Name:.		••••	•••••			
Roll No.				••••••		
Invigilate	or's S	ignature :	•••••		<b></b>	
		CS/B.TECH(ECE	C-N)/SE	M-8/EC-8	04A/2010	
		201	0			
		INTERNET TE	CHNO	LOGY		
Time All	otted	: 3 Hours		Full	Marks : 70	
	Th	ne figures in the margi	in indica	te full marks	•	
Candid	ates	are required to give th as far as			own words	
	*	GROUI	P <b>- A</b>			
		( Multiple Choice ?	Гуре 9	estions)		
1. Cho	ose	the correct alternativ	es for th	ne following		
•					$10\times1=10$	
i)	Wh	ich network address	belongs	to Group A	?	
	a)	188.255.1.0	<b>b</b> )	125.1.0.0		
	c)	200.255.222.0	d)	250.250.2	50.0	
ii) A subnet mask in class A has hourteen 1's. Ho subnets does it define?						
	a)	<b>32</b>	<b>b</b> )	64		
	c)	8	d)	128.		
iii)	The sign	e layer chanals.	anges b	its into elec	tromagnetic	
	a)	Physical	<b>b</b> )	Data Link		
	<b>c</b> )	Transport	<b>d</b> )	None of th	ese.	
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iv)		layer lies	in be	twen network layer and			
	a)	Physical	<b>b</b> )	Data Link			
	c)	Transport	d)	None of these.			
v)		ich routing algorithm ters for set-up and up	_	res more traffic between			
	a)	Distance vector	b)	Link state			
•	c)	Dijkstra	d)	Vector link.			
vi)		ssage travels.	physi	cal path over which a			
	<b>a</b> )	Protocol	b)	Signal			
	c)	Medium	d)	All of these.			
vii)	i) is a dynamic mapping protocol in which a physical address is found for a given IP address.						
	a)	ARP	<b>b</b> )	RARP			
	c)	ICMP	d)	None of these.			
viii)	UDI						
	a)	Connecton-oriented					
	c)	both (a) & (b)	d)	none of these.			
ix)	The maximum size of TCP header is						
	a)	64 Byte	b)	16 Byte			
	c)	60 Byte	d)	2 <sup>16</sup> Byte.			
x)	In o	computer network, Lo	adsh	edding is a terminology			
	asso	ociated with					
	a)	Quality of service					
	<b>b</b> )	Process to Process d	elivery				
	c)	Congestion control					
y van	d)	Sudden failure of net	work.				

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 $3 \times 5 = 15$ 

#### GROUP - B

# (Short Answer Type Questions) Answer any three of the following.

			* * * * * * * * * * * * * * * * * * * *			•				
2.	Why	do we	need	an IP	address	? E:	xplain	each	class	of
					their ma					

- 3. Explain the ARP frame format. What is the size of an ARP packet when the protocol is IP and the hardware is Ethernet?

  4 + 1
- 4. What is ISDN? Draw and explain the B-ISDN functional architecture.
- 5. What is the drawback of BOOTP? Explain how DHCP works. 1+4
- 6. What is slow convergence problem? How can it be overcome? 2+3

### **GROUP - C**

### (Long Answer Type Questions)

Answer any *three* of the following.  $3 \times 15 = 45$ 

- 7. a) An organization granted a block of addresses with the beginning address 14.24.74.0/24. There are 256 addresses in this block. The organization needs to have 11 subnets. 2 subnets each have 64 addresses, 2 subnets each have 32 Addresses, 3 subnets each have 16 addresses, 4 subnets each have 4 addresses. Design the Subnets.
  - b) Why is IP called 'Best effort delivery' protocol? Draw IP datagram and explain the fragmentation offset field.
  - c) What is Multicast Addressign? Describe the working principle of transport gateway? 4 + (2 + 4) + (2 + 3)

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- 8. a) A host with IP address 137.23.56.23/16 sends a packet to a host with IP address 137.23.67.9/16. Is the delivery direct or indirect? Assume no subnetting.
  - b) TCP opens a connection using an initial sequence number (ISN) 14,454. The other party opens the connection with an ISN of 21,732. Show the three TCP segments during the connection establishment.
  - c) Explain the OSPF database description message format with diagram.
  - d) When does the DHCP server need to check the static database for address mapping? What are the types of information can a client receive from a DHCP server when it is booted for the first time in network?

2+4+4+(2+3)

- 9. a) Compare split horizons and poison reverse. When would one be used in preference to the other?
  - b) Explain how IP and mask are encoded in BGP message format.
  - c) Explain how Gateway to Gateway Protocol (GGP) truly follow Bellman-Ford routing protocol.
  - d) How delay metric of HELLO protocol is responsible for oscillation problem? What are the corresponding fixes? (2+2)+2+4+(2+3)
- 10. a) Describe the concept of virtual connection?
  - b) The ATM standard defines how many layers? Briefly explain each of them.
  - c) What are the techniques have been used by VPN to guarantee privacy for an organization? Briefly explain each of them.
  - d) What is firewall? Discuss each types of firewall briefly. 2 + (1 + 3) + (1 + 4) + (1 + 3)
- 11. Write brief notes on any three of the following:  $3 \times 5$ 
  - a) ATM LAN
  - b) Telnet
  - c) Frame Relay
  - d) SSL
  - e) Core Routers.

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