

Distributed Gradient Descent for Dense Data

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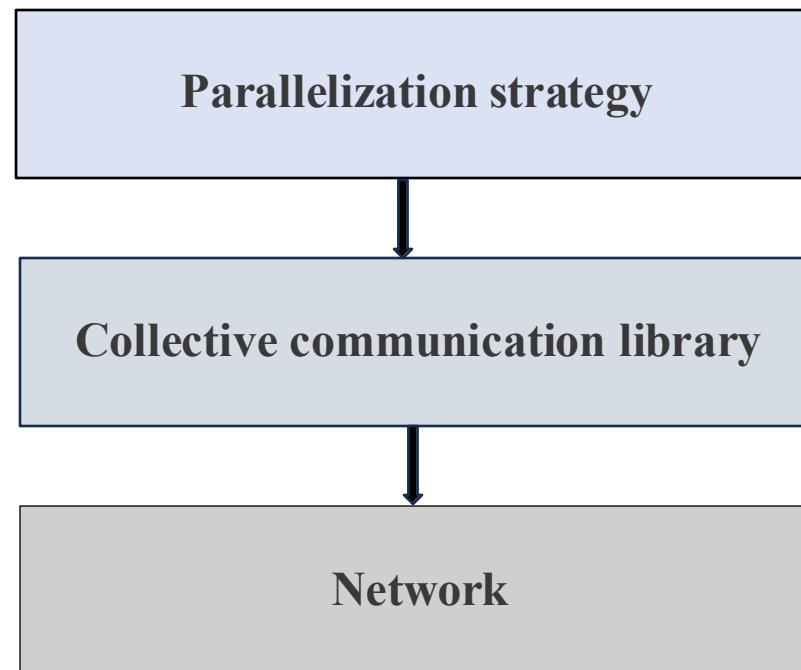
Objective

- Design a Distributed Gradient Descent algorithm tailored for a dense dataset.
- Analyze the data for logics that can be integrated to optimize the algorithm.

Problem statement

- Training deep neural networks on dense, high-dimensional data is computationally and communication-intensive.
- This project explores distributed gradient descent to reduce communication overhead.
- Distributed Gradient Descent does not offer the same efficiency as Vanilla Gradient Descent
- Thus, understanding the stock market dataset and integrate its logic into our algorithm is essential
- The stock market domain is chosen for implementation and evaluation due to its dense, structured data.

Architecture of distributed training system



Parallelization Strategies

Data Parallelism

- The dataset (OHLCV) is split across multiple processing units.
- Replica of our model is stored in each device.
- Gradients are computed in parallel and aggregated after each batch using All Reduce and updates parameters.
- Speeds up training and scales well for large, dense datasets.
- Enables efficient use of GPU or distributed resources.

Dataset

1	Symbol	Series	Prev Close	Open	High	Low	Last	Close	Volume
2	MUNDRAPC	EQ	440	770	1050	770	959	962.9	27294366
3	MUNDRAPC	EQ	962.9	984	990	874	885	893.9	4581338
4	MUNDRAPC	EQ	893.9	909	914.75	841	887	884.2	5124121
5	MUNDRAPC	EQ	884.2	890	958	890	929	921.55	4609762
6	MUNDRAPC	EQ	921.55	939.75	995	922	980	969.3	2977470
7	MUNDRAPC	EQ	969.3	985	1056	976	1049	1041.45	4849250
8	MUNDRAPC	EQ	1041.45	1061	1099.5	1050	1084	1082.45	2848209
9	MUNDRAPC	EQ	1082.45	1089	1109.7	1051	1090.1	1081.3	1749516
10	MUNDRAPC	EQ	1081.3	1100	1134	1078	1100	1102.4	2247904

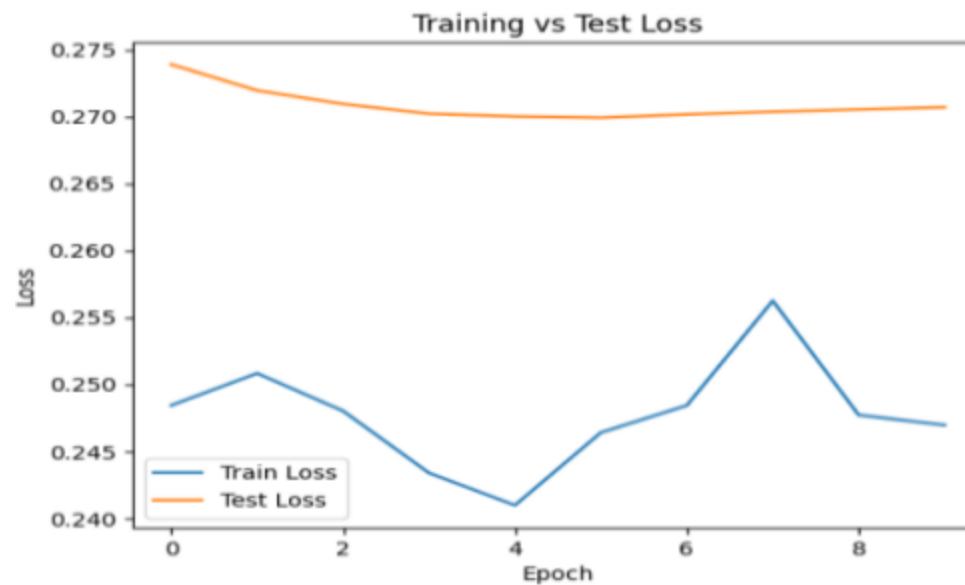
Architecture

```
1 import torch.nn as nn
2
3 class StockNN(nn.Module):
4     def __init__(self, input_dim):
5         super(StockNN, self).__init__()
6         self.layers = nn.Sequential(
7             nn.Linear(input_dim, 64),
8             nn.ReLU(),
9             nn.Dropout(0.3),
10
11             nn.Linear(64, 32),
12             nn.ReLU(),
13             nn.Dropout(0.2),
14
15             nn.Linear(32, 1)
16         )
17
18     def forward(self, x):
19         return self.layers(x)
20
```

Approach

Base Approach

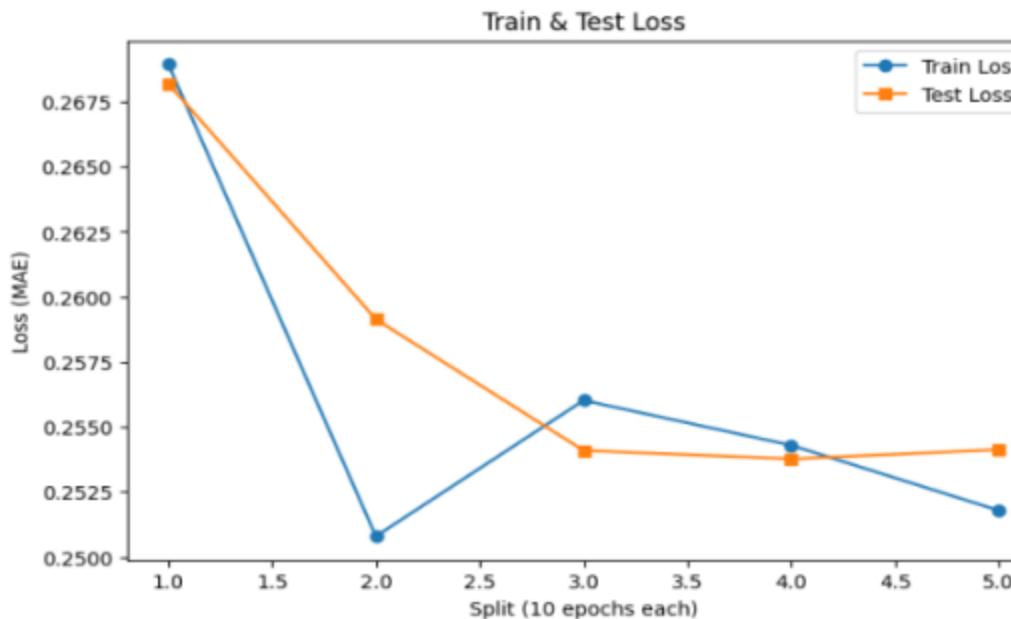
- This code represents a baseline neural network, trained with a simple architecture, Adam optimizer, and MSE loss.
- This setup serves as a starting point to evaluate the model's ability to fit data before applying improvements.



Approach

Epoch Split Approach

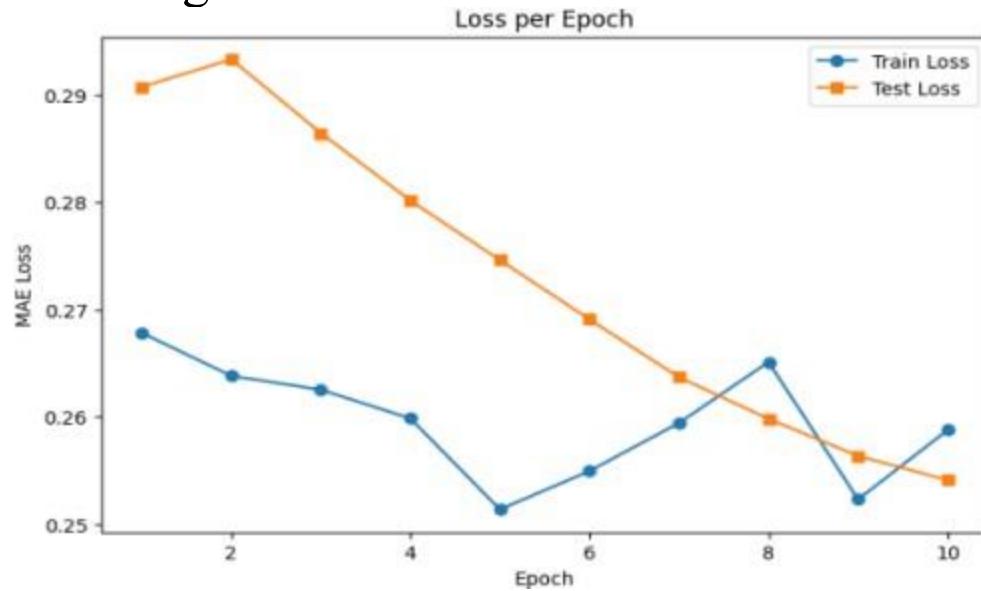
- For each epoch, you collected the minimum training loss and minimum test loss observed across all nodes.
- Both training and test losses decrease steadily from Epoch 1 to Epoch 2, showing effective learning without signs of overfitting.



Approach

Data Split Approach

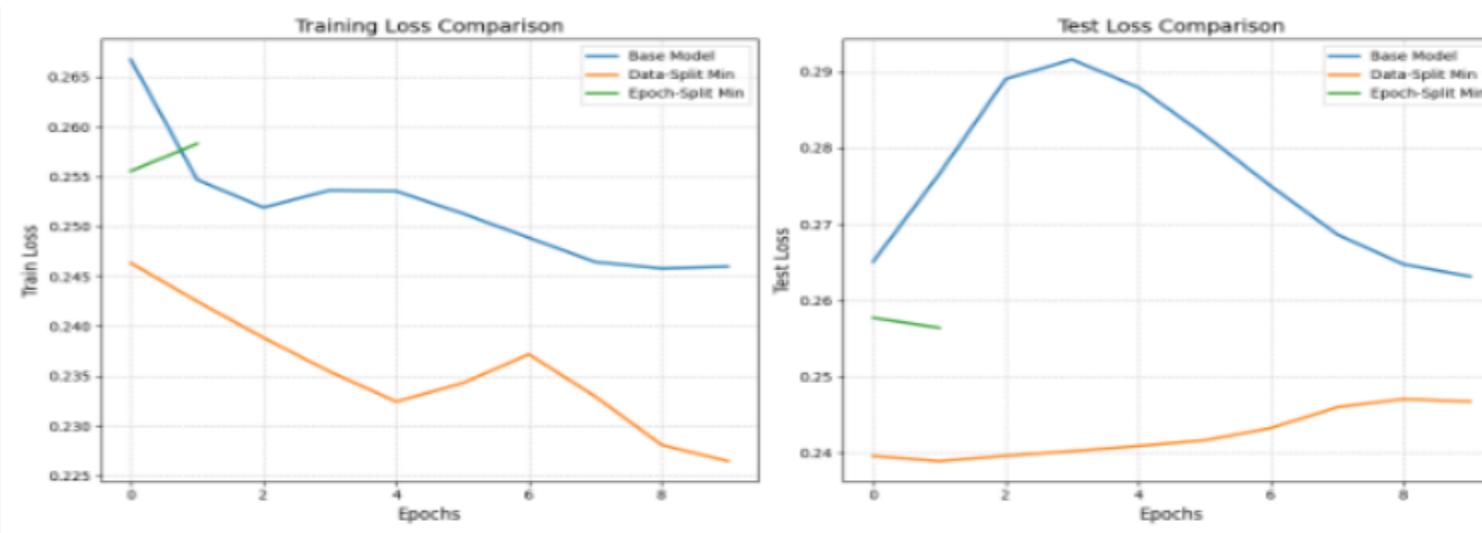
- The dataset is divided into 5 equal subsets, and the model is trained separately on each subset for 10 epochs.
- Learning rate scheduler adjusts training by halving the rate every 5 epochs for stable convergence.



```
Total rows in dataset: 110238
Rows per subset: 22047
Subset 1: rows 0 to 22046, total = 22047
Subset 2: rows 22047 to 44093, total = 22047
Subset 3: rows 44094 to 66140, total = 22047
Subset 4: rows 66141 to 88187, total = 22047
Subset 5: rows 88188 to 110234, total = 22047
```

Comparison:

- Data diversity matters: The Data Split Model shows that exposing the model to varied subsets accelerates convergence and slightly improves overall performance.
- Epoch-wise splitting boosts efficiency: The Epoch Split Model achieves the lowest training loss consistently, suggesting that structured training schedules can significantly enhance learning efficiency.



Particle Swarm Optimization

- N particles are initialized with random positions and velocities.
- The fitness function is calculated for each particle to evaluate solution quality.
- Particle positions and velocities are updated using the standard PSO update equations.
- This process is repeated for X iterations until the swarm converges or a stopping condition is reached.

$$\begin{aligned}v_{i(t+1)} &= \omega v_{i(t)} + \alpha(pbest_i - x_{i(t)}) + \beta(gbest - x_{i(t)}) \\x_{i,t+1} &= x_{i,t} + v_{i,t+1}\end{aligned}$$

$v_{i(t)}$ =Velocity of particle i at iteration t

$x_{i(t)}$ =Current position

ω =Weightage of previous velocity

α =Exploitation Weightage

β =Exploration Weightage

$pbest_i$ = personal best position of particle i

$gbest$ = global best position among all particles

PSO With Gradients

- Velocity is nudged with gradient information in GBPSO.
- Gradient points towards the steepest descent.

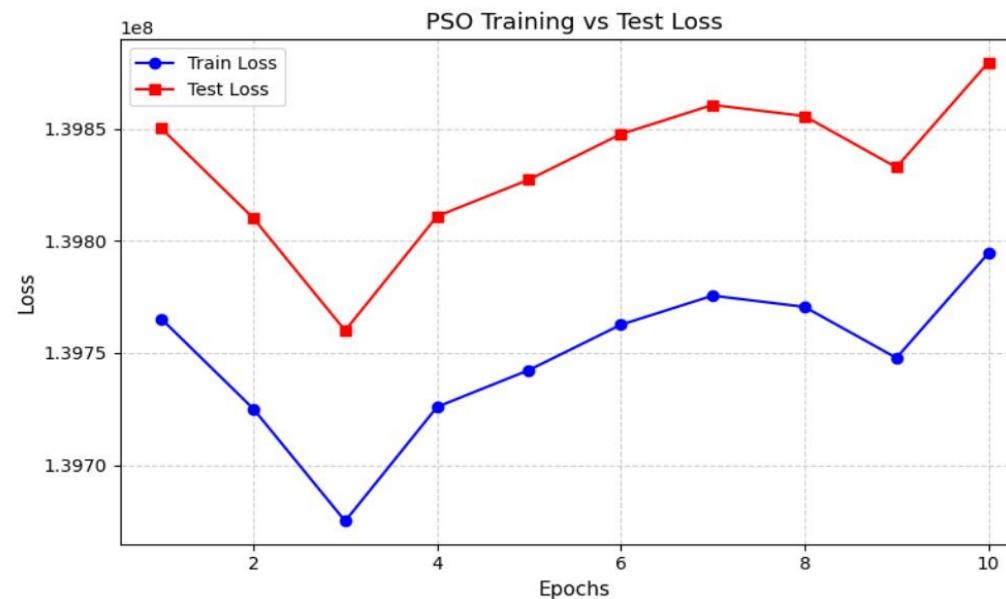
$$v_{i(t+1)} = \omega v_{i(t)} + \alpha(pbest_i - x_{i(t)}) + \beta(gbest - x_{i(t)}) - \eta \nabla f(x_i(t))$$

η → Learning Rate

PSO Approaches

Approach1: PSO (One Particle per Node)

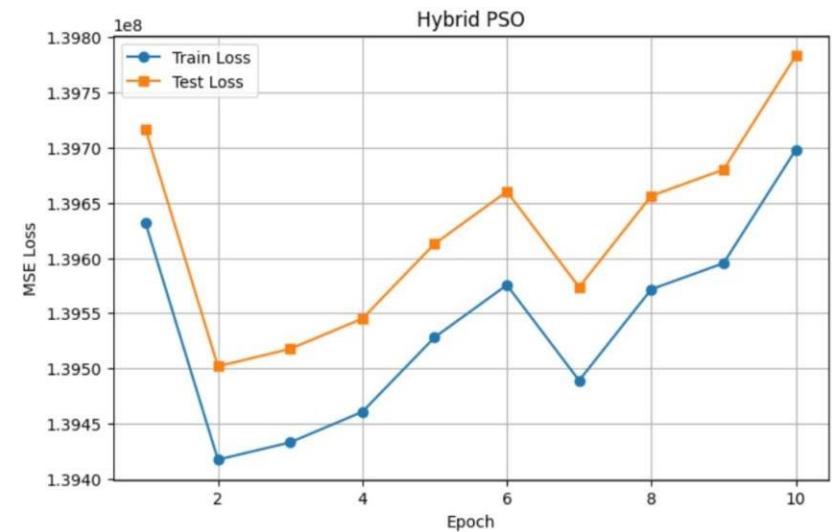
- Each particle = one full set of NN weights.
- Evaluate MSE loss for each particle.
- Update positions and velocities using PSO.
- Repeat for multiple iterations.



Approach 2

Hybrid PSO (One Particle per Node):

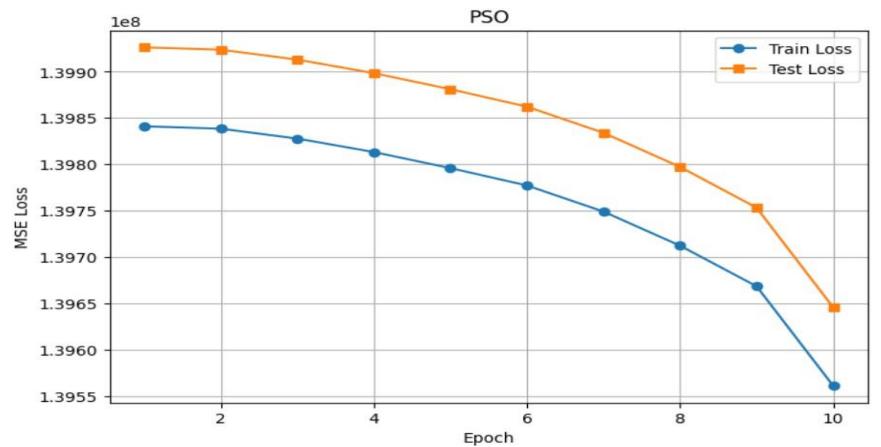
- Each node = one particle.
- Train locally for 10 epochs.
- after local training, perform PSO update to align global best.



Approach 3

Hybrid PSO (Multiple Particles per Node):

- Each node contains multiple particles.
- Run local PSO + short local gradient refinement.
- Share global best across all nodes after each epoch.



CONCLUSION

- Built and trained a baseline neural network
- Completed three different training approaches:
 - Base Model Approach
 - Data Split Approach
 - Epoch Split Approach
- Analyzed how each approach learns from the dense OHLCV dataset.
- Compared performance trends across all three methods.
- Implemented and analyzed multiple PSO-based optimization methods.

FUTURE WORK

- Implement a master-slave architecture where the master coordinates and slaves perform parallel optimization.
- Distribute data across slave nodes and let each slave run PSO iterations independently.
- After completing local iterations, each slave sends its current local best (pbest) to the master.
- The master collects all local best solutions and determines the global best among them.
- The master applies the Adam optimizer to further optimize the global best solution for improved convergence.
- The updated global best is broadcast back to all slave nodes for further optimization.
- This process repeats until the termination condition is reached.
- Dataset characteristics and domain logic are used to tune PSO parameters on slave nodes for better performance.

References

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- 7 Ruder, S., 2016. An overview of gradient descent optimization algorithms. *arXiv preprint arXiv:1609.04747*.