

# Python\_Variable\_Practice

## Important Function in Python

```
• help()
• type()
• dir()

In [ ]: # print() -printing data
# type() - verifying data type
# dir(): getting information about supporting functions or methods or classes....
# help() - complete note about object

In [9]: # dir
list = [1,2,3]
dir(list)

Out[23]: ['__add__',
          '__class__',
          '__contains__',
          '__delattr__',
          '__delitem__',
          '__dir__',
          '__doc__',
          '__eq__',
          '__format__',
          '__ge__',
          '__getattr__',
          '__getitem__',
          '__hash__',
          '__iadd__',
          '__imul__',
          '__init__',
          '__init_subclass__',
          '__iter__',
          '__le__',
          '__len__',
          '__lt__',
          '__mul__',
          '__ne__',
          '__new__',
          '__reduce__',
          '__reduce_ex__',
          '__repr__',
          '__reversed__',
          '__rmul__',
          '__setattr__',
          '__setitem__',
          '__sizeof__',
          '__str__',
          '__subclasshook__',
          'append',
          'clear',
          'copy',
          'count',
          'extend',
          'index',
          'insert',
          'pop',
          'remove',
          'reverse',
          'sort']

In [8]: ### Print
print('this is sample print function')

this is sample print function

In [7]: #help
List = [1,2,3]
help(List)

Help on list object:

class list(object)
| list(iterable=(), /)
|
| Built-in mutable sequence.
|
| If no argument is given, the constructor creates a new empty list.
| The argument must be an iterable if specified.
|
| Methods defined here:
|
|   __add__(self, value, /)
|       Return self+value.
|
|   __contains__(self, key, /)
|       Return key in self.
|
|   __delitem__(self, key, /)
|       Delete self[key].
|
|   __eq__(self, value, /)
|       Return self==value.
|
|   __ge__(self, value, /)
|       Return self>=value.
|
|   __getattr__(self, name, /)
|       Return getattr(self, name).
|
|   __getitem__(...)
|       __getitem__(y) <=> x[y]
|
|   __gt__(self, value, /)
|       Return self>value.
|
|   __iadd__(self, value, /)
|       Implement self+=value.
|
|   __imul__(self, value, /)
|       Implement self*=value.
|
|   __init__(self, /, *args, **kwargs)
|       Initialize self. See help(type(self)) for accurate signature.
|
|   __iter__(self, /)
|       Implement iter(self).
|
|   __le__(self, value, /)
|       Return self<=value.
|
|   __len__(self, /)
|       Return len(self).
|
|   __lt__(self, value, /)
|       Return self<value.
|
|   __mul__(self, value, /)
|       Return self*value.
|
|   __ne__(self, value, /)
|       Return self!=value.
|
|   __repr__(self, /)
|       Return repr(self).
|
|   __reversed__(self, /)
|       Return a reverse iterator over the list.
|
|   __rmul__(self, value, /)
|       Return value*self.
|
|   __setitem__(self, key, value, /)
|       Set self[key] to value.
|
|   __sizeof__(self, /)
|       Return the size of the list in memory, in bytes.
|
|   append(self, object, /)
|       Append object to the end of the list.
|
|   clear(self, /)
|       Remove all items from list.
|
|   copy(self, /)
|       Return a shallow copy of the list.
|
|   count(self, value, /)
|       Return number of occurrences of value.
|
|   extend(self, iterable, /)
|       Extend list by appending elements from the iterable.
|
|   index(self, value, start=0, stop=9223372036854775807, /)
|       Return first index of value.
|
|       Raises ValueError if the value is not present.
|
|   insert(self, index, object, /)
|       Insert object before index.
|
|   pop(self, index=-1, /)
|       Remove and return item at index (default last).
|
|       Raises IndexError if list is empty or index is out of range.
|
|   remove(self, value, /)
|       Remove first occurrence of value.
|
|       Raises ValueError if the value is not present.
|
|   reverse(self, /)
|       Reverse "IN PLACE".
|
|   sort(self, /, *, key=None, reverse=False)
|       Sort the list in ascending order and return None.
|
|       The sort is in-place (i.e. the list itself is modified) and stable (i.e. the
|       order of two equal elements is maintained).
|
|       If a key function is given, apply it once to each list item and sort them,
|       ascending or descending, according to their function values.
|
|       The reverse flag can be set to sort in descending order.
|
|-----
| Class methods defined here:
|
|   __class_getitem__(...) from builtins.type
|       See PEP 585
|
|-----
| Static methods defined here:
|
|   __new__(*args, **kwargs) from builtins.type
|       Create and return a new object. See help(type) for accurate signature.
|
|-----
| Data and other attributes defined here:
|
|   __hash__ = None

In [9]: #type
List = [1,2,3]
type(List) # It returns us the data type

Out[9]: list
```

## What is Python Identifier?

- Python Identifier is the name we give to identify a variable, list, tuple, sets, dictionary, function, class, module or other object. That means whenever we want to give an entity a name, that's called its identifier.
- Sometimes variable and identifier are often misunderstood as same but they are not. Well for clarity, let's see what is a variable?

## What is Variable in Python?

- A variable, as the name indicates is something whose value is changeable over time. In fact a variable is a memory location where a value can be stored. \* Later we can retrieve the value to use. But for doing it we need to give a nickname to that memory location
- so that we can refer to it. That's identifier, the nickname.

```
In [10]: # upper case variable names preferable for Data Engineer -
PATH = /location/temp/customer"
USERNAME="admin"
PASSWORD ="admin"
PORT=50 28006
```

## Memory allocation for integer variables

```
In [17]: a=100
b=555
print('a variable id is : ',id(a))
print('b variable id is : ',id(b))

a variable id is : 2165667550672
b variable id is : 2165778594160

Out[18]: 2165667550672

In [19]: # here you can find same object id. Becz python memory utilization it will store all integers in memory.
# if you are creating different variable with same value. It will use existing storage location and value to avoid more memory utilization.
# numbers will be used for range [-5,256]
c=100
d=555
print('c variable id is : ',id(c))
print('d variable id is : ',id(d))

c variable id is : 2165667550672
d variable id is : 2165778595536

In [22]: # Inside python list 55 value also having same id.
list=[11,22,55]
print(id(list[2]))

2165667549232

In [23]: # above 256 its giving different id. So if you have any integers between range [-5,256] then it will reuse the memory.
a=300
b=300
print(id(a))
print(id(b))

2165778595600
2165778594696

• local variables we can create starting with v.* name
• Global variables we can create starting with gx.* name
• Global Variables example:
• • any source system and target paths(file locations) which is using entire project
• • common parameters which is using entire project like username and keys...
• • if any variable which is using in other notebooks we can create as gx.* variables.
```

```
In [9]: vars="this is variable"
print('this is sample print string printing on screen using print() function ',var)

this is sample print string printing on screen using print() function this is variable

In [9]: num1=55
num2=11
print(str(num1)+num2)

5511

In [9]: name="ravi"
print('My Name is : ',name)
print('Type of Name variable is : ',type(name))

My Name is : ravi
Type of Name variable is : <class 'str'>
```

```
In [9]: age=33 # int variable
print(age)
name="ravi" # String variable
print(name)
# Get the variable type using type() function
print('age Variable Type is : ',type(age))
print('name Variable Type is : ',type(name))
```

## Creating Variable and Assigning a Values...

```
In [27]: a=b=c=d=e=55
a=practice
print('a value is : ',a)
print('b value is : ',b)
print('c value is : ',c)
print('d value is : ',d)
print('e value is : ',e)

a value is : practice
b value is : 55
c value is : 55
d value is : 55
e value is : 55

In [29]: print('this is practice variable a Value : '+a)
# + for addition or concatenation

this is practice variable a Value : practice

In [31]: print(type(a))

<class 'str'>
```

```
In [32]: NAME='RAVI','RAM'
print(NAME)

('RAVI', 'RAM')
```

```
In [33]: ipaddress_v='193.12.12.4'
print(ipaddress_v)

193.12.12.4

In [34]: id1=66
id2=77
print(id1+id2)

143
```

Strings

- Besides numbers, Python can also manipulate strings, which can be expressed in several ways. They can be enclosed in single quotes (') or double quotes (") with the same result 2 \ can be used to escape quotes:

```
In [36]: print('span eggs') # single quotes
print("doesn't")
print('"yes," they said.')

span eggs
doesn't
"Yes," they said.
```

## Numbers

- The interpreter acts as a simple calculator: you can type an expression at a prompt and it will write the value. Expression syntax is straightforward: the operators +, -, \* and / work just like in most other languages (for example, Pascal or C); parentheses (()) can be used for grouping. For example:

```
In [37]: print(6/2)

3

In [38]: print(2 + 2)
print(50 - 5*6)
print((50 - 5*6) / 4)
print(8 / 5) # 4 division always returns a floating point number

4
20
5.0
1.6
```

- Division (/) always returns a float. To do floor division and get an integer result (discarding any fractional result) you can use the // operator; to calculate the remainder you can use %:

```
In [39]: print(17 / 3) # classic division returns a float
print(17 // 3) # floor division discards the fractional part
print(17 % 3) # the % operator returns the remainder of the division
print(5 * 3 + 2) # result * divisor + remainder

5.666666666666667
5
2
17
```

- It is possible to use the \*\* operator to calculate powers

```
In [40]: print (5 ** 2) # 5 Squared
print (2 ** 7) # 2 to the power of 7

25
128
```

- The equal sign (=) is used to assign a value to a variable.
- \* for Concatenating two strings for string data type variables

```
In [44]: a='G'
b='Govardhan'
c=a + b # + working as Concatenation operator
print(c)

G Govardhan

In [45]: a = 10
b = 111
c = a+b # + working as adition operator
print(c)

121
```

```
In [47]: num=10
name="Krishna"
myfloat = 5.90
print(num)
print(name)
print(myfloat)
print("num variable Data type is :",type(num))
print("name variable Data type is :",type(name))
print("myfloat variable data type is :",type(myfloat))

10
Krishna
5.9
num variable Data type is : <class 'int'>
name variable Data type is : <class 'str'>
myfloat variable data type is : <class 'float'>
```

## Multiple Assignment

- Python allows you to assign a single value to several variables simultaneously

```
In [48]: name=12
print("this is sample variable value : ",name)

this is sample variable value : 12

In [49]: a = b = c = 50
print('a variable Value is : ',a)
print('b variable Value is : ',b)
print('c variable Value is : ',c)

a variable Value is : 50
b variable Value is : 50
c variable Value is : 50

In [50]: a,b=55,66
```

```
In [51]: v1="55"
print(type(v1))
v2="TEST"
print(type(v2))

<class 'str'>
<class 'str'>
```

```
In [52]: a=55
a=66
```

```
In [53]: num1=9
num2=9
print('The average of the numbers you entered is ', (num1+num2)/2)

The average of the numbers you entered is 7.0

Adding two int variables.
```

```
In [54]: id=128
print('This is my TEXT Variable : ',type(id) )

This is my TEXT Variable : <class 'int'>
```

```
In [55]: """ Declare a variable and initialize it"""
A = '5'
# printing Variable
print('Variable value is :',A)
print('Variable value is : ',a)
# verifying Data Type using type()
print('Variable Type A Is : ',type(A))
print('Variable Type B Is : ',type(B))
# Adding two variables
print('Sum of A plus a : ',int(A)+int(a))

Variable value is : 5
Variable value is : 10
Variable Type A Is : <class 'str'>
Variable Type B Is : <class 'str'>
Sum of A plus B : 5566
Type of A + STR(B) : <class 'str'>
Sum of A Plus B : 121
```

## Adding String & Integer Variables

- Data Type Conversions Using
- int
- str

```
In [56]: # Declare a variable and initialize it
A = "55"
B = 66
print(A+str(B))

5566
```

```
In [57]: x = int(1) # x will be 1
y = int(2.0) # y will be 2
z = int("3") # z will be 3
print(x,y,z)

1 2 3

In [58]: x = float(1) # x will be 1.0
y = float(2.0) # y will be 2.0
z = float("4.2") # z will be 3.0
w = float("4.2") # w will be 4.2
print(x,y,z,w)

1.0 2.0 3.0 4.2
```

```
In [59]: x = str("s1") # x will be 's1'
y = str(2) # y will be '2'
z = str(3.0) # z will be '3.0'
x,y,z

's1', '2', '3.0'
```

```
In [60]: # Declare a variable and initialize it
A = "55"
B = 66
c = int(A)+B
C

121

Out[60]: 121

In [61]: # Declare a variable and initialize it
A = "55"
B = 66
C = int(A)+B
# printing variable
print('Variable value is A : ',A)
print('Variable value is B : ',B)
# verifying Data Type using type()
print('Variable Type A Is : ',type(A))
print('Variable Type B Is : ',type(B))
# Adding two variables
print('Sum of A plus B : ',A+str(B))
print('Type of A + STR(B) : ',type(A+str(B)))
print('Sum of A Plus B : ',C)

Variable value is A : 55
Variable value is B : 66
Variable Type A Is : <class 'str'>
Variable Type B Is : <class 'int'>
Sum of A plus B : 5566
Type of A + STR(B) : <class 'str'>
Sum of A Plus B : 121
```

## Delete a variable using DEL

```
In [62]: A=55
print(A)
del A
print(A) # Variable A is deleted so we are getting as name 'A' is not defined

55

NameError: name 'A' is not defined
Traceback (most recent call last):
  Input In [63], in <cell line: 4>():
    2 print(A)
    3 del A
    ----> 4 print(A)
NameError: name 'A' is not defined
```

## F-Strings

- Strings provide a way to embed expressions inside string literals, using a minimal syntax. It should be noted that an f-string is really an expression evaluated at run time, not a constant value. In Python source code, an f-string is a literal string, prefixed with f, which contains expressions inside braces. The expressions are replaced with their values.

```
In [64]: table_name='customer'
total_rows=534
print(f"Total Number of records processed {total_rows} for {table_name}")

Total Number of records processed 534 for customer

In [65]: c_count= 40
target_count=30
rejected=10
fstring = f'source count is : {c_count} target count is : {target_count} rejected count is : {rejected}'
print(fstring)

source count is : 40 target count is : 30 rejected count is : 10

In [66]: c_count= 40
target_count=30
rejected=10
print('customer data processed',c_count)

customer data processed 40
customer data process completed and source count :10 target count : 30 and rejected count : 40

In [67]: names="Suresh"
age=35
string=f'this is : (name) And My age is : (age)'
print(string)

this is : Suresh And My age is : 35

In [68]: name='Sai Ram'
age = 28
f_string = f' My Name is : (name) and My Age is : (age)'
print(f_string)

My Name is : Sai Ram and My Age is : 28

In [69]: b=55
b="ravi"
print(f'a value is : (a) , b variable value is : (b)')
fstring=f'Hi... sample F String text A value: (a) And B value is : (b)'
print(fstring)

a value is : 55 , b variable value is : ravi
Hi... sample F String text A value: 55 And B value is : ravi

In [70]: x=55
y=66
str = f'X variable value is: {x} test for f-strings Y variable value is : {y})'
str

'X variable value is: 55 test for f-strings Y variable value is : 66'
```

```
Out[70]: 'X variable value is: 55 test for f-strings Y variable value is : 66'

In [71]: list(range(1,10))

[1, 2, 3, 4, 5, 6, 7, 8, 9]

Out[71]: [1, 2, 3, 4, 5, 6, 7, 8, 9]

In [72]: names='Govardhan'
len(names)

10
# Items - no of items (n-1) = 100/99
# If u are using range (min) and max - items

Out[72]: 9
```

## Python indexes

- left to right 0 to n
- right to left -1 to -n
- indexes max value (n-1)

```
In [9]: 100 (99),1000(999)

format() function

• str.format() is one of the string formatting methods in Python3, which allows multiple substitutions and value formatting. This method lets us concatenate elements within a string through positional formatting.
• Syntax: str.format(value1,value2,...)

Parameters: (value1) : Can be an integer, floating point numeric constant, string, string characters or even variables.

Returntype : Returns a formatted string with the value passed as parameter in the placeholder position.

• The placeholders can be identified using named indexes {price}, numbered indexes {0}, or even empty placeholders {}.

In [75]: names="Govardhan"
age=23
print('My name is (b) and my age is : (a) '.format(a=age,b=name))

My name is Govardhan and my age is : 23

In [77]: names="Krishna"
age=25
sai=2000
commission=200
print('My Name is : {2} And My Age is : {0} , my total salary is : {1}'.format(age,total_salary,name))

My Name is : Krishna And My Age is : 25 , my total salary is : 2200

In [80]: # empty place holders and it will occupy based on position based left to right
print('My Name is {} and I am living in {} '.format('Govardhan','Hyderabad'))

My Name is Govardhan and I am living in Hyderabad

In [81]: #index value based placeholders
print("this is a {2} sample {} format {} function usage example {}".format(55,66,77))

this is a 77 sample 66 format 55 function usage example

In [82]: #I want to work in (a) and i like programming (b) "format(a='IT',b='Python' ))

I want to work in IT and i like programming Python

In [83]: # the str.format() method
# using format option we can pass values using curly brackets {}
print("{}" function example {}".format("FORMAT-STRIN G"))
# using format option for a value stored in a variable
str = "Sample text printing using format function in {}"
print (str.format("Python"))

FORMAT-STRIN G function example .
Sample text printing using format function in Python

In [84]: age=23
names="Govardhan"
# formatting a string using a numeric constant
print("My Name is {} & I'm {} years old".format(name,age))

My Name is Govardhan & I'm 23 years old

In [85]: print("My Name is {a} & I'm {b} years old".format(a=name,b=age))

My Name is Govardhan & I'm 23 years old

In [88]: print('i like {0} programming and {1} '.format('Python','Data Engineer'))

i like Python programming and Data Engineer
```