

Risk Management

Name	Description
Changes to the Blizzard API	Major API changes to the blizzard API
SimulationCraft API changes	Major API changes to SimulationCraft
Database goes down	Database on an external hoster
Deadline Pressure	We dont finish until July
Framework compatibility	Many transient dependencies
SimulationCraft needs too muc	Too much cpu and ram load
API Key not sufficient	We have 6000 requests per hour

Propability	Impact	Factor
unknown	very high	25%
unlikely	very high	20%
unlikely	very high	20%
likely	low	10%
medium	medium	10%
high	medium	10%
low	very high	5%

Mitigation

Subscribing to the RSS feed, to get updates on API changes

read developer updates on the website

host on homeserver

keep the deadline in mind

Update versions only after communicating it

Host on powerful server

create several accounts for backup

Responsible

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Everyone

Everyone

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