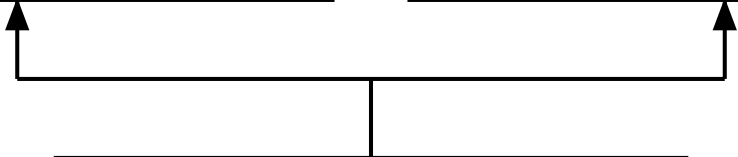


rcldcpp::Node

rcldcpp::Node



ImageCamera