## COMPUTER COMMUNICATION & NETWORKING (SEMESTER - 6)

CS	/B.TECH (ECE-NEW)/SEM-6/EC-602/09	
1.	Signature of Invigilator	
2.	Reg. No. Signature of the Officer-in-Charge	
	Roll No. of the Candidate	
	CS/B.TECH (ECE-NEW)/SEM-6/EC-602/09 ENGINEERING & MANAGEMENT EXAMINATIONS, JUNE – 2009 COMPUTER COMMUNICATION & NETWORKING (SEMESTER - 6) E: 3 Hours ]  [Full Marks:	70
INI	TRUCTIONS TO THE CANDIDATES :	
1.	This Booklet is a Question-cum-Answer Booklet. The Booklet consists of <b>32 pages</b> . The questions of the	1is
2.	concerned subject commence from Page No. 3.  a) In <b>Group – A</b> , Questions are of Multiple Choice type. You have to write the correct choice in the b provided <b>against each question.</b>	ЮΧ
	b) For <b>Groups – B</b> & <b>C</b> you have to answer the questions in the space provided marked 'Answ Sheet'. Questions of <b>Group – B</b> are Short answer type. Questions of <b>Group – C</b> are Long answ type. Write on both sides of the paper.	
3.	Fill in your Roll No. in the box provided as in your Admit Card before answering the questions.	
4.	Read the instructions given inside carefully before answering.	
5.	You should not forget to write the corresponding question numbers while answering.	11
6.	Do not write your name or put any special mark in the booklet that may disclose your identity, which we render you liable to disqualification. Any candidate found copying will be subject to Disciplinary Actional under the relevant rules.	
7.	Use of Mobile Phone and Programmable Calculator is totally prohibited in the examination hall.	
8.	You should return the booklet to the invigilator at the end of the examination and should not take a page of this booklet with you outside the examination hall, <b>which will lead to disqualification</b> .	ny
9.	Rough work, if necessary is to be done in this booklet only and cross it through.	
	No additional sheets are to be used and no loose paper will be provided	

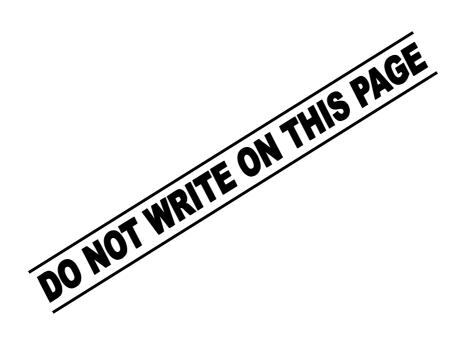
## FOR OFFICE USE / EVALUATION ONLY

Head-Examiner/Co-Ordinator/Scrutineer

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# ENGINEERING & MANAGEMENT EXAMINATIONS, JUNE - 2009 COMPUTER COMMUNICATION & NETWORKING SEMESTER - 6

Time: 3 Hours]

Full Marks : 70

## **GROUP - A**

## ( Multiple Choice Type Questions )

- 1. Choose the correct alternatives for any *ten* of the following :  $10 \times 1 = 10$ 
  - i) When data moves from one hop to other hop then
    - a) physical address will change
    - b) logical address will change
    - c) port address will change.
  - ii) What is the transmission time for a 2.5 Kbyte (email) if bandwidth of the network is 1 Gbps?
    - a) 0.010 ms
    - b) 0.020 ms
    - c) 0.15 ms.
  - iii) Line coding in T-ethernet (IEEE 802.3) is used
    - a) Bipolar coding
    - b) Manchester coding
    - c) Unipolar coding.
  - iv) For noiseless channel, the Nyquist bit rate formula defines the
    - a) practical maximum bit rate
    - b) theoretical maximum bit rate
    - c) practical minimum bit rate.

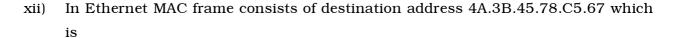
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- v) In asynchronous serial transmission, we send one start bit 0 and one or more stop bit 1 at the end a) b)
  - one start bit 1 and one or more stop bit 0 at the end of each byte
  - one start bit 1 and one or more stop bit 1 at the end of each byte. c)
- In synchronous TDM, the data rate of link is vi)
  - n times faster ( where n denotes no. of connection of the link ) a)
  - b) n times slower
  - 2 times faster. c)
- The physical layer devices are vii)
  - Hub and Switch a)
  - b) **Hub and Multiplexer**
  - ATM switch and MUX. c)
- viii) ADSL modem ( broadband modem ) data rates is higher because it uses
  - 256 channel each of 4.312 kHz a)
  - b) 250 channel each of 5.312 kHz
  - 25 channel each of 4.312 kHz. c)
- Vulnerable time for CSMA protocol is ix)
  - twice of average frame transmission time a)
  - b) average frame transmission time
  - propagation time. c)
- The example of controlled access protocol is X)
  - Aloha protocol a)
  - b) Polling
  - CSMA/CD. c)

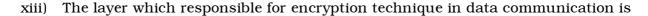


- xi) A network has IP address 129.34.234.12,
  - a) the address is class A address
  - b) the address is class *B* address
  - c) the address is class C address.

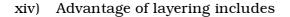




- a) broadcast address
- b) unicast address
- c) multicast address.



- a) network layer
- b) presentation layer
- c) data link layer.



- a) multi-vender integration
- b) data hiding and encapsulation

c) easy testing

d) all of these.

#### **GROUP - B**

## (Short Answer Type Questions)

Answer any *three* of the following questions.

 $3 \times 5 = 15$ 

- 2. Explain the difference between point-to-point and multi-point connection.
- 3. Explain the link state routing.
- 4. Derive the expression of the efficiency of pure ALOHA. Compare it with slotted ALOHA.
- 5. Explain CDMA technique with a suitable example.
- 6. Briefly explain leaky bucket algorithm for congestion control.

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#### **GROUP - C**

## (Long Answer Type Questions)

Answer any three of the following questions

 $3 \times 15 = 45$ 

- 7. a) What are the differences between packet switching and circuit switching?
  - b) Explain with the diagram, how the lost frame, delayed and lost acknowledgements are handled in Go-Back N ARQ.
  - c) What do you understand by data privacy? How can authentication, integrity and non-repudiation be implemented by the digital signature technique? 4 + 5 + 6
- 8. a) If the received string is 110110111011, then calculate the actual data string. The data is encoded by 1 bit error correcting code ( Hamming code ).
  - b) Briefly explain the selective flooding routing algorithm. Why does it differ from flooding routing algorithm? Why does it differ from flooding technique?
  - c) Describe 802.3 header format. Why padding is required?
  - d) What are the differences between TCP & UDP?

3 + 5 + 3 + 4

- 9. Explain CRC code with an example. Derive the poll scan time for serial and hub polling. What is the difference between bit oriented and byte oriented protocol? 9 + 4 + 2
- 10. a) What is the default mask and broadcast address for class B? Specify the private IP range for class A address.
  - b) Why is dynamic routing preferred over static routing algorithm in a network, which changes continuously?
  - c) What is digital signature? Explain in brief RSA algorithm.
  - d) Describe any one guided and one unguided media with diagram. 2 + 2 + 8 + 3



- 11. Write short notes on any *three* of the following :
  - i) ISDN
  - ii) IEEE 802.11
  - iii) TELNET
  - iv) VLAN
  - v) FTP
  - vi) SNMP.



