Name :	
Roll No.:	
Invigilator's Signature :	

BASIC COMPUTATION AND PRINCIPLES OF COMPUTER PROGRAMMING

Time Allotted: 3 Hours Full Marks: 70

The figures in the margin indicate full marks

Candidates are required to give their answers in their own words

as far as practicable.

GROUP A

(Multiple Choice Type Questions)

- 1. Choose the correct alter atives for the following : $10 \times 1 = 10$
 - i) The purpose of mode r+ is to
 - a) open for only reading
 - b) open for only writing
 - c) open for both reading and writing
 - d) none of these.
 - ii) Pointer is
 - a) a variable containing the address of a variable
 - b) a value
 - c) a memory location
 - d) none of these.

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- iii) A function may contain
 - a) one return statement
 - b) two return statements
 - c) more than two return statements
 - d) none of these.
- iv) Which of the following is not used as secondary storage?
 - a) Semiconductor memory
 - b) Magnetic discs
 - c) Magnetic drums
 - d) Magnetic tapes.
- v) The ALU of computer normally contains a number of high speed storage elements called
 - a) semiconductor memory
 - b) registers
 - c) hard disc
 - d) magnetic disc.

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	vi)			ains th	e instructions that are			
		two	execute is known as					
		a)	Index register					
		b)	Instruction register					
		c)	Memory address reg	ister				
		d) Memory data register.						
	vii)	A 32 bit microprocessor has the word length equal to						
		a)	2 bytes	b)	4 bytes			
		c)	1 byte	d)	8 bytes.			
	viii)	The						
		a)	one object at a time	b)	multiple objects			
		c)	both (a) and (b)	d)	none of these.			
	ix)	The minimum number of auxiliary variables required in						
		a sv	wap routine in C	languag	ge to interchange two			
		varia	ables is					
		a)	0	b)	1			
		c)	2	d)	indeterminate.			
	x)	Lang	guage C uses					
		a)	call by value	b)	call by reference			
		c)	call by name	d)	none of these.			
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GROUP – B (Short Answer Type Questions)

Answer any *three* of the following. $3 \times 5 = 15$

- 2. If K bytes are required to store a number in hexadecimal number system, find how many bytes will be required to store the number in binary number system?
- 3. If C_1 and C_2 are two computer languages, what do you mean by the statement. "The level of language C_1 is higher than that of C_2 ." Is it possible to convert the language of a particular level into another language of other level? If so, how? If no, why?
- 4. Write a program in *C* to compu e the average of a few input quantities with minimum use of storage variables, where the number of inputs is not known beforehand.
- 5. a) What is recur ion?
 - b) What do you mean by pointer arithmetic? Explain with example. 2 + 3
- 6. a) Why do we use functions in programming?
 - b) Write a function prototype which accepts an integer, a float pointer, a string and a structure pointer as parameters.
 - c) How do you access a structure variable through a structure pointer? Explain with example. $1\frac{1}{2} + 1\frac{1}{2} + 2$

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GROUP - C

(Long Answer Type Questions)

Answer any *three* of the following. $3 \times 15 = 45$

- 7. a) Explain two input Exclusive NOR gate using truth table. $2\frac{1}{2}$
 - b) Why is NOR gate called universal gate ? $2\frac{1}{2}$
 - c) Simplify:

$$(A + \overline{B}) \cdot (A \cdot C) + (A \cdot \overline{B} + \overline{A} \cdot C) \cdot (\overline{A} + \overline{D})$$

- d) Convert the following :
- 3×2

- i) $(2AD)_{16} = ()_2$
- ii) $(11100111 \ 01)_2 = ()_{16}$
- iii) $(25 \cdot 125)_{10} = ()_2$.
- 8. a) Draw a block diagram of a computer and briefly explain its various components. Is it possible to realize a digital computer without a primary memory? Justify. 5+3
 - b) What is the significance of different levels of computer language?
 - c) Distinguish between complier and interpreter. 4

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9.	a)	Allocate	a	two-dimensional	array	dynamically	using
		pointers	in	C language.			5

- b) What is the utility of break statement in loop? Give an example. How is break statement different from an exit () statement? 2+2
- c) Write a program in *C* to find a l the prime numbers in the range 10 to 100.
- 10. a) Write down the difference between malloc () and calloc (). 2
 - b) What are auto, extern and static variables? Explain their uses with suitable example.
 - c) Write a program to read a file and display its contents along with line number before each line.

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- 11. a) What are the differences between recursion and iterations?
 - b) Write a C program to print the following pattern (till n rows, where n is taken as input)

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c) Create a structure to specify data on students give below:

Roll Number, Name, Department, Course, and Year of admission.

Assume tha there are not more than 450 students in collage.

Write a program to print names of all students who joined in a particular year.

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