# Rajalakshmi Engineering College

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Batch: 2028

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 5\_COD\_Question 5

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

#### 1. Problem Statement

In his computer science class, John is learning about Binary Search Trees (BST). He wants to build a BST and find the maximum value in the tree.

Help him by writing a program to insert nodes into a BST and find the maximum value in the tree.

## Input Format

The first line of input consists of an integer N, representing the number of nodes in the BST.

The second line consists of N space-separated integers, representing the values of the nodes to insert into the BST.

### Output Format

The output prints the maximum value in the BST.

Refer to the sample output for formatting specifications.

```
Sample Test Case
```

```
Input: 5
    1051527
    Output: 15
    Answer
    #include <stdio.h>
    #include <stdlib.h>
    struct TreeNode {
      int data:
      struct TreeNode* left:
      struct TreeNode* right;
    };
    struct TreeNode* createNode(int key) {
      struct TreeNode* newNode = (struct TreeNode*)malloc(sizeof(struct
    TreeNode));
      newNode->data = key;
      newNode->left = newNode->right = NULL;
      return newNode;
    struct TreeNode* insert(struct TreeNode* root, int value) {
      if (root == NULL) {
        struct TreeNode* newNode = (struct TreeNode*)malloc(sizeof(struct
    TreeNode));
         newNode->data = value;
         newNode->left = newNode->right = NULL;
        return newNode;
      }
      if (value < root->data) {
} else if (value > root->data) {
root->right = insert/ro
        root->left = insert(root->left, value);
        root->right = insert(root->right, value);
```

```
return root;
     int findMax(struct TreeNode* root) {
        if (root == NULL) {
          printf("Tree is empty.\n");
          return -1;
        }
current = current->right != NUL
current = current->right;
return current
        struct TreeNode* current = root;
        while (current->right != NULL) {
     int main() {
        int N, rootValue;
        scanf("%d", &N);
        struct TreeNode* root = NULL;
        for (int i = 0; i < N; i++) {
          int key;
          scanf("%d", &key);
        if (i == 0) rootValue = key;
          root = insert(root, key);
        int maxVal = findMax(root);
        if (maxVal != -1) {
          printf("%d", maxVal);
        }
        return 0;
     }
     Status: Correct
                                                                                 Marks: 10/10
```