

Risk Management

Name

Changes to the Blizzard API
Compatibility problems between each Project
SimulationCraft API changes
Deadline Pressure
Framework compatibility
We need more time for our project as expected
API Key not sufficient

Description

Major API changes to the blizzard API
We have split GottMuslg into 3 Projects
Major API changes to SimulationCraft
We dont finish until July
Many transient dependencies
A similar project is released before we can release ours
We have 6000 requests per hour

Probability	Impact	Factor
unknown	very high	25 %
unlikely	very high	25 %
unlikely	very high	20 %
likely	low	10 %
medium	medium	10 %
low	medium	5 %
low	very high	5 %

Mitigation

Subscribing to the RSS feed, to get updates on API changes

Integration Tests

read developer updates on the website

keep the deadline in mind

Update versions only after communicating it

First release with less features

create several accounts for backup

Responsible

Leon Gottschick

Kamil Kalmus, Leon Gottschick, Christoph Emig

Christoph Emig

Everyone

Everyone

Everyone

Kamil Kalmus, Leon Gottschick