

Version 1.0

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Date	Version	Description	Author
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1. Introduction

1.1 Purpose

The purpose of the Iteration Test Plan is to gather all of the information necessary to plan and control the test effort for a given iteration. It describes the approach to testing the software, and is the top-level plan generated and used by managers to direct the test effort.

This Test Plan for GottMusIg supports the following objectives:

- [Identifies the items that should be targeted by the tests.
- Identifies the motivation for and ideas behind the test areas to be covered.
- Outlines the testing approach that will be used.
- Identifies the required resources and provides an estimate of the test efforts.
- Lists the deliverable elements of the test project.]

1.2 Scope

Unit Tests

Unit Tests with JUnit 4 in the Database Service, the Frontend and the backend.

Integration Tests

Integration Tests with Spring in the Database Service, the Frontend and the backend.

1.3 Intended Audience

Professors, students.

1.4 Document Terminology and Acronyms

n/a

1.5 References

[This subsection provides a list of the documents referenced elsewhere within the **Test Plan**. Identify each document by title, version (or report number if applicable), date, and publishing organization or original author. Avoid listing documents that are influential but not directly referenced. Specify the sources from which the "official versions" of the references can be obtained, such as intranet UNC names or document reference codes. This information may be provided by reference to an appendix or to another document.]

1.6 Document Structure

[This subsection outlines what the rest of the **Test Plan** contains and gives an introduction to how the rest of the document is organized. This section may be eliminated if a Table of Contents is used.]

2. Evaluation Mission and Test Motivation

Testing helps at developing better code by checking the functionality of already written code and whether some code changes have impact on the intended functionality.

2.1 Background

[Provide a brief description of the background surrounding why the test effort defined by this **Test Plan** will be undertaken. Include information such as the key problem being solved, the major benefits of the solution, the planned architecture of the solution, and a brief history of the project. Where this information is defined in other documents, you can include references to those other more detailed documents if appropriate. This section should only be about three to five paragraphs in length.]

Our project is heavily dependent on external software as well as the internal communication between the three main parts of our application: the backend, the database model and the frontend. Because of this cross-project dependency we rely heavily on interface and integration testing to guarantee a smooth interaction between all parts of our software.

But in order to have good interactions between the different part of our software project, every single component has to run smoothly and bug-free, so Unit testing is another big part of our infrastructure.

Because of the large community of World of Warcraft our project could possibly generate a lot of load on our servers so load testing is important.

To guarantee good software we have the following goals in mind:

- Code coverage above 80%
- Automated Tests and test reports with continuous integration
- Meaningful test cases

2.2 Evaluation Mission

- · find as many bugs as possible
- find important problems, assess perceived quality risks
- · advise about perceived project risks
- verify a specification (requirements, design or claims)
- · advise about product quality, satisfy stakeholders
- · advise about testing

2.3 Test Motivators

- Class grade
- Personal aim to develop good and bug-free software

3. Target Test Items

- Database Model
- UI
- Blizzard API
- Simulation Craft
- Backend

4. Outline of Planned Tests

4.1 Outline of Test Inclusions

- Junit testing
- Spring Integration testing
- REST API testing
- UI testing with cucumber and selenium
- Arquilian Integration testing

4.2 Outline of Other Candidates for Potential Inclusion

Load testing (Jmeter etc.)

4.3 Outline of Test Exclusions

tbd

5. Test Approach

- Unit tests for every component of the system.
- Integration tests for Interfaces, APIs

5.1 Initial Test-Idea Catalogs and Other Reference Sources

5.2 Testing Techniques and Types

5.2.1 Data and Database Integrity Testing

Technique Objective:	Database Model is correct, and initial data is present
Technique:	Generate the database model with the entities in the model and populate it with initial data via a SQL Script

Oracles:	
Required Tools:	- Spring Data JPA - Spring - MySQL
Success Criteria:	Object- relational mapping runs flawlessly
Special Considerat ions:	Model generation made on every restart of the server

5.2.2 Function Testing

[Function testing of the target-of-test should focus on any requirements for test that can be traced directly to use cases or

business functions and business rules. The goals of these tests are to verify proper data acceptance, processing, and retrieval, and the appropriate implementation of the business rules. This type of testing is based upon black box techniques; that is verifying the application and its internal processes by interacting with the application via the Graphical User Interface (GUI) and analyzing the output or results. The following table identifies an outline of the testing recommended for each application.]

Technique Objective:	User Interface fits to the Requirements specified in our feature file
Technique:	Writing cucumber tests with selenium
Oracles:	Test succeeds
Required Tools:	Gherkin languageCucumberselenium
Success Criteria:	Tests succeed
Special Considerat ions:	Run on every deployment of the application

5.2.3 Business Cycle Testing

n/a

5.2.4 User Interface Testing

Technique Objective:	Usability tests by external users
Technique:	Supervised usability tests of our UI
Oracles:	User intuitively recognizes and appreciates key features of the UI
Required Tools:	External user
Success Criteria:	User likes the design and features of the website.

Special Considerat ions:	Done manually by people outside of the project

5.2.5 Performance Profiling

n/a

5.2.6 Load Testing

[Load testing is a performance test that subjects the target-of-test to varying workloads to measure and evaluate the performance behaviors and abilities of the target-of-test to continue to function properly under these different workloads. The goal of load testing is to determine and ensure that the system functions properly beyond the expected maximum workload. Additionally, load testing evaluates the performance characteristics, such as response times, transaction rates, and other time-sensitive issues).]

[Note: Transactions in the following table refer to "logical business transactions". These transactions are defined as specific functions that an end user of the system is expected to perform using the application, such as add or modify a given contract.]

Technique Objective:	Test the stability of the database
Technique:	Continuous load tests of the database server

Oracles:	
Required Tools:	Apache Jmeter
Success Criteria:	The database can handle thousands of concurrent queries
Special Considerat ions:	Should be done regularly

5.2.7 Stress Testing

n/a

5.2.8 Volume Testing

n/a

5.2.9 Security and Access Control Testing

n/a

5.2.10 Failover and Recovery Testing

n/a

5.2.11 Configuration Testing

n/a

5.2.12 Installation Testing

n/a

6. Entry and Exit Criteria

6.1 Test Plan

6.1.1 Test Plan Entry Criteria

tbd

6.1.2 Test Plan Exit Criteria

tbd

6.1.3 Suspension and Resumption Criteria

tbd

6.2 Test Cycles

6.2.1 Test Cycle Entry Criteria

tbd

6.2.2 Test Cycle Exit Criteria

tbd

6.2.3 Test Cycle Abnormal Termination

tbd

7. Deliverables

tbd

7.1 Test Evaluation Summaries

tbd

7.2 Reporting on Test Coverage

Code Coverage tools integrated in the IDE as well as JaCoCo plugin in our Jenkins pipeline.

7.3 Perceived Quality Reports

tbd

7.4 Incident Logs and Change Requests

tbd

7.5 Smoke Test Suite and Supporting Test Scripts

tbd

7.6 Additional Work Products

tbd

7.6.1 Detailed Test Results

tbd

7.6.2 Additional Automated Functional Test Scripts

tbd

7.6.3 Test Guidelines

tbd

7.6.4 Traceability Matrices

tbd

8. Testing Workflow

Every developer is responsible for his part of the application.

Every developer can run all tests in his IDEA.

Automated tests at deployment with maven and jenkins

9. Environmental Needs

9.1 Base System Hardware

System Resources					
Resource	Quantity	Name and Type			
Database Server	1	MySQL on a cloud server			
Client Test PCs	1	Laptop			
Test Development PCs	3	Kamil, Christoph, Leon			

9.2 Base Software Elements in the Test Environment

The following base software elements are required in the test environment for this *Test Plan*.

Software Element Name	Version	Type and Other Notes
Windows 10		Operating System
Linux		Operating System
Mac OS		Operating System

Firefox	Internet Browser
Microsoft Edge	Internet Browser
Google Chrome	Internet Browser
IntelliJ IDEA	IDE
Eclipse	IDE
JUnit	Testing Framework
Spring	Java Framework
H2	In-memory database for testing
Selenium	Browser testing framework

9.3 Productivity and Support Tools

The following tools will be employed to support the test process for this *Test Plan*.

Tool Category or Type	Tool Brand Name	
Test Management	IntelliJ IDEA, Maven, Jenkins	

Test Coverage Monitor or Profiler	JaCoCo
Project Management	GitHub
DBMS tools	H2

9.4 Test Environment Configurations

n/a

10. Responsibilities, Staffing, and Training Needs

10.1 People and Roles

This table shows the staffing assumptions for the test effort.

Human Resources		
Role	Minimum Resources Recommended	Specific Responsibilities or Comments

	(number of full-time roles allocated)	
Test Manager		Provides management oversight. Responsibilities include: planning and logistics agree mission identify motivators acquire appropriate resources present management reporting advocate the interests of test evaluate effectiveness of test effort
Test Analyst		Identifies and defines the specific tests to be conducted. Responsibilities include: identify test ideas define test details determine test results document change requests evaluate product quality

Test Designer	Defines the technical approach to the implementation of the test effort. Responsibilities include: define test approach define test automation architecture verify test techniques define testability elements structure test
Tester	<pre>implementation Implements and executes the tests. Responsibilities include: implement tests and test suites execute test suites log results analyze and recover from test failures document incidents</pre>

Test System Administrator	Ensures test environment and assets are managed and maintained. Responsibilities include: · administer test management system · install and support access to, and recovery of, test environment configurations and test labs
Database Administrator, Database Manager	Ensures test data (database) environment and assets are managed and maintained. Responsibilities include: • support the administration of test data and test beds (database).
Designer	Identifies and defines the operations, attributes, and associations of the test classes. Responsibilities include: defines the test classes required to support testability requirements as defined by the test team

Implementer	Implements and unit test the test classes and test packages. Responsibilities include	t
	· creates the test components require	d
	to support testability	
	requirements as defined by the designer	

10.2 Staffing and Training Needs

Every developer takes time to get used to testing tools

11. Iteration Milestones

Milestone	Planned Start Date	Actual Start Date	Planned End Date	Actual End Date
> 20% Test Coverage				

JUnit tests		
Spring Integration tests		
REST API tests		
JMeter tests		
80% test coverage		

12. Risks, Dependencies, Assumptions, and Constraints

Risk	Mitigation Strategy	Contingency (Risk is realized)

13. Management Process and Procedures

n/a

13.1 Measuring and Assessing the Extent of Testing

n/a

13.2 Assessing the Deliverables of this Test Plan

n/a

13.3 Problem Reporting, Escalation, and Issue Resolution

n/a

13.4 Managing Test Cycles

n/a

13.5 Traceability Strategies

n/a

13.6 Approval and Signoff

n/a