Experiment 2:

Implement transmission of ping messages/trace route over a network topologyconsisting of 6 nodes and find the number of packets dropped due to congestion.

Step1: Open text editor, type the below program and save with extention .tcl (prog2.tcl)

```
set ns [new Simulator]
set nf [open prog2.nam w]
$ns namtrace-all $nf
set nd [open prog2.tr w]
$ns trace-all $nd
proc finish {} {
global ns nf nd
$ns flush-trace
close $nf
close $nd
exec nam prog2.nam &
exit 0
}
set n0 [$ns node]
set n1 [$ns node]
set n2 [$ns node]
set n3 [$ns node]
set n4 [$ns node]
set n5 [$ns node]
set n6 [$ns node]
$ns duplex-link $n1 $n0 1Mb 10ms DropTail
$ns duplex-link $n2 $n0 1Mb 10ms DropTail
$ns duplex-link $n3 $n0 1Mb 10ms DropTail
$ns duplex-link $n4 $n0 1Mb 10ms DropTail
$ns duplex-link $n5 $n0 1Mb 10ms DropTail
$ns duplex-link $n6 $n0 1Mb 10ms DropTail
```

```
Agent/Ping instproc recv {from rtt} {
$self instvar node_
puts "node [$node_ id] recieved ping answer from \
$from with round-trip-time $rtt ms."
}
set p1 [new Agent/Ping]
set p2 [new Agent/Ping]
set p3 [new Agent/Ping]
set p4 [new Agent/Ping]
set p5 [new Agent/Ping]
set p6 [new Agent/Ping]
$ns attach-agent $n1 $p1
$ns attach-agent $n2 $p2
$ns attach-agent $n3 $p3
$ns attach-agent $n4 $p4
$ns attach-agent $n5 $p5
$ns attach-agent $n6 $p6
$ns queue-limit $n0 $n4 3
$ns queue-limit $n0 $n5 2
$ns queue-limit $n0 $n6 2
$ns queue-limit $n0 $n3 2
$ns queue-limit $n0 $n2 1
$ns queue-limit $n0 $n1 2
$ns connect $p1 $p4
$ns connect $p2 $p5
$ns connect $p3 $p6
$ns connect $p6 $p3
$ns at 0.2 "$p1 send"
$ns at 0.4 "$p2 send"
$ns at 0.6 "$p3 send"
$ns at 1.0 "$p4 send"
```

```
$ns at 1.2 "$p5 send"
$ns at 1.4 "$p6 send"
$ns at 2.0 "finish"
$ns run
```

Step2: Open text editor, type the below program and save with extention .awk (prog2.awk)

```
BEGIN {
count=0;
}
{
event=$1;
if(event=="d")
{
count++;
}
}
END {
printf("No of packets dropped : %d\n",count);
}
```

Step3: Run the simulation program

```
[root@localhost~]# ns prog2.tcl
```