



Experiment 2

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Subject Name: System Design

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Section/Group: KRG 3-A

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1. Aim: To design and implement an E-commerce platform like Amazon/Flipkart that allows users to search products, view product details, add items to cart, checkout & payment, and track orders with proper inventory handling.

2. Objective:

- To understand E-commerce system workflow.
- To design functional and non-functional requirements.
- To create system architecture (HLD).
- To design modules/classes (LLD).
- To implement APIs for products, cart, checkout, payment, orders.
- To ensure stock consistency during flash-sale / concurrent orders.

3. Tools Used:

- **Python** – Backend logic implementation and URL generation algorithms.
- **Flask** – Lightweight web framework for developing RESTful APIs.
- **Draw.io** – Designing system architecture diagrams (HLD & LLD).

4. System Requirements:

A. Functional Requirements

User Module

1. User registration & login
2. Profile management (address, phone, email)

Product Module

3. Search products by title/name/category
4. Filter products (price, rating, brand)
5. View product details (image, description, price, available quantity, reviews)

Cart Module

6. Add item to cart (choose quantity)
7. Update quantity in cart
8. Remove item from cart

Checkout + Payment Module

9. Checkout cart (address selection)

- 10. Payment via UPI/Card/COD
- 11. Generate invoice/order confirmation

Order Module

- 12. Place order
- 13. Track order status (Placed/Shipped/Delivered/Cancelled)
- 14. Order history

Inventory Module

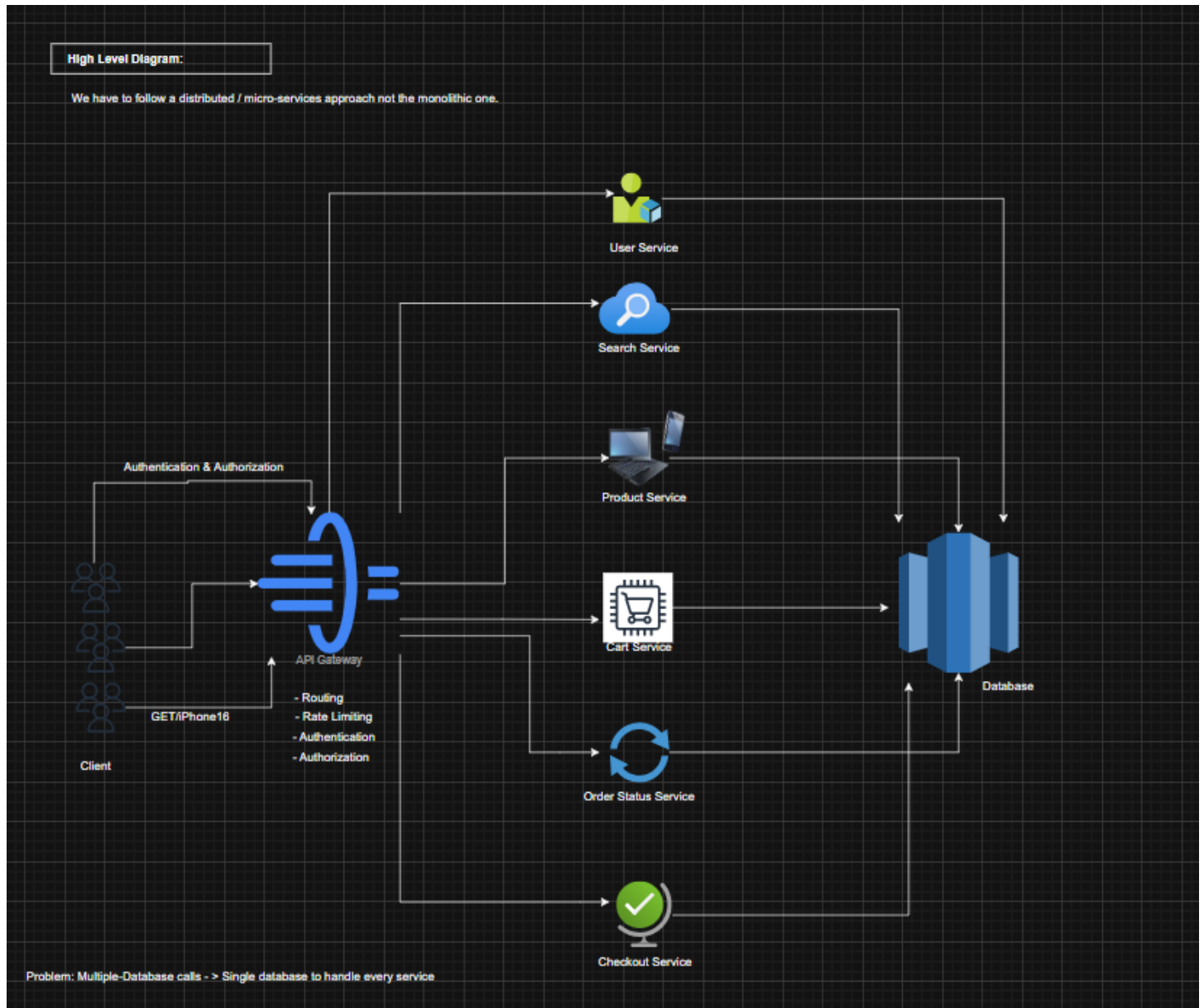
- 15. Maintain product stock count
- 16. Handle limited stock + flash-sale race condition

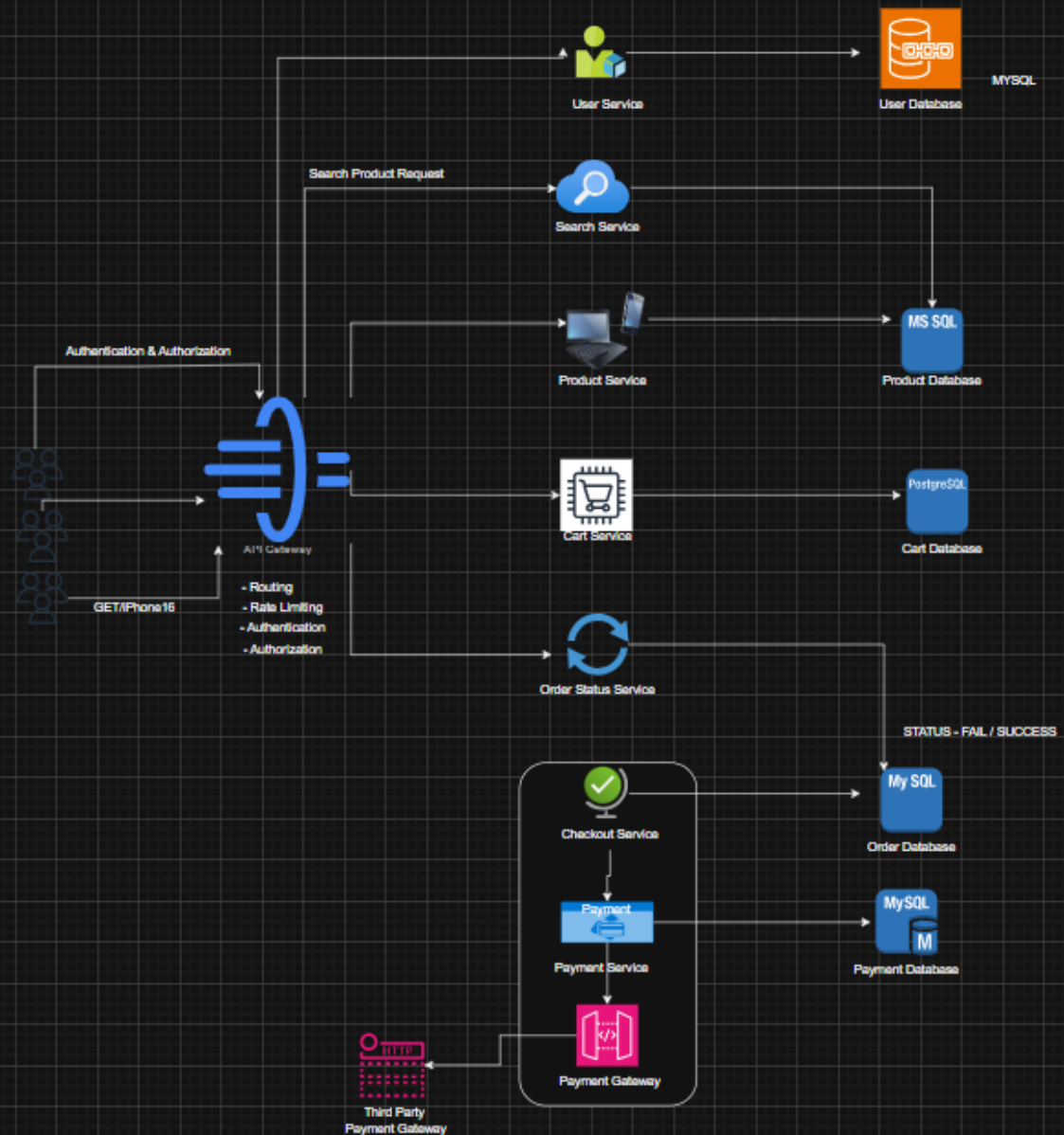
B. Non-Functional Requirements

- Scalability: 100M DAU, 10+ orders/sec
- Availability: 99.9% uptime
- Latency: search & product listing under ~200ms
- Consistency:
- Strong consistency for payment + inventory
- Eventual consistency acceptable for search indexing
- Security: JWT auth, encrypted passwords, HTTPS
- Reliability: rollback on payment failure
- Maintainability: modular services
- Logging & Monitoring: request logs + failure alerts

5. High Level Design (HLD):

The system follows a **Client–Server–Database architecture**:

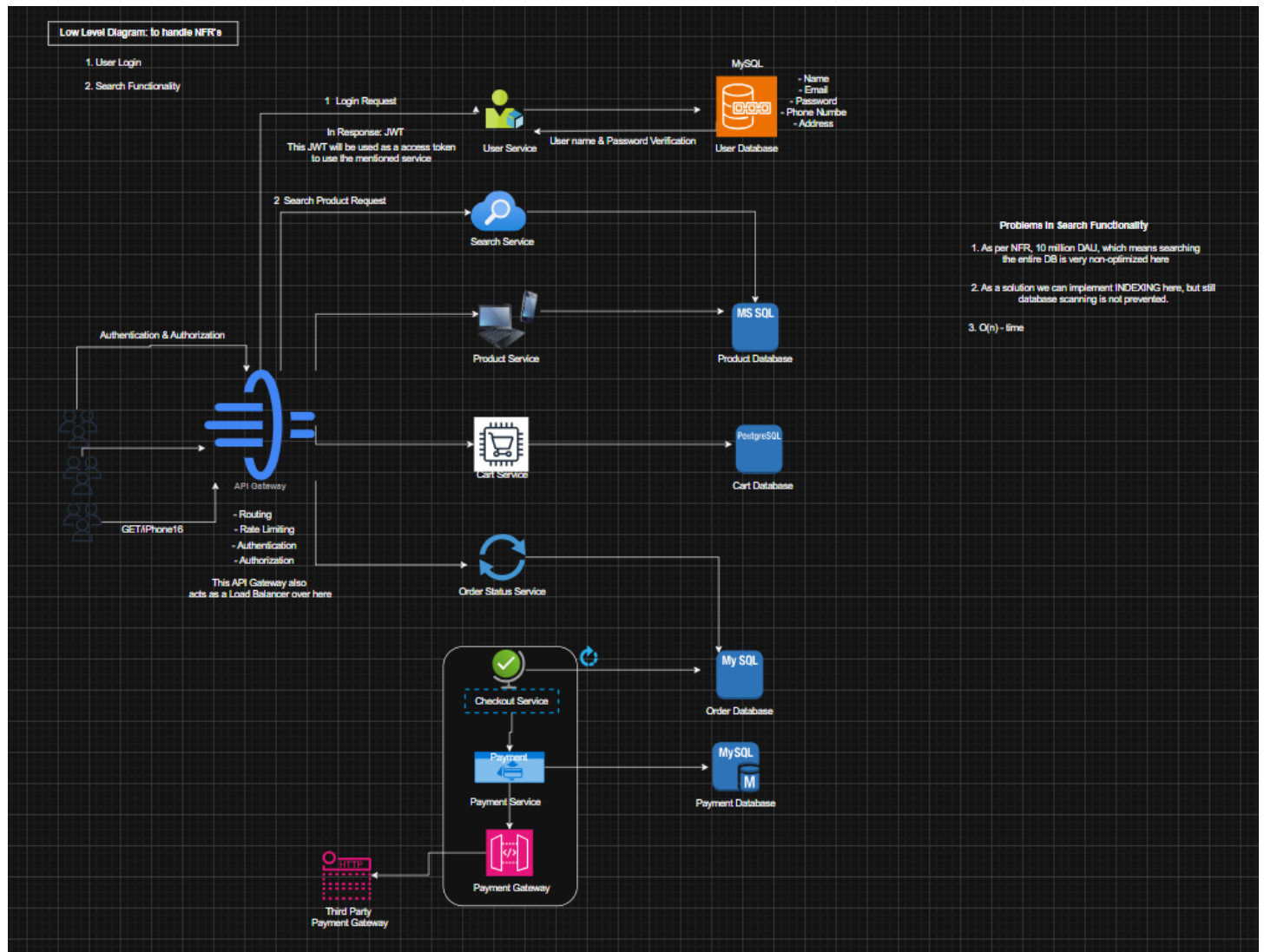




Hopefully, This will full-fill all the functional requirements that were listed.

Now, let's talk about the internal implementations of each one of these components in LLD.

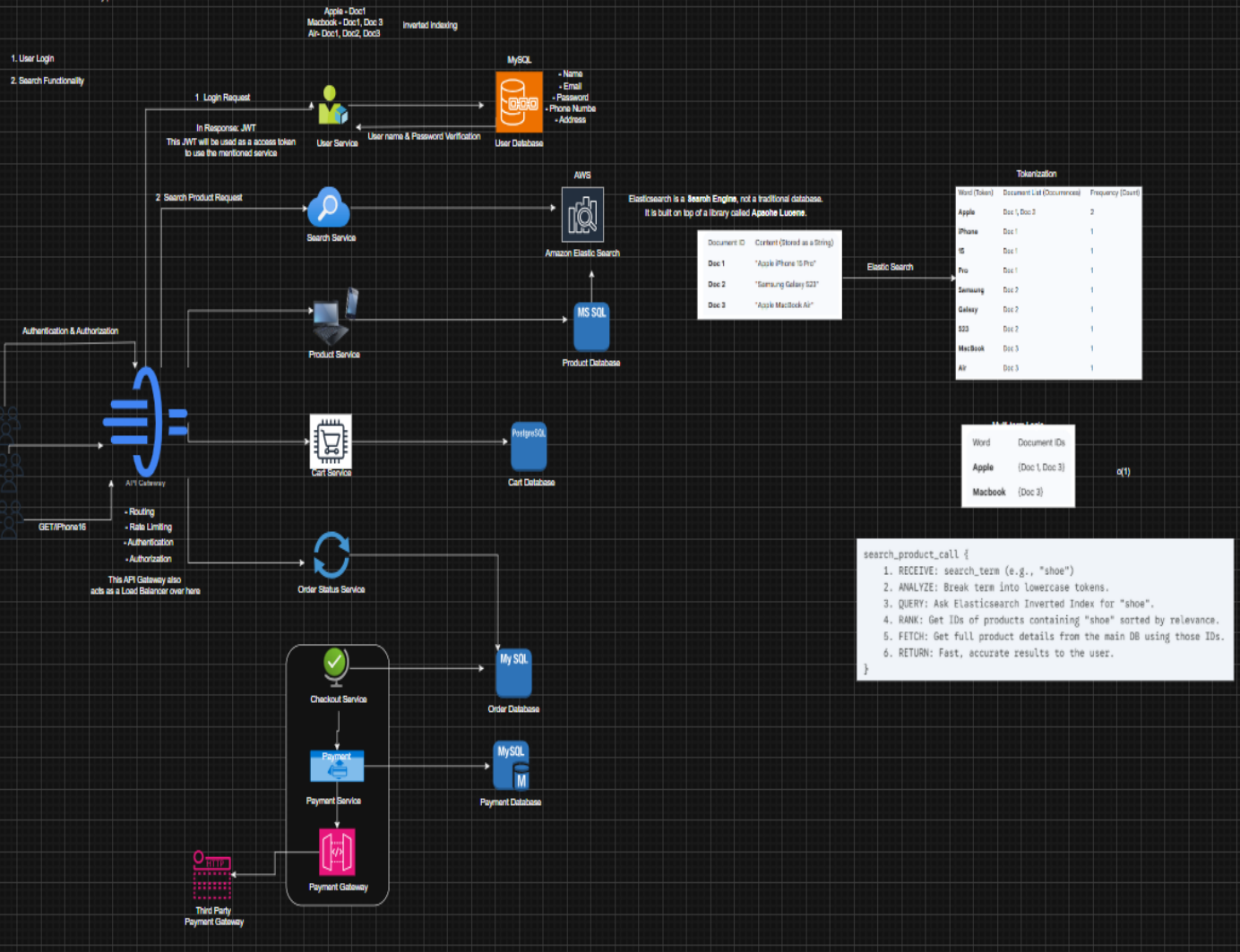
6. Low Level Design (LLD):

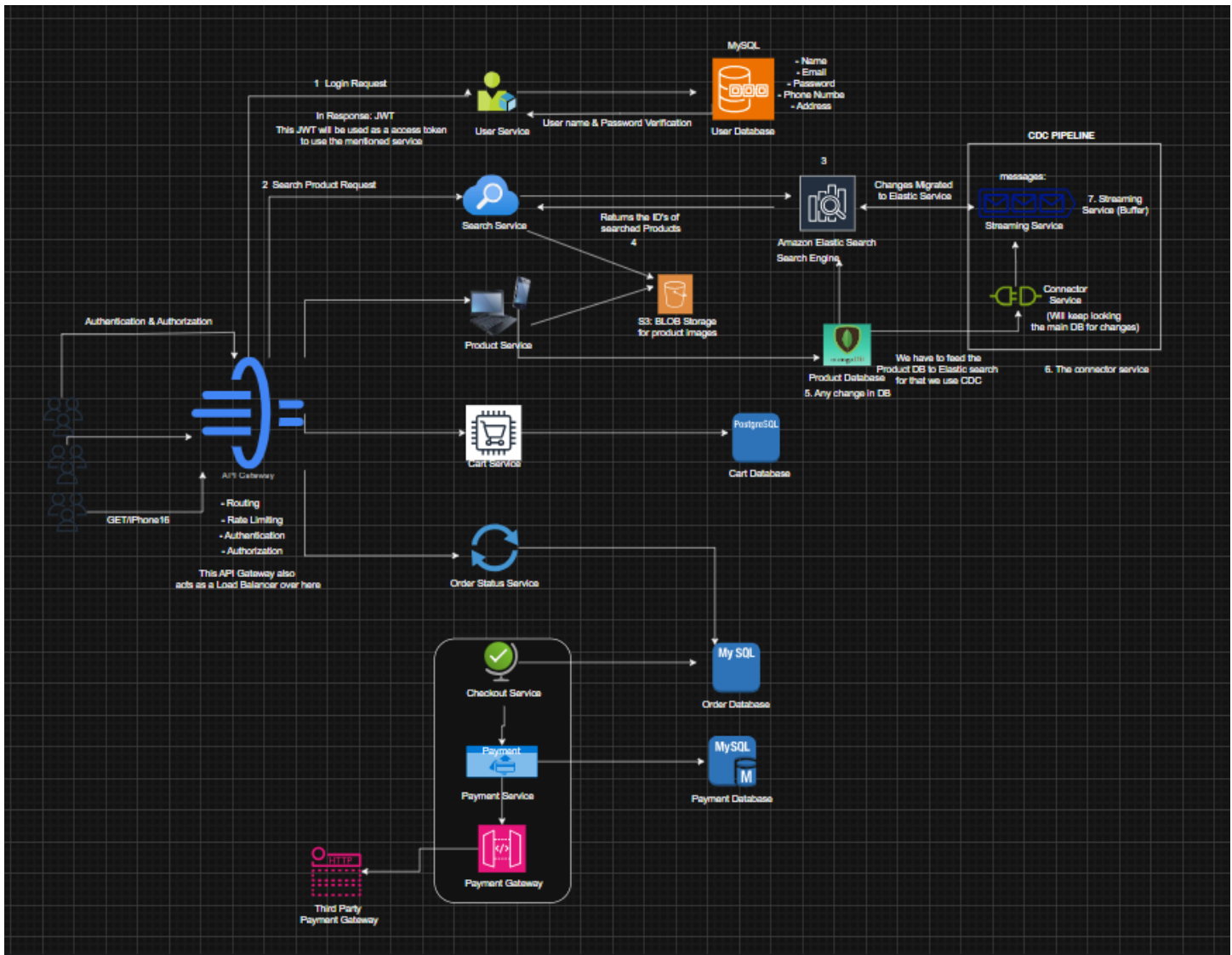


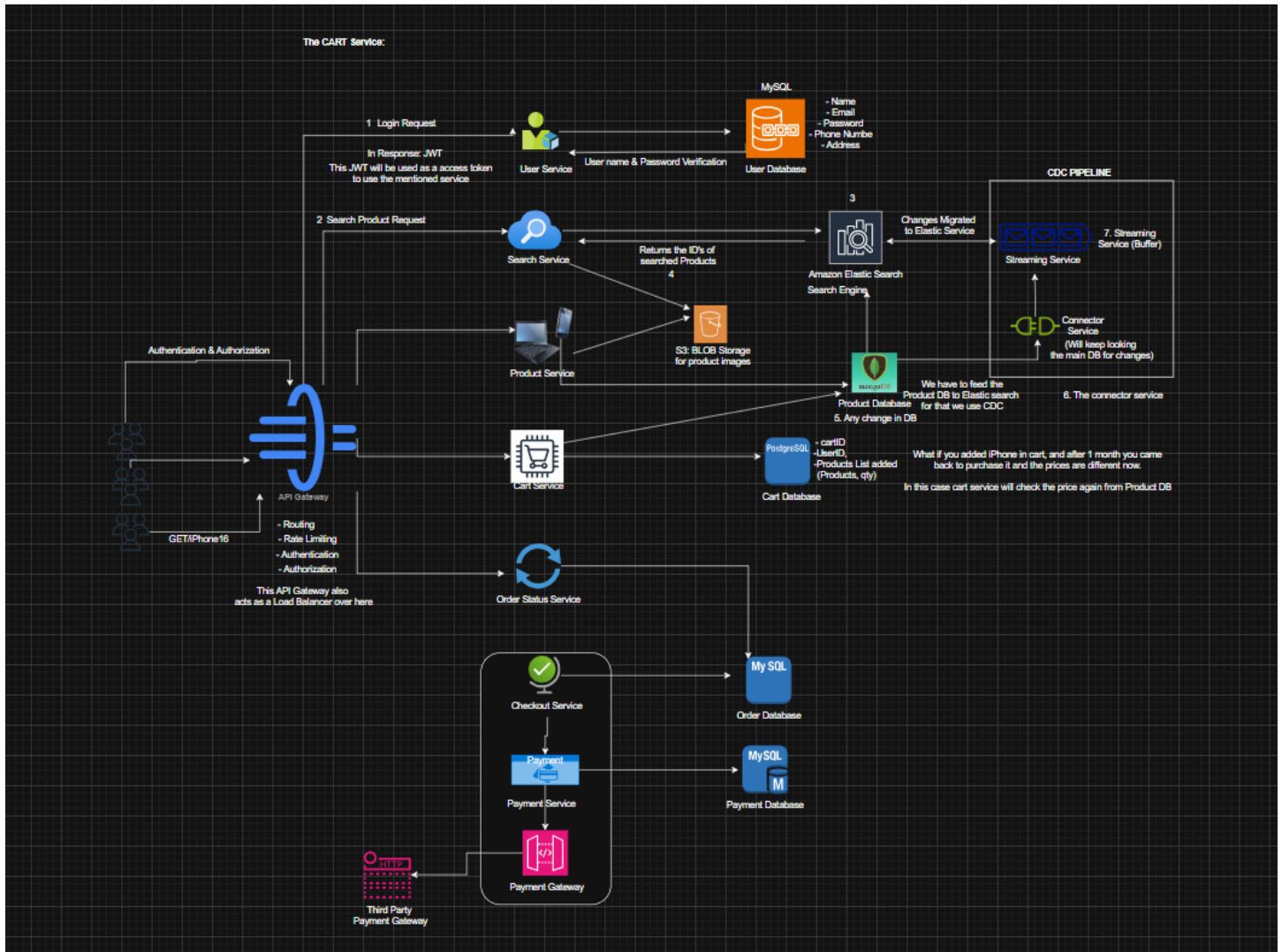
Solution to search functionality problem: ELASTIC SEARCH

1. User Login

2. Search Functionality



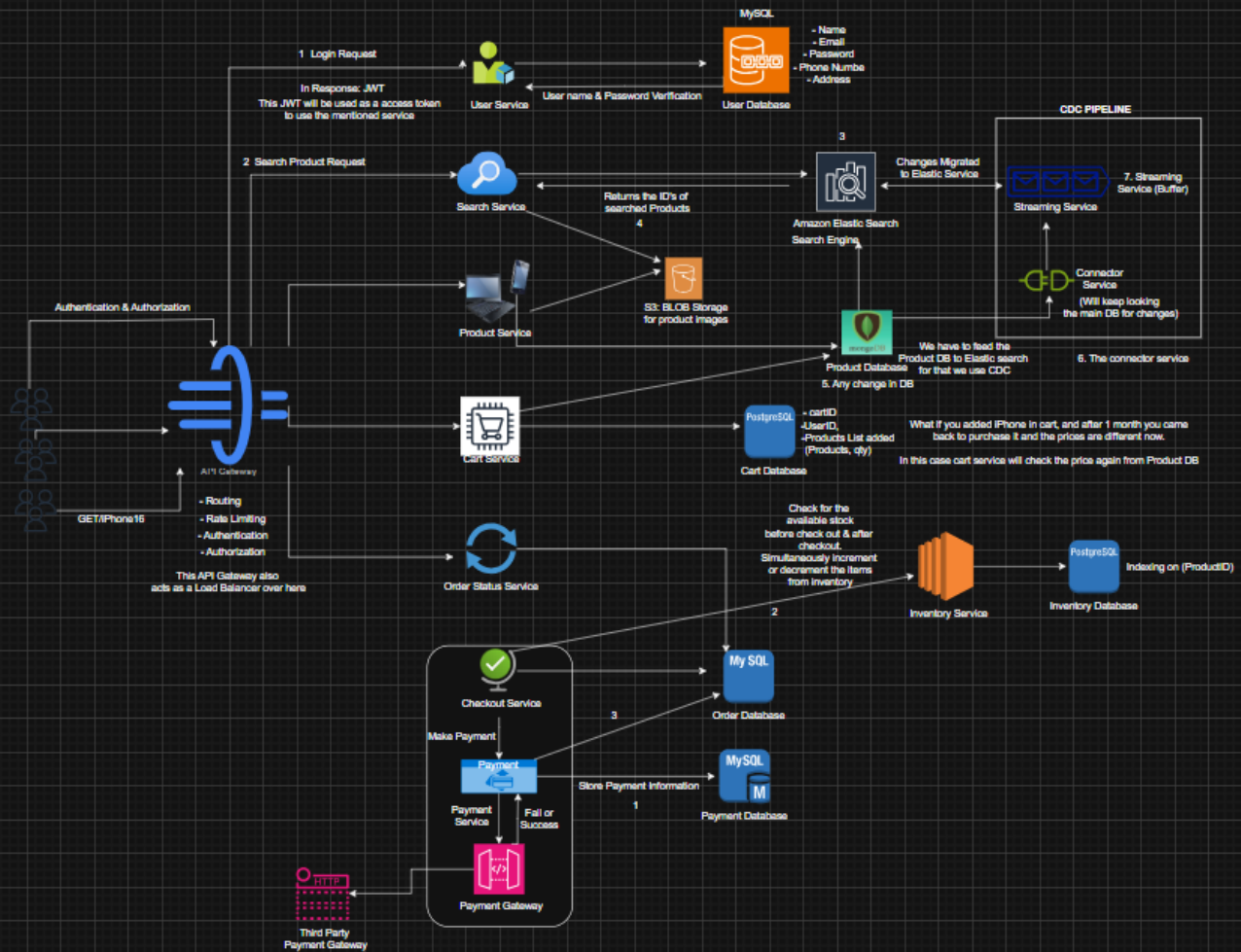


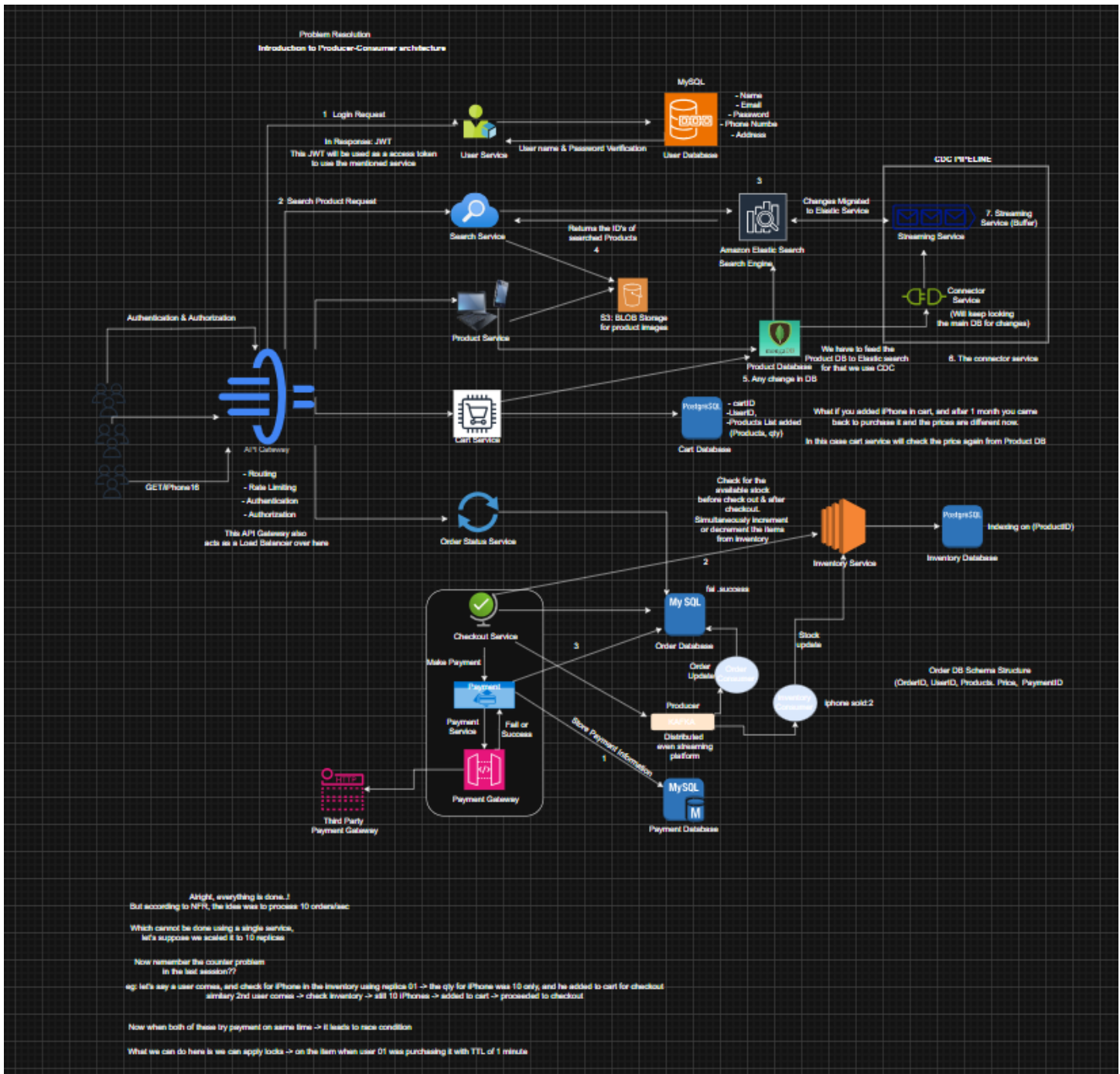


The CHECKOUT Service:

For a user to do the checkout, the quantities in real-time from the DB should be verified, i.e., whether we have the requested amount of qty available in the inventory or not???

For that we will use a separate service: **Inventory Service**. For Concurrency





7. Scalability Solution

- Use horizontal scaling + auto-scaling to handle high traffic.
- Apply load balancer to distribute user requests across servers.
- Use Redis caching + CDN to reduce database load and speed up responses.



- Implement DB read replicas + sharding to avoid database bottlenecks.
- Use Kafka/RabbitMQ queues for asynchronous processing of heavy tasks.

8. Learning Outcomes (What I Have Learnt)

- Understood the complete E-commerce purchase flow from search to delivery.
- Learned to identify functional and non-functional requirements clearly.
- Designed HLD architecture using services/modules for the system.
- Created LLD entities/tables and relationships for database design.
- Learned scalability + race condition handling for flash-sale inventory.