# GottMusIg Use-Case Specification: Choose Character

Version 1.1.1

**Revision History** 

| Date     | Version | Description           | Author          |
|----------|---------|-----------------------|-----------------|
| 31/10/16 | 1.0     | First Version         | Leon Gottschick |
| 1/11/16  | 1.0.1   | added links to github | Leon Gottschick |
| 15/11/16 | 1.1     | added feature file    | Leon Gottschick |
| 30/12/16 | 1.1.1   | minor improvements    | Leon Gottschick |

### **Table of Contents**

<u>Choose Character</u> <u>Brief Description</u>

Flow of Events
Basic Flow

**Special Requirements** 

**Preconditions** 

<u>Postconditions</u>

Set Cookie

**Extension Points** 

### **Use-Case Specification: Choose Character**

#### 1. Choose Character

#### 1.1 Brief Description

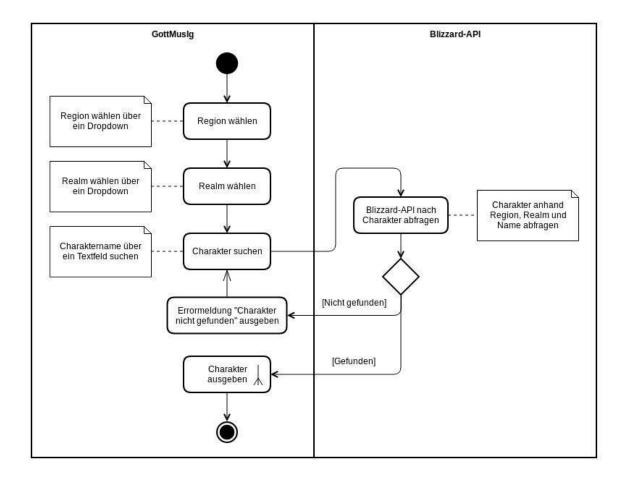
With this use case the user is able to search for his World of Warcraft character. He then gets information about the chosen character.

#### 2. Flow of Events

#### 2.1 Basic Flow

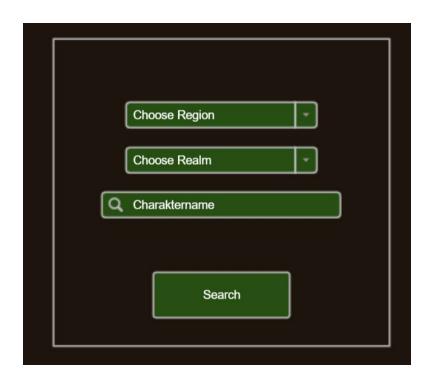
UML-Diagram:

https://github.com/GottMusIg/Documents/blob/master/images/use-cases/chooseCharacterFlow.jpg



#### **Mockup**

 $\underline{https://github.com/GottMuslg/Documents/blob/master/images/SearchCharacterMockup.PNG}$ 



#### Feature File

```
as a user
I want to be able to search for my World of Warcraft character and have it displayed

Scenario: find character
Given I fill in all data
When I press the search button
And the character exists in the Blizzard API
Then I should see my character displayed

Scenario: character non-existent
Given I fill in all data
When I press the search button
And the character does not exist
Then I should see an error page

Scenario: incorrect input
Given I don't fill in all required data
When I press the search button

Then I should get an errormessage stating I didn not fill in all requested fields
```

#### 3. Special Requirements

n/a

#### 4. Preconditions

n/a

#### 5. Postconditions

#### 5.1 Set Cookie

A cookie has to be set that contains information about the chosen character

6. Extension Points

n/a