	Utech
Name:	
Roll No.:	To plant of Exercising and Exercises
Invigilator's Signature :	

CS/B.Tech(OLD)/SEM-2/CS-201/2012 2012

INTRODUCTION TO COMPUTING

Time Allotted: 3 Hours Full Marks: 70

The figures in the margin indicate full marks.

Candidates are required to give their answers in their own words as far as practicable.

GROUP - A

(Multiple Choice Type Questions)

- 1. Choose the correct alternatives for any $\ \ ten$ of the following : $10 \times 1 = 10$
 - i) Members of union use
 - a) different storage locations
 - b) same storage locations
 - c) no storage locations
 - d) none of these.

a)

c)

ii) Find out the output for the following program:

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- iii) ALU is a part of the
 - a) memory
- b) CPU
- c) output device
- d) input device.
- iv) Find out the output for the following program:

```
main()
{
  int i=2;
  switch(i)
  {
    case1:printf("one")
    case2:printf("two")
    case3:printf("three")
    default:printf("error");
    }
}
```

- a) one two three error
- b) two three error

c) two

- d) two three.
- v) Find out the output for the following program:

```
main()
{
int x=4;
if(x=2)
  printf("you are right");
else
  printf("you are wrong"); }
```

- a) you are right
- b) your are wrong
- c) compilation error
- d) syntax error.

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vi) Find out the output for the following program:

a) 9

b) 0123456789

c) 10

- d) 012345678910.
- vii) Find out the output for the following program:

```
main()
{
   int x=2,y=3;
   printf("%d %d");
}
```

a) 2 3

- b) 3 2
- c) compilation error
- d) none of these.
- viii) Find out the output for the following program:

```
main()
{     do
    printf("I am in loop");
while(4<3);
}</pre>
```

a) error

- b) I am in loop
- c) compilation error
- d) none of these.

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ix) Find out the output for the following program:

```
main()
{
  int i;
  for(i-0;i<11,i++,printf("%d",i));
  }</pre>
```

a) 10

- b) 012345678910
- c) 123456789101112
- d) 1234567891011.
- x) Operating System is a
 - a) System Software
 - b) Application Software
 - c) both (a) and (b)
 - d) none of these.
- xi) Which one of the following is a bitwise operator?
 - a) <

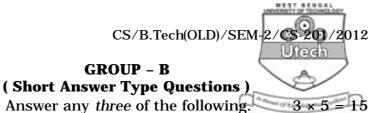
b) <<

c) =

- $\mathbf{d)} = =$
- $oldsymbol{\mathcal{C}}$ programs are converted into machine language with the help of
 - a) editor

- b) interpreter
- c) compiler
- d) operating system.

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- 2. Discuss the different storage class in *C*.
- 3. What is an algorithm? Draw a flowchart to find the largest of three numbers.
- 4. a) i) Convert (2AB) ₁₆ to decimal.
 - ii) (10110.0011) $_{2}$ to octal.

 2×1

- b) What are 2's compenent numbers ? How do you use this system to perform (51) $_{10}$ (27) $_{10}$ in binary ? 3
- 5. Write the difference between:
 - a) Structure and union
 - b) malloc() and calloc()
- 6. Write a recursive *C* function to calculate the factorial of a number.

GROUP - C (Long Answer Type Questions)

Answer any *three* of the following. $3 \times 15 = 45$

 Briefly describe the function of different components of a conventional digital computer with a suitable block diagram.

Give the UNIX and Dos commands for the following:

CS/B.Tech(OLD)/SEM-2/CS-201/2012 5 8. Write a C program to generate Fibonacci series Differentiate: do while and while loop a) break and continue statement with example. b) 5 Explain call by value and call by reference mechanism for passing arguments into a function call in general with example. 4 9. Write a C program to check whether a string taken as a) input is palindrome or not. b) Write a *C* program to print the pattern : 2×5 i) ii) 0 1 2 3 4 5 6 7 8 9 What is a file? 10. a) i) 1 What are the different modes of operation in a ii) file? What is the use of fseek(), rewind() functions in a iii) file? 2 Write the difference between array of pointers and b) pointer to an array. 3 2 c) How do we define a structure in C?

What is the purpose of the keyword void? Where is

What kind of information is represented by a pointer

3

2

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variable?

this keyword used?

d)

e)



- 11. Write short notes on any three of the following
 - a) Macro expansion and macro templates
 - b) Operators in *C* language
 - c) Memory hierarchy
 - d) Features of algorithm
 - e) Difference between:
 - i) Compiler and interpreter
 - ii) Machine level language and high level language.
