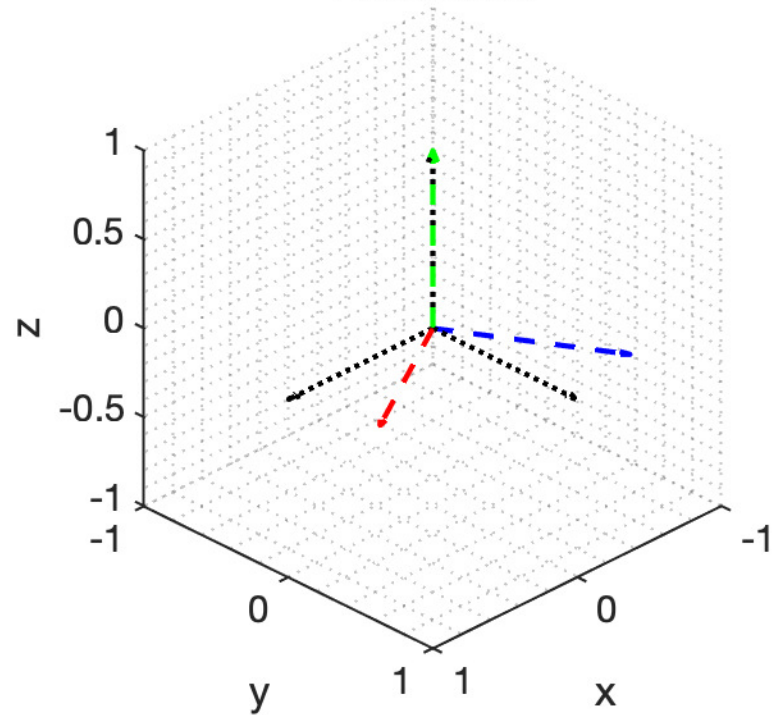
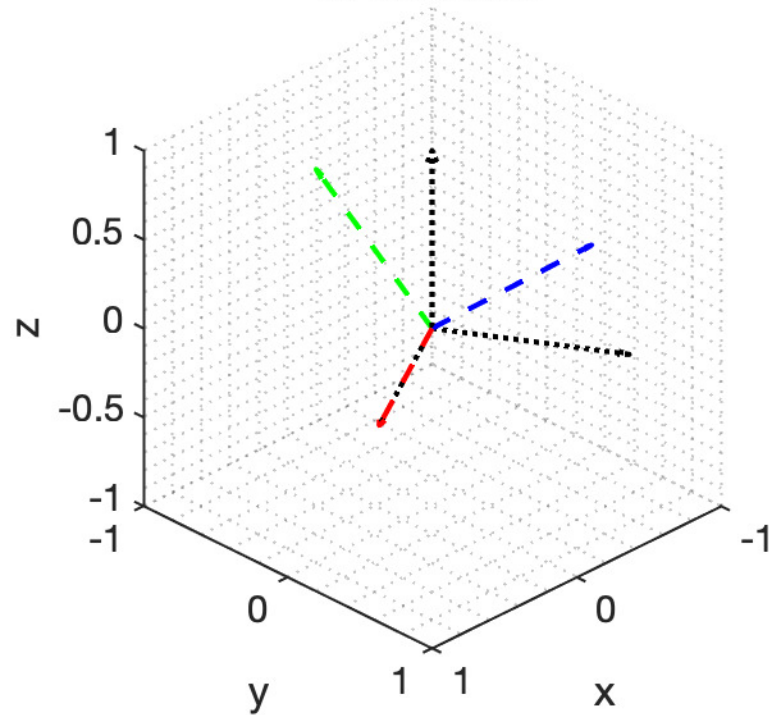


**Z Rotation****X' Rotation****Z'' Rotation**