

Lab Assignment # 01

Course Title : **AI Assistant Coding**
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Lab 1: Environment Setup – GitHub Copilot and VS Code Integration + Understanding AI-assisted Coding Workflow

Task 1: AI-Generated Logic Without Modularization (Fibonacci Sequence Without Functions)

❖ Scenario: You are asked to write a quick numerical sequence generator for a learning platform prototype.

- **Prompt used:** #Write a Python program to generate the Fibonacci sequence up to n terms

```
# Take user input for n
# Implement the logic directly in the main program
# Do not use any user-defined functions
# Print the Fibonacci sequence.
```

- **Screenshot of Generated Code:**

The screenshot shows the Microsoft Visual Studio Code interface. In the Explorer sidebar, there is a file named "fibonacci.py". The code editor displays the following Python script:

```
1  # Take user input for n
2  n = int(input("Enter the number of terms: "))
3
4  # Initialize the first two terms
5  a, b = 0, 1
6
7  # Check if n is valid
8  if n <= 0:
9      print("Please enter a positive integer")
10 elif n == 1:
11     print("Fibonacci sequence: 0")
12 else:
13     print("Fibonacci sequence:", end=" ")
14     for i in range(n):
15         print(a, end=" ")
16         a, b = b, a + b
```

The right-hand side of the screen features a "CHAT" panel with several AI-generated prompts and their corresponding responses:

- Take user input for n
- Implement the logic directly in the main program
- Do not use any user-defined functions
- Print the Fibonacci sequence.

At the bottom of the interface, the terminal window shows the command "python fibonacci.py" being run, and the output "Enter the number of terms: 5" followed by the sequence "Fibonacci sequence: 0 1 1 2 3".

- **Sample Input:**

Enter no of terms : 5

- **Sample Output:**

Fibonacci sequence up to 5 terms: 0 1 1 2 3

• Short Explanation of Logic:

The program first takes an integer n as input from the user, which represents the number of Fibonacci terms to be printed. It initializes the first two Fibonacci numbers as 0 and 1. Using a loop, the program prints each term and updates the values by adding the previous two numbers to generate the next term in the sequence. The entire logic is written directly in the main program without using any user-defined functions.

Task 2: AI Code Optimization & Cleanup (Improving Efficiency)

❖ Scenario: *The prototype will be shared with other developers and needs optimization.*

• Prompt used:

```
# Optimize this Fibonacci code  
# Simplify variable usage  
# Improve readability and efficiency.
```

• Screenshot of Generated Code:

```
1 try:  
2     n = int(input("Enter the number of terms: "))  
3 except ValueError:  
4     print("Please enter a valid integer.")  
5     exit()  
6  
7 if n <= 0:  
8     print("Please enter a positive integer.")  
9 else:  
10    sequence = []  
11    a, b = 0, 1  
12    for _ in range(n):  
13        sequence.append(a)  
14        a, b = b, a + b  
15    print("Fibonacci sequence:", " ".join(map(str, sequence)))
```

PS C:\Users\Sreevani B G\OneDrive\Desktop\AI> & "C:/Users/Sreevani B G/AppData/Local/Microsoft/WindowsApps/python3.10.exe" "c:/Users/Sreevani B G/OneDrive/Desktop/AI/fibonacci.py"
Enter the number of terms: 5
Fibonacci sequence: 0 1 1 2 3
PS C:\Users\Sreevani B G\OneDrive\Desktop\AI>

• Sample Input:

Enter the number of terms: 5

• Sample Output: Fibonacci sequence up to 5 terms: 0 1 1 2 3

• Short Explanation of Logic:

The optimized program improves the original Fibonacci code by removing unnecessary variables and simplifying the loop logic. It generates each Fibonacci number using only the previous two values, avoiding redundant calculations. This makes the code more readable, efficient, and easier to understand while producing the same correct output.

Task 3: Modular Design Using AI Assistance (Fibonacci Using Functions)

❖ *Scenario :The Fibonacci logic is now required in multiple modules of an application.*

- **Prompt used:**

```
# Write a Python program using a function to generate Fibonacci sequence  
# The function should take n as input  
# Include meaningful comments
```

- **Screenshot of Generated Code:**

The screenshot shows a code editor window with a dark theme. The file is named 'task3.py'. The code defines a function 'fibonacci(n)' that generates a list of Fibonacci numbers up to n terms. It includes docstrings for arguments and return type, and handles user input validation. The main part of the code uses a loop to build the sequence and prints it at the end.

```
task3.py

Generate Fibonacci sequence using a function.

The function 'fibonacci(n)' returns a list containing the first 'n' Fibonacci numbers (starting from 0). The main code reads 'n' from standard input, validates it, and prints the sequence.

"""

def fibonacci(n):
    """Return the first n Fibonacci numbers as a list.

    Args:
        n (int): Number of terms to generate. If n <= 0, an empty list
        is returned.

    Returns:
        list[int]: List of Fibonacci numbers of length n.
    """

    if n <= 0:
        return []
    if n == 1:
        return [0]

    seq = [0, 1]
    while len(seq) < n:
        seq.append(seq[-1] + seq[-2])
    return seq

if __name__ == "__main__":
    try:
        n = int(input("Enter the number of terms: "))
    except ValueError:
        print("Please enter a valid integer")
        raise SystemExit

    if n <= 0:
        print("Please enter a positive integer")
    else:
        # Generate and print the sequence on one line, space-separated
        seq = fibonacci(n)
        print(f"Fibonacci sequence up to {n} terms:")
        print(" ".join(str(x) for x in seq))
```

- **Short Explanation of Logic:** The program defines a user-defined function that generates the Fibonacci sequence up to n terms. The main program takes input from the user and calls this function. Inside the function, the Fibonacci numbers are calculated using a loop and printed (or returned). Using a function makes the code modular, reusable, and easier to maintain.

Task 4: Comparative Analysis – Procedural vs Modular Fibonacci Code

❖ *Scenario: You are participating in a code review session.*

- **Prompt used:**

• **Prompt 1:** Basic Comparison Compare a Fibonacci program written without functions and a Fibonacci program written using functions. Analyze the comparison in terms of: - Code clarity - Reusability - Ease of debugging - Suitability for larger systems Provide the answer in simple academic language.

• **Prompt 2:** Table Format Create a comparison table between procedural Fibonacci code (without functions) and modular Fibonacci code (with functions). Include parameters such as code clarity, reusability, debugging ease, and scalability.

• **Prompt 3:** Short Analytical Explanation Write a short analytical report comparing procedural and modular Fibonacci implementations. Explain which approach is better and why. Limit the explanation to 5–6 lines.

• **Sample Output:**

Comparison (Fibonacci Programs)

Code clarity: Functions: named blocks (e.g., fib(n)) separate intent from implementation, so the main flow is concise and easy to read; No functions: everything is inline, which can be fine for very short scripts but becomes harder to follow as logic grows.

Reusability: Functions: easily reused, imported, and called with different arguments; No functions: logic is tied to the script and must be copied or refactored to reuse. Ease of debugging: Functions: let you test and isolate small units (unit tests, step through debugging) so locating bugs is simpler; No functions: debugging requires examining the whole linear flow and is more error-prone.

Suitability for larger systems: Functions: enable modular design, easier maintenance, and integration into larger codebases; No functions: poor scalability—hard to extend, test, or integrate into services or libraries.

Procedural vs Modular Fibonacci —

Procedural implementations keep logic inline, making very small scripts straightforward but quickly cluttered as logic grows. Modular implementations encapsulate Fibonacci generation in named functions, which improves clarity and documents intent. Functions greatly increase reusability: the same routine can be imported and reused without duplication. Debugging is easier with

functions since units can be tested in isolation and traced independently. For larger systems, modular design scales far better—it's maintainable, testable, and integrates cleanly into other components.

Task 5: AI-Generated Iterative vs Recursive Fibonacci Approaches (Different Algorithmic Approaches for Fibonacci Series)

❖ **Scenario:** Your mentor wants to assess AI's understanding of different algorithmic paradigms.

• **Prompt used:**

Iterative Prompt # Generate Fibonacci sequence using iterative approach.

Recursive Prompt # Generate Fibonacci sequence using recursive approach.

- **Screenshot of Generated Code:**

```
"""Iterative Fibonacci sequence generator.
```

This script reads an integer 'n' from standard input and prints the first 'n' Fibonacci numbers using an iterative loop (no recursion).

```
"""
```

```
try:  
    n = int(input("Enter the number of terms: "))  
except ValueError:  
    print("Please enter a valid integer")  
    raise SystemExit  
  
if n <= 0:  
    print("Please enter a positive integer")  
else:  
    # Initialize the first two Fibonacci numbers  
    a, b = 0, 1  
    # Print the sequence iteratively, printing values on the fly  
    for i in range(n):  
        end = " " if i < n - 1 else "\n"  
        print(a, end=end)  
        a, b = b, a + b
```

```
"""Recursive Fibonacci sequence generator.
```

This script defines a recursive function `fib(k)` that returns the k-th Fibonacci number and then uses it to print the first 'n' Fibonacci numbers.
Note: naive recursion has exponential time complexity; use small 'n'.

```
"""
```

```
def fib(k):  
    """Return the k-th Fibonacci number using recursion.
```

Base cases: fib(0) = 0, fib(1) = 1.
Recursive case: fib(k) = fib(k-1) + fib(k-2).

```
"""
```

```
if k <= 1:  
    return k  
return fib(k - 1) + fib(k - 2)
```

```
try:  
    n = int(input("Enter the number of terms: "))  
except ValueError:  
    print("Please enter a valid integer")  
    raise SystemExit
```

```
if n <= 0:  
    print("Please enter a positive integer")  
else:  
    # Print the first n Fibonacci numbers using the recursive function  
    for i in range(n):  
        end = " " if i < n - 1 else "\n"  
        print(fib(i), end=end)
```

• **Sample Input:** Enter the number of terms: 5

• **Sample Output:** 0 1 1 2 3

The screenshot shows the VS Code interface with the following details:

- EXPLORER:** Shows a folder named "LAB1.3" containing files "task1.py" and "task2.py".
- EDITOR:** Task 1 code (task1.py):

```
task1.py
1 try:
2     n = int(input("Enter the number of terms: "))
3 except ValueError:
4     print("Please enter a valid integer")
5     raise SystemExit
6
7 if n <= 0:
8     print("Please enter a positive integer")
9 else:
10    a, b = 0, 1
11    seq = []
12    for _ in range(n):
13        seq.append(str(a))
14        a, b = b, a + b
15    print("Fibonacci sequence up to {} terms:".format(n))
16    print(" ".join(seq))
```
- PROBLEMS:** Shows two errors related to task1.py.
- OUTPUT:** Shows the terminal output for task1.py with n=5.
- CHAT:** A sidebar titled "FIBONACCI SEQUENCE PROGRAM IN PYTHON" with the following text:
 - Write a Python program to print Fibonacci sequence up to n terms
 - Take user input for n
 - Do not use any user-defined functions
 - Implement logic directly in main code
- TOOLBAR:** Includes icons for file operations, search, and help.

The screenshot shows the VS Code interface with the following details:

- EXPLORER:** Shows a folder named "LAB1.3" containing files "task1.py" and "task2.py".
- EDITOR:** Task 2 code (task2.py):

```
task2.py
1 try:
2     n = int(input("Enter the number of terms: "))
3 except ValueError:
4     print("Please enter a valid integer")
5     raise SystemExit
6
7 if n <= 0:
8     print("Please enter a positive integer")
9 else:
10    prev, curr = 0, 1
11    print("Fibonacci sequence up to {} terms:".format(n))
12    for i in range(n):
13        end = " " if i < n - 1 else "\n"
14        print(prev, end=end)
15        prev, curr = curr, prev + curr
```
- PROBLEMS:** Shows one error related to task2.py.
- OUTPUT:** Shows the terminal output for task2.py with n=5.
- CHAT:** A sidebar titled "FIBONACCI SEQUENCE PROGRAM IN PYTHON" with the following text:
 - Optimize this Fibonacci code
 - Simplify variable usage
 - Improve readability and efficiency
- TOOLBAR:** Includes icons for file operations, search, and help.

The screenshot shows the Visual Studio Code interface. In the Explorer sidebar, there are three files: task2.py, task3.py, and task1.py. The task3.py file is open in the editor, displaying Python code for generating Fibonacci sequences. The code includes a function definition for fibonaccil and a main block for interacting with the user. Below the editor is a terminal window showing the execution of task3.py and its output. To the right of the editor is a Chat panel with a task titled "FIBONACCI SEQUENCE PROGRAM IN PYTHON". The task instructions ask for a Python program to generate a Fibonacci sequence based on user input n, with comments about including meaningful comments and running the code.

```

def fibonaccil():
    """Return the first n Fibonacci numbers as a list.

    Args:
        n (int): Number of terms to generate. If n == 0, an empty list
            is returned.

    Returns:
        list[int]: List of Fibonacci numbers of length n.
    """
    if n == 0:
        return []
    if n == 1:
        return [0]
    seq = [0, 1]
    while len(seq) < n:
        seq.append(seq[-1] + seq[-2])
    return seq

if __name__ == "__main__":
    try:
        n = int(input("Enter the number of terms: "))
    except ValueError:
        print("Please enter a valid integer")
        raise SystemExit
    if n < 0:
        print("Please enter a positive integer")
    else:
        print(f"Fibonacci Sequence up to {n} terms:")
        print(*fibonaccil())

```

Comparison Table

Aspect	Procedural (no functions)	Modular (with functions)
Code clarity	Clear for very short, one-off scripts; inline logic becomes harder to follow as size grows.	High: named functions separate intent from implementation, making the main flow concise and readable.
Reusability	Low: logic is tied to the script and must be copied to reuse.	High: functions can be imported and reused across programs.
Ease of debugging	Lower: harder to isolate faults; debugging requires tracing the whole linear flow.	Higher: small units can be tested and debugged independently (unit tests, isolated tracing).
Suitability for larger systems (scalability)	Poor: difficult to maintain, extend, or integrate into larger codebases.	Excellent: supports modular design, testing, and easier maintenance in large systems.