

##1. ARITHMETIC OPERATION

###Simple Arithmetic

```
In [1]: 1 a=5
        2 b=6
        3 c=a+b
        4 print(c)
```

11

###Simple Arithmetic - Get input from User (+,-,*,%)

```
In [2]: 1 a = int(input("Enter the value of a: "))
        2 b = float(input("Enter the value of b: "))
        3 add=a+b
        4 print(add)
```

Enter the value of a: 5
 Enter the value of b: 55
 60.0

```
In [8]: 1 a = int(input("Enter the value of a: "))
        2 b = int(input("Enter the value of b: "))
        3 add=a+b
        4 sub=a-b
        5 mult=a*b
        6 div=a/b
        7 mod=a%b
        8 print("ADD:",add)
        9 print("sub:", sub)
        10 print("add: {0}, sub: {1}, Mult: {2}, Div:{3}, Mod:{4}".format(add,sub,mult,
```

Enter the value of a: 6
 Enter the value of b: 5
 ADD: 11
 sub: 1
 one: 11, two: 1, Mult: 30, Div:1.2, Mod:1

```
In [ ]: 1 print("Sum: %d, Diff: %d, Mult: %d, Div:%15.6f, Mod:%d"%(add,sub,mult,div,mo
```

```
In [ ]: 1 print('{0:<4} | {1:^4} | {2:^4} | {3:>4}'.format('Sum','Diff','Mult','Div'))
        2 print('{0:<4} | {1:^4} | {2:^4} | {3:>4}'.format(add,sub,mult,div))
```

###Simple Arithmetic - Get input from User (power)

```
In [10]: 1 a=2
          2 b=4
          3 power=a**b #Power
          4 print(power)
```

16

##2. STRINGS

###Create String

```
In [13]: 1 a = 'Python '
          2 b = "Bootcamp"
          3 print(a+b)
```

Python Bootcamp

###Length of String

```
In [14]: 1 a="Champ"
          2 print(len(a))
```

5

```
In [15]: 1 a="S"
          2 b=a*5
          3 print(b)
```

SSSSS

###String Index

```
In [2]: 1 a="i am going to college!"
          2 print(a[3]) #identifying the element based on index
          3 print(a[2:]) #Grab the remaing elements except upto the Index
          4 print(a[:2]) #Grab the elements upto the Index
          5 print(a[-1]) #Grab the Last element
          6 print(a[:-1]) #Grab the elements except last element
          7 print(a[::2]) #Grab everything with 2 steps
          8 print(a[::-1]) #Print string backwards
          9
          10
          11 #[start:stop:step]
```

m
am going to college!
i
!
i am going to college
ia on oclee
!egello ot gniog ma i

###String Functions

```
In [29]: 1 a="Master Class"
2 print(a.upper()) #Changing to Upper case
3 print(a.lower()) #Changing to Lowerb= a.split() case
```

MASTER CLASS
master class

```
In [33]: 1 b= a.split() #Splitting String
2 print(b)
3 print(b[0])#Printing the splitting string based on Index
```

['Master', 'Class']
Master

```
In [34]: 1 c="ElonMusk,SteveJobs,BillGates"
2 d=c.split(",") #Splitting string based on Delimiter
3 print(d)
4 print(d[1])
```

['ElonMusk', 'SteveJobs', 'BillGates']
SteveJobs

```
In [35]: 1 a="Master Class"
2 print(f"Welcome to Python {a} !") #Formatting string Literals
```

Welcome to Python Master Class !

##3. LIST

###Create List

```
In [4]: 1 a = [1,2,3,4,5]
2 b = ["Champ",21,99.5]
3 print(a,b)
4 print(len(b)) #Length of List
5 print(b[0]) #Locate list element based on Index
6 print(a[1:]) #print elements except 1st
7 print(a[:2]) #Print elements upto 2nd element
8 print(a+b) #Concatenate 2 List
```

[1, 2, 3, 4, 5] ['Champ', 21, 99.5]
3
Champ
[2, 3, 4, 5]
[1, 2]
[1, 2, 3, 4, 5, 'Champ', 21, 99.5]

```
In [9]: 1 a = [1,2,3,4,5]
        2 a.append(6) #inserting new elements to the existing list
        3 print(a)
```

[1, 2, 3, 4, 5, 6]

```
In [10]: 1 a = [1,2,3,4,5]
        2 a.reverse() #Reverse List
        3 print(a)
        4 print(min(a)) #Minimum
        5 print(max(a)) #Maximum
```

[5, 4, 3, 2, 1]

1

5

```
In [11]: 1 a = [1,2,3,4,5]
        2 from random import shuffle
        3 shuffle(a)
        4 a
```

Out[11]: [1, 4, 5, 3, 2]

```
In [12]: 1 a=[1,2,3]
        2 b=[4,5,6]
        3 c=[a,b] #Nested List Matrix
        4 print(c)
        5 print(c[0]) #Printing row
        6 print(c[0][0]) #Printing 1st element
```

[[1, 2, 3], [4, 5, 6]]

[1, 2, 3]

1

##4. DICTIONARIES

###Creating Dictionary : Key & Value

```
In [15]: 1 a = {"Name": "Elon", "Age": 50, "Company": ["SpaceX", "Tesla"]}
        2 a
```

Out[15]: {'Name': 'Elon', 'Age': 50, 'Company': ['SpaceX', 'Tesla']}

```
In [16]: 1 a = {"Name": "Elon", "Age": 50, "Company": ["SpaceX", "Tesla"]}
        2 print(a["Name"]) #Printing value based on its Key
        3 a["Age"] = 51 #Changing values
        4 a
```

Elon

Out[16]: {'Name': 'Elon', 'Age': 51, 'Company': ['SpaceX', 'Tesla']}

```
In [27]: 1 b={"Climate":{"Condition":{"Temperature":"38 Degree","Humidity":"70 Percenta
2 print(b["Climate"]["Condition"]["Temperature"])
```

38 Degree

```
In [28]: 1 print(a.keys()) #Printing Keys of the Dictionaries
2 print(a.values()) #Printing Values of the Dictionaries
3 print(a.items()) #Printing Tuple of the all items
```

```
dict_keys(['Name', 'Age', 'Company'])
dict_values(['Elon', 51, ['SpaceX', 'Tesla']])
dict_items([('Name', 'Elon'), ('Age', 51), ('Company', ['SpaceX', 'Tesla'])])
```

##5. TUPLES

###Creating Tuples

```
In [ ]: 1 a = ("Champ",21,99.5)
2 a
```

print(len(a)) #Length of tuple

#print(a[1])#Printing elements from tuple via index print(a.index("Champ")) #Getting Index of Elements

#index=a.index(21)

##6. SETS

###Creating Set

```
In [44]: 1 a = set()
```

```
In [47]: 1 a.add("Champ")
2 a
```

Out[47]: {'Champ'}

```
In [61]: 1 c=[1,2,3]
2 c=tuple(c)
3 c
```

Out[61]: (1, 2, 3)

```
In [49]: 1 b = ["Champ",21,99.5]
2 set(b)
```

Out[49]: {21, 99.5, 'Champ'}

##7. BOOLEAN

###Creating Boolean

```
In [ ]: 1 a = True
```

```
In [62]: 1 a = 10
2 b = 5
3 c=15
4 print(a<b)
5 print(a>b)
6 print(a==b)
7 print(a!=b)
8 print(a<=b)
9 print(a>=b)
10 print(a<b and c>a)
11 print(a<b or c>a)
```

False

True

False

True

False

True

False

True

##8.Python Statements

####If

```
In [4]: 1 a = False
2 if a:
3     print("Positive")
4 else:
5     print("negative")
```

negative

```
In [5]: 1 a=10
        2 b=6
        3 c=6
        4
        5 if a<b:
        6     print("a less than b")
        7 elif c==b:
        8     print("a is equal to b")
        9     print("a is not less than b")
       10     if c<a:
       11         print("c is less than b")
       12 else:
       13     print("a is not less than b")
```

a is equal to b
a is not less than b
c is less than b

###For

```
In [7]: 1 a = [1,2,3,4,5,6,7,8,9,10]
        2
        3
        4
        5 for i in a:
        6     print(i)
```

1
2
3
4
5
6
7
8
9
10

```
In [10]: 1 a = [i for i in 'Champ']
        2 a
```

Out[10]: ['C', 'h', 'a', 'm', 'p']

###Odd & Even Number

```
In [13]: 1 a = [1,2,3,4,5,6,7,8,9,10]
          2 for i in a:
          3     if i % 2 == 0:
          4         print(i,"Even Number")
          5     else:
          6         print(i,"Odd Number")
```

```
1 Odd Number
2 Even Number
3 Odd Number
4 Even Number
5 Odd Number
6 Even Number
7 Odd Number
8 Even Number
9 Odd Number
10 Even Number
```

###String - For

```
In [14]: 1 for a in "Hello all":
          2     print(a)
```

```
H
e
l
l
o

a
l
l
```

###Dictionary - For

```
In [17]: 1 a = {"Name":"Elon","Age":50,"Company":["SpaceX","Tesla"]}
          2 for k,v in a.items():
          3     print(k)
          4     print(v)
```

```
Name
Elon
Age
50
Company
['SpaceX', 'Tesla']
```

###While

In [19]:

```
1 a=0
2 while a <=11:
3     print(a)
4     a+=1 #a=a+1
```

```
0
1
2
3
4
5
6
7
8
9
10
11
```

While - Break & Continue

In [20]:

```
1 a=0
2 while a < 10:
3     print(a)
4     a+=1
5     if a==5:
6         print("a is equal to 5")
7         break
8     else:
9         print("Continueeee")
10        continue
```

```
0
Continueeee
1
Continueeee
2
Continueeee
3
Continueeee
4
a is equal to 5
```

###Range

In [25]:

```
1 for b in range (1,6):
2     print(b)
```

```
1
2
3
4
5
```

```
In [31]: 1 for a in range (1,10):  
        2  
        3     print(a)
```

```
1  
2  
3  
4  
5  
6  
7  
8  
9
```

```
In [32]: 1 for a in range (10,0,-3):  
        2     print(a)
```

```
10  
7  
4  
1
```

```
In [33]: 1 a = [i**2 for i in range(0,5)]  
        2 a
```

```
Out[33]: [0, 1, 4, 9, 16]
```

```
In [34]: 1 a = [i for i in range(10) if i % 2 == 0]  
        2 a
```

```
Out[34]: [0, 2, 4, 6, 8]
```

Enumerate - To track no. of iteration in the loop, without working with variable increment

```
In [35]: 1 a=0  
        2 for i,a in enumerate("Hello Champ"):  
        3     print(i,a)
```

```
0 H  
1 e  
2 l  
3 l  
4 o  
5  
6 C  
7 h  
8 a  
9 m  
10 p
```

Zip - Creating a tuples by zipping 2 list

```
In [48]: 1 a = ["Name", "Age", "Country"]
          2 b = ["Champ", 27, "India"]
          3 x = list(zip(a,b))
          4 type(x[0])
          5
```

Out[48]: tuple

##9. Function

###Initializing & Calling basic function

```
In [53]: 1 def welcome():
          2     print("Hello guyz Welcome to Python Bootcamp !!!")
          3     welcome()
```

Hello guyz Welcome to Python Bootcamp !!!

```
In [54]: 1 welcome()
```

Hello guyz Welcome to Python Bootcamp !!!

###Initializing & Calling basic function - With Argument

```
In [57]: 1 def welcome(a):
          2     print("Hello {0},Welcome to Python Bootcamp !!!".format(a))
          3     welcome("Champ")
```

Hello Champ,Welcome to Python Bootcamp !!!

```
In [56]: 1
```

Hello Champ,Welcome to Python Bootcamp !!!

###Print & Return

```
In [65]: 1 def add(a,b):
          2     add = a+b
          3     print("Sum of {0} and {1} is {2}".format(a,b,add))
          4     add(a,b)
          5
```

Sum of ['Name', 'Age', 'Country'] and ['Champ', 27, 'India'] is ['Name', 'Age', 'Country', 'Champ', 27, 'India']

```
In [73]: 1 def addR(a,b):
2         add = a+b
3         return add
4
5 ans = addR(45,5)
6 final = ans*500
7 final
```

Out[73]: 25000

```
In [69]: 1
```

Out[69]: 25000

Practice Project - Extracting Prime no.

```
In [ ]: 1 def check(numbers):
2         primeNumber = []
3         for number in numbers:
4             if number>1:
5                 for i in range(2, int(number/2)+1):
6                     if (number % i) == 0: #If number is divisible by any number between
7                         print(number, "is not a prime number")
8                         break
9                 else:
10                    print(number, "is a prime number")
11                    primeNumber.append(number)
12            else:
13                pass
14        return primeNumber
```

```
In [ ]: 1 check([2,3,4,5,6,7,8,9])
```

10 Map Function - Map a function to an iterable object

```
In [ ]: 1 def cubeFn(num):
2         return num**3
```

```
In [ ]: 1 a = [1,2,3,4,5]
2         list(map(cubeFn,a))
```

##11. Filter Functions - Yields items of iterable in which function is true

```
In [ ]: 1 def evenFn(num):
2         return num % 2 == 0
```

```
In [ ]: 1 a = [0,1,2,3,4,5,6,7,8,9,10]
        2 print(list(map(evenFn,a)))
        3 print(list(filter(evenFn,a)))
```

12. Lambda Fn - To create anonymous functions, without using def

```
In [ ]: 1 #Normal Fn
        2 def cubeFn(num):
        3     return num**3
        4 cubeFn(6)
```

```
In [ ]: 1 # LAMBDA
        2 cubefn = lambda num: num**3
        3 cubefn(5)
```

##13. args and *kwargs

```
In [ ]: 1 #Normal Fn. with Arguments
        2 def addR(a,b,c,d):
        3     add = a+b+c
        4     return add
        5 addR(10,20,30,40)
```

```
In [ ]: 1 #Purpose of args
        2 def addR(*argg):
        3     return sum(argg)
        4 addR(10,20,30,40,52,75,8,5,26,15)
```

**Kwargs - dictionary of key/value pairs

```
In [ ]: 1 def func(**kwargs):
        2     if 'name' in kwargs:
        3         print("My Name is {}".format(kwargs['name']))
        4     if 'age' in kwargs:
        5         print("My Age is {}".format(kwargs['age']))
        6     else:
        7         print("No Key Found")
        8
        9 func(name='champ',age=24,marks=99)
```

14. Object Oriented Programming

##Class

User defined objects created x using Class- Initializing Class

```
In [ ]: 1 class Student:
2         print("Hello All")
3 x = Student() #Object Instantiation
4 print(type(x))
```

```
In [ ]: 1 class Student:
2         def func():
3             print("Hello all welcome to the session")
4 Student.func()
```

```
In [ ]: 1 class Student:
2         def func(self):
3             print("Hello all welcome to the session")
4 x = Student()
5 x.func()
```

###Class Object attribute - same for any instance of the class

```
In [ ]: 1 class Student:
2         year = '2021'
3         def func():
4             print("Hello all welcome to the session")
5 x = Student()
6 x.year
```

```
In [ ]: 1 class Student:
2         year = '2021'
3         def func(self):
4             print("Hello all welcome to the session", self.year)
5 x = Student()
6 x.func()
```

Attribute of an Object (characteristic of an object) Attribute won't take any argument

```
In [ ]: 1 class Student:
2         def __init__(self,name): #__init__ (Method) to initialize attribute of a
3             self.name = name #self.name = attribute initialized
4         #{Creating Instance of Student class{Object of certain class}}
5 elon = Student(name='Elon Musk !') #name: argument
6
7 print(elon.name) #accessing class attribute through object
```

```
In [1]: 1 class Student:
2         def __init__(self,name):
3             self.name = name
4     elon = Student(name='Elon Musk !')
5     champ = Student(name='I am Champ !')
6
7     print(elon.name)
8     print(champ.name)
```

Elon Musk !
I am Champ !

```
In [2]: 1 class Student:
2         def __init__(self,name,age):
3             self.name = name
4             self.age = age
5     elon = Student(name='Elon Musk !',age=40)
6
7     print(elon.name)
8     print(elon.age)
```

Elon Musk !
40

```
In [ ]: 1 class Student:
2         Total = 500
3
4         def __init__(self, marks):
5             self.marks=marks
6             print("Initialized...")
7
8         def findLoss(self):
9             return self.Total - self.marks
10
11        def findPercentage(self):
12            return self.marks/self.Total*100
13
14    a = Student(marks=450)
15
16    print('Total Marks: ',a.Total)
17    print('Lossed Marks: ',a.findLoss())
18    print('Percentage is: ',a.findPercentage())
```

##Special Methods

```

In [ ]: 1 class Student:
        2     Total = 500
        3
        4     def __init__(self, name,marks,gender):
        5         self.name=name
        6         self.marks=marks
        7         self.gender=gender
        8         print("Initialized...")
        9
        10    def __len__(self):
        11        return self.marks
        12
        13    def __str__(self):
        14        return "Name: %s | Marks: %s | Gender: %s" %(self.name,self.marks,se
        15
        16    def __del__(self):
        17        print("Student Database is Deleted")
        18
        19 a = Student('champ',450,'male')
        20
        21 print(a)
        22 print('Marks: ',len(a))
        23 del a

```

##Inheritance - Help to reduce complexity of the program

Base Class & Derived Class

```

In [ ]: 1 class Elon:
        2     def __init__(self):
        3         print("Profile created")
        4
        5     def name(self):
        6         print("Elon Musk")
        7
        8     def age(self):
        9         print("40")
        10
        11
        12 class SpaceX(Elon):
        13     def __init__(self):
        14         Elon.__init__(self)
        15         print("Company Profile created")
        16
        17     def name(self):
        18         print("SpaceX")
        19
        20     def type(self):
        21         print("Private Space travel")

```

```

In [ ]: 1 a = SpaceX()

```



```
In [ ]: 1 a.name() #Derived class modified behavior of base class
```

```
In [ ]: 1 a.age()
```

##Polymorphism

Different object classes can share the same method name, and those methods can be called from the same place even though a different objects passed in

```
In [ ]: 1 class Elon:
2     def __init__(self,name):
3         self.name = name
4     def type(self):
5         return "Entrepreneur"
6 class Sundar:
7     def __init__(self,name):
8         self.name = name
9     def type(self):
10        return "CEO"
11
12 person1 = Elon('Elon Musk') #name: argument
13 person2 = Sundar('Sundar Pichai')
```

```
In [ ]: 1 #returning unique result of object which have same method(type)
2 print(person1.type())
3 print(person2.type())
```

```
In [ ]: 1 for i in [person1,person2]:
2     print(i.name)
3     print(i.type())
4     print("*****")
```

15 Python Decorators - functions which modify the functionality of another function/Class

```
In [ ]: 1 '''@decName
2 def func():
3     print("statement")
4
5 EQUAL TO
6
7 def func():
8     print("statement")
9
10 func = decName(func)'''
```

###FUNCTION AS OBJECT

```
In [ ]: 1 def welcome(a):
        2     print("Hello {0},Welcome to Python Bootcamp !!!".format(a))
```

```
In [ ]: 1 a = welcome #No paranthesis, if its paranthesis it will call fn. - FUNCTION
        2 a("champ")
```

###FUNCTION IN VARIABLE

```
In [ ]: 1 def lowerCase(text):
        2     return text.lower()
        3
        4 def upperCase(text):
        5     return text.upper()
        6
        7 def a(welcome):
        8     message = welcome("Hello all, Welcome to Python Bootcamp") #FUNCTION IN VA
        9     print(message)
       10
       11 a(lowerCase)
       12 a(upperCase)
```

```
In [ ]: 1 def lowerCase(text):
        2     return text.lower()
        3
        4 def a(welcome):
        5     message = welcome("Hello all, Welcome to Python Bootcamp") #FUNCTION IN VA
        6     print(message)
        7
        8 a(lowerCase)
```

###RETURNING FUNCTION FROM ANOTHER FUNCTION

```
In [ ]: 1 def addMain(a):#child
        2     def addSub(b): #parent = a+b
        3         print(a,b)
        4         return a+b #apple
        5     return addSub #return of parent is return of child now - apple {child = re
        6
        7 addition = addMain(100)
        8 print(addition(75))
```

##DECORATORS in Action

```
In [ ]: 1 def decoratorFunc (welcome):#2. Decorator
2     def a(): #3. can access the outer local functions like in this case "welcome"
3         print("Start")
4         welcome() #4.calling actual fn.
5         print("End")
6     return a
7
8 def subFunc(): #veg with cheese
9     print("Sub fn")
10
11 subFunc = decoratorFunc(subFunc) #1. subFunc inside the decorator to control
12
13 subFunc()
```

16 Python Generators - to generate as we go along, instead of holding everything in memory & generator functions will automatically suspend and resume their execution and state around the last point of value generation | n. This feature is known as state suspension

```
In [ ]: 1 def square(n):
2     for i in range (n):
3         yield i**2
```

```
In [ ]: 1 for n in square(10):
2     print(n)
```

###Builtin Function - next

```
In [ ]: 1 def square():
2     for i in range (n):
3         yield i**2
```

```
In [ ]: 1 a = square()
```

```
In [ ]: 1 print(next(a)) #After yielding all the values next() caused a StopIteration
```

###Builtin Function - iter

```
In [ ]: 1 a = "champ"
2 for i in a:
3     print(i)
```

```
In [ ]: 1 next(a)
```

```
In [ ]: 1 iterOper = iter(a)
```

```
In [ ]: 1 next(iterOper)
```

17 Python Modules & Libraries

###Accessing one Python program from another program

```
In [ ]: 1 import main #importing python file
2 main.welcome() #parathesis (Func)
3 x = main.a #no paranthesis (variable)
4 y = main.b
5 print(x+y)
```

Accessing python program from another Python program present in another Folder

```
In [ ]: 1 from sample_data.demo import main
2 main.welcome()
3 x = main.a
4 y = main.b
5 print(x+y)
```

##Try Except Finally

###Base Exception Errors

In []:

```
1 BaseException
2   +-- SystemExit
3   +-- KeyboardInterrupt
4   +-- GeneratorExit
5   +-- Exception
6       +-- StopIteration
7       +-- StandardError
8           +-- BufferError
9           +-- ArithmeticError
10              +-- FloatingPointError
11              +-- OverflowError
12              +-- ZeroDivisionError
13          +-- AssertionError
14          +-- AttributeError
15          +-- EnvironmentError
16              +-- IOError
17              +-- OSError
18                  +-- WindowsError (Windows)
19                  +-- VMSError (VMS)
20          +-- EOFError
21          +-- ImportError
22          +-- LookupError
23              +-- IndexError
24              +-- KeyError
25          +-- MemoryError
26          +-- NameError
27              +-- UnboundLocalError
28          +-- ReferenceError
29          +-- RuntimeError
30              +-- NotImplementedError
31          +-- SyntaxError
32              +-- IndentationError
33                  +-- TabError
34          +-- SystemError
35          +-- TypeError
36          +-- ValueError
37              +-- UnicodeError
38                  +-- UnicodeDecodeError
39                  +-- UnicodeEncodeError
40                  +-- UnicodeTranslateError
41      +-- Warning
42          +-- DeprecationWarning
43          +-- PendingDeprecationWarning
44          +-- RuntimeWarning
45          +-- SyntaxWarning
46          +-- UserWarning
47          +-- FutureWarning
48      +-- ImportWarning
49      +-- UnicodeWarning
50      +-- BytesWarning
```

```
In [ ]: 1 for i in range(3, -3, -1):
        2     try:
        3         print(1.0 / i)
        4     except ZeroDivisionError:
        5         print("You're trying to divide by zero. U IDIOT")
```

```
In [ ]: 1 for i in range(3, -3, -1):
        2     try:
        3         print(1.0 / i)
        4     except ZeroDivisionError as er:
        5         print('Zero Division Error: ', str(er.args[0]))
```

```
In [ ]: 1 def check():
        2     while True:
        3         try:
        4             a = int(input("Please Value of a in numbers: "))
        5             b = int(input("Please enter value of b in numbers: "))
        6         except:
        7             print("You did not entered numbers")
        8             continue
        9         else:
        10            print("Yes its Numbers")
        11            break
        12        finally:
        13            print("Execution Successfull")
        14            print(a+b)
        15
        16 check()
```

###Importing Library

```
In [ ]: 1 import math #import LibraryName
```

###Installing Library

```
In [ ]: 1 !pip install imutils #pip install LibraryName (! only while executing in col
```

###uninstalling Library

```
In [ ]: 1 !pip uninstall imutils #pip uninstall LibraryName
```

```
In [ ]: 1 import imutils
```

###Installing Library based on Version

```
In [ ]: 1 !pip install imutils==0.5.4 #pip install LibraryName==versionNumber
```

###Checking Installed Library version

```
In [ ]: 1 import imutils
        2 imutils.__version__
```

##Playing with Libraries

###Math Library

```
In [ ]: 1 import math
        2 print(dir(math))
        3 print(math.pi)
```

```
In [ ]: 1 import math as mt
        2 print(dir(mt))
        3 print(mt.pi)
```

###Reduce

```
In [ ]: 1 from functools import reduce
        2 lst =[47,11,42,13]
        3 reduce(lambda x,y: x+y,lst)
```

###IPython

```
In [ ]: 1 from IPython.display import Image
        2 Image('https://venturebeat.com/wp-content/uploads/2018/09/ironman.jpg')
```

###Filter

```
In [ ]: 1 def check(num):
        2     if num%2 ==0:
        3         return True
        4 lst =range(20)
        5 list(filter(check,lst))
```

###Counter

```
In [ ]: 1 from collections import Counter
        2 print(Counter([5,6,8,4,7,5,9,6,2,1,3,5,8,4,5,8,7,2,5,8,6,2,5,4,1,2,6,8,7,4,5
        3 print(Counter('sdasdasdadasdasdasdassdasdasdasdasdasdasdaasdasdasd')) #String
```

###Regular Expression

```
In [ ]: 1 import re
        2 patt = r'\d{2}-\d{2}-\d{4}'
        3 message = "His birthday is 16-11-2016"
        4 re.findall(patt,message)
```

###Working with Files

```
In [ ]: 1 f = open("welcome.txt", "r")
        2 print(f.read())
        3 f.close()
```

```
In [ ]: 1 f = open("welcome.txt", "r")
        2 print(f.read(5))
        3 f.close()
```

```
In [ ]: 1 f = open("welcome.txt", "r")
        2 print(f.readline())
        3 f.close()
```

```
In [ ]: 1 f = open("welcome.txt", "r")
        2 for x in f:
        3     print(x)
```

###File Handling using Pandas

```
In [ ]: 1 !pip install pandas
```

```
In [ ]: 1 import pandas as pd
        2 data = pd.read_csv('data.csv')
        3 print(data.to_string())
```

```
In [ ]: 1 import pandas as pd
        2 data = pd.read_csv('data.csv')
        3 print(data.shape)
        4 print(data.describe())
        5 print(data.head(5))
```

###Working with Directories

```
In [ ]: 1 import os
        2 print(os.getcwd()) #current working directory
        3 print(os.listdir())
        4 os.mkdir("Junk")
```

```
In [ ]: 1 import shutil
        2 shutil.move('welcome.txt', '/content/Junk')
```

```
In [ ]: 1 import send2trash
        2 os.listdir()
        3 send2trash.send2trash('Junk/welcome.txt')
```

```
In [ ]: 1 os.listdir()
```

###Time


```
In [ ]: 1 import time
        2 print(time.time())#time since epoch
```

```
In [ ]: 1 import time
        2 print(time.gmtime())
```

```
In [ ]: 1 print (time.ctime())
```

```
In [ ]: 1 startTime = time.time()
        2 i=0
        3 while(i<5):
        4     i+=1
        5     print(".")
        6     time.sleep(1) #delay 1 second
        7 stopTime = time.time()
        8 diff = stopTime - startTime
        9 diff
```

###Date & Time

```
In [ ]: 1 import datetime
        2 x = datetime.datetime.now()
        3 print(x)
```

```
In [ ]: 1 import datetime
        2 x = datetime.datetime(2021, 12, 16, 12, 30, 51) #(year, month, date, hour, m
        3 print(x)
```

```
In [ ]: 1 '''%a   Weekday, short version   Wed
2 %A   Weekday, full version   Wednesday
3 %w   Weekday as a number 0-6, 0 is Sunday   3
4 %d   Day of month 01-31   31
5 %b   Month name, short version   Dec
6 %B   Month name, full version   December
7 %m   Month as a number 01-12   12
8 %y   Year, short version, without century   18
9 %Y   Year, full version   2018
10 %H   Hour 00-23   17
11 %I   Hour 00-12   05
12 %p   AM/PM   PM
13 %M   Minute 00-59   41
14 %S   Second 00-59   08
15 %f   Microsecond 000000-999999   548513
16 %z   UTC offset   +0100
17 %Z   Timezone   CST
18 %j   Day number of year 001-366   365
19 %U   Week number of year, Sunday as the first day of week, 00-53   52
20 %W   Week number of year, Monday as the first day of week, 00-53   52
21 %c   Local version of date and time   Mon Dec 31 17:41:00 2018
22 %C   Century 20
23 %x   Local version of date   12/31/18
24 %X   Local version of time   17:41:00
25 %%   A % character   %
26 %G   ISO 8601 year   2018
27 %u   ISO 8601 weekday (1-7)   1
28 %V   ISO 8601 weeknumber (01-53) 01'''
```

```
In [ ]: 1 import datetime
2 a = datetime.datetime(2021, 12, 16)
3 print(a.strftime("%a"))
```