GOVARTHANAN VASUDEVAN

APPLICATION PROGRAMMER

An application programmer having eight years of experience in distributed architecture and graphics programming. Problem solver, smart and individual contributor.

EXPERIENCES

Present May-2018

Senior Software Engineer

Trimble Information Technologies

- ☐ Chennai
- Design and Develop features for Trimble Earthwork's Control system
- · Primary role involves implementing graphics feature using OpenGL in android client as well as in server written in C++

May-2018 Aua-2014

Senior Software Engineer

Bally Technology(Scientific Games)

- □ Bangalore
- · Designed and Developed new digital signage application with Google cloud technologies
- · Owner of media player module of Bally's CoolSign digital signage application

Aug-2014 July-2011

Software Engineer

Tata Elxsi & Sony India(as a consultant)

Bangalore

• Involved in the development of sample applications for PlayStation 4

SELECTED PROJECTS

Present 2018

Trimble Earthworks

Trimble Technologies

- Project Description: The Trimble Earthworks Grade Control System is Trimble's next-generation grade control platform for excavators and dozers. Reengineered from the ground up, the Trimble Earthworks Grade Control System features intuitive, easy-to-learn software that runs on an Android operating system.
- Devloped feature to calibrate cab rotation sensors(gives current heading information) and it involves instructing operator to perform appropriate step based on device instructions received through CAN protocol and communicating device to move on to next stage.
- Dynamically constructed and displayed swing boom model for swing boom excavator machine in android client

2018 2016

SG Live Media

Bally Technologies (Scientific Games)

- Project Description: The main aim of this project is to design and develop cloud based digital signage product for casino industry by utilizing Google App engine cloud service and chrome APP as client
- Complete software design and development responsibility of SG Live media and its components such as server hosted in GAE and client app in chrome box
- Release 1: Designed and developed common media player for both content creator and chrome app. Used WebGL to render the content(combination of image, video and text).
- Finalized to use Diango server framework as it comes with defualt admin site
- Finalized to use Firabase API to create communication between server and client
- Release 2: Delivered lot of custom features specific to casino industry such as progressive font meter, live text ...etc

2018 2016

CoolSign

Bally Technologies(Scientific Games)

- Project Description: CoolSign is one of the best digital signage product in casino industry. Aim of this project is to provide best experience for customer through digital signage.
- · Complete Software development and maintenance responsibility for CoolSign's proprietary Media
- Developed new feature called Font Meter. Font meter will be used to display progressive or jackpot value whenever multiple customer are playing a game on slot machine. This feature will save content developer time since the images required for meter is directly loaded from selected font file(TTF).
- Developed Asset locking feature to lock the prepared asset in Content creator tool. Once an asset is locked, then it cannot be edited till user unlock the asset.

2014 2012

PlavStation 4

Sony India(as a consultant from Tata Elxsi)

- · Designed and implemented sample applications to test various feature offered in libgnm and libgnmx
- · Here leant lot of techniques such as compute, tessellation and geometry shader Post processing techniques Instancing - Drawing of many instance of same polygon

CONTACT INFO

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in http://bit.ly/313Dt9B 🜎 github.com/GovanGova

J +91 9886269355

SKILLS

GRAPHICS LIBRARY

OpenGL 3.3 OpenGL ES 3.0 WebGl 2.0, HTML5 Canvas Sony Properietry Libraries (libgnm, libgnmx)

LANGUAGES

C, C++11 HTML5 Java script(ECMA6.0) Python(moderate)

PLATFORMS

Windows, Linux Android - GLSurfaceView. Knowlege about Activity life cvcle Android-ndk

CLOUD PLATFORM

Google App Engine Google Cloud Storage Google Cloud SQL Firebase API Django Framework

OTHERS

Google Protobuff

HOBBIES

ര്ം cycling

• Listening to music

This résumé was wholly typeset with HTML/CSS — see git.io/fjyV3

ī	EDUCATION	
2007 2011	B.Tech in Information Technology Annan University(Mailam Engineering College) First class with distinction - 80%	☐ Mailam, Tamilnadu
2005 2007	Higher Secondary Education Govt. Higher Secondary School Stood first in the school with 89.3%	☐ Panamalai Pettai, Villupuram, TN
2004 2005	SSLC Govt. Higher Secondary School Stood first in the school with 89.3%	☐ Panamalai Pettai, Villupuram, TN