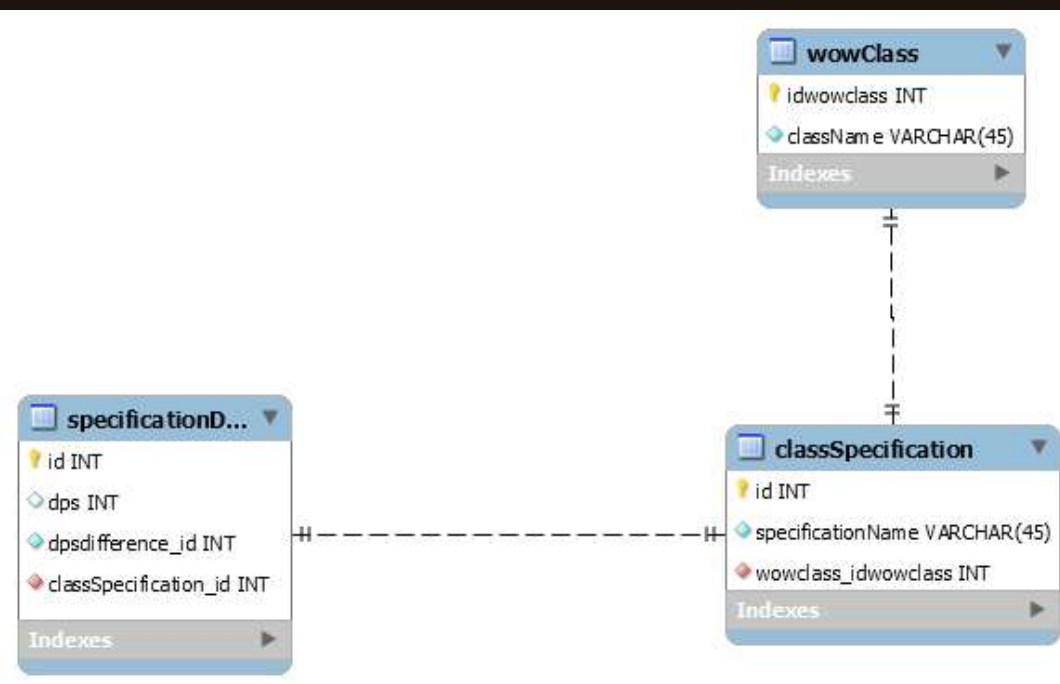
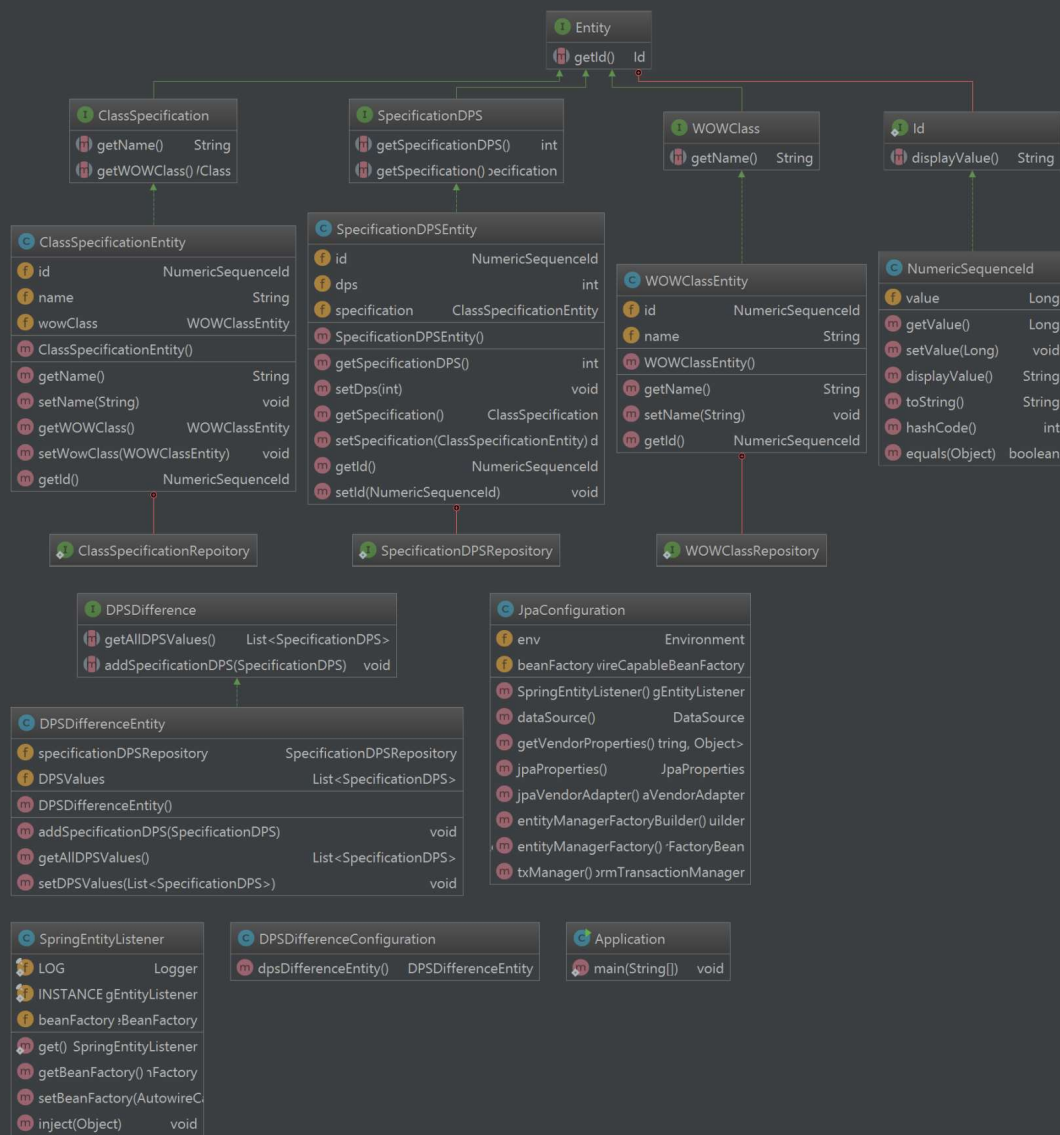
4 KOMMENTARE

Hey guys,

we created class diagrams of our project using the built-in IntelliJ plugin as well as [Objectaid](#) for Eclipse.

The class diagram for our calculate DPS use case can be found on [GitHub](#). (It is too big to add it in the blog post)

The diagram for the DPSDifference (created with IntelliJ) and the corresponding db-schema (created with MySQL Workbench):



Unfortunately, we don't have class diagrams for all of our specified use cases until Christmas yet, but we will add them as soon as possible.

Greets,

GottMusIg

Feature Files

15. NOVEMBER 2016

GOTTMUSIG

2 KOMMENTARE

Hi guys,

the newest addition to our project are feature files.

Check them out in our Use Case Specifications:

[Choose Character](#)

[DPS Difference](#)

And here is a picture proving the Syntax highlighting with Gherkin

Feature: Prove Syntax Highlighting

as a student

I want to prove the syntax highlighting of feature files

Scenario: Syntax is highlighted

Given I installed the Gherkin plugin

And I installed Cucumber for Java

When I type "Scenario" and it gets highlighted

Then I fulfilled the Grading Criteria

Greets,

GottMusIg

Jira

8. NOVEMBER 2016

GOTTMUSIG

4 KOMMENTARE

Hi everyone,

we are now present on [JIRA](#).

Check out our first Sprint!

Greets,

GottMusIg

Use Cases and Mockups

1. NOVEMBER 2016

GOTTMUSIG

2 KOMMENTARE

Hey guys,

we created our first use case specifications and the corresponding mockups.

[Choose Character](#)

[DPS Difference](#)

We also linked them in our [SRS](#) and of course all of these files can be found in our [GitHub](#) repository.

Greets,
GottMusIg

Software Requirements and Use-Cases

25. OKTOBER 2016

GOTTMUSIG

5 KOMMENTARE

Hey guys,

we are happy to announce the next step in the development process of GottMusIg.

The **first version** of the Software Requirements Specification of GottMusIg can be accessed on [GitHub](#).

We also created an overall use-case diagram, one with and one without the scope of the first phase of our project, which will last until Christmas 2016. They can also be accessed on [GitHub](#).

We hope that you could get a better understanding of our project with these informations.

Greets,
GottMusIg

Team Roles

19. OKTOBER 2016

GOTTMUSIG

2 KOMMENTARE

Hi everybody,

our team consists of three members:

- Leon Gottschick
- Christoph Emig
- Kamil Piotr Kalmus

We split these roles among our members:

- Leon Gottschick
 - *Implementer*
 - *Project Manager*
 - *Designer*
- Christoph Emig
 - *Implementer*
 - *Deployment Manager*

- *Tool Specialist*
- Kamil Piotr Kalmus
 - *Implementer*
 - *Designer*
 - *Tester*

We hope to achieve our goal of developing GottMusIg with this division of roles.

You will hear from us soon.

Greetings,

GottMusIg

Launch of GottMusIg

7. OKTOBER 2016

GOTTMUSIG

8 KOMMENTARE

In this post we want to present our idea behind the project [GottMusIg](#).

Behind the idea of GottMusIg are 3 developers – Christoph Emig, Leon Gottschick and Kamil Piotr Kalmus.

The idea is to create an Application for the most popular MMORPG – World of Warcraft. It is going to show the current equipment of a character and give suggestions how and where you can get better items. Furthermore GottMusIg simulates the DPS for the current and the suggested equipment and visualizes this difference.

For this project we are gonna use the [Blizzard API](#) and as programming language Java 8.

We will (most likely) use these Frameworks:

- Spring Boot (Application booting)
- Spring MVC or Wicket (MVC)
- Spring Data JPA (Database Persistence)
- Jax-rs / Jersey (REST)
- Tomcat (Application Server)
- JUnit (Testing)
- Mockito (Mocking)
- Caffeine (Cache)
- Jackson (JSON Marshalling)

You will hear from us soon.

GottMusIg

Neuere Beiträge

WOW LICENSE

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